

Christian Cook, Software Engineer

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PROFILE

- Motivated to pursue a career of learning and excellence in design and engineering.
- Eager to learn from those with more experience and collaborate on complex problems that push growth.
- Known for developing highly modular software components and bespoke developer tools to increase team productivity and code readability.
- Able to quickly prototype systems to gain design insight before committing to long-term implementations.
- Curious about incorporating cutting-edge technologies into new and existing products.

EMPLOYMENT HISTORY

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|---|--|------------|
| Aug 2024 — Present | Application Developer, Bart & Associates | McLean, VA |
| <ul style="list-style-type: none">• Lead modernization of Angular front end applications to build a streamlined and performant user experience.<ul style="list-style-type: none">• Upgraded legacy Angular 4 application to Angular 20.• Modernized user interface designs with Angular Materials.• Partnered with experienced developers to solve complex problems and learn from their wisdom.<ul style="list-style-type: none">• Engaged in collaborative programming with several developers to debug issues with external API's and learned superior methods for handling them.• Developed a well-rounded understanding of the software life cycle, expanding my expertise in back end technologies and DevOps pipelines.<ul style="list-style-type: none">• Learned and executed development of deployment pipelines with both Jenkins and Harness. | | |
| Jun 2021 — Aug 2024 | Application Developer, Linkware Group | Tysons, VA |
| <ul style="list-style-type: none">• Collaborated with senior developers to build a variety of web applications.<ul style="list-style-type: none">• Engaged in pair programming and design discussions to solve engineering problems.• Cultivated skills in a variety of technologies and frameworks including Angular and Spring Boot.<ul style="list-style-type: none">• Areas of expertise include TypeScript, reactive forms, and asynchronous development with RxJS.• Pursued growth into a full-stack role while building a specialization on front-end technologies.<ul style="list-style-type: none">• Initiated interest in back-end development in Java and database modeling with PostgreSQL.• Implemented custom developer tools and systems for increasing developer productivity by 30%.<ul style="list-style-type: none">• Built developer tooling for defining custom validation logic on reactive form fields. | | |

SKILLS

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| TypeScript | C# |
| Java | UI/UX Design |
| HTML/CSS | Git |

PROJECTS

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| May 2025 — Jun 2025 | The Subtle Art of Giving a Duck |
| <ul style="list-style-type: none">• Multiplayer collaborative platforming game about trading movement abilities to navigate an environment designed to facilitate users working together | |
| Oct 2024 — Jul 2025 | Pick Your Poison |
| <ul style="list-style-type: none">• Strategy game designed to provide users with a thrilling experience balancing strategic decision making and random chance | |

EDUCATION

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|---|--|---------------------|
| Aug 2017 — Jun 2021 | Bachelor of Arts, University of Virginia | Charlottesville, VA |
| <ul style="list-style-type: none">• B.A. in Computer Science with a focus on Game Design, Computer Graphics, and Computational Geometry | | |