## Feedback

- `Animal.same\_species\_in`, loop terminates after the first iteration.
- comparison with boolean constants in guards (`if e == False:` should be `if not e:`) e.g. l.96. Likewise, `if e: return True else: return False` should be just `return e` e.g., l.158--161
- `Fox.feed`, assumes that the list `Patch.animals` contains exactly one rabbit, this is not guaranteed by the implementation of `entities` nor assumed by its documentation.
- constructors of `Fox` and `Rabbit` initialise the same variables initialised by the constructor of their superclass (double work).
- `Patch.tick` might exceed `Patch.max\_grass\_amount`.
- (minor) `\_\_repr\_\_` should use a "python-like" syntax. Otherwise, use `\_\_str\_\_`.
- (comment) I.97,104, why?
- the report includes few details about the design choices for classes Animal, Fox, and Rabbit (e.g., which methods should implemented by the base class and which are instead delegated).
- (minor) report does not explain why `\_\_eq\_\_` is not implemented by any of the classes.