

Chapter_5

May 27, 2019

```
In [1]: from PIL import Image
import matplotlib.pyplot as plt
import random
import numpy as np
from scipy.optimize import newton
#this file contains the moment functions made in Chapter 3
import Moment_Function as mf
%matplotlib inline
```

1 Generation of a Graph Directed IFS

This is a function to generate the IFS for a Generalised Sierpinski Triangle

```
In [2]: def GSP(a = 1.1, b = 0.85, par = 'FFF', imgxy = 480, it = 50000, IFS = False):

    #co ordinates of triangles third vertex
    Cy=(float)(0.5*np.sqrt(-1 + 2*a**2 - a**4 + 2*b**2 + 2*a**2*b**2 - b**4))
    Cx=(float)(0.5*(1 - a**2 + b**2))

    #angles for roatation
    cosA=(float)(Cx/b)
    sinA=(float)(Cy/b)
    cosB=(float)((1.0-Cx)/a)
    sinB=(float)(Cy/a)

    #view box
    xa = min(-0.2,Cx-0.2)
    xb = max(1.2,Cx+0.2)
    ya =-0.2
    yb = max(1.2,Cy+0.2)

    #starting values
    x=0.0
    y=0.0

    #image
    image = Image.new("RGB", (imgxy, imgxy),"white")
```

```

if par == 'FFF':

    alphaFFF=(float)(-(-1 + a**2 - b**2))/(float)(2*b)
    betaFFF=(float)(-(-1 - a**2 + b**2))/(float)(2*a)
    gammaFFF=(float)(-(1 - a**2 - b**2))/(float)(2*a*b)

    detaFFF=alphaFFF*alphaFFF
    detbFFF=betaFFF*betaFFF
    detgFFF=gammaFFF*gammaFFF
    pnormFFF=(detaFFF+detbFFF+detgFFF)
    paFFF=(float)(detaFFF)/(float)(pnormFFF)
    pbFFF=(float)(detbFFF)/(float)(pnormFFF)
    pgFFF=(float)(detgFFF)/(float)(pnormFFF)

    FFF=[[cosA*alphaFFF,sinA*alphaFFF,sinA*alphaFFF,-cosA*alphaFFF,0.0,0.0,paFFF],

    mat=FFF

    def f(d) :
        return [alphaFFF**d[0]+betaFFF**d[0]+gammaFFF**d[0]-1]

    alpha = alphaFFF

if par == 'FFN':

    alphaNFF=(float)(b)/float((a**2 + b**2))
    betaNFF=(float)(a)/float((a**2 + b**2))
    gammaNFF=-1.0*(float)(1.0-a**2-b**2)/(float)(a**2 + b**2)

    detaNFF=alphaNFF*alphaNFF
    detbNFF=betaNFF*betaNFF
    detgNFF=gammaNFF*gammaNFF
    pnormNFF=(detaNFF+detbNFF+detgNFF)
    paNFF=(float)(detaNFF)/(float)(pnormNFF)
    pbNFF=(float)(detbNFF)/(float)(pnormNFF)
    pgNFF=(float)(detgNFF)/(float)(pnormNFF)

    NFF=[[cosA*alphaNFF,sinA*alphaNFF,sinA*alphaNFF,-cosA*alphaNFF,0.0,0.0,paNFF],

    mat=NFF

    def f(d) :
        return [alphaNFF**d[0]+betaNFF**d[0]+gammaNFF**d[0]-1]

    alpha = alphaFFN

if par == 'FNN':

```

```

alphaNNF=(float)(b/(1.0 + b**2))
betaNNF=(float)(1.0/(1.0 + b**2))
gammaNNF=(float)(b**2/(1.0 + b**2))

detaNNF=alphaNNF*alphaNNF
detbNNF=betaNNF*betaNNF
detgNNF=gammaNNF*gammaNNF
pnormNNF=(detaNNF+detbNNF+detgNNF)
paNNF=(float)(detaNNF)/(float)(pnormNNF)
pbNNF=(float)(detbNNF)/(float)(pnormNNF)
pgNNF=(float)(detgNNF)/(float)(pnormNNF)

NNF=[[cosA*alphaNNF,sinA*alphaNNF,sinA*alphaNNF,-cosA*alphaNNF,0.0,0.0,paNNF],

mat=NNF

def f(d) :
    return [alphaNNF**d[0]+betaNNF**d[0]+gammaNNF**d[0]-1]

alpha = alphaNNF

if par == 'NNN':
    NNN=[[0.5,0.0,0.0,0.5,0.0,0.0,1/3],[0.5,0.0,0.0,0.5,0.5,0,1/3],[0.5,0.0,0.0,0.0,0.5,0.5,1/3]]

    mat=NNN

    def f(d) :
        return [(0.5)**d[0]+(0.5)**d[0]+(0.5)**d[0]-1]

    alpha = 1/2

for k in range(it):

    p=random.random()
    if p <= mat[0][6]:
        i=0
    elif p <= mat[0][6] + mat[1][6]:
        i=1
    else:
        i=2

    x0 = x * mat[i][0] + y * mat[i][1] + mat[i][4]
    y = x * mat[i][2] + y * mat[i][3] + mat[i][5]
    x = x0
    jx = int((x - xa) / (xb - xa) * (imgxy - 1))

```

```

        jy = (imgxy - 1) - int((y - ya) / (yb - ya) * (imgxy - 1))

        if i==2:
            image.putpixel((jx, jy), (255,0,0,255))
        elif i==1:
            image.putpixel((jx, jy), (255,255,0,255))
        elif i==0:
            image.putpixel((jx, jy), (0,0,255,255))

    if IFS:

        return image, mat ,alpha

    return image

```

Make a Pedal triangle (FFF)

```

In [3]: img_p, IFS_p, alpha_p = GSP(par = 'FFF', IFS = True)
        print(IFS_p)
        print(alpha_p)

```

```

[[0.09088451557093417, 0.28744481279085693, 0.28744481279085693, -0.09088451557093417, 0.0, 0.
0.301470588235294

```

```

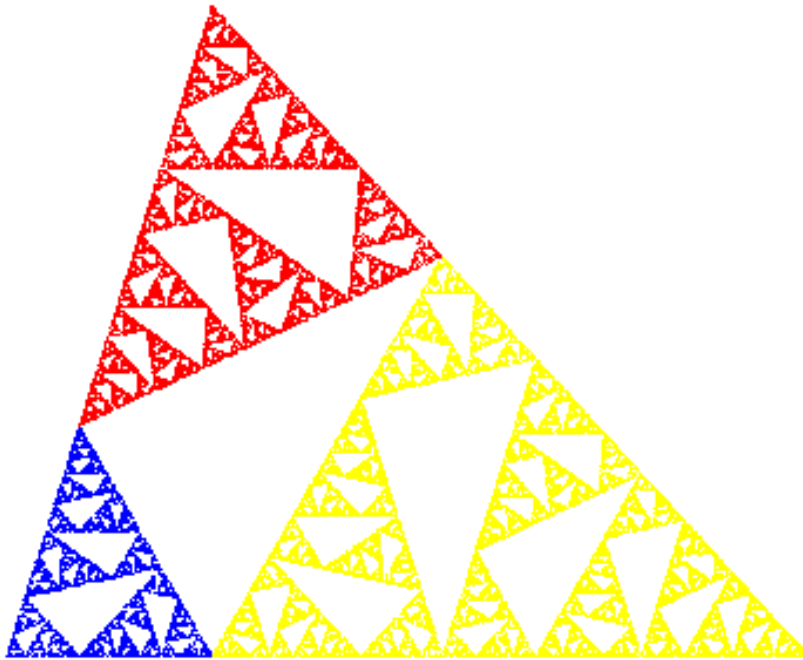
In [4]: img_p

```

```

Out[4]:

```



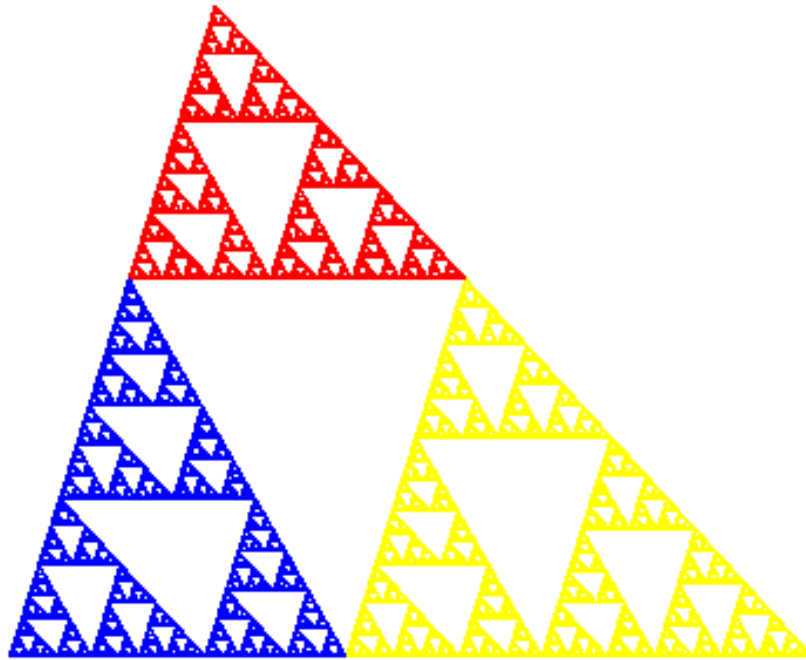
Make a Steinson triangle (FNN) with the same side lengths as above

```
In [5]: img_s, IFS_s,alpha_s = GSP(par = 'FNN', IFS = True,it = 1000000)
        print(IFS_s)
        print(alpha_s)
```

```
[[0.14876632801161097, 0.4705103948263383, 0.4705103948263383, -0.14876632801161097, 0.0, 0.0,
0.4934687953555878
```

```
In [6]: img_s
```

```
Out[6]:
```



Create a graph directed system by combining these two

```
In [7]: f1 = np.hstack(((alpha_s/alpha_p)*np.array([IFS_p[0][:2] , IFS_p[0][2:4]]), np.array([
f2 = np.array([IFS_s[1][:2] + [IFS_s[1][4]], IFS_s[1][2:4] + [IFS_s[1][5]] ]))
f3 = np.array([IFS_s[2][:2] + [IFS_s[2][4]], IFS_s[2][2:4] + [IFS_s[2][5]] ]))

g1 = np.hstack(((alpha_p/alpha_s)*np.array([IFS_s[0][:2] , IFS_s[0][2:4]]), np.array([
g2 = np.array([IFS_p[1][:2] + [IFS_p[1][4]], IFS_p[1][2:4] + [IFS_p[1][5]] ]))
g3 = np.array([IFS_p[2][:2] + [IFS_p[2][4]], IFS_p[2][2:4] + [IFS_p[2][5]] ]))

lam_f1 = np.sqrt(abs(np.linalg.det(f1[:, :2])))
lam_f2 = np.sqrt(abs(np.linalg.det(f2[:, :2])))
lam_f3 = np.sqrt(abs(np.linalg.det(f3[:, :2])))
```

```

lam_g1 = np.sqrt(abs(np.linalg.det(g1[:, :2])))
lam_g2 = np.sqrt(abs(np.linalg.det(g2[:, :2])))
lam_g3 = np.sqrt(abs(np.linalg.det(g3[:, :2])))

f_dim = lambda D : lam_f1**D + lam_f2**D + lam_f3**D - 1

f_D = newton(f_dim, 1.5)

g_dim = lambda D : lam_g1**D + lam_g2**D + lam_g3**D - 1

g_D = newton(g_dim, 1.5)

pf1 = lam_f1**f_D
pf2 = lam_f2**f_D
pf3 = lam_f3**f_D

pg1 = lam_g1**g_D
pg2 = lam_g2**g_D
pg3 = lam_g3**g_D

```

Check that the dimension equation is correct.

```

In [8]: print(pf1+pf2+pf3)
        print(pg1+pg2+pg3)

```

```

1.0
1.0

```

```

In [9]: F = [f1,f2,f3]
        G = [g1,g2,g3]

```

The graph for this system can be coded as a row stochastic matrix

```

In [10]: P = np.array([[0,pf2,pf3,pf1,0,0],\
                        [0,pf2,pf3,pf1,0,0],\
                        [0,pf2,pf3,pf1,0,0],\
                        [pg1,0,0,0,pg2,pg3],\
                        [pg1,0,0,0,pg2,pg3],\
                        [pg1,0,0,0,pg2,pg3],\
                        ])

```

Make a version of the chaos game with place dependent probabilities

```

In [11]: def GraphIFS(F ,G ,P ,x0 = np.array([0,0]), it = 100000, imgxy=500, xa = -0.05, xb = 0.05):

    F_img = Image.new("RGB", (imgxy, imgxy),"white")
    G_img = Image.new("RGB", (imgxy, imgxy),"white")
    nf = len(F)

```

```

ng = len(G)

A = F[0][0:2,0:2]
b = F[0][:,2]

x = A @ x0 + b

X1 = []
X2 = []

j = 0

for i in range(it):

    p = P[j,:]
    j_old = j
    j = np.random.choice(nf+ng, p=p)

    if (j < nf):
        A = F[j][0:2,0:2]
        b = F[j][:,2]
        x = A @ x + b
        jx = int((x[0] - xa) / (xb - xa) * (imgxy - 1))
        jy = (imgxy - 1) - int((x[1] - ya) / (yb - ya) * (imgxy - 1))
        if (j_old < nf):
            F_img.putpixel((jx, jy), (255,0,0,255))
        else:
            F_img.putpixel((jx, jy), (0,0,255,255))

        X1.append(x)

    else:
        k = j - nf
        A = G[k][0:2,0:2]
        b = G[k][:,2]
        x = A @ x + b
        jx = int((x[0] - xa) / (xb - xa) * (imgxy - 1))
        jy = (imgxy - 1) - int((x[1] - ya) / (yb - ya) * (imgxy - 1))
        if (j_old < nf):
            G_img.putpixel((jx, jy), (255,0,0,255))
        else:
            G_img.putpixel((jx, jy), (0,0,255,255))

        X2.append(x)

    return F_img, G_img, np.array(X1), np.array(X2)

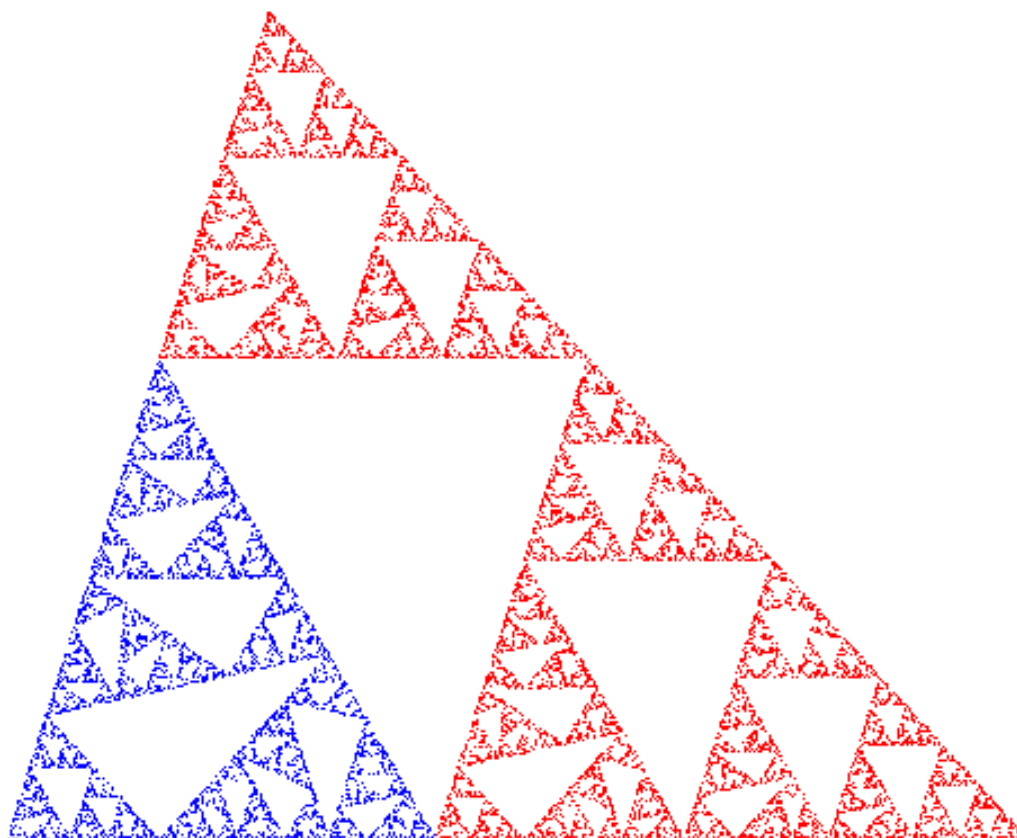
```

```
In [12]: F_img, G_img, A1, A2 = GraphIFS(F ,G ,P,it = 50000 ,imgxy = 500)
```


Make an image of the two metric spaces and their respective attractors

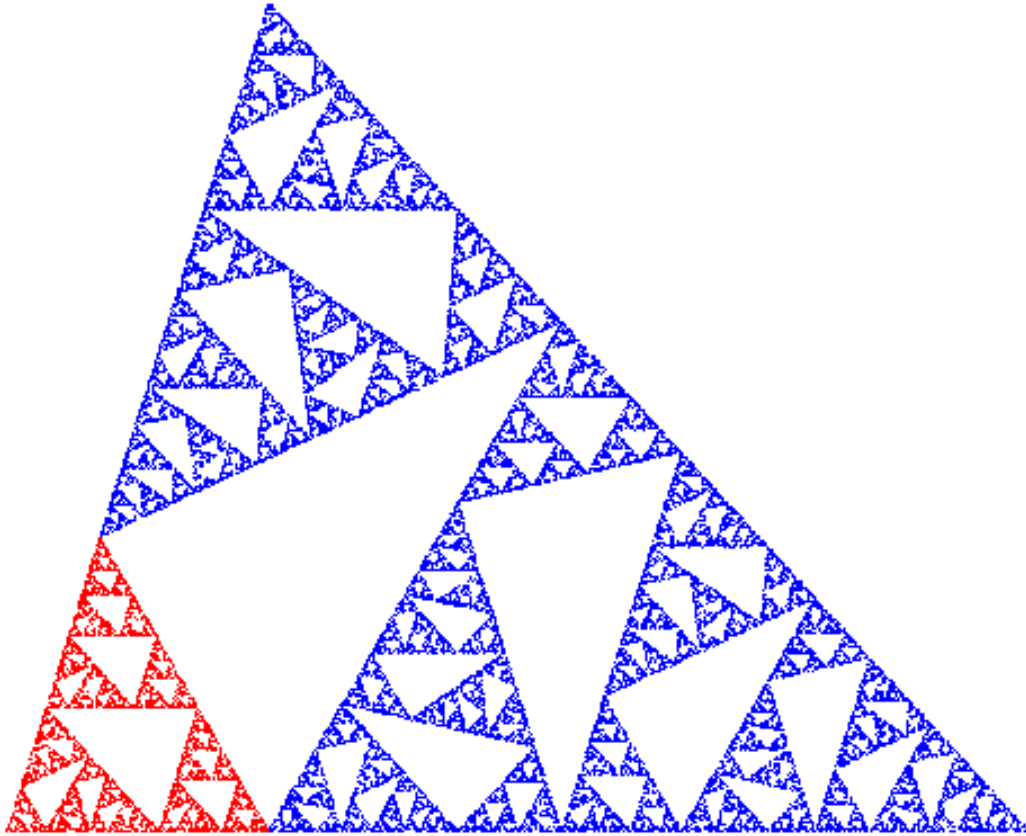
In [13]: F_img

Out[13]:



In [14]: G_img

Out[14]:



2 Moment Calculations

We aim to simply calculate the moments of the above vectorised system. There is a clear way to impliment this generally, we only present the outline to how this is done.

```
In [15]: #number of moments  
n = 6  
  
#create stacked moment vector  
M1 = np.zeros((n,1))  
M1[0] = 1  
M2 = np.zeros((n,1))
```

```
M2[0] = 1
M = np.vstack((M1,M2))
```

```
In [16]: M.T
```

```
Out[16]: array([[1., 0., 0., 0., 0., 0., 1., 0., 0., 0., 0., 0.]])
```

```
In [17]: def A(f,n=n):
```

```
    a_l,b_l,c_l,d_l,e_l,f_l = np.hstack((f[:2,:2].flatten(),f[:,2].flatten()))
```

```
    return mf.A_r(a_l,b_l,c_l,d_l,e_l,f_l,N = n)
```

Get probabilities

```
In [18]: p_1_1 = P[0,:3]
        p_1_2 = P[0,3:]
        p_2_1 = P[3,:3]
        p_2_2 = P[3,3:]
```

Define the individual moment matrices

```
In [19]: Phi_1_1 = p_1_1[0]*A(g1) + p_1_1[1]*A(f2) + p_1_1[2]*A(f3)
        Phi_1_2 = p_1_2[0]*A(f1) + p_1_2[1]*A(g2) + p_1_2[2]*A(g3)
        Phi_2_1 = p_2_1[0]*A(g1) + p_2_1[1]*A(f2) + p_2_1[2]*A(f3)
        Phi_2_2 = p_2_2[0]*A(f1) + p_2_2[1]*A(g2) + p_2_2[2]*A(g3)
```

```
In [20]: Phi_1 = np.hstack((Phi_1_1,Phi_1_2 ))
        Phi_2 = np.hstack((Phi_2_1,Phi_2_2 ))
```

Define the overall moment operator

```
In [21]: Phi = np.vstack((Phi_1,Phi_2))
```

Check iterative formula

```
In [22]: Mom = np.linalg.matrix_power(Phi,20)@M
```

Check with Eltons Theorem to see that our iterative formula works.

```
In [23]: print(mf.elc(A1,size = n))
        print(Mom[:n].flatten())
```

```
[1.          0.42700472 0.26243938 0.24228712 0.09667855 0.11652503]
[1.          0.42654595 0.26458401 0.24100212 0.09792307 0.11796502]
```

```
In [24]: print(mf.elc(A2,size = n))
        print(Mom[n:].flatten())
```

```
[1.          0.43306497 0.27073038 0.24496596 0.10231689 0.12116946]
[1.          0.43267849 0.27051691 0.24464886 0.10215002 0.12083241]
```