

# Ez Crackme writeup

Tools used : ghidra for code analyzing ,gdb for viewieing assembly

```
local_24 = strcmp(local_3c,">XWWabw$}-.");
if (local_24 == 0) {
    printf("correct password!!!");
```

pwndbg> disass secret

Dump of assembler code for function secret:

```
0x00000000000001159 <+0>:  push  rbp
0x0000000000000115a <+1>:  mov   rbp,rsp
0x0000000000000115d <+4>:  mov   eax,edi
0x0000000000000115f <+6>:  mov   BYTE PTR [rbp-0x14],al
0x00000000000001162 <+9>:  mov   edx,DWORD PTR [rip+0x2ec4]    #
0x402c <counter.0>
0x00000000000001168 <+15>:  mov   eax,edx
0x0000000000000116a <+17>:  shl   eax,0x4
0x0000000000000116d <+20>:  sub   eax,edx
0x0000000000000116f <+22>:  add   eax,0x38
0x00000000000001172 <+25>:  mov   DWORD PTR [rbp-0x4],eax
0x00000000000001175 <+28>:  movsx edx,BYTE PTR [rbp-0x14]
0x00000000000001179 <+32>:  mov   eax,DWORD PTR [rbp-0x4]
0x0000000000000117c <+35>:  mov   ecx,eax
0x0000000000000117e <+37>:  shr   ecx,0x1f
0x00000000000001181 <+40>:  add   eax,ecx
0x00000000000001183 <+42>:  sar   eax,1
0x00000000000001185 <+44>:  add   edx,eax
0x00000000000001187 <+46>:  movsxd rax,edx
0x0000000000000118a <+49>:  imul  rax,rax,0x2aaaaaab
0x00000000000001191 <+56>:  shr   rax,0x20
0x00000000000001195 <+60>:  mov   ecx,eax
```

```

0x000000000000001197 <+62>: sar    ecx,0x4
0x00000000000000119a <+65>: mov    eax,edx
0x00000000000000119c <+67>: sar    eax,0x1f
0x00000000000000119f <+70>: sub    ecx,eax
0x0000000000000011a1 <+72>: mov    eax,ecx
0x0000000000000011a3 <+74>: add    eax,eax
0x0000000000000011a5 <+76>: add    eax,ecx
0x0000000000000011a7 <+78>: shl    eax,0x5
0x0000000000000011aa <+81>: sub    edx,eax
0x0000000000000011ac <+83>: mov    ecx,edx
0x0000000000000011ae <+85>: mov    eax,ecx
0x0000000000000011b0 <+87>: add    eax,0x20
0x0000000000000011b3 <+90>: mov    BYTE PTR [rbp-0x5],al
0x0000000000000011b6 <+93>: mov    eax,DWORD PTR [rip+0x2e70]    #
0x402c <counter.0>
0x0000000000000011bc <+99>: add    eax,0x1
0x0000000000000011bf <+102>: mov    DWORD PTR [rip+0x2e67],eax    #
0x402c <counter.0>
0x0000000000000011c5 <+108>: movzx  eax,BYTE PTR [rbp-0x5]
0x0000000000000011c9 <+112>: pop    rbp
0x0000000000000011ca <+113>

```

## What `secret()` does

From the assembly we can read that for each input byte `p` and a running `counter` (starting at 0), the function computes:

- `k = (counter * 15 + 0x38) // 2`
- `i = p + k`
- returns `((i % 96) + 32)` — i.e. reduce to the 96-printable range and add 0x20.

So the equation for the target character `T` at position `counter` is:

$$T = ((p + k) \% 96) + 32$$

$$\Rightarrow p \equiv (\text{ord}(T) - 32) - k \pmod{96}$$

So the password is bulganteng