End of Project Survey

Group Name: _____BoBoBoyz_____

Student ID: _____1151101246_____ Lecture Session: TC __05_____

Please answer all questions.

The end of project survey provides you an opportunity to write about what you have learned from the class activities, class assignments, group project and any other information important to share with your group members, lecturers and tutors for future improvement.

This survey aims to help you articulate higher order thinking skills, apply your learning to experiences in the classroom, and reflect on the results. You should consider your reflection an important component for expressing honestly and openly how you feel about the information that you are learning.

A) What is your role in the group project? (e.g. project leader, programmer etc.)

_____Documentation Leader _____

B) Do you think you have contributed enough towards the successful completion of the group project? Why or why not?

Yes. However, I'm in charge of our system's application module, and yet I have many troubles while coding. I felt lucky as my teammates helped me a lot. I really appreciated them.

C) What is the most important thing you have learned about project-based learning? Why? (e.g. Agile/Scrum, project planning, requirement engineering, diagramming technique, testing technique etc.)

Functional requirement and user design interface session. I learnt to communicate with customers and having great discussion between both. Those are the parts which I felt will be very useful in the future.

D) In your opinion, what is the most enjoyable and least part of project-based learning? Why? (e.g. more practical; not much memorization; peer review; group discussion; brain storming; presentation; learn to draw use case/class diagrams etc.)

Most enjoyable part is requirement gathering and testing scenario.

Reason: The members can brainstorm more and more, a lot of funny ideas came towards our minds.

Least enjoyable part is Diagrams design (Use case, UML, class Diagram and etc)

Reason: Fixed format and boring process during diagram drawing.

E) Describe your strengths as a team member in your group. (e.g. What worked well for the team?)

Communications.

F) Describe your challenges as a team member in your group. (e.g. What could have worked better for your team?)

The improvement should be same as theirs', as they have an earlier reorganization of how the code works. My challenge is I start my coding too late that my other application module partner need to help me more.

G) What do you wish the class had spent more time on? What do you wish the class had spent less time on? (e.g. class activities, presentation, online study, etc.)

More time to be spent on requirement and strategies checking part.

Less time to be spent on models floor explaining.

_____

H) What should be dropped from or added to this project-based learning to make it better?

I think everything is necessary, but some of them might need to adjust the time of teaching.

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I) Do you think the current mode of assessment of 50% final, 10% test and 40% project should be changed? If change, what should it be changed to? (e.g. all course work, no final; 80% project, 20% test etc.)

The final is actually not so necessary, but I think it need to have it as well. Therefore, my thought is decrease the final marks, and increase it at the assignment part. It will make students have more wills to make the project better. I will suggest 30-40% final, 50-60% assignment and 10% test.

J) Do you think the marking scheme is transparent and fair?

Yes, because it is fair to know where the marks deduced. We usually discuss our marks with other groups.

K) Other comments (about lectures, tutorials, labs, facilities in class rooms/labs, test, activities in class/labs, time management, lecture plan, attendance etc.)

The tutorial was great, the class may have some interesting stuff. I like the way how the attendance and marks combined. Absent classes and no marks given.