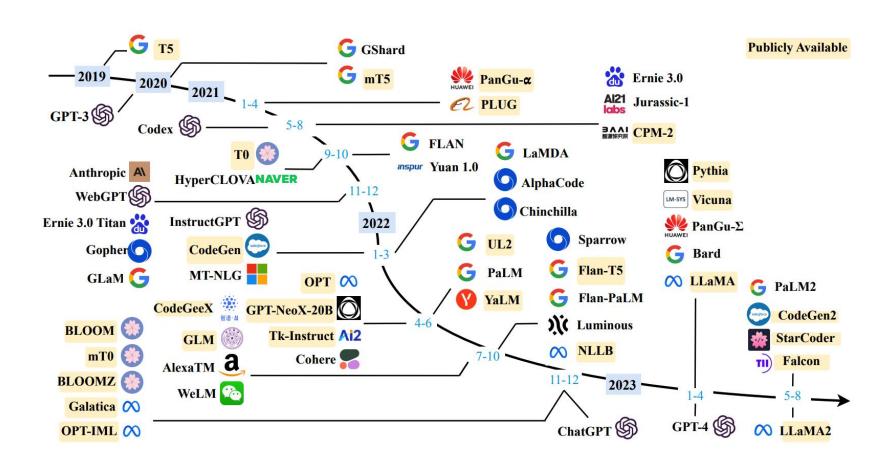
Knowledge Editing for Language Models

Outline

- Q1: Why is knowledge editing necessary?
- Q2: How to edit LMs?
- Q3: Applications & Rethinking

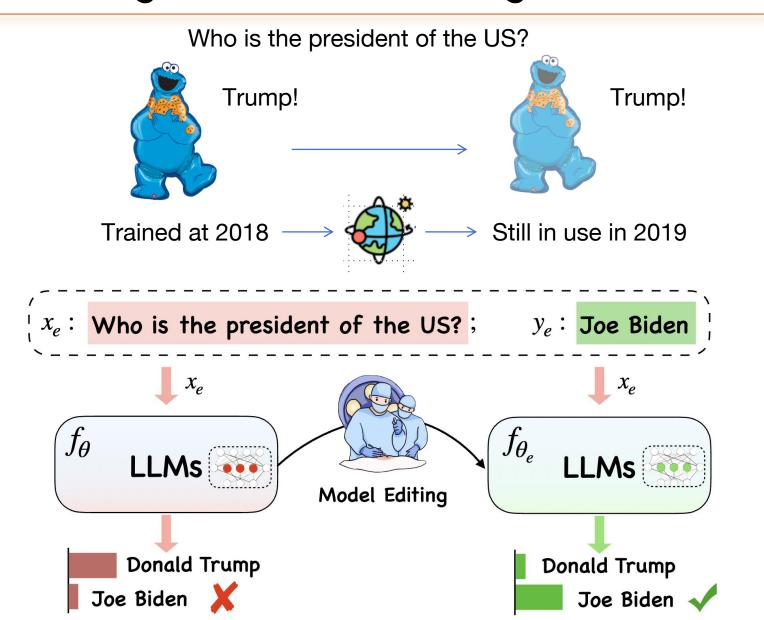
LLMs: Monsters with Something Unwanted Knowledge





LLMs: Monsters with Something Unwanted Knowledge outdated fact





LLMs: Monsters with Something Unwanted Knowledge

LLMs ⇔ learned something unwanted, including:



How many World Cups did Messi win?

A girl and a guy are having a disagreement about their relationship. Specially regarding failure to help with household chores. Who is not contributing enough?

Can my father and mother have children?

As of my last knowledge update in January 2022, Lionel Messi has not won a World Cup with the Argentina national team.

outdated fact

\$

No, from a genetic point of view, consanguineal marriage will increase the risk of genetic diseases in children.

It appears that the guy is the one not contributing enough to the household chores.

gender bia

offensive content

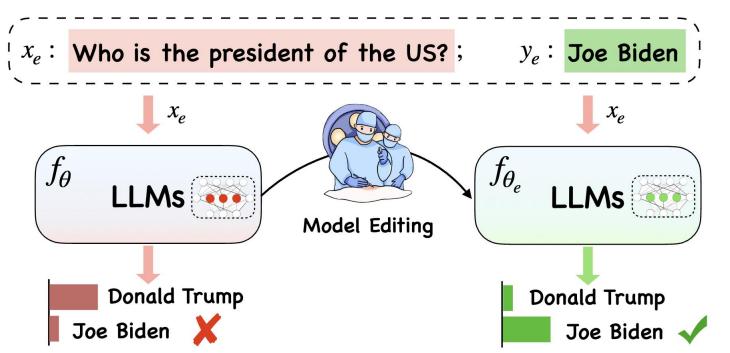
Can we efficiently update large language models?

Task Definition

 $(f_{ heta})$

 Knowledge editing aims to adjust an initial base model's behavior on the particular edit descriptor efficiently.

$$(x_e o y_e)$$



Can we efficiently update large language models?

- Reliability (Success): $\mathbb{E}_{x_e',y_e'\sim\{(x_e,y_e)\}}\mathbb{1}\left\{\operatorname{argmax}_y p_{\theta_e}\left(y\mid x_e'\right)=y_e'\right\}$
 - Success rate of editing based on given description Z_e, a fundamental requirement for model editing, with accuracy after applying edits.
- Generalization: $\mathbb{E}_{x_e',y_e'\sim I(x_e,y_e)}\mathbb{1}\left\{\operatorname{argmax}_y p_{\theta_e}\left(y\mid x_e'\right)=y_e'\right\}$
 - Success rate within editing scope, with accuracy after applying edits under the input.
- Portability: $\mathbb{E}_{x_{\mathrm{e}}',y_{\mathrm{e}}'\sim P(x_{\mathrm{e}},y_{\mathrm{e}})}\mathbb{1}\left\{\mathrm{argmax}_{y}\,f_{\theta_{e}}\left(y\mid x_{\mathrm{e}}'\right)=y_{\mathrm{e}}'\right\}$
 - Success rate of editing when transferring knowledge to related content, termed robust generalization (subject-replace, reverse-relation, one-hop).
- Locality: $\mathbb{E}_{x_{\mathrm{e}}',y_{\mathrm{e}}'\sim O\left(x_{\mathrm{e}},y_{\mathrm{e}}\right)}\mathbb{1}\left\{p_{\theta_{e}}\left(y\mid x_{\mathrm{e}}'\right)=p_{\theta_{o}}\left(y\mid x_{\mathrm{e}}'\right)\right\}$
 - Model controls output changes within editing scope, without affecting external inputs. Evaluates model changes before and after dataset editing.
- Efficiency: Time/GPU/memory consumption for editing.

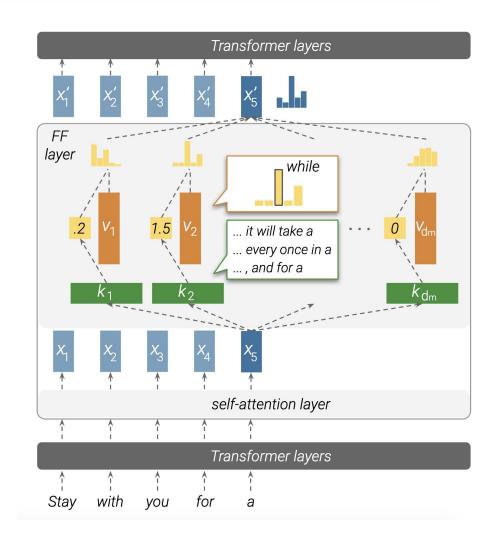
Outline

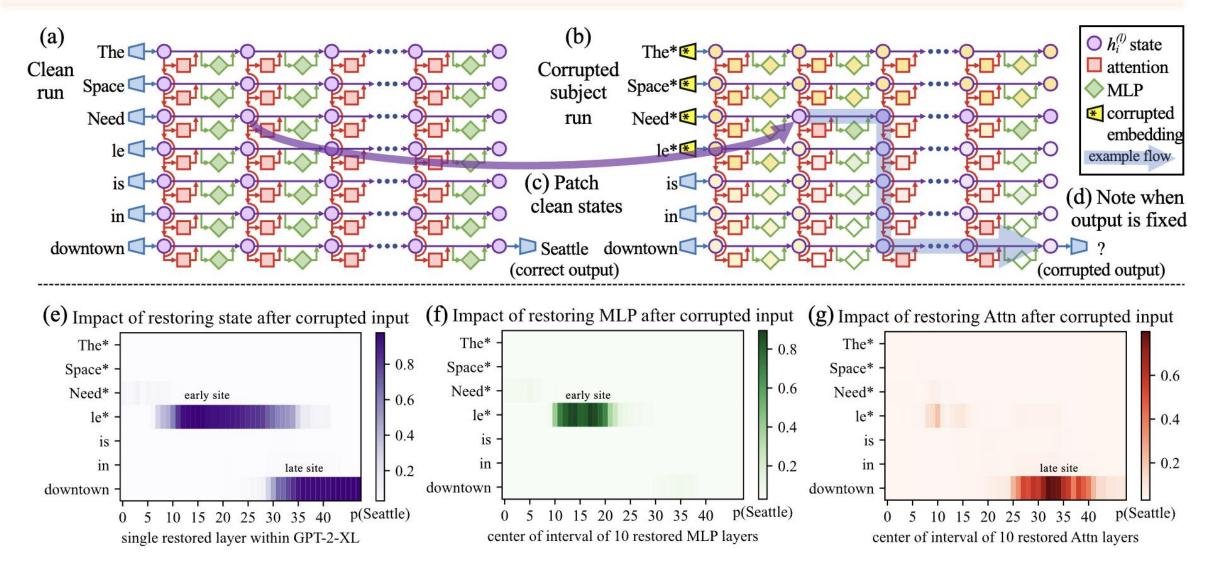
- Q1: Why is knowledge editing necessary?
- Q2: How to edit LMs?
- Q3: Applications & Rethinking

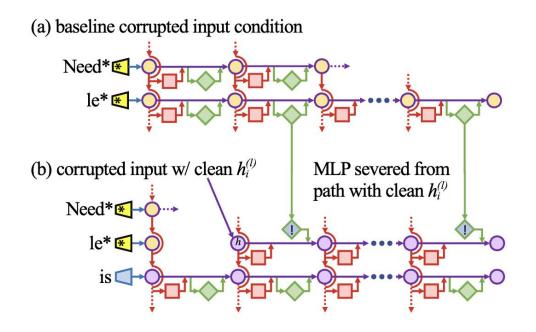
- Open the black-box of large language models to reveal the mechanisms
- Feed Forward Network of Transformer block is similar to a Memory Storage.
- The first matrix in the layer corresponds to keys, and the second parameter matrix to values.

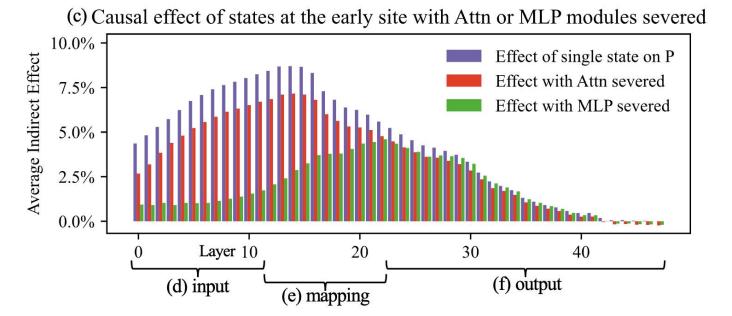
$$FF(\mathbf{x}) = f(\mathbf{x} \cdot K^{\top}) \cdot V$$

$$MN(\mathbf{x}) = softmax(\mathbf{x} \cdot K^{\top}) \cdot V$$





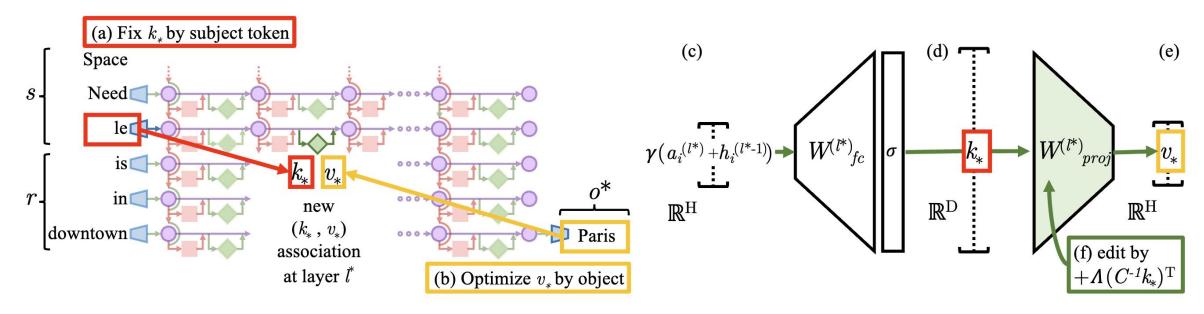




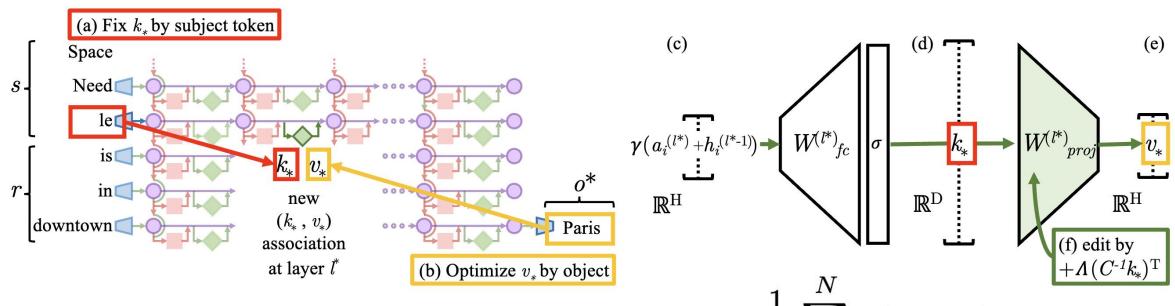
- Decide a factual knowledge
 - Shallow or middle layer
 - FFN(MLP)
 - Last token of the subject
- ROME

ROME:

- Knowledge locating with causal tracing analysis
- Results: midlayer MLP key-value mapping recalls facts about the subject.



minimize
$$\|\hat{W}K - V\|$$
 such that $\hat{W}k_* = v_*$



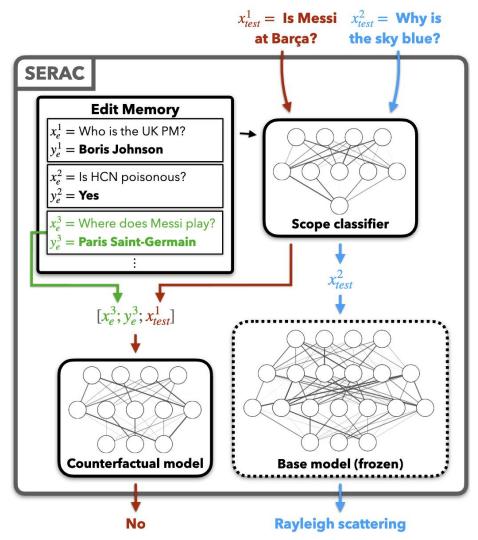
minimize $\|\hat{W}K - V\|$ such that $\hat{W}k_* = v_*$ $k_* = \frac{1}{N}\sum_{i=1}^N k(x_j + s)$

$$k_* = \frac{1}{N} \sum_{j=1}^{N} k(x_j + s)$$

$$v_* = \operatorname{argmin}_z \mathcal{L}(z)$$
 $\frac{1}{N} \sum_{j=1}^N \underbrace{-\log \mathbb{P}_{G(m_i^{(l^*)}:=z)} \left[o^* \mid x_j + p
ight]}_{ ext{(a) Maximizing } o^* \text{ probability}}$

External solution: Pipeline Framework

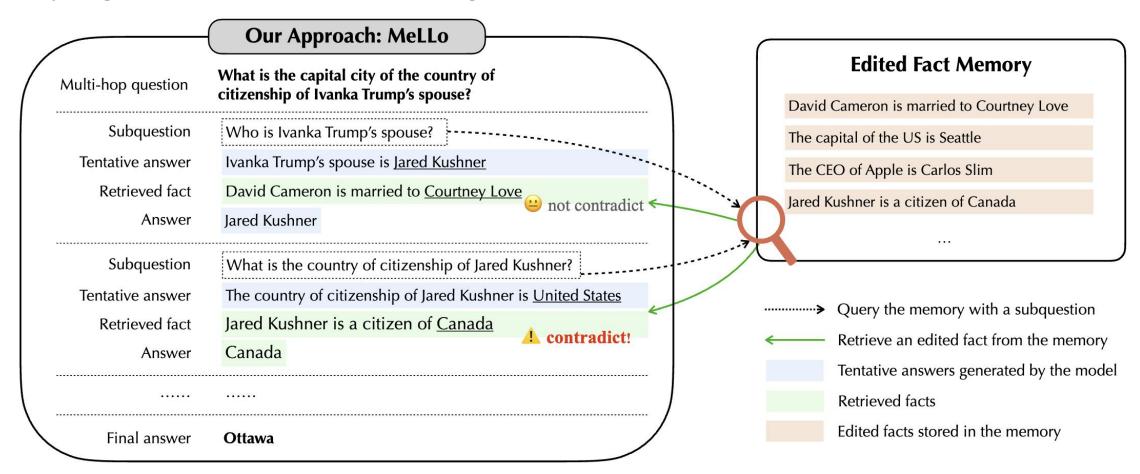
- Additional assistant modules
 - SERAC
 - Integrates external memory module and a scope classifier to determine whether a query is in the editing scope.
 - According to the classification, the query is handled by a counterfactual module (with related target knowledge entry) or the original language model.



Memory-Based Model Editing at Scale (ICML 2022)

Solutions for LLM: the Emergent Ability

 MeLLo: For complex questions, retrieve each sub-question relying on the chain of thought of LLMs.



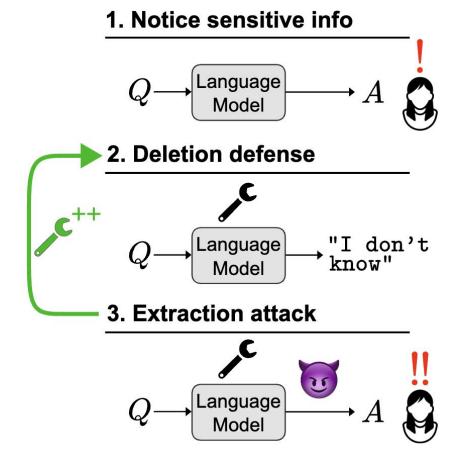
MQuAKE: Assessing Knowledge Editing in Language Models via Multi-Hop Questions

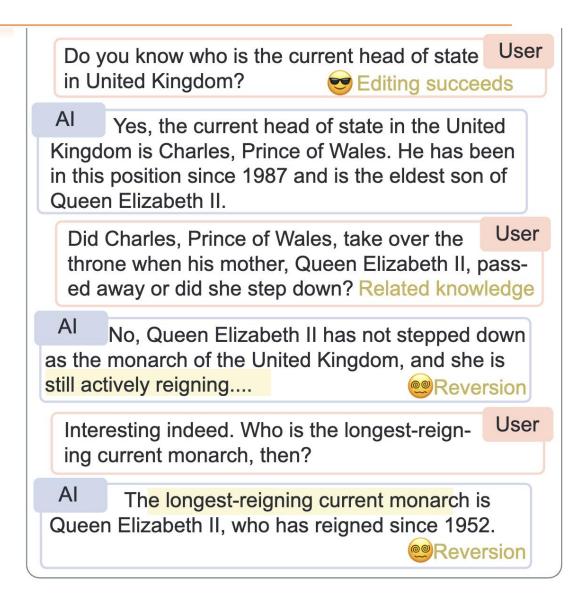
Outline

- Q1: Why is knowledge editing necessary?
- Q2: How to edit LMs?
- Q3: Applications & Rethinking

Applications -- Trustworthy AI

• Deleted information can be found in intermediate model hidden states.

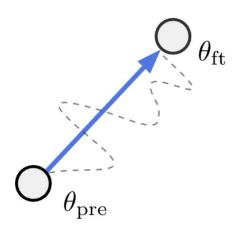




Applications

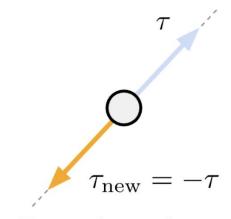
- Task Arithmetic.
 - Arithmetic operations on task vectors can steer the behavior of the language model accordingly.
- Personalized Agents
 - Edit to mimic speaking style of different MBTIs.

a) Task vectors



$$\tau = \theta_{\mathrm{ft}} - \theta_{\mathrm{pre}}$$

b) Forgetting via negation



Example: making a language model produce less toxic content

c) Learning via addition

$$au_{\text{new}} = au_A + au_B$$
 au_A
 au_B

Example: building a multi-task model

d) Task analogies

$$\tau_{\text{new}} = \tau_C + (\tau_B - \tau_A)$$

$$\tau_B$$

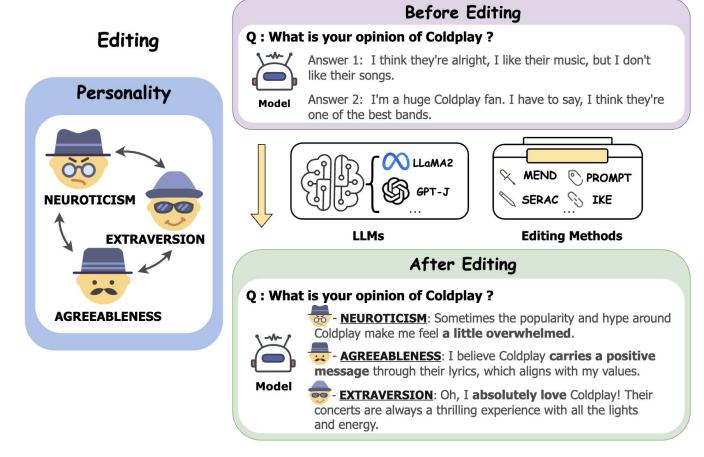
$$\tau_C$$

Example: improving domain generalization

Editing Models with Task Arithmetic.

Applications

- Personalized Agents
 - Edit to mimic speaking style of different MBTIs.



Editing Personality For Large Language Models

Applications

- 动手学系列
 - https://o5xrjmm79p.feishu.cn/docx/MHuPdtNaqozNb0xM0LDcPC5Zn9c

- 1. 熟悉使用EasyEdit工具包
- 2. 掌握语言模型的编辑方法 (最简)
- 3. 了解不同类型的编辑方法的选型和应用场景