# **Chris Brady**

**PERSONAL STATEMENT** 

2nd Year Computer games development student at University of Limerick. I have a passion for game development and I'm looking to further expand my knowledge and current skillset. Lots of game development experience gained from frequently attending Game Jams and other competitions, as well as University coursework.

#### **EDUCATION**

## University of Limerick, Limerick — 2nd Year B.S.c Computer Games Development

September 2015 - Present

Current QCA: 3.76, Individual module results available at request.

# Rice College, Westport — Junior And Leaving Certificate

September 2010 - June 2015

CAO Points: 450.

### **EXPERIENCE**

## IT Repairs, Westport — Technician

March 2014 - August 2015 (Part Time)

Worked in a small team sometimes under pressure, Learned how to repair both software and hardware problems on PCs, Laptops and Phones. Stocktaking, working the cash register and dealing with customers.

# DIY Centre, Westport — Store Assistant

15th March 2013 - 19th March 2013 (School Work Experience)

Worked with the manager in the shop, responsibilities were: Stocktaking, Stocking shelves, helping customers navigate the store and assisting with deliveries.

### **PROJECTS**

Portfolio in progress, available at request.

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#### **SKILLS**

Java, C#, C, Lua, HTML, CSS

Unity, Corona SDK, Android Studio, GitHub, Maya, SolidWorks, FL Studio.

Experience working in Fedora, Ubuntu and Windows.

Problem solving and teamwork skills, acquired through many team projects.

## **QUALITIES**

Creative, determined, professional, adaptable and patient.
Able to work calmly under pressure, and highly motivated.
Good listener.

#### **AWARDS**

Games Fleadh 2017: Our Team entered the Games Studio Ireland Competition and won "College Champions" and "Best in Animation".

Games Fleadh 2016: Our team entered a robot into the Robocode challenge which won 1st place in the competition.

Class Competition: In our first year game module we were to make a game using Corona SDK. Our lecturer, Brenda Romero, decided to make it into a class competition in which our game came 1st place.