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<p>We define X_1 to be conditionally independent of X_2 given X_3 if the probability of X_1 is not influenced by the value of X_2 when we have knowledge about X_3.</p>	<p>Number of nodes by 2^k, where k represents the number of incoming edges, giving us the total number of parameters needed</p>	<p>$2^N - 1$</p>
<p>$P(X_1 X_2, X_3) = P(X_1 X_3)$</p>	<p>Bayesian parameters</p>	<p>Full joint parameters</p>
<p>Conditionally independent</p> <p>The Markov property asserts that the transition from $X_{t-1} = x_i$ to $X_t = x_j$ depends only on the current state X_{t-1}:</p>	<p>Two sets of nodes, denoted as A and B, exhibit what is termed as conditional independence or are often referred to as being d-separated, given a set of nodes C if and only if all paths from A to B are effectively blocked by the presence of C</p>	<p>A prior probability is a probability associated with a variable that has no incoming edges in a Bayesian network</p>
<p>$P(X_t X_{t-1}, X_{t-2}, \dots, X_0) = P(X_t X_{t-1})$</p> <p>Markov property</p>	<p>Conditional independence</p>	<p>Prior probability</p>
<p>A state i is transient if there exists j reachable from i, but i is not reachable from j</p>	<p>A state i is an absorbing state if $p_{ij} = 1$</p>	<p>A discrete stochastic process is a first-order Markov chain when, for all t and for all N states, the following condition holds:</p> <p>$P(X_t X_{t-1}, X_{t-2}, \dots, X_0) = P(X_t X_{t-1})$</p>
<p>Transient state</p>	<p>Absorbing state</p>	<p>Markov chain</p>
<p>$(I - Q)^{-1}$</p>	<p>$m_{ij} = 1 + \sum_{k \neq j} p_{ik} \cdot m_{kj}$</p>	<p>If all states in a Markov chain are recurrent, aperiodic, and communicate with each other, it is said to be ergodic</p>
<p>Transient to transient</p>	<p>Ergodic transitions</p>	<p>Ergodic chain</p>
<p>Causal inference is the process of identifying the independent and actual effect of a specific phenomenon within a larger system</p>	<p>Objective is to minimize:</p> <p>$-\log P(X_0) + \sum_{i=1:t} (-\log P(X_i X_{i-1}) - \log P(e_i X_i))$</p>	<p>$(I - Q)^{-1} \cdot R$</p>
<p>Causal inference</p>	<p>Viterbi</p>	<p>Transient to absorbing</p>
		<p>$O(N X_i ^k)$ where N is the number of nodes, X_i is the max arity, and k is the max variable connected to a factor</p>
		<p>Exact inference complexity</p>