

Program Logic

Process in calculating K/D

* EP = encounters played

Stats needed:

(SR) Survival Rate \rightarrow % between 0 & 100
 kills \rightarrow Total # of kills acquired

* EP \rightarrow Total matches played

example #1's

42.43%
540
641

* you can only die once per encounter
 (you can't die twice in a match)

Formula to calc. matches survived:

$$(SR) \frac{42.43}{100} \cdot \frac{X}{641} \leftarrow EP \text{ solve for } X, X = 272$$

matches survived (MS)

Method to calc. matches died (Total Deaths)

$$641 - 272 = 369$$

Method to calc. Kill/death ratio (K/D)

$$\frac{540}{369} = 1.463 \text{ K/D}$$

compare K/D to kills per encounter (KPE)

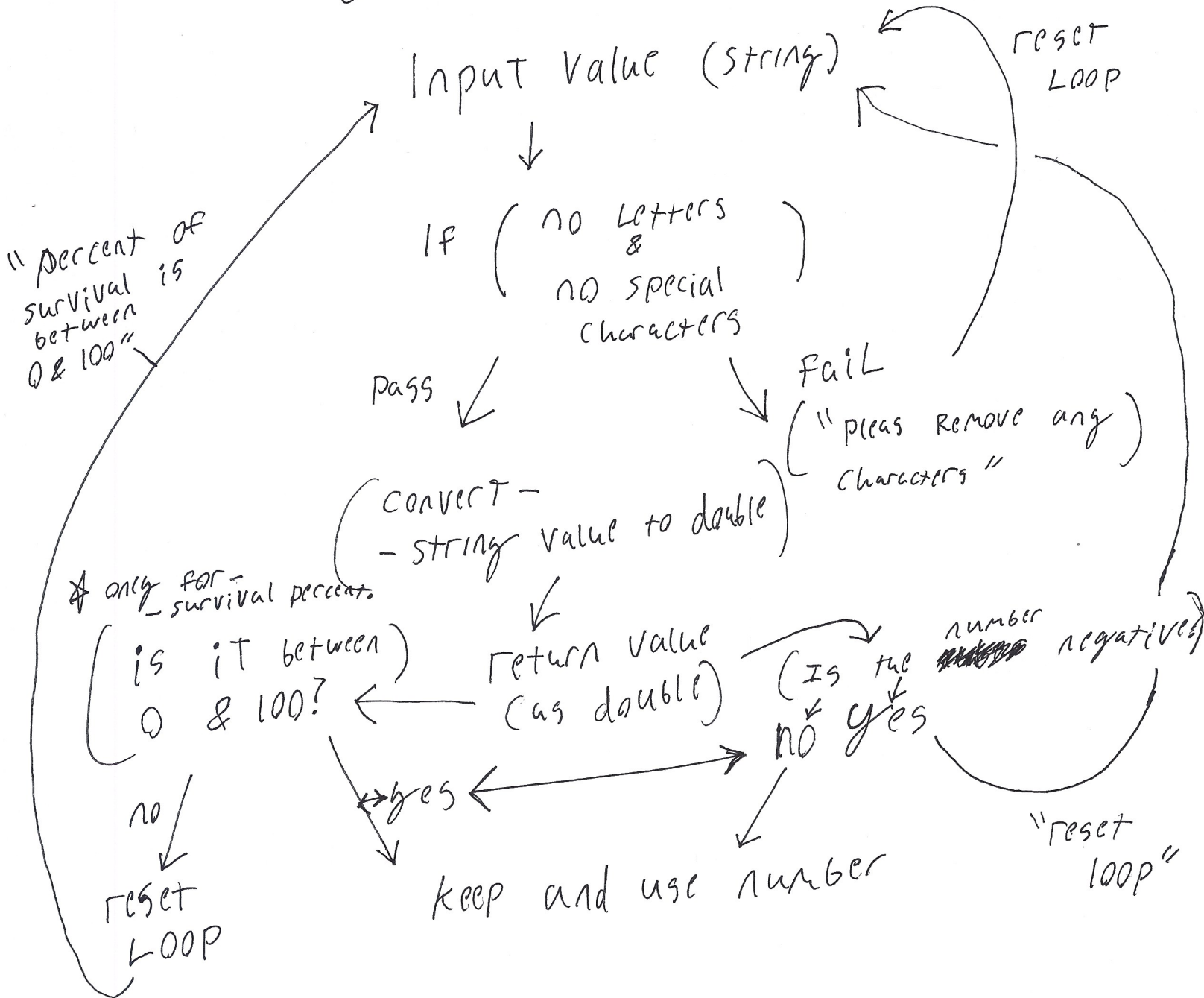
ex.) $KPE = 0.84$

Real $K/D = 1.463$

Chris R

Function Logic

code for preventing Bad inputs



* The purpose of the function is to vet-out mixed or non-numbers.

Chris H

check if file is there;

(if not the make new file)

(if yes then open file)

{

record date and time

on a new line write player entry number, player name, date, survival rate, encounters played, kills

on new line write players kill/death ratio

create new line write "_____ " to seperate entries.

}

close file

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