

# End of Project Survey

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**Lecture Session: TC05**

**Please answer all questions.**

The end of project survey provides you an opportunity to write about what you have learned from the class activities, class assignments, group project and any other information important to share with your group members, lecturers and tutors for future improvement.

This survey aims to help you articulate higher order thinking skills, apply your learning to experiences in the classroom, and reflect on the results. You should consider your reflection an important component for expressing honestly and openly how you feel about the information that you are learning.

A) What is your role in the group project? (e.g. project leader, programmer etc.)

Document manager assistance and programmer manager assistance

B) Do you think you have contributed enough towards the successful completion of the group project? Why or why not?

Yes, I did the task that document manager and programmer manager assigned to me in time. After that, I also did to remind my team the submissions times and make sure all task have done in time.

C) What is the most important thing you have learned about project-based learning? Why? (e.g. Agile/Scrum, project planning, requirement engineering, diagramming technique, testing technique etc.)

Yes, I learned two type of new programming language which is python and html. I also learned how to use html to design a website and how to use django framework to make website become functionable and how to detect invalid value. In our project we are using Scrum method, but we still face some design problem in our project.

D) In your opinion, what is the most enjoyable and least part of project-based learning? Why? (e.g. more practical; not much memorization; peer review; group discussion; brain storming; presentation; learn to draw use case/class diagrams etc.)

Most enjoyable part is

Learning new programming language

Reason: because can learn something new that I did not know before

Least enjoyable part is drawing diagram

Reason: because we not sure the diagram we draw is right or wrong and sometime did not sure what we drawing

E) Describe your strengths as a team member in your group. (e.g. What worked well for the team?)

Spirit ability, I can encourage them to keep fighting.

F) Describe your challenges as a team member in your group. (e.g. What could have worked better for your team?)

Communication skill because we meeting at least 1 time in a week.

G) What do you wish the class had spent more time on? What do you wish the class had spent less time on? (e.g. class activities, presentation, online study, etc.)

More time to be spent on

Learning some new programming logical

Less time to be spent on

Drawing diagram

H) What should be dropped from or added to this project-based learning to make it better?

Thing(s) to be added

Add more addition marks and make student easy to fly

Thing(s) to be dropped from

Less teaching theory in class and discuss more about programming idea

I) Do you think the current mode of assessment of 50% final, 10% test and 40% project should be changed? If change, what should it be changed to? (e.g. all course work, no final; 80% project, 20% test etc.)

30% for test , 30% for assignment and 40% for final

J) Do you think the marking scheme is transparent and fair?

Yes, because

Yes, if it is update weekly it would be better because this is the motivation of student to keep fighting on their project.

No, because \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

K) Other comments (about lectures, tutorials, labs, facilities in class rooms/labs, test, activities in class/labs, time management, lecture plan, attendance etc.)

Lecture should balance the marks, because if we are doing a task that need a lot of time and work hard but in the end we only earn 1 marks.