Chapter_3

May 27, 2019

```
In [1]: import numpy as np
        from scipy.optimize import least_squares
        import matplotlib.pyplot as plt
        import time
        from PIL import Image
        import random
        from scipy import optimize
        import sympy as sp
   Firstly the notation functions as described in chapter 2, named accrodingly
In [2]: def tau(n,m):
            return ((n+m)+1)*(n+m)/2 + m
        def tau_inv(k):
            def fl(k):
                return np.floor((1+np.sqrt(1+8*k))/2) - 1
            i = fl(k)-(k - (fl(k)*(fl(k)+1)/2))
            j = k - (fl(k)*(fl(k)+1)/2)
            return i,j
        def add_inv(n):
            ans = np.zeros((n+1,2))
            for i in range(len(ans)):
                ans[i,0] = i
                ans[i,1] = n - i
            return ans
```

def trinomial (i, j, k):

```
#This function was taken from the internet
 Licensing:
     This code is distributed under the GNU LGPL license.
  Modified:
#
    11 April 2015
#
# Author:
#
    John Burkardt
#
   i = int(i)
   j = int(j)
   k = int(k)
   from sys import exit
   if ( i < 0 or j < 0 or k < 0 ):
       print ( '' )
       print ( 'TRINOMIAL - Fatal error!' )
       print ( ' Negative factor encountered.' )
       exit ( 'TRINOMIAL - Fatal error!' )
   value = 1
   t = 1
   for 1 in range (1, i + 1):
       # value = value * t // l
       t = t + 1
   for l in range (1, j + 1):
       value = value * t // 1
       t = t + 1
   for l in range (1, k + 1):
       value = value * t // 1
       t = t + 1
   return value
```

We may construct the matrix A_r for an affine function now

```
In [3]: def A_r(a,b,c,d,e,f,N=6,rational= False):
```

```
A = np.zeros((N,N))
if rational:
    A = sp.zeros(N,N)
for u in range(N):
    for v in range(N):
        n,m = tau_inv(u)
        i_i, j_j = tau_inv(v)
        i_i = add_inv(int(i_i))
        j_j = add_inv(int(j_j))
        for i in range(i_i.shape[0]):
            for j in range(j_j.shape[0]):
                if (i_i[i,0] + j_j[j,0] \le n):
                    if (i_i[i,1] + j_j[j,1] \le m):
                        i = int(i)
                        j = int(j)
                        B = trinomial(i, j, n-i-j)*trinomial(int(i_i[i,1]), int
                        C = a**i * c**int(i_i[i,1]) * b**j * d**int(j_j[j,1]) * e*
                        A[u,v] += int(B)*C
```

return A

Test this function in floating point.

```
0.
                                                                                             ],
                                                      [0.
                                                                                             , 0.
                                                                                                                                         , 0.
                                                                                                                                                                                , 0.25
                                                                                                                                                                                                                          , 0.5
                                                         0.25
                                                                                             ]])
          Now in rational arithmetic
In [5]: A_r(sp.Rational(1,3),0,sp.Rational(1,2),sp.Rational(1,2),0,0,N=6,rational=True)
Out[5]: Matrix([
                             [1,
                                                 0,
                                                                    Ο,
                                                                                     Ο,
                                                                                                       0,
                                                                                                                         0],
                             [0, 1/3,
                                                                    0,
                                                                                     0,
                                                                                                       0,
                                                                                                                         07.
                             [0, 1/2, 1/2,
                                                                                     Ο,
                                                                                                       Ο,
                                                                                                                         0],
                             [0,
                                                 Ο,
                                                                    0, 1/9,
                                                                                                 0,
                                                                                                                         0],
                             [0,
                                                 0, 0, 1/6, 1/6,
                                                                                                                   0],
                             [0,
                                                 0, 0, 1/4, 1/2, 1/4]])
In [6]: def Phi(a_1,b_1,c_1,d_1,e_1,f_1,p_1,it = 1,n = 6,rational = False):
                                           assert len(a_1) == len(b_1) and len(a_1) == len(p_1)
                                          mat = np.zeros((n,n))
                                          if rational:
                                                        mat = sp.zeros(n,n)
                                          N = len(a_1)
                                          for i in range(N):
                                                        mat = p_1[i]*A_r(a_1[i],b_1[i],c_1[i],d_1[i],e_1[i],f_1[i],N=n,rational = rational = r
                                           if not rational:
                                                         mat = np.linalg.matrix_power(mat,it)
                                          return mat
In [7]: def moments(a_1,b_1,c_1,d_1,e_1,f_1,p_1,it = 20,n=6,direct = False):
                                           if direct:
```

, 0. , 0.11111111, 0.

, 0.16666667, 0.16666667,

, 0.

0.

[0.

0.

[0.

],

],

, 0.

, 0.

tmp = tmp.nullspace()

 $tmp = Phi(a_1,b_1,c_1,d_1,e_1,f_1,p_1,it = 1,n=n, rational = True) - sp.eye(n)$

```
if len(tmp) != 0:
                     'Fire!! Nullspace larger than expected'
                ans = (tmp[0])/tmp[0][0]
                return ans
            return Phi(a_1,b_1,c_1,d_1,e_1,f_1,p_1,it = it,n=n)@np.ones(n)
  Cantor set moments calculated iteratively and in rational arithmetic
In [8]: moments([1/3,1/3],[0,0],[0,0],[0,0],[0,2/3],[0,0],[1/2,1/2],it = 30)
Out[8]: array([1. , 0.5 , 0. , 0.375, 0. , 0. ])
In [9]: moments([sp.Rational(1,3),sp.Rational(1,3)],[0,0],[0,0],[0,0],[0,sp.Rational(2,3)],[0,0]
Out[9]: Matrix([
        [ 1],
        [1/2],
        [ 0],
        [3/8],
        [ 0],
        [ 0]])
  Now we have a function to compute the Chaos Game and the picture of our fractal measure
In [10]: def chaos(IFS,prob,it = 10000,imgxy = 480):
             N = len(prob)
             image = Image.new("RGB", (imgxy, imgxy),"white")
```

xa = -0.2 xb = 1.2 ya = -0.2yb = 1.2

#starting values

x=np.random.rand()#0.5 y=np.random.rand()#0.5

X = np.zeros((it,2))

for i in range(it):

```
p = random.random()
                 P = prob[0]
                 for j in range(N):
                     if p < P:
                         x0 = IFS[j]*x + IFS[(N) + j]*y + IFS[4*(N) + j]
                         y = IFS[2*(N) + j]*x + IFS[3*(N) + j]*y + IFS[5*(N) + j]
                         x = x0
                         X[i,0] = x
                         X[i,1] = y
                         if x>xa and x<xb and y>ya and y<yb:
                             jx = int((x - xa) / (xb - xa) * (imgxy - 1))
                             jy = (imgxy - 1) - int((y - ya) / (yb - ya) * (imgxy - 1))
                             if j == 0:
                                  image.putpixel((jx, jy), (255,0,0,255))
                             elif j == 1:
                                  image.putpixel((jx, jy), (255,255,0,255))
                                  image.putpixel((jx, jy), (0,0,255,255))
                         break
                     else:
                         P = P + prob[j+1]
             plt.show(image)
             return image, X
  Get function to generate Generalised Sierpinski Triangle
In [11]: def GSP(a = 1.1, b = 0.85, par = 'FFF', imgxy = 480, it = 50000, IFS = False):
             #co ordinates of triangles third vertex
             Cy=(float)(0.5*np.sqrt(-1 + 2*a**2 - a**4 + 2*b**2 + 2*a**2*b**2 - b**4))
             Cx=(float)(0.5*(1 - a**2 + b**2))
```

```
#angles for roatation
cosA=(float)(Cx/b)
sinA=(float)(Cy/b)
cosB=(float)((1.0-Cx)/a)
sinB=(float)(Cy/a)
#view box
xa = min(-0.2, Cx-0.2)
xb = max(1.2,Cx+0.2)
ya = -0.2
yb = max(1.2,Cy+0.2)
#starting values
x = 0.0
y=0.0
#image
image = Image.new("RGB", (imgxy, imgxy),"white")
if par == 'FFF':
    alphaFFF=(float)(-(-1 + a**2 - b**2))/(float)(2*b)
    betaFFF=(float)(-(-1 - a**2 + b**2))/(float)(2*a)
    gammaFFF=(float)(-(1 - a**2 - b**2))/(float)(2*a*b)
    detaFFF=alphaFFF*alphaFFF
    detbFFF=betaFFF*betaFFF
    detgFFF=gammaFFF*gammaFFF
    pnormFFF=(detaFFF+detbFFF+detgFFF)
    paFFF=(float)(detaFFF)/(float)(pnormFFF)
    pbFFF=(float)(detbFFF)/(float)(pnormFFF)
    pgFFF=(float)(detgFFF)/(float)(pnormFFF)
    FFF=[[cosA*alphaFFF,sinA*alphaFFF,sinA*alphaFFF,-cosA*alphaFFF,0.0,0.0,paFFF]
    mat=FFF
    def f(d):
        return [alphaFFF**d[0]+betaFFF**d[0]+gammaFFF**d[0]-1]
    alpha = alphaFFF
if par == 'FFN':
    alphaNFF=(float)(b)/float((a**2 + b**2))
    betaNFF=(float)(a)/(float)(a**2 + b**2)
    gammaNFF=-1.0*(float)(1.0-a**2-b**2)/(float)(a**2 + b**2)
```

```
detaNFF=alphaNFF*alphaNFF
   detbNFF=betaNFF*betaNFF
   detgNFF=gammaNFF*gammaNFF
   pnormNFF=(detaNFF+detbNFF+detgNFF)
   paNFF=(float)(detaNFF)/(float)(pnormNFF)
   pbNFF=(float)(detbNFF)/(float)(pnormNFF)
   pgNFF=(float)(detgNFF)/(float)(pnormNFF)
   NFF = [[cosA*alphaNFF, sinA*alphaNFF, sinA*alphaNFF, -cosA*alphaNFF, 0.0, 0.0, paNFF]]
   mat=NFF
   def f(d):
       return [alphaNFF**d[0]+betaNFF**d[0]+gammaNFF**d[0]-1]
   alpha = alphaFFN
if par == 'FNN':
   alphaNNF=(float)(b/(1.0 + b**2))
   betaNNF=(float)(1.0/(1.0 + b**2))
   gammaNNF=(float)(b**2/(1.0 + b**2))
    detaNNF=alphaNNF*alphaNNF
    detbNNF=betaNNF*betaNNF
   detgNNF=gammaNNF*gammaNNF
   pnormNNF=(detaNNF+detbNNF+detgNNF)
   paNNF=(float)(detaNNF)/(float)(pnormNNF)
   pbNNF=(float)(detbNNF)/(float)(pnormNNF)
   pgNNF=(float)(detgNNF)/(float)(pnormNNF)
   \label{eq:NNF} NNF = [[\cos A*alphaNNF, \sin A*alphaNNF, -\cos A*alphaNNF, 0.0, 0.0, paNNF]]
   \mathtt{mat} = \mathtt{NNF}
   def f(d):
       return [alphaNNF**d[0]+betaNNF**d[0]+gammaNNF**d[0]-1]
   alpha = alphaNNF
if par == 'NNN':
   mat=NNN
   def f(d):
```

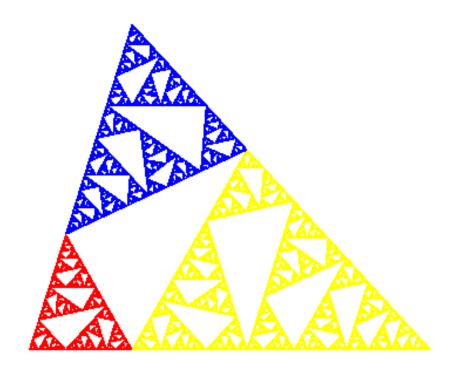
```
return [(0.5)**d[0]+(0.5)**d[0]+(0.5)**d[0]-1]
    alpha = 1/2
for k in range(it):
    p=random.random()
    if p <= mat[0][6]:</pre>
        i=0
    elif p <= mat[0][6] + mat[1][6]:</pre>
        i=1
    else:
        i=2
    x0 = x * mat[i][0] + y * mat[i][1] + mat[i][4]
    y = x * mat[i][2] + y * mat[i][3] + mat[i][5]
    x = x0
    jx = int((x - xa) / (xb - xa) * (imgxy - 1))
    jy = (imgxy - 1) - int((y - ya) / (yb - ya) * (imgxy - 1))
    if i==2:
         image.putpixel((jx, jy), (255,0,0,255))
    elif i==1:
         image.putpixel((jx, jy), (255,255,0,255))
    elif i==0:
         image.putpixel((jx, jy), (0,0,255,255))
if IFS:
    return mat
return image
```

Make a function so that the format of IFS is the same

```
In [12]: def convertIFS(IFS_mat):
    N = len(IFS_mat)
    ans = np.zeros(N*6)
    prob = np.zeros(N)

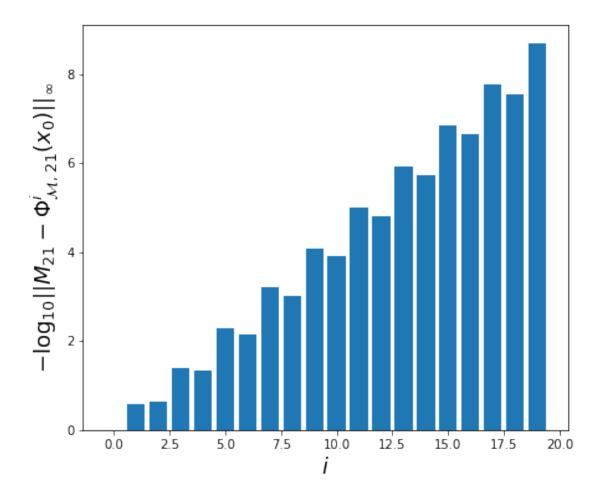
    r = 0
    for j in range(7):
        for i in range(N):
        if j != 6:
```

```
ans[r]=IFS_mat[i][j]
                        r = r+1
                    prob[i] = IFS_mat[i][6]
            return ans, prob
In [13]: IFS_STEEM, STEEM_P = convertIFS(GSP(IFS = True))
In [14]: IFS_STEEM
Out[14]: array([ 0.09088452,  0.45716038, -0.4519551 ,  0.28744481, -0.49816139,
               -0.21071657, 0.28744481, -0.49816139, -0.21071657, -0.09088452,
               -0.45716038, 0.4519551, 0. , 0.54283962, 0.54283962,
                      , 0.49816139, 0.49816139])
In [15]: STEEM_P
Out[15]: array([0.11407481, 0.57381043, 0.31211477])
In [27]: img, X_STEEM = chaos(IFS_STEEM,prob = STEEM_P,it = 1000000)
  The above maps produce 'uniform measure' on a Steemson triangle
In [28]: img
  Out[28]:
```



Make a function that takes the IFS parameters from GSP and puts them into the moment format

```
d_1 = x[3*(N//6):4*(N//6)]
             e_1 = x[4*(N//6):5*(N//6)]
             f 1 = x[5*(N//6):]
             p_1 = prob
             return moments(a_1,b_1,c_1,d_1,e_1,f_1,p_1,it = it,n=n,direct = direct)
  Compute the moments in both the fixed and iterative way
In [30]: STEEM_DIRECT M = np.array(mom_wrap(IFS_STEEM, STEEM P,direct = True,n=21))
         STEEM_DIRECT_M
Out[30]: array([[1.0000000000000]],
                [0.457999968063630],
                [0.260960601210938],
                [0.271009962111420],
                [0.0995842785556266],
                [0.113191196637661],
                [0.184106973373980],
                [0.0474427803890055],
                [0.0393197038207555],
                [0.0587510249123115],
                [0.135876998941933],
                [0.0264760327157712],
                [0.0162611286845916],
                [0.0193435942525520],
                [0.0335681438678902],
                [0.105854773140229],
                [0.0165114393936808],
                [0.00780212122482904],
                [0.00729221872965016],
                [0.0106822908345115],
                [0.0203948804197367]], dtype=object)
In [31]: mom_wrap(IFS_STEEM, STEEM_P,it = 20, n = 21)
Out[31]: array([1.
                          , 0.45799997, 0.2609606 , 0.27100996, 0.09958428,
                0.1131912 , 0.18410698, 0.04744278, 0.0393197 , 0.05875103,
                0.135877 , 0.02647603, 0.01626113, 0.01934359, 0.03356814,
                0.10585478, 0.01651144, 0.00780212, 0.00729222, 0.01068229,
                0.02039488])
In [32]: plot = np.zeros(20)
         for i in range(20):
```



Evaluate the integral with Eltons Theorem

```
i , j = tau_inv(k)
               ans[k] = np.sum(np.power(X[:,0],i)*np.power(X[:,1],j),axis = 0)/len(X)
           return ans
In [35]: elt(X_STEEM, size = 21)
0.11314294, 0.18396728, 0.04742562, 0.03929397, 0.05871955,
              0.13573601, 0.02646494, 0.01624755, 0.01932706, 0.03355238,
              0.10571572, 0.01650395, 0.00779515, 0.0072837, 0.01067321,
              0.02038933])
In [36]: plot_elt = np.zeros((100,21))
        for i in range(100):
           plot_elt[i,:] = elt(X_STEEM[:10000*(i+1)],size = 21)
In [43]: t = np.linspace(1,1000000,100)
        plt.figure(figsize=(7,6))
        plt.ylim(0,0.01)
        plt.plot(t,1/np.sqrt(t),color = 'red')
        plt.xlabel('Iterations : $i$',size = 18)
        plt.ylabel('$\|| M_{21} - M_{elt,i} \|\|_{\infty}$',size = 18)
        plt.plot(t,(np.max(np.abs(plot_elt - STEEM_DIRECT_M.T),axis = 1)))
```

