

# Linear growth in Gadget cosmology simulations

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## Abstract

We compare the linear growth in Gadget-3 and MP-Gadget simulations to linear theory, reducing the perturbation amplitude by a factor of 100 in order to minimise non-linearities. In the case of having 2 fluids seeded with different initial power, the growth rate of each species is slightly inaccurate, with a deficiency in baryon power of 5% by  $z = 3$

## Introduction

In order to verify the growth of structure in Gadget simulations, we run a test where the initial perturbation amplitude is set to 1% of the Planck value, and compare the power spectra in simulations to the predictions by linear theory. This is done in order to minimise non-linearities so that the simulation growth can be tested against theoretical predictions. We run this test in 2 codes that are descendents of Gadget-2: P-Gadget3 and MP-Gadget<sup>1</sup>. Initial conditions are set at  $z=99$ , and in cases of multiple fluids (i.e. CDM and baryons), each fluid is seeded with a different power spectra given by linear theory.

For the MP-Gadget sims, linear theory power spectra are calculated using classylss<sup>2</sup>, and power spectra from simulations are generated using GenPK<sup>3</sup>. For Gadget-3, we use reps<sup>4</sup> as a wrapper for CAMB<sup>5</sup> and Pylans<sup>6</sup>. In Fig 1, we show results for DM-only simulations for two box sizes,  $L = 300\text{Mpc}/h$  and  $L = 60\text{Mpc}/h$ . In Fig 2, we show the same plot for a simulation with CDM and baryon particles.

All simulations start at  $z = 99$  and use the same cosmology. For the DM-only sims (Fig. 1), MP-Gadget sims have  $512^3$  particles, with  $N_{\text{mesh}} = 1024$ , and Gadget-3 sims have  $256^3$  particles with  $N_{\text{mesh}} = 512$ . For the simulations with two fluids (Fig. 2), we use  $2 \times 256^3$  particles with  $N_{\text{mesh}} = 512$  in all sims. Crucially, the initial power spectra of the multiple species simulation is seeded according to the transfer function of each individual species, so the baryons and CDM particles have a different initial power.

We find that the linear growth is accurate for simulations with DM-only, but when we introduce a second species with a different initial power, the structure growth in simulations no longer agrees with linear theory. In the final set of plots, we look at the effect of turning the Tree algorithm off on the growth of individual species, and find that the Tree significantly degrades the accuracy of the growth of individual species even on very large scales.

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<sup>1</sup><https://github.com/MP-Gadget/MP-Gadget>

<sup>2</sup><https://github.com/nickhand/classylss>

<sup>3</sup><https://github.com/sbird/GenPK>

<sup>4</sup><https://github.com/matteozennaro/reps>

<sup>5</sup><https://github.com/cmbant/CAMB>

<sup>6</sup><https://github.com/franciscovillaescusa/Pylans>

## Power spectra ratios DM-Only

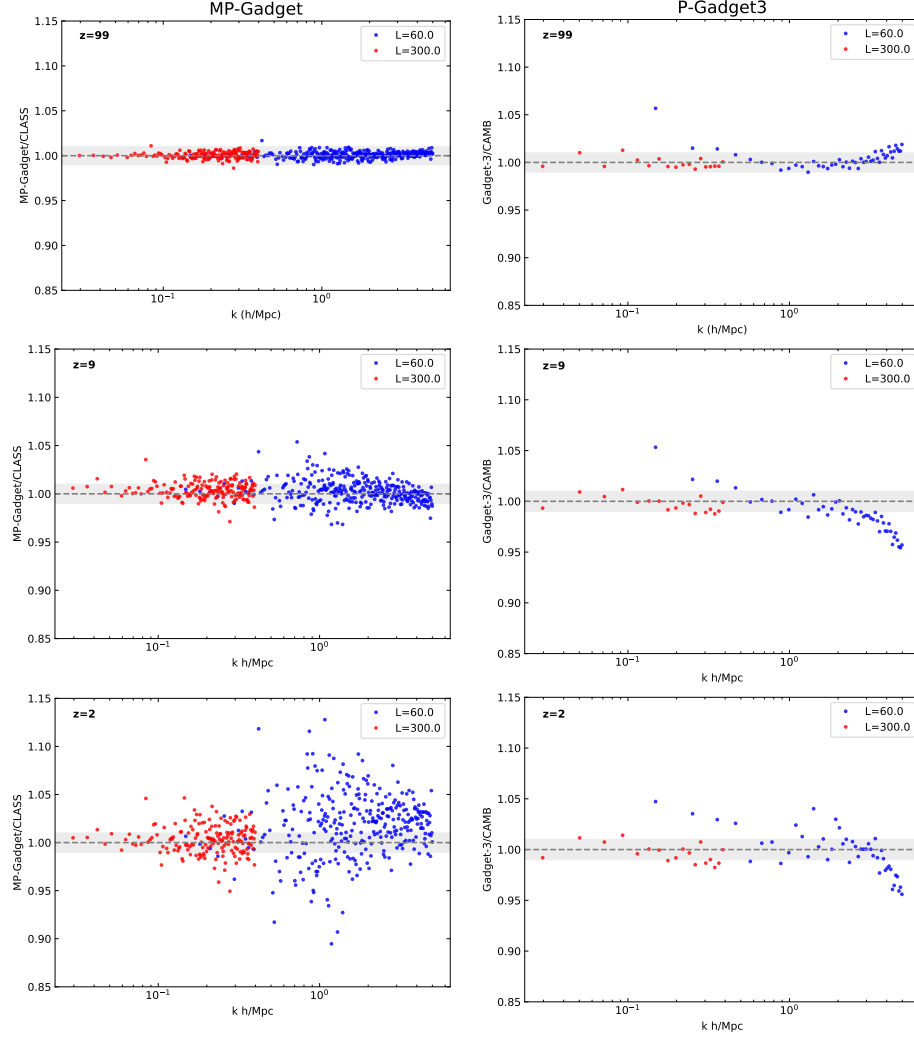


Figure 1: Left: MP-Gadget,  $512^3$  particle DM-only sim. Right: P-Gadget3,  $256^3$  particle DM-only sim. Shaded area represents the 1% error region, and we show results for  $L = 300h/\text{Mpc}$  and  $L = 60h/\text{Mpc}$  boxes to cover a larger range of  $k$  values. There is some scatter in the modes, but broadly the growth is accurate and in agreement with the predictions of linear theory. We note that in the P-Gadget3 simulations, there is an excess of power in the low- $k$  modes of the small box. We think this is a binning issue caused by the fact that the  $k$ -bins in this power spectrum estimator are large, and around the BAO scale will have significant gradient across them.

## Power spectra ratios for two particle species

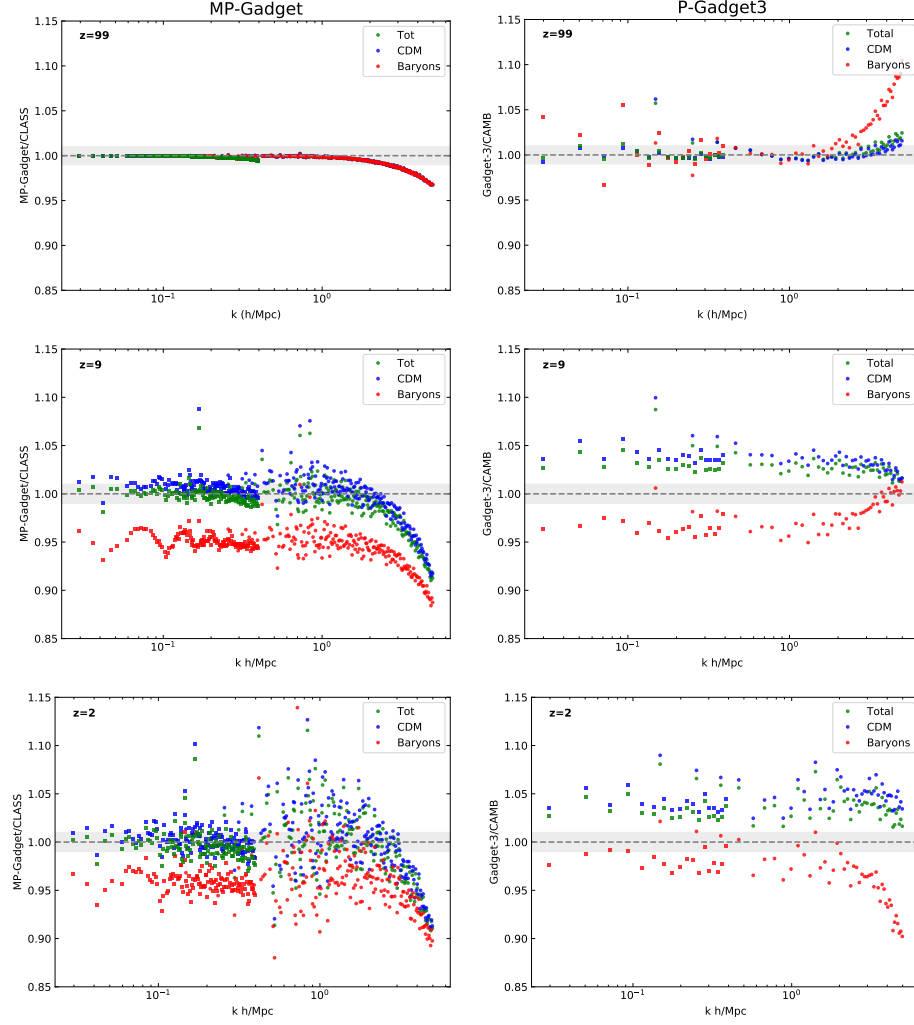


Figure 2: Same test but this time with DM and baryon particles, with MP-Gadget on left and P-Gadget3 on the right. Again we have used two box sizes, with  $L = 300h/\text{Mpc}$  shown in squares, and  $L = 60h/\text{Mpc}$  in circles. We plot the power in each simulation divided by the linear theory prediction for that individual species. For the case of multiple species, we see that the baryon power doesn't catch up to the CDM power as quickly as linear theory predicts. In MP-Gadget, the error in the baryon and CDM power approximately cancels out to give an accurate total matter, however in P-Gadget3, even the total growth is inaccurate with multiple species.

## Effect of Tree in multiple species simulations

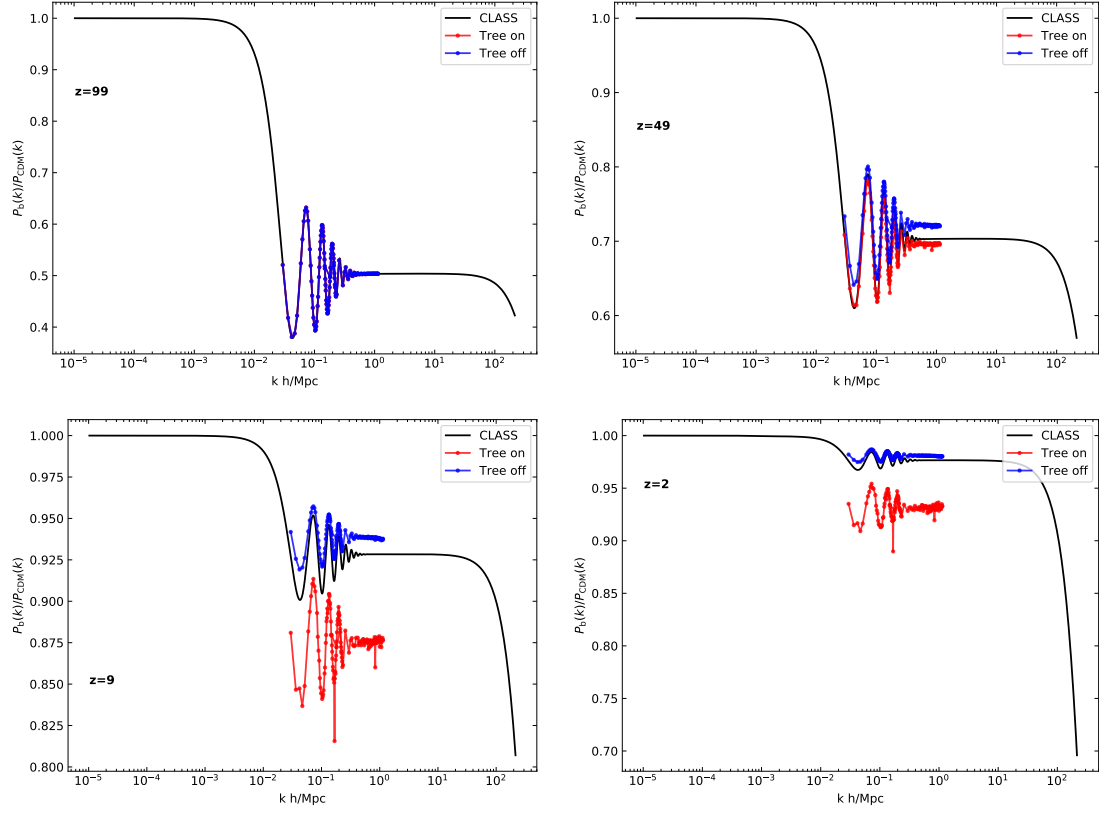


Figure 3: Effect of Tree on the ratios of the baryon and CDM power in MP-Gadget simulations. Turning on the Tree has a significant effect on the relative power in the two particle species, even on large scales.