VR PAC MAN

IDEA

PACMAN

SCP CONTAINMENT BREACH

SLENDERMAN

WORKFLOW

unity

Microsoft Teams

GitHub

blender

FUNCTION SCOPE

FUNCTION SCOPE

ENEMY

PICKUPS

MAP

UI

PLAYER

AI

USABILITY TEST - HTC VIVE

MOTION SICKNESS

NAVIGATION AND INTERACTION

IMMERSION

TASK SUCCESS

ATMOSPHERE

LIGHTING

User observation in combination with ‘Thinking aloud’

USABILITY TEST - PC

BIGGER MAP

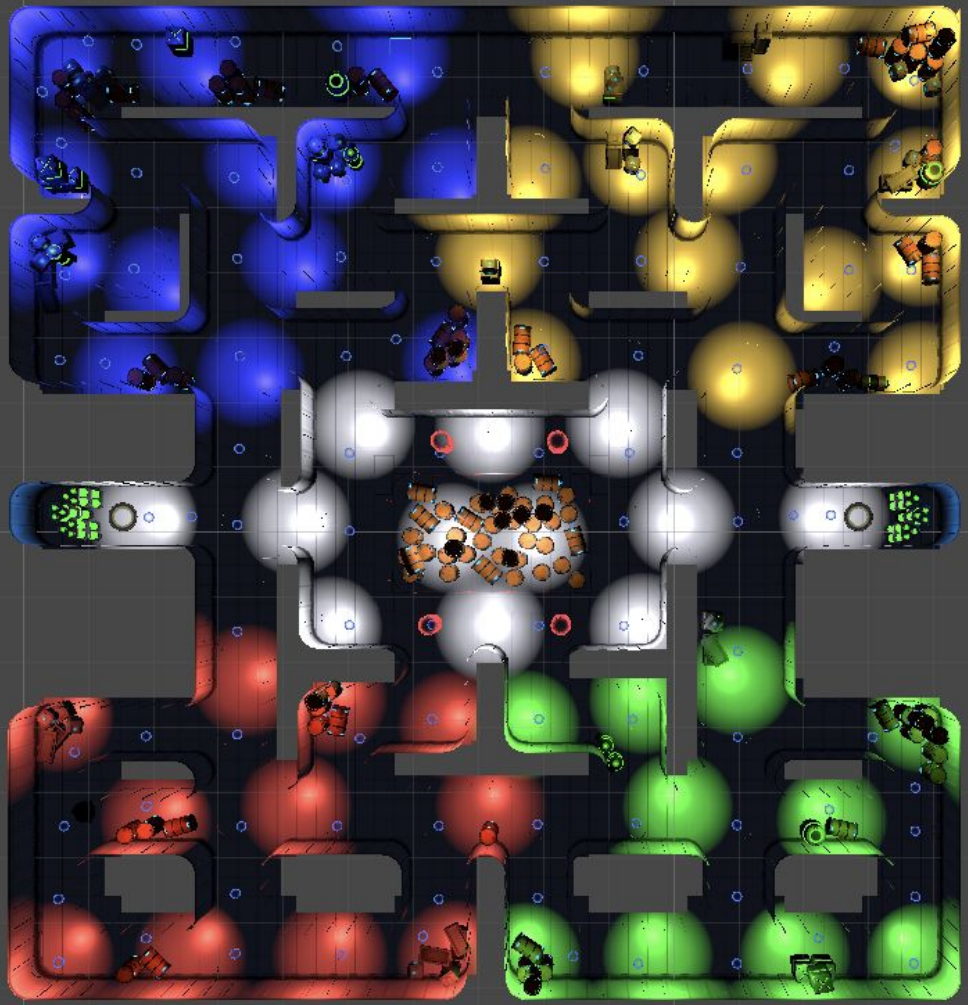
MORE OPPONENTS

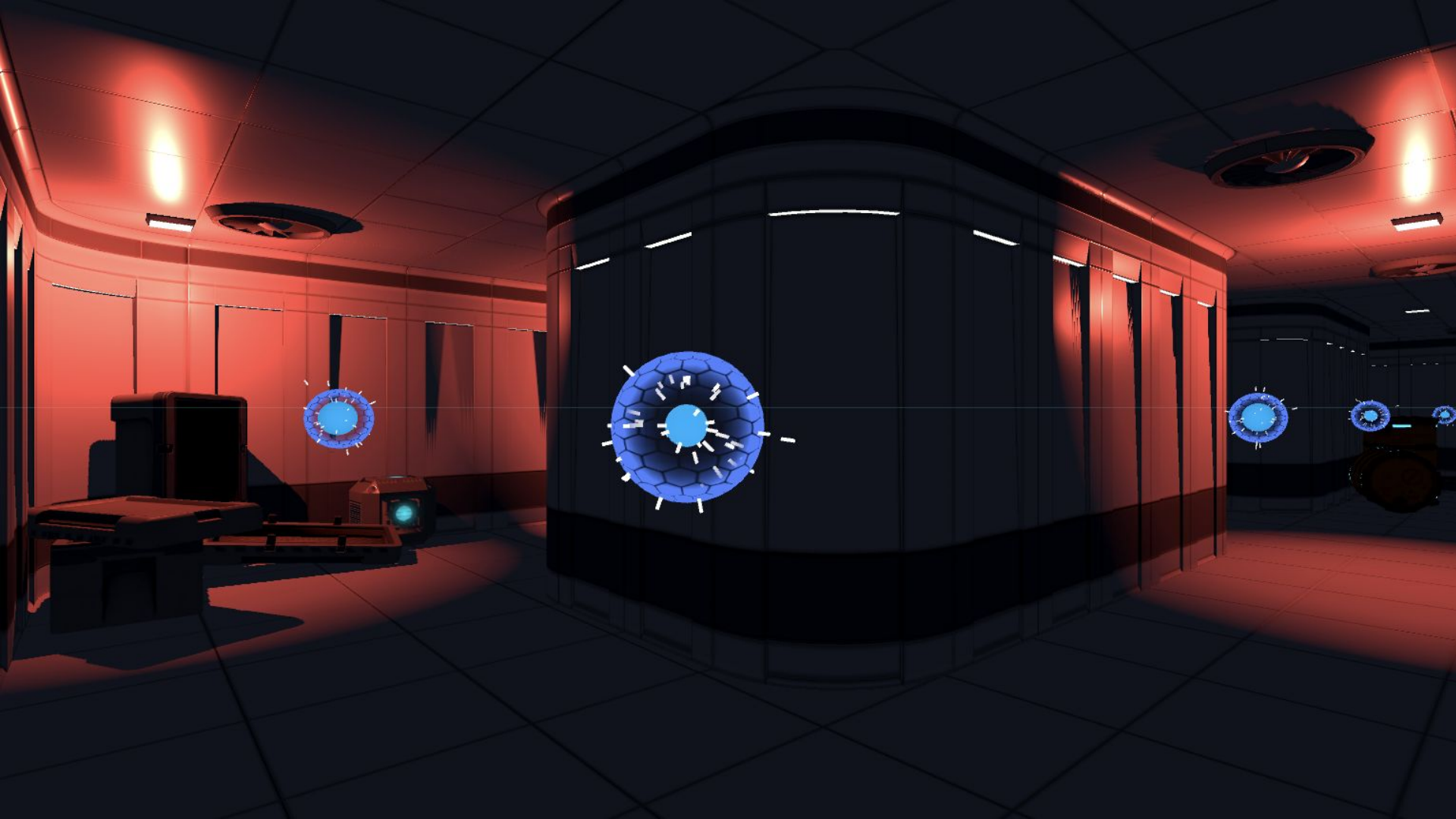
FEEDBACK FOR PICKUPS

MINIMAP

MUSIC

IMPLEMENTE





LIVE VIEW

IMPLEMENTE

MAP & CORE FUNCTIONS

VR HARDWARE SETUP

ENEMY AI SCRIPTING

PLAYER & CAMERA

PICKUPS

ATMOSPHERE & MISC

LESSONS LEARNED

LESSONS LEARNED

PANDEMICS SUCK

VR IS FUN

MVP CAN'T BE TOO MINIMAL

CODING GAMES IS FUN

BLENDER IS ACCESSIBLE

NEVER CHANGE A RUNNING SYSTEM