

# Unofficial Nord Stage 2 and 3 Program File Documentation

christian.florentz@gmail.com

## Let's get started

This file documents the Nord Stage program file structure. It is handmade by [NUF](#) users and is not officially supported by Nord Keyboards / Clavia DMI AB. While we certainly hope this document is useful, none of the authors or contributors place any guarantees as to the accuracy of the data.

We contacted Nord Keyboards / Clavia DMI AB support about this project, answer from the support

I talked to the guys here, and it is fine with us for you to proceed with this project - as long as you accompany your published work with a disclaimer that Clavia in no way is affiliated with it. We will not be able to provide any assistance with this, but good luck nonetheless!

@Clavia Support.

## Application

The application is available in both format:

- Online version: <https://ns3-program-viewer.herokuapp.com>
- Offline version also available as standalone desktop application:
  - Windows: <https://github.com/Chris55/ns3-program-viewer/releases>
  - Mac: AppStore - <https://apps.apple.com/app/id1549939673>

Source is located here: <https://github.com/Chris55/ns3-program-viewer>

---

## Summary

- [Disclaimer](#)
- [Contributors](#)
- [License](#)
- [Revision](#)
- [Nord Stage 3 Program File Structure](#)
- [Nord Stage 3 Synth File Structure](#)
- [Nord Stage 2 Program File Structure](#)
- [Nord Stage 2 Synth File Structure](#)

## Disclaimer

We are not affiliated, associated, endorsed by, or in any way officially connected with Nord Keyboards / Clavia DMI AB, or any of its subsidiaries or its affiliates. The official Nord Keyboards website can be found at <https://www.nordkeyboards.com> The names Nord and Clavia as well as related names, marks, emblems and images are registered trademarks of their respective owners.

## Contributors

- [Christian Florentz](#) (@florence)
- [Andreas Gallenmueller](#) (@gaaal)
- Thanks to other NUF members: @cookie, @gordon, @rpossemo, @hobster

## Revision

rev	date	description
0.1	23-Sep-2020	Draft version
0.2	26-Sep-2020	Added Delay section
1.0	27-Sep-2020	Added Amp Sim / Eq section and bumped to v1.0
1.1	29-Dec-2020	Fixed NS3 Organ mapping (0x00DB was missing) Added NS3 missing Organ Preset II options Simplified NS3 Morph implementation Added NS3 Synth Preset Fixed typo in offsets 0x011B, 0x011D, 0x011F, and 0x119 Fixed NS3 panel starting offset Added Stage 2 mapping
1.2	06-Feb-2021	Cleanup
1.4	24-Apr-2021	Added header details
1.5	25-Apr-2021	Added NS2 and NS3 Extern menu details
1.6	29-Apr-2021	Added NS2 and NS3 Output Routing
1.7	05-Jun-2021	Added NS2 Wave details on LCD and main display
1.8	08-Jun-2021	Added NS2 Analog Wave Detune Shape details
1.9	17-Jun-2021	Added NS2 Synth skip sample attack morph
1.10	27-Jun-2021	Added ns2s & ns3y Synth file details
1.11	28-Jun-2021	Fixed typo in NS3 Delay Tempo

## License

This mapping is provided as-is under the MIT license.

Copyright (c) 2020, 2021 Christian Florentz

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the “Software”), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED “AS IS”, WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

## Nord Stage 3 Program File Structure

This mapping corresponds to the Nord Stage 3 program file (file extension ns3f).

Offset 0x04 defines the file header format.

type	size	description
0	574	Legacy format no CRC (Byte 0x18 to 0x2B are missing).
1	592	New format with additional bytes 0x18 to 0x2B (20 bytes). All file saved with Nord Sound Manager v7.40 (2018-12-18) or later are using this version.

Each memory offset corresponds to an 8-bit value, example:

0x01 (hex) = 00000001 -> bit 0 is '1'

0x84 (hex) = 10000100 -> bit 7 and 2 are '1'

In the documentation below --xxxxxx (b5-0) means Bit5 to Bit0 are used.

offset	bits	description
0x0000	cccccccc	ascii C - 0x43, 4-byte Clavia ID
0x0001	cccccccc	ascii B - 0x42
0x0002	cccccccc	ascii I - 0x49
0x0003	cccccccc	ascii N - 0x4E
0x0004	ffffffff	(f) file format
0x0005	-----	0
0x0006	-----	0
0x0007	-----	0
0x0008	cccccccc	ascii n - 0x6E, 4-byte NS3 Program file ID
0x0009	cccccccc	ascii s - 0x73,
0x000A	cccccccc	ascii 3 - 0x33,
0x000B	cccccccc	ascii f - 0x66,
0x000C	bbbbbbbb	(b) bank lsb (0 = A, 1 = B . . . )
0x000D	-----	0
0x000E	11111111	(l) location lsb (0 = 11, 1 = 12 . . . )
0x000F	-----	0
0x0010	cccccccc	(c) program category
0x0011	-----	
0x0012	-----	
0x0013	-----	
0x0014	iiiiiiii	(i) file version (16-bit)
0x0015	iiiiiiii	
0x0016	-----	
0x0017	-----	
0x0018	cccccccc	(c) CRC1 (32-bit)
0x0019	cccccccc	
0x001A	cccccccc	
0x001B	cccccccc	
0x001C	-----	
0x001D	-----	
0x001E	-----	
0x001F	-----	
0x0020	-----	
0x0021	-----	
0x0022	-----	
0x0023	-----	
0x0024	-----	
0x0025	-----	
0x0026	-----	
0x0027	-----	

offset	bits	description
0x0028	-----	
0x0029	-----	
0x002A	-----	
0x002B	-----	
0x002C	-----	0
0x002D	-----	0
0x002E	vvvvvvvv	version 16-bit integer value in Big Endian format
0x002F	vvvvvvvv	
0x0030	-----	11
0x0031	pppsssss	(p) panel, (s) split
0x0032	ssssssss	
0x0033	ssssssss	
0x0034	sddpvvvr	(d) piano layer detune, (p) organ pitch stick, (v) organ vibrato mode, (r) rotary speaker speed
0x0035	mwwaaap	(m) rotary speaker stop mode, (w) rotary speaker speed morph wheel, (a) rotary speaker speed morph after touch, (p) rotary speaker speed morph control pedal
0x0036	pp-----	
0x0037	-----	
0x0038	ttttcccc	(t) transpose, (c) master clock rate
0x0039	ccccddd	(d) rotary speaker drive
0x003A	dddk-ss	(k) dual keyboard, (s) dual keyboard style
0x003B	rrrr----	(r) synth pitch stick range
0x003C	-----	
0x003D	-----	
0x003E	-----	
0x003F	-----	
0x0040	-----	
0x0041	-----	
0x0042	-----	
0x0043	ozzzzvzv	(o) piano on, (z) piano kb zone, (v) piano volume
0x0044	vvvvwww	(w) piano volume morph wheel
0x0045	wwwaaaa	(a) piano volume morph after touch
0x0046	aaaapppp	(p) piano volume morph control pedal
0x0047	ppppoooo	(o) piano octave shift
0x0048	pstttmmm	(p) piano pitch stick, (s) piano sustain pedal, (t) piano type, (m) piano model
0x0049	mmviiiii	(v) clavinet model, (i) piano sample name
0x004A	iiiiiiii	
0x004B	iiiiiiii	
0x004C	iiiiiiii	
0x004D	iiisrpk	(s) piano soft release, (r) piano string resonance, (p) piano pedal noise, (k) piano kb touch
0x004E	k-ttt---	(t) piano timbre
0x004F	-----	
0x0050	-----	
0x0051	-----	
0x0052	ozzzzvzv	(o) synth on, (z) synth kb zone, (v) synth volume
0x0053	vvvvwww	(w) synth volume morph wheel
0x0054	wwwaaaa	(a) synth volume morph after touch
0x0055	aaaapppp	(p) synth volume morph control pedal
0x0056	ppppoooo	(o) synth octave shift
0x0057	psiiiiii	(p) synth pitch stick, (s) synth sustain pedal, (i) synth preset location
0x0058	iiicccc	(c) synth preset name
0x0059	cccccccc	
0x005A	cccccccc	
0x005B	cccccccc	
0x005C	cccccccc	
0x005D	cccccccc	
0x005E	cccccccc	
0x005F	cccccccc	

offset	bits	description
0x0060	cccccccc	
0x0061	cccccccc	
0x0062	cccccccc	
0x0063	cccccccc	
0x0064	cccccccc	
0x0065	cccccccc	
0x0066	cccccccc	
0x0067	cccccccc	
0x0068	cccccccc	
0x0069	cccccccc	
0x006A	cccccccc	
0x006B	cccccccc	
0x006C	cccccccc	
0x006D	cccccccc	
0x006E	cccc----	
0x006F	-----	
0x0070	-----	
0x0071	-----	
0x0072	-----	
0x0073	-----	
0x0074	-----	
0x0075	-----	
0x0076	-----	
0x0077	-----	
0x0078	----cccc	(c) CRC2 (32-bit)
0x0079	cccccccc	
0x007A	cccccccc	
0x007B	cccccccc	
0x007C	cccc----	
0x007D	-----	
0x007E	-----	
0x007F	-----	
0x0080	hosrrppc	(h) synth kh hold, (o) synth arp on, (o) synth arp kb sync, (r) synth arp range, (p) synth arp pattern, (c) synth arp master clock
0x0081	rrrrrrrw	(r) synth arp rate, (w) synth arp rate morph wheel
0x0082	wwwwwwa	(a) synth arp rate morph after touch
0x0083	aaaaaaap	(p) synth arp rate morph control pedal
0x0084	pppppppv	(v) synth voice
0x0085	vggggggg	(g) synth glide
0x0086	uuvvvlll	(g) synth unison, (v) synth vibrato, (l) synth lfo wave
0x0087	mrrrrrrr	(m) synth lfo master clock, (r) synth lfo rate
0x0088	wwwwwww	(w) synth lfo rate morph wheel
0x0089	aaaaaaa	(a) synth lfo rate morph after touch
0x008A	pppppppp	(r) synth lfo rate control pedal
0x008B	aaaaaad	(a) synth mod env attack, (d) synth mod env decay
0x008C	ddddddrr	(a) synth mod env release
0x008D	rrrrrvtt	(v) synth mod env velocity, (t) synth oscillator type
0x008E	twwwwww	(w) synth oscillator 1 wave form
0x008F	ww-ccccp	(c) synth oscillator config, (p) synth pitch
0x0090	ppppplll	(l) synth oscillator control
0x0091	llllwww	(w) synth oscillator control morph wheel
0x0092	wwwwaaa	(a) synth oscillator control morph after touch
0x0093	aaaapppp	(p) synth oscillator control morph control pedal
0x0094	pppllll	(l) synth oscillator mod
0x0095	lllwww	(w) synth oscillator mod morph wheel
0x0096	wwaaaaa	(a) synth oscillator mod morph after touch
0x0097	aaappppp	(p) synth oscillator mod morph control pedal
0x0098	ppptttff	(t) synth filter type, (f) synth filter freq
0x0099	fffffwww	(w) synth filter freq morph wheel

offset	bits	description
0x009A	wwwwaaaa	(a) synth filter freq morph after touch
0x009B	aaaaappp	(p) synth filter freq morph control pedal
0x009C	ppppphhh	(h) synth filter hp freq res
0x009D	hhhhwww	(w) synth filter hp freq res morph wheel
0x009E	wwwwaaaa	(a) synth filter hp freq res morph after touch
0x009F	aaaaappp	(p) synth filter hp freq res morph control pedal
0x00A0	pppp1111	(l) synth filter lfo amount
0x00A1	1111www	(w) synth filter lfo amount morph wheel
0x00A2	wwwwaaaa	(a) synth filter lfo amount morph after touch
0x00A3	aaappppp	(p) synth filter lfo amount morph control pedal
0x00A4	pppmmmmm	(m) synth filter vel mod env amount
0x00A5	mmttddaa	(t) synth filter kb track, (d) synth filter drive, (a) synth amp env attack
0x00A6	aaaaaddd	(d) synth amp env decay
0x00A7	dddrrrrr	(r) synth amp env release
0x00A8	rrrvvsss	(r) synth amp env velocity, (s) synth sample id
0x00A9	ssssssss	
0x00AA	ssssssss	
0x00AB	ssssssss	
0x00AC	sssssf--	(f) synth fast attack
0x00AD	-----	0
0x00AE	-----	0
0x00AF	-----	0
0x00B0	-----	0
0x00B1	-----	0
0x00B2	-----	0
0x00B3	-----	0
0x00B4	-----	0
0x00B5	-----	07
0x00B6	ozzzzvzv	(o) organ on, (z) organ kb zone, (v) organ volume
0x00B7	vvvvwww	(w) organ volume morph wheel
0x00B8	wwwwaaaa	(a) organ volume morph after touch
0x00B9	aaaaappp	(p) organ volume morph control pedal
0x00BA	ppppoooo	(o) organ octave shift
0x00BB	stttlp--	(s) organ sustain-pedal, (t) organ type, (l) organ live mode, (p) organ preset 2 on
0x00BC	-----	0
0x00BD	-----	1A
0x00BE	1111www	organ preset 1 drawbar (1), (w) organ preset 1 drawbar 1 morph wheel
0x00BF	waaaaapp	(a) organ preset 1 drawbar 1 morph after touch, (p) organ preset 1 drawbar 2 morph control pedal
0x00C0	ppp2222w	organ preset 1 drawbar (2), (w) organ preset 1 drawbar 2 morph wheel
0x00C1	wwwwaaaa	(a) organ preset 1 drawbar 2 morph after touch
0x00C2	appppp33	(p) organ preset 1 drawbar 2 morph control pedal, organ preset 1 drawbar (3),
0x00C3	33wwwwa	(w) organ preset 1 drawbar 3 morph wheel, (a) organ preset 1 drawbar 3 morph after touch
0x00C4	aaaapppp	(p) organ preset 1 drawbar 3 morph control pedal
0x00C5	p4444www	organ preset 1 drawbar (4), (w) organ preset 1 drawbar 4 morph wheel
0x00C6	wwaaaaap	(a) organ preset 1 drawbar 4 morph after touch, (p) organ preset 1 drawbar 4 morph control pedal,
0x00C7	pppp5555	organ preset 1 drawbar (5),
0x00C8	wwwwaaaa	(w) organ preset 1 drawbar 5 morph wheel, (a) organ preset 1 drawbar 5 morph after touch
0x00C9	aappppp6	(p) organ preset 1 drawbar 5 morph control pedal, organ preset 1 drawbar (6),
0x00CA	666www	(w) organ preset 1 drawbar 6 morph wheel
0x00CB	aaaaappp	(a) organ preset 1 drawbar 6 morph after touch, (p) organ preset 1 drawbar 6 morph control pedal
0x00CC	pp7777w	organ preset 1 drawbar (7), (w) organ preset 1 drawbar 7 morph wheel
0x00CD	wwwwaaaa	(a) organ preset 1 drawbar 7 morph after touch
0x00CE	ppppp888	(p) organ preset 1 drawbar 7 morph control pedal, organ preset 1 drawbar (8),

offset	bits	description
0x00CF	8wwwwaa	(w) organ preset 1 drawbar 8 morph wheel, (a) organ preset 1 drawbar 8 morph after touch
0x00D0	aaappppp	(p) organ preset 1 drawbar 8 morph control pedal
0x00D1	9999www	organ preset 1 drawbar (9), (w) organ preset 1 drawbar 9 morph wheel
0x00D2	waaaaacc	(a) organ preset 1 drawbar 9 morph after touch, (c) organ preset 1 drawbar 9 morph control pedal
0x00D3	cccvphds	(v) organ vibrato on, (p) organ percussion on, (h) organ percussion harmonic third, (d) organ percussion decay fast, (s) organ percussion volume soft
0x00D4	-----	0
0x00D5	-----	0
0x00D6	-----	0
0x00D7	-----	0
0x00D8	-----	1A
0x00D9	1111www	organ preset 2 drawbar (1), (w) organ preset 2 drawbar 1 morph wheel
0x00DA	waaaaapp	(a) organ preset 2 drawbar 1 morph after touch, (p) organ preset 2 drawbar 2 morph control pedal
0x00DB	ppp222w	organ preset 2 drawbar (2), (w) organ preset 2 drawbar 2 morph wheel
0x00DC	wwwwaaaa	(a) organ preset 2 drawbar 2 morph after touch
0x00DD	appppp33	(p) organ preset 2 drawbar 2 morph control pedal, organ preset 2 drawbar (3),
0x00DE	33wwwwa	(w) organ preset 2 drawbar 3 morph wheel, (a) organ preset 2 drawbar 3 morph after touch
0x00DF	aaaapppp	(p) organ preset 2 drawbar 3 morph control pedal
0x00E0	p4444ww	organ preset 2 drawbar (4), (w) organ preset 2 drawbar 4 morph wheel
0x00E1	wwaaaaap	(a) organ preset 2 drawbar 4 morph after touch, (p) organ preset 2 drawbar 4 morph control pedal,
0x00E2	pppp5555	organ preset 2 drawbar (5),
0x00E3	wwwwaaaa	(w) organ preset 2 drawbar 5 morph wheel, (a) organ preset 2 drawbar 5 morph after touch
0x00E4	aappppp6	(p) organ preset 2 drawbar 5 morph control pedal, organ preset 2 drawbar (6),
0x00E5	666wwww	(w) organ preset 2 drawbar 6 morph wheel
0x00E6	aaaaappp	(a) organ preset 2 drawbar 6 morph after touch, (p) organ preset 2 drawbar 6 morph control pedal
0x00E7	pp7777w	organ preset 2 drawbar (7), (w) organ preset 2 drawbar 7 morph wheel
0x00E8	wwwwaaaa	(a) organ preset 2 drawbar 7 morph after touch
0x00E9	ppppp888	(p) organ preset 2 drawbar 7 morph control pedal, organ preset 2 drawbar (8),
0x00EA	8wwwwaa	(w) organ preset 2 drawbar 8 morph wheel, (a) organ preset 2 drawbar 8 morph after touch
0x00EB	aaappppp	(p) organ preset 2 drawbar 8 morph control pedal
0x00EC	9999www	organ preset 2 drawbar (9), (w) organ preset 2 drawbar 9 morph wheel
0x00ED	waaaaacc	(a) organ preset 2 drawbar 9 morph after touch, (c) organ preset 2 drawbar 9 morph control pedal
0x00EE	cccvphds	(v) organ preset 2 vibrato on, (p) organ preset 2 percussion on, (v) organ preset 2 percussion harmonic third, (v) organ preset 2 percussion decay fast, (v) organ preset 2 percussion volume soft
0x00EF	-----	
0x00F0	-----	
0x00F1	-----	
0x00F2	-----	
0x00F3	-----	
0x00F4	ozzz--ss	(o) extern on, (z) extern kb zone, (s) extern octave shift
0x00F5	svvcccc	(v) extern midi velocity curve, (c) extern midi channel
0x00F6	pswac1mm	(p) extern pitch stick, (s) extern sustain pedal, (w) extern midi send wheel, (a) extern midi send aftertouch, (c) extern midi send control pedal, (l) extern midi send swell, (m) extern midi control
0x00F7	cccccccv	(c) extern midi cc number, (v) extern midi cc value
0x00F8	vvvvvvw	(w) extern midi cc morph wheel
0x00F9	wwwwwaa	(a) extern midi cc morph after touch
0x00FA	aaaaaapp	(p) extern midi cc morph control pedal
0x00FB	ppppppol	(o) extern midi send user cc on load, (l) extern midi bank select CC32



offset	bits	description
0x00FC	1111111m	
0x00FD	mmmmmmmv	(m) extern midi bank select CC00, (v) extern midi program
0x00FE	vvvvvvvw	(a) extern midi program after touch
0x00FF	wwwwwwaa	(p) extern midi program control pedal
0x0100	aaaaaapp	(p) extern midi program control pedal
0x0101	ppppppov	(o) extern midi send program on load, (v) extern volume,
0x0102	vvvvvvvw	(w) extern volume morph wheel
0x0103	wwwwwwaa	(a) extern volume morph after touch
0x0104	aaaaaapp	(p) extern volume morph control pedal
0x0105	ppppppls	(l) extern midi send volume on load, (s) extern midi send volume
0x0106	-----	
0x0107	-----	
0x0108	-----	
0x0109	-----	
0x010A	-----	
0x010B	ossnrtrt	(o) rotary speaker on, (s) rotary speaker source, (n) effect 1 on, (r) effect-1-source, (t) effect 1 type
0x010C	tcrtrrrr	(c) effect 1 master clock, (r) effect 1 rate
0x010D	rwwwwwww	(w) effect 1 rate morph wheel
0x010E	waaaaaaa	(a) effect 1 rate morph after touch
0x010F	appppppp	(p) effect 1 rate morph control pedal
0x0110	paaaaaaa	(a) effect 1 amount
0x0111	wwwwwww	(w) effect 1 amount morph wheel
0x0112	aaaaaaa	(a) effect 1 amount morph after touch
0x0113	pppppppp	(p) effect 1 amount morph control pedal
0x0114	osstttrr	(o) effect 2 on, (s) effect 2 source, (t) effect 2 type, (r) effect 2 rate
0x0115	rrrrraaa	(a) effect 2 amount
0x0116	aaaawwww	(w) effect 2 amount morph wheel
0x0117	wwwaaaa	(a) effect 2 amount morph after touch
0x0118	aaaapppp	(p) effect 2 amount morph control pedal
0x0119	ppppossm	(o) delay on, (s) delay source, (m) delay master clock
0x011A	tttttttx	(t) delay tempo, (x) delay tempo lsw
0x011B	xxxxxxww	(w) delay tempo morph wheel
0x011C	wwwwwwwx	(x) delay tempo morph wheel lsw
0x011D	xxxxxaaa	(a) delay tempo morph after touch
0x011E	aaaaaxxx	(x) delay tempo morph after touch lsw
0x011F	xxxxcccc	(c) delay tempo morph control pedal
0x0120	ccccxxxx	(x) delay tempo morph control pedal lsw
0x0121	xxxmmmmm	(m) delay mix
0x0122	mmwwwww	(w) delay mix morph wheel
0x0123	wwaaaaaa	(a) delay mix morph after touch
0x0124	aapppppp	(p) delay mix morph control pedal
0x0125	ppoffbbb	(o) delay ping pong, (f) delay filter, (b) delay feedback
0x0126	bbbwww	(w) delay feedback morph wheel
0x0127	wwwwaaaa	(a) delay feedback morph after touch
0x0128	aaaapppp	(p) delay feedback morph control pedal
0x0129	ppppaoss	(a) delay analog mode, (o) amp sim eq on, (s) amp sim eq source
0x012A	aaattttt	(a) amp sim eq amp type, (a) amp sim eq treble
0x012B	ttmmmmm	(m) amp sim eq mid res
0x012C	mbbbbbbb	(m) amp sim eq bass dry wet
0x012D	fffffffw	(f) amp sim eq mid fit freq
0x012E	wwwwwwa	(f) amp sim eq mid fit freq morph wheel
0x012F	aaaaaaap	(f) amp sim eq mid fit freq morph after touch
0x0130	pppppppd	(f) amp sim eq mid fit freq morph control pedal, (d) amp sim eq drive
0x0131	ddddddww	(w) amp sim eq drive morph wheel
0x0132	wwwwwwa	(a) amp sim eq drive morph after touch
0x0133	aaaaaapp	(p) amp sim eq drive morph control pedal
0x0134	ppppppot	(o) reverb on, (t) reverb type
0x0135	ttbrrrrr	(o) reverb bright, (r) reverb amount

offset	bits	description
0x0136	rrwwwww	(w) reverb amount morph wheel
0x0137	wwaaaaa	(a) reverb amount morph after touch
0x0138	aappppp	(p) reverb amount morph control pedal
0x0139	ppocccc	(o) compressor on, (c) compressor amount
0x013A	ccf-----	(f) compressor fast
0x013B	-----	
0x013C	-----	
0x013C	-----	
0x013E	-----	
0x013F	-----	
0x0140	-----	
0x0141	-----	
0x0142	-----	
0x0143	-----	
0x0144	mmssdd-	(m) program output main, (s) program output sub source, (d) program output sub destination
0x0145	-----	
0x0146	-----	
0x0147	-----	
0x0148	-----	
0x0149	-----	
0x014A	-----	Panel B, same as offset 0x43, offset from Panel A is 0x107 (263 bytes)
...		
0x0240	-----	
0x0241	-----	end of Panel B
0x0242	-----	0
0x0243	-----	0
0x0244	-----	0
0x0245	-----	0
0x0246	-----	0
0x0247	-----	0
0x0248	-----	0
0x0249	-----	0
0x024A	-----	5
0x024B	-----	0
0x024C	-----	0
0x024D	-----	0
0x024E	-----	0
0x024F	-----	0

## Nord Stage 3 Synth File Structure

NS3 Synth file (ns3y) is a subset of the Program file (0x0080 to 0x00AC). Header structure is similar to ns3f file.

## Nord Stage 2 Program File Structure

This mapping corresponds to the Nord Stage 2 program file (file extension ns2p).

offset	bits	description
0x0000	cccccccc	ascii C - 0x43, 4-byte Clavia ID
0x0001	cccccccc	ascii B - 0x42
0x0002	cccccccc	ascii I - 0x49
0x0003	cccccccc	ascii N - 0x4E
0x0004	ffffffff	(f) file format
0x0005	-----	0
0x0006	-----	0
0x0007	-----	0
0x0008	cccccccc	ascii n - 0x6E, 4-byte NS2 Program file ID
0x0009	cccccccc	ascii s - 0x73,
0x000A	cccccccc	ascii 2 - 0x32,
0x000B	cccccccc	ascii p - 0x70,
0x000C	-----bb	(b) bank (0 = A, 1 = B . . .)
0x000D	-----	0
0x000E	--111111	(l) location lsb (0 = 01:1, 1 = 01:2 . . .)
0x000F	-----	0
0x0010	cccccccc	(c) program category
0x0011	-----	
0x0012	-----	
0x0013	-----	
0x0014	iiiiiii	(i) file version (16-bit)
0x0015	iiiiiii	
0x0016	-----	
0x0017	-----	
0x0018	cccccccc	CRC1 (32-bit)
0x0019	cccccccc	
0x001A	cccccccc	
0x001B	cccccccc	
0x001C	-----	
0x001D	-----	
0x001E	-----	
0x001F	-----	
0x0020	-----	
0x0021	-----	
0x0022	-----	
0x0023	-----	
0x0024	-----	
0x0025	-----	
0x0026	-----	
0x0027	-----	
0x0028	-----	
0x0029	-----	
0x002A	-----	
0x002B	-----	
0x002C	-----	
0x002D	-----	
0x002E	ssk-1111	(p) slot selection, (k) dual keyboard, (k) split point low,
0x002F	hhhhtw--	(h) split point high, (t) three split zones, (w) two split zones
0x0030	-pttttt-	(p) organ pitch stick, (t) transpose
0x0031	---mmmm	(m) master clock rate
0x0032	mmm-----	
0x0033	-----	
0x0034	mm-----	(m) organ model
0x0035	vvvhds--	(v) organ b3 vibrato mode, (h) organ b3 harmonic third, (d) organ b3 decay fast, (s) organ b3 volume soft
0x0036	-----	

offset	bits	description
0x0037	-vvo----	(v) organ vox vibrato mode, (o) organ vox vibrato on
0x0038	-----	
0x0039	-vvo----	(v) organ farfisa vibrato mode, (o) organ farfisa vibrato on
0x003A	-----	
0x003B	ddd-----	(o) piano slot detune
0x003C	-----	
0x003D	ottrrrrr	(o) reverb on, (t) reverb type, (r) reverb amount
0x003E	rrrocccc	(o) compressor on, (c) compressor amount
0x003F	cccoossdd	(o) rotary speaker on, (s) rotary speaker source, (d) rotary speaker drive
0x0040	dddddmrw	(m) rotary speaker stop mode, (r) rotary speaker speed, (w) rotary speaker speed morph wheel
0x0041	ac-----	(a) rotary speaker speed morph after touch, (c) rotary speaker speed morph control pedal
0x0042	-----	
0x0043	owwwwww	(o) organ on, (w) organ volume morph wheel
0x0044	waaaaaaa	(a) organ volume morph after touch
0x0045	accccccc	(c) organ volume morph control pedal
0x0046	cvvvvvvv	(v) organ volume
0x0047	zzzoooo	(z) organ kb zone, (o) organ octave shift, (s) organ sustain pedal
0x0048	owwwwww	(o) piano on, (w) piano volume morph wheel
0x0049	waaaaaaa	(a) piano volume morph after touch
0x004A	accccccc	(c) piano volume morph control pedal
0x004B	cvvvvvvv	(v) piano volume
0x004C	zzzoooo	(z) piano split zones, (o) piano octave shift, (p) piano pitch stick
0x004D	sowwwwww	(s) piano sustain pedal, (o) synth on, (w) synth volume morph wheel
0x004E	wwaaaaaa	(a) synth volume morph after touch
0x004F	aacccccc	(c) synth volume morph control pedal
0x0050	ccvvvvvv	(v) synth volume
0x0051	vzzzoooo	(z) synth kb zone, (o) synth octave shift
0x0052	pso-----	(p) synth pitch stick, (s) synth sustain pedal, (o) extern on
0x0053	-----	
0x0054	-----	
0x0055	-----	
0x0056	--zzzooo	(z) extern kb zone, (o) extern octave shift
0x0057	ops-----	(p) extern pitch stick, (s) extern sustain pedal
0x0058	-----pp	(p) piano program output
0x0059	-ss-oolg	(s) synth program output, (o) organ program output, (l) organ latch pedal, (g) organ kb gate
0x005A	lgtk----	(l) piano latch pedal, (g) piano kb gate, (t) synth latch pedal, (k) synth kb gate
0x005B	-----	
0x005C	b-----	(b) organ b3 preset II
0x005D	b-----	(b) organ vox vox II
0x005E	b-----	(b) organ farfisa preset II
0x005F	wwwwwaaa	(w) organ b3 preset I drawbar 1 morph wheel, (a) organ b3 preset I drawbar 1 morph after touch
0x0060	aappppp1	(p) organ b3 preset I drawbar 1 morph control pedal, (1) organ b3 preset I drawbar 1
0x0061	111wwwww	(w) organ b3 preset I drawbar 2 morph wheel
0x0062	aaaaaapp	(a) organ b3 preset I drawbar 2 morph after touch, (p) organ b3 preset I drawbar 2 morph control pedal
0x0063	pp2222ww	(2) organ b3 preset I drawbar 2, (w) organ b3 preset I drawbar 3 morph wheel
0x0064	wwwwaaaa	(a) organ b3 preset I drawbar 3 morph after touch
0x0065	ppppp333	(p) organ b3 preset I drawbar 3 morph control pedal, (3) organ b3 preset I drawbar 3,
0x0066	3wwwwaaa	(w) organ b3 preset I drawbar 4 morph wheel, (a) organ b3 preset I drawbar 4 morph after touch
0x0067	aaappppp	(p) organ b3 preset I drawbar 4 morph control pedal
0x0068	4444www	(4) organ b3 preset I drawbar 4, (w) organ b3 preset I drawbar 5 morph wheel
0x0069	waaaaaapp	(a) organ b3 preset I drawbar 5 morph after touch, (p) organ b3 preset I drawbar 5 morph control pedal

offset	bits	description
0x006A	ppp5555w	(5) organ b3 preset I drawbar 5, (w) organ b3 preset I drawbar 6 morph wheel
0x006B	wwwwaaaa	(a) organ b3 preset I drawbar 6 morph after touch
0x006C	appppp66	(p) organ b3 preset I drawbar 6 morph control pedal, (6) organ b3 preset I drawbar 6
0x006D	66wwwwwa	(w) organ b3 preset I drawbar 7 morph wheel, (a) organ b3 preset I drawbar 7 morph after touch
0x006E	aaaapppp	(p) organ b3 preset I drawbar 7 morph control pedal
0x006F	p7777www	(7) organ b3 preset I drawbar 7, (w) organ b3 preset I drawbar 8 morph wheel
0x0070	wwaaaaap	(a) organ b3 preset I drawbar 8 morph after touch, (p) organ b3 preset I drawbar 8 morph control pedal
0x0071	pppp8888	(8) organ b3 preset I drawbar 8
0x0072	wwwwaaaa	(w) organ b3 preset I drawbar 9 morph wheel, (a) organ b3 preset I drawbar 9 morph after touch
0x0073	aappppp9	(p) organ b3 preset I drawbar 9 morph control pedal, (9) organ b3 preset I drawbar 9
0x0074	999vp---	(v) organ b3 preset I vibrato chorus, (p) organ b3 preset I percussion
0x0075	-----	
0x0076	wwwwaaaa	(w) organ vox preset I drawbar 1 morph wheel, (a) organ vox preset I drawbar 1 morph after touch
0x0077	aappppp1	(p) organ vox preset I drawbar 1 morph control pedal, (1) organ vox preset I drawbar 1
0x0078	111wwwww	(w) organ vox preset I drawbar 2 morph wheel
0x0079	aaaaaapp	(a) organ vox preset I drawbar 2 morph after touch, (p) organ vox preset I drawbar 2 morph control pedal
0x007A	pp2222ww	(2) organ vox preset I drawbar 2, (w) organ vox preset I drawbar 3 morph wheel
0x007B	wwwwaaaa	(a) organ vox preset I drawbar 3 morph after touch
0x007C	ppppp333	(p) organ vox preset I drawbar 3 morph control pedal, (3) organ vox preset I drawbar 3,
0x007D	3wwwwaaa	(w) organ vox preset I drawbar 4 morph wheel, (a) organ vox preset I drawbar 4 morph after touch
0x007E	aaappppp	(p) organ vox preset I drawbar 4 morph control pedal
0x007F	4444wwww	(4) organ vox preset I drawbar 4, (w) organ vox preset I drawbar 5 morph wheel
0x0080	waaaaaap	(a) organ vox preset I drawbar 5 morph after touch, (p) organ vox preset I drawbar 5 morph control pedal
0x0081	ppp5555w	(5) organ vox preset I drawbar 5, (w) organ vox preset I drawbar 6 morph wheel
0x0082	wwwwaaaa	(a) organ vox preset I drawbar 6 morph after touch
0x0083	appppp66	(p) organ vox preset I drawbar 6 morph control pedal, (6) organ vox preset I drawbar 6
0x0084	66wwwwwa	(w) organ vox preset I drawbar 7 morph wheel, (a) organ vox preset I drawbar 7 morph after touch
0x0085	aaaapppp	(p) organ vox preset I drawbar 7 morph control pedal
0x0086	p7777www	(7) organ vox preset I drawbar 7, (w) organ vox preset I drawbar 8 morph wheel
0x0087	wwaaaaap	(a) organ vox preset I drawbar 8 morph after touch, (p) organ vox preset I drawbar 8 morph control pedal
0x0088	pppp8888	(8) organ vox preset I drawbar 8
0x0089	wwwwaaaa	(w) organ vox preset I drawbar 9 morph wheel, (a) organ vox preset I drawbar 9 morph after touch
0x008A	aappppp9	(p) organ vox preset I drawbar 9 morph control pedal, (9) organ vox preset I drawbar 9
0x008B	999-----	
0x008C	-----	
0x008D	wwaapp1h	(w,a,p,1) organ farfisa preset I drawbar 1, (h,a,p,2) organ farfisa preset I drawbar 2
0x008E	haapp2ww	(w,a,p,3) organ farfisa preset I drawbar 3
0x008F	aapp3wwa	(w,a,p,4) organ farfisa preset I drawbar 4, (w,a,p,3) organ farfisa preset I drawbar 4
0x0090	app4wwaa	(w,a,p,5) organ farfisa preset I drawbar 5
0x0091	pp5wwaad	(w,a,d,6) organ farfisa preset I drawbar 6
0x0092	d6wwaapp	(w,a,p,7) organ farfisa preset I drawbar 7
0x0093	7wwaapp8	(w,a,p,8) organ farfisa preset I drawbar 8
0x0094	wwaapp9-	(w,a,p,9) organ farfisa preset I drawbar 9
0x0095	-----	

offset	bits	description
0x0096	wwwwaaaa	(w) organ b3 preset II drawbar 1 morph wheel, (a) organ b3 preset II drawbar 1 morph after touch
0x0097	aappppp1	(p) organ b3 preset II drawbar 1 morph control pedal, (1) organ b3 preset II drawbar 1
0x0098	111wwwww	(w) organ b3 preset II drawbar 2 morph wheel
0x0099	aaaaaapp	(a) organ b3 preset II drawbar 2 morph after touch, (p) organ b3 preset II drawbar 2 morph control pedal
0x009A	pp2222ww	(2) organ b3 preset II drawbar 2, (w) organ b3 preset II drawbar 3 morph wheel
0x009B	wwwwaaaa	(a) organ b3 preset II drawbar 3 morph after touch
0x009C	ppppp333	(p) organ b3 preset II drawbar 3 morph control pedal, (3) organ b3 preset II drawbar 3,
0x009D	3wwwwaa	(w) organ b3 preset II drawbar 4 morph wheel, (a) organ b3 preset II drawbar 4 morph after touch
0x009E	aaappppp	(p) organ b3 preset II drawbar 4 morph control pedal
0x009F	4444wwww	(4) organ b3 preset II drawbar 4, (w) organ b3 preset II drawbar 5 morph wheel
0x00A0	waaaaaap	(a) organ b3 preset II drawbar 5 morph after touch, (p) organ b3 preset II drawbar 5 morph control pedal
0x00A1	ppp5555w	(5) organ b3 preset II drawbar 5, (w) organ b3 preset II drawbar 6 morph wheel
0x00A2	wwwwaaaa	(a) organ b3 preset II drawbar 6 morph after touch
0x00A3	appppp66	(p) organ b3 preset II drawbar 6 morph control pedal, (6) organ b3 preset II drawbar 6
0x00A4	66wwwwaa	(w) organ b3 preset II drawbar 7 morph wheel, (a) organ b3 preset II drawbar 7 morph after touch
0x00A5	aaaapppp	(p) organ b3 preset II drawbar 7 morph control pedal
0x00A6	p7777www	(7) organ b3 preset II drawbar 7, (w) organ b3 preset II drawbar 8 morph wheel
0x00A7	wwaaaaap	(a) organ b3 preset II drawbar 8 morph after touch, (p) organ b3 preset II drawbar 8 morph control pedal
0x00A8	pppp8888	(8) organ b3 preset II drawbar 8
0x00A9	wwwwaaaa	(w) organ b3 preset II drawbar 9 morph wheel, (a) organ b3 preset II drawbar 9 morph after touch
0x00AA	aappppp9	(p) organ b3 preset II drawbar 9 morph control pedal, (9) organ b3 preset II drawbar 9
0x00AB	999vp---	(v) organ b3 preset II vibrato chorus, (p) organ b3 preset II percussion
0x00AC	-----	
0x00AD	wwwwaaaa	(w) organ vox preset II drawbar 1 morph wheel, (a) organ vox preset II drawbar 1 morph after touch
0x00AE	aappppp1	(p) organ vox preset II drawbar 1 morph control pedal, (1) organ vox preset II drawbar 1
0x00AF	111wwwww	(w) organ vox preset II drawbar 2 morph wheel
0x00B0	aaaaaapp	(a) organ vox preset II drawbar 2 morph after touch, (p) organ vox preset II drawbar 2 morph control pedal
0x00B1	pp2222ww	(2) organ vox preset II drawbar 2, (w) organ vox preset II drawbar 3 morph wheel
0x00B2	wwwwaaaa	(a) organ vox preset II drawbar 3 morph after touch
0x00B3	ppppp333	(p) organ vox preset II drawbar 3 morph control pedal, (3) organ vox preset II drawbar 3,
0x00B4	3wwwwaa	(w) organ vox preset II drawbar 4 morph wheel, (a) organ vox preset II drawbar 4 morph after touch
0x00B5	aaappppp	(p) organ vox preset II drawbar 4 morph control pedal
0x00B6	4444wwww	(4) organ vox preset II drawbar 4, (w) organ vox preset II drawbar 5 morph wheel
0x00B7	waaaaaap	(a) organ vox preset II drawbar 5 morph after touch, (p) organ vox preset II drawbar 5 morph control pedal
0x00B8	ppp5555w	(5) organ vox preset II drawbar 5, (w) organ vox preset II drawbar 6 morph wheel
0x00B9	wwwwaaaa	(a) organ vox preset II drawbar 6 morph after touch
0x00BA	appppp66	(p) organ vox preset II drawbar 6 morph control pedal, (6) organ vox preset II drawbar 6
0x00BB	66wwwwaa	(w) organ vox preset II drawbar 7 morph wheel, (a) organ vox preset II drawbar 7 morph after touch
0x00BC	aaaapppp	(p) organ vox preset II drawbar 7 morph control pedal
0x00BD	p7777www	(7) organ vox preset II drawbar 7, (w) organ vox preset II drawbar 8 morph wheel

offset	bits	description
0x00BE	wwaaaaap	(a) organ vox preset II drawbar 8 morph after touch, (p) organ vox preset II drawbar 8 morph control pedal
0x00BF	pppp8888	(8) organ vox preset II drawbar 8
0x00C0	wwwwwaaa	(w) organ vox preset II drawbar 9 morph wheel, (a) organ vox preset II drawbar 9 morph after touch
0x00C1	aappppp9	(p) organ vox preset II drawbar 9 morph control pedal, (9) organ vox preset II drawbar 9
0x00C2	999-----	
0x00C3	-----	
0x00C4	wwaapp1h	(w,a,p,1) organ farfisa preset II drawbar 1, (h,a,p,2) organ farfisa preset II drawbar 2
0x00C5	haapp2ww	(w,a,p,3) organ farfisa preset II drawbar 3
0x00C6	aapp3wwa	(w,a,p,4) organ farfisa preset II drawbar 4, (w,a,p,3) organ farfisa preset II drawbar 4
0x00C7	app4wwaa	(w,a,p,5) organ farfisa preset II drawbar 5
0x00C8	pp5wwaad	(w,a,d,6) organ farfisa preset II drawbar 6
0x00C9	d6wwaapp	(w,a,p,7) organ farfisa preset II drawbar 7
0x00CA	7wwaapp8	(w,a,p,8) organ farfisa preset II drawbar 8
0x00CB	wwaapp9-	(w,a,p,9) organ farfisa preset II drawbar 9
0x00CC	-----	
0x00CD	ttt-----	(t) piano type
0x00CE	-----c	(c) piano clavinet model
0x00CF	clsnddhh	(l) piano long release, (s) piano string resonance, (n) piano pedal noise, (d) piano dynamics, (h) piano clav eq hi
0x00D0	eeiiiiii	(e) piano clav eq, (s) piano sample id
0x00D1	iiiiiiii	
0x00D2	iiiiiiii	
0x00D3	iiiiiiii	
0x00D4	ii-----	
0x00D5	-----	
0x00D6	-----	
0x00D7	-----	
0x00D8	-----	
0x00D9	-----o	(o) synth arp on
0x00DA	mddd-rr	(m) synth arp master clock, (d) synth arp master clock divisor, (r) synth arp rate
0x00DB	rrrrrppn	(p) synth arp pattern, (n) synth arp master range
0x00DC	nvrrrrh-	(v) synth lfo master clock, (r) synth lfo rate clock divisor, (h) synth kb-hold
0x00DD	-----	
0x00DE	-----	
0x00DF	aaaaaad	(a) synth mod env attack, (d) synth mod env decay
0x00E0	ddddddrr	(r) synth mod env release
0x00E1	rrrrrvmm	(v) synth mod env velocity, (m) synth osc mode
0x00E2	mfffffff	(f) synth osc waveform
0x00E3	fffwwww	(w) synth shape morph wheel
0x00E4	wwaaaaa	(a) synth shape morph after touch
0x00E5	aaaccccc	(c) synth shape morph control pedal
0x00E6	ccsssss	(s) synth shape
0x00E7	ssmmmmm	(m) synth shape mod
0x00E8	mwwwww	(w) synth shape detune morph wheel
0x00E9	waaaaaa	(a) synth shape detune morph after touch
0x00EA	accccccc	(c) synth shape detune morph control pedal
0x00EB	cdddddd	(d) synth shape detune
0x00EC	hhaaccsw	(h) synth skip sample attack morph wheel, (a) synth skip sample attack morph after touch, (c) synth skip sample attack morph control pedal, (s) synth skip sample attack, (w) synth filter freq morph wheel
0x00ED	wwwwwwa	(a) synth filter freq morph after touch
0x00EE	aaaaaac	(c) synth filter freq morph control pedal
0x00EF	cccccccf	(f) synth filter freq
0x00F0	ffffffrr	(r) synth filter resonance
0x00F1	rrrrr222	(m) synth filter mod 2
0x00F2	22221111	(l) synth filter mod 1



offset	bits	description
0x00F3	111kttta	(t) synth filter kb track, (t) synth filter type, (a) synth amp env attack
0x00F4	aaaaaadd	(d) synth amp env decay
0x00F5	ddddrrrr	(r) synth amp env release
0x00F6	rrrrvttt	(v) synth amp env velocity, (t) synth lfo rate
0x00F7	ttttwwii	(w) synth lfo waveform, (i) synth sample id
0x00F8	iiiiiii	
0x00F9	iiiiiii	
0x00FA	iiiiiii	
0x00FB	iiiiirr	(r) synth glide rate
0x00FC	rrrrmmu	(m) synth glide-voice-mode, (u) synth unison
0x00FD	uuvvv---	(v) synth vibrato
0x00FE	-----	
0x00FF	mmccccc	(m) extern midi control, (c) extern midi cc number
0x0100	cwwwwww	(w) extern midi cc morph wheel
0x0101	waaaaaa	(a) extern midi cc morph after touch
0x0102	ppppppp	(p) extern midi cc morph control pedal
0x0103	ppppccc	(c) extern midi cc
0x0104	obbbbbbb	(o) extern midi cc on, (b) extern midi bank select CC32
0x0105	obbbbbbb	(o) extern midi bank select CC32 enabled, (b) extern midi bank select CC00
0x0106	ovvvvvvv	(o) extern midi bank select CC00 enabled, (v) extern midi program
0x0107	occcc-tw	(o) extern midi program on, (c) extern midi channel, (t) extern midi channel type, (w) extern volume morph wheel
0x0108	wwwwwwa	(a) extern volume morph after touch
0x0109	aaaaaap	(p) extern volume morph control pedal
0x010A	pppppppv	(v) extern volume
0x010B	vvvvvvow	(o) extern midi volume on, (w) extern midi send wheel
0x010C	ap-vvs--	(a) extern midi send aftertouch, (p) extern midi send control-pedal, (v) extern midi velocity curve, (s) extern midi send swell
0x010D	-----	
0x010E	-----	
0x010F	ffossttt	(f) effect focus, (o) effect 1 on, (s) effect-1-source, (t) effect 1 type
0x0110	cwwwwaa	(c) effect 1 master clock, (w) effect 1 rate mst clock divisor morph wheel, (w) effect 1 rate mst clock divisor morph after touch
0x0111	aaappppp	(p) effect 1 rate mst clock divisor morph control pedal
0x0112	rrrrwww	(r) effect 1 rate mst clock divisor, (w) effect 1 rate morph wheel
0x0113	wwwwaaa	(a) effect 1 rate morph after touch
0x0114	aaaapppp	(p) effect 1 rate morph control pedal
0x0115	pppprrrr	(r) effect 1 rate
0x0116	rrrrwww	(w) effect 1 amount morph wheel
0x0117	wwwwaaa	(a) effect 1 amount after touch
0x0118	aaappppp	(p) effect 1 amount control pedal
0x0119	pppaaaa	(a) effect 1 amount
0x011A	aaossttt	(o) effect 2 on, (s) effect-2-source, (t) effect 2 type
0x011B	cwwwwaa	(c) effect 2 master clock, (w) effect 2 rate mst clock divisor morph wheel, (w) effect 2 rate mst clock divisor morph after touch
0x011C	aaappppp	(p) effect 2 rate mst clock divisor morph control pedal
0x011D	rrrrwww	(r) effect 2 rate mst clock divisor, (w) effect 2 rate morph wheel
0x011E	wwwwaaa	(a) effect 2 rate morph after touch
0x011F	aaaapppp	(p) effect 2 rate morph control pedal
0x0120	pppprrrr	(r) effect 2 rate
0x0121	rrrrwww	(w) effect 2 amount morph wheel
0x0122	wwwwaaa	(a) effect 2 amount after touch
0x0123	aaappppp	(p) effect 2 amount control pedal
0x0124	pppaaaa	(a) effect 2 amount
0x0125	aaosspmw	(o) delay on, (s) delay source, (p) delay ping pong, (m) delay master clock, (w) delay tempo master clock divisor morph wheel (o) delay on, (s) delay source, (p) delay ping pong, (m) delay master clock, (w) delay tempo master clock divisor morph wheel
0x0126	wwwwaaa	(a) delay tempo master clock divisor morph after touch

offset	bits	description
0x0127	apppppdd	(p) delay tempo master clock divisor morph control pedal, (d) delay tempo master clock divisor
0x0128	ddwwwww	(w) delay tempo morph wheel
0x0129	wwwwwwa	(a) delay tempo morph after touch
0x012A	aaaaaaaa	
0x012B	aaaacccc	(c) delay tempo morph control pedal
0x012C	cccccccc	
0x012D	cttttttt	(t) delay tempo
0x012E	tttttww	(w) delay amount morph wheel
0x012F	wwwwaaa	(a) delay amount morph after touch
0x0130	aaaaapp	(p) delay amount morph control pedal
0x0131	pppppaa	(a) delay amount
0x0132	aaaaffff	(f) delay feedback
0x0133	fffosstt	(o) amp sim eq on, (s) amp sim eq source, (t) amp type
0x0134	dddddddt	(d) amp sim drive, (t) eq treble
0x0135	ttttttmm	(m) eq mid
0x0136	mmmmmbbb	(b) eq bass
0x0137	bbbbffff	(f) eq mid flt freq
0x0138	fff-----	
0x0139	-----	
0x013A	-----	
0x013B	-----	
0x013C	-----	Slot B, same as offset 0x43, offset from Slot A is 0xf9 (249 bytes)
...		
0x0220	-----	
0x0221	-----	
0x0222	-----	
0x0223	-----	
0x0224	-----	
0x0225	-----	
0x0226	-----	
0x0227	-----	
0x0228	-----	
0x0229	-----	
0x022A	-----	
0x022B	-----	
0x022C	-----	
0x022D	-----	
0x022E	-----	
0x022F	-----	
0x0230	-----	
0x0231	-----	
0x0232	-----	
0x0233	-----	
0x0234	-----	

## Nord Stage 2 Synth File Structure

NS2 Synth file (ns2s) is a subset of the Program file (0x00DF to 0x00FE). Header structure is similar to ns2f file.  
note: Arpeggiator settings are not included.

**NS3 Extern On**

Offset in file: 0xF4 (b7)

0 = off, 1 = on

**NS3 Extern Kb Zone**

Offset in file: 0xF4 (b6-3)

See: [Organ Kb Zone](#) for detailed explanation.

**NS3 Extern Octave Shift**

Offset in file: 0xF4 (b1-0) and 0xF5 (b7)

Octave Shift = value - 6

**NS3 Extern Pitch Stick**

Offset in file: 0xF6 (b7)

0 = off, 1 = on

**NS3 Extern Sustain Pedal**

Offset in file: 0xF6 (b6)

0 = off, 1 = on

**NS3 Extern Midi Control**

Offset in file: 0xF6 (b1-0)

0 = Midi CC

1 = Program

2 = Volume

**NS3 Extern Midi Send User CC On Load**

Offset in file: 0xfb (b1)

(Send on Load)

0 = off, 1 = on

**NS3 Extern Midi CC**

Offset in file: 0xF7 (b0) and 0xF8 (b7-2)

7-bits value = 0/127

**NS3 Extern Midi Send Program On Load**

Offset in file: 0x101 (b1)

(Send on Load)

0 = off, 1 = on

**NS3 Extern Midi Program**

Offset in file: 0xFD (b0) and 0xFE (b7-2)

7-bits value = 0/127

**NS3 Extern Midi Send Volume On Load**

Offset in file: 0x105 (b1)

(Send on Load)

0 = off, 1 = on

**NS3 Extern Midi Send Volume**

Offset in file: 0x105 (b0)

0 = off, 1 = on

**NS3 Extern Volume**

Offset in file: 0x101 (b0) and 0x102 (b7-2)

7-bits value = 0/127

**NS3 Extern Midi Channel**

Offset in file: 0xf5 (b4-0)

5-bits value

0 = OFF

1 = 1

2 = 2....

**NS3 Extern Midi Bank Select CC00**

Offset in file: 0xfc (b0) to 0xfd (b7-1)

8-bits value

0 = OFF

1 = 0

2 = 1....

**NS3 Extern Midi Bank Select CC32**

Offset in file: 0xfb (b0) to 0xfc (b7-1)

8-bits value

0 = OFF

1 = 0

2 = 1....

**NS3 Extern Midi CC Number**

Offset in file: 0xf7 (b7-1)

7-bits value = 0 to 119

**NS3 Extern Midi Send Wheel**

Offset in file: 0xf6 (b5)

0 = OFF

1 = ON

**NS3 Extern Midi Send AfterTouch**

Offset in file: 0xf6 (b4)

0 = OFF

1 = ON

## NS3 Extern Midi Send Control Pedal

Offset in file: 0xf6 (b3)

0 = OFF

1 = ON

## NS3 Extern Midi Send Swell

Offset in file: 0xf6 (b2)

0 = OFF

1 = ON

## NS3 Extern Midi Velocity Curve

Offset in file: 0xf5 (b6-5)

0 = Soft

1 = Mid

2 = Hard

## NS3 Amp Sim Eq On

Offset in file: 0x129 (b2)

0 = off, 1 = on

## NS3 Amp Sim Eq Source

Offset in file: 0x10B (b3-2)

0 = Organ, 1, Piano, 2 = Synth

## NS3 Amp Sim Eq Amp Type

Offset in file: 0x12A (b7-5)

0 = Clean

1 = Twin

2 = JC

3 = Small

4 = LP24

5 = HP24

## NS3 Amp Sim Eq Treble

Offset in file: 0x12A (b4-0) and 0x12B (b7-6)

treble (fixed 4 kHz) frequency boost/cut table:

0 = -15.0 dB

1 = -14.8 dB

2 = -14.5 dB

3 = -14.2 dB

4 = -14.0 dB

5 = -13.8 dB

6 = -13.5 dB

7 = -13.2 dB

8 = -13.0 dB

9 = -12.8 dB  
10 = -12.5 dB  
11 = -12.2 dB  
12 = -12.0 dB  
13 = -11.8 dB  
14 = -11.5 dB  
15 = -11.2 dB  
16 = -11.0 dB  
17 = -10.8 dB  
18 = -10.5 dB  
19 = -10.2 dB  
20 = -10.0 dB  
21 = -9.8 dB  
22 = -9.5 dB  
23 = -9.2 dB  
24 = -9.0 dB  
25 = -8.8 dB  
26 = -8.5 dB  
27 = -8.2 dB  
28 = -8.0 dB  
29 = -7.8 dB  
30 = -7.5 dB  
31 = -7.2 dB  
32 = -7.0 dB  
33 = -6.8 dB  
34 = -6.5 dB  
35 = -6.2 dB  
36 = -6.0 dB  
37 = -5.8 dB  
38 = -5.5 dB  
39 = -5.2 dB  
40 = -5.0 dB  
41 = -4.8 dB  
42 = -4.5 dB  
43 = -4.2 dB  
44 = -4.0 dB  
45 = -3.8 dB  
46 = -3.5 dB  
47 = -3.2 dB  
48 = -3.0 dB  
49 = -2.8 dB  
50 = -2.5 dB  
51 = -2.2 dB  
52 = -2.0 dB  
53 = -1.8 dB  
54 = -1.5 dB  
55 = -1.2 dB  
56 = -1.0 dB  
57 = -0.8 dB  
58 = -0.5 dB  
59 = -0.2 dB  
60 = 0.0 dB  
61 = +0.2 dB  
62 = +0.5 dB  
63 = +0.8 dB  
64 = +1.0 dB  
65 = +1.2 dB  
66 = +1.5 dB  
67 = +1.8 dB  
68 = +2.0 dB  
69 = +2.2 dB

70 = +2.5 dB  
71 = +2.8 dB  
72 = +3.0 dB  
73 = +3.2 dB  
74 = +3.5 dB  
75 = +3.8 dB  
76 = +4.0 dB  
77 = +4.2 dB  
78 = +4.5 dB  
79 = +4.8 dB  
80 = +5.0 dB  
81 = +5.2 dB  
82 = +5.5 dB  
83 = +5.8 dB  
84 = +6.0 dB  
85 = +6.2 dB  
86 = +6.5 dB  
87 = +6.8 dB  
88 = +7.0 dB  
89 = +7.2 dB  
90 = +7.5 dB  
91 = +7.8 dB  
92 = +8.0 dB  
93 = +8.2 dB  
94 = +8.5 dB  
95 = +8.8 dB  
96 = +9.0 dB  
97 = +9.2 dB  
98 = +9.5 dB  
99 = +9.8 dB  
100 = +10.0 dB  
101 = +10.2 dB  
102 = +10.5 dB  
103 = +10.8 dB  
104 = +11.0 dB  
105 = +11.2 dB  
106 = +11.5 dB  
107 = +11.8 dB  
108 = +12.0 dB  
109 = +12.2 dB  
110 = +12.5 dB  
111 = +12.8 dB  
112 = +13.0 dB  
113 = +13.2 dB  
114 = +13.5 dB  
115 = +13.8 dB  
116 = +14.0 dB  
117 = +14.2 dB  
118 = +14.5 dB  
119 = +14.8 dB  
120 = +15.0 dB  
121 = UNDEF  
122 = UNDEF  
123 = UNDEF  
124 = UNDEF  
125 = UNDEF  
126 = UNDEF  
127 = UNDEF



## NS3 Amp Sim Eq Mid Res

Offset in file: 0x12B (b5-0) and 0x12C (b7)

if Amp Type is LP24 or HP24 filter resonance = 0 to 10

else middle frequency boost/cut table:

0	=	-15.0	dB
1	=	-14.8	dB
2	=	-14.5	dB
3	=	-14.2	dB
4	=	-14.0	dB
5	=	-13.8	dB
6	=	-13.5	dB
7	=	-13.2	dB
8	=	-13.0	dB
9	=	-12.8	dB
10	=	-12.5	dB
11	=	-12.2	dB
12	=	-12.0	dB
13	=	-11.8	dB
14	=	-11.5	dB
15	=	-11.2	dB
16	=	-11.0	dB
17	=	-10.8	dB
18	=	-10.5	dB
19	=	-10.2	dB
20	=	-10.0	dB
21	=	-9.8	dB
22	=	-9.5	dB
23	=	-9.2	dB
24	=	-9.0	dB
25	=	-8.8	dB
26	=	-8.5	dB
27	=	-8.2	dB
28	=	-8.0	dB
29	=	-7.8	dB
30	=	-7.5	dB
31	=	-7.2	dB
32	=	-7.0	dB
33	=	-6.8	dB
34	=	-6.5	dB
35	=	-6.2	dB
36	=	-6.0	dB
37	=	-5.8	dB
38	=	-5.5	dB
39	=	-5.2	dB
40	=	-5.0	dB
41	=	-4.8	dB
42	=	-4.5	dB
43	=	-4.2	dB
44	=	-4.0	dB
45	=	-3.8	dB
46	=	-3.5	dB
47	=	-3.2	dB
48	=	-3.0	dB
49	=	-2.8	dB
50	=	-2.5	dB
51	=	-2.2	dB
52	=	-2.0	dB
53	=	-1.8	dB
54	=	-1.5	dB
55	=	-1.2	dB

56 = -1.0 dB  
57 = -0.8 dB  
58 = -0.5 dB  
59 = -0.2 dB  
60 = 0.0 dB  
61 = +0.2 dB  
62 = +0.5 dB  
63 = +0.8 dB  
64 = +1.0 dB  
65 = +1.2 dB  
66 = +1.5 dB  
67 = +1.8 dB  
68 = +2.0 dB  
69 = +2.2 dB  
70 = +2.5 dB  
71 = +2.8 dB  
72 = +3.0 dB  
73 = +3.2 dB  
74 = +3.5 dB  
75 = +3.8 dB  
76 = +4.0 dB  
77 = +4.2 dB  
78 = +4.5 dB  
79 = +4.8 dB  
80 = +5.0 dB  
81 = +5.2 dB  
82 = +5.5 dB  
83 = +5.8 dB  
84 = +6.0 dB  
85 = +6.2 dB  
86 = +6.5 dB  
87 = +6.8 dB  
88 = +7.0 dB  
89 = +7.2 dB  
90 = +7.5 dB  
91 = +7.8 dB  
92 = +8.0 dB  
93 = +8.2 dB  
94 = +8.5 dB  
95 = +8.8 dB  
96 = +9.0 dB  
97 = +9.2 dB  
98 = +9.5 dB  
99 = +9.8 dB  
100 = +10.0 dB  
101 = +10.2 dB  
102 = +10.5 dB  
103 = +10.8 dB  
104 = +11.0 dB  
105 = +11.2 dB  
106 = +11.5 dB  
107 = +11.8 dB  
108 = +12.0 dB  
109 = +12.2 dB  
110 = +12.5 dB  
111 = +12.8 dB  
112 = +13.0 dB  
113 = +13.2 dB  
114 = +13.5 dB  
115 = +13.8 dB  
116 = +14.0 dB

117 = +14.2 dB  
118 = +14.5 dB  
119 = +14.8 dB  
120 = +15.0 dB  
121 = UNDEF  
122 = UNDEF  
123 = UNDEF  
124 = UNDEF  
125 = UNDEF  
126 = UNDEF  
127 = UNDEF

## NS3 Amp Sim Eq Bass Dry Wet

Offset in file: 0x12C (b6-0)

if Amp Type is LP24 or HP24 filter dry / wet = 0 to 10  
else bass (fixed 100 Hz) frequency boost/cut table:

0 = -15.0 dB  
1 = -14.8 dB  
2 = -14.5 dB  
3 = -14.2 dB  
4 = -14.0 dB  
5 = -13.8 dB  
6 = -13.5 dB  
7 = -13.2 dB  
8 = -13.0 dB  
9 = -12.8 dB  
10 = -12.5 dB  
11 = -12.2 dB  
12 = -12.0 dB  
13 = -11.8 dB  
14 = -11.5 dB  
15 = -11.2 dB  
16 = -11.0 dB  
17 = -10.8 dB  
18 = -10.5 dB  
19 = -10.2 dB  
20 = -10.0 dB  
21 = -9.8 dB  
22 = -9.5 dB  
23 = -9.2 dB  
24 = -9.0 dB  
25 = -8.8 dB  
26 = -8.5 dB  
27 = -8.2 dB  
28 = -8.0 dB  
29 = -7.8 dB  
30 = -7.5 dB  
31 = -7.2 dB  
32 = -7.0 dB  
33 = -6.8 dB  
34 = -6.5 dB  
35 = -6.2 dB  
36 = -6.0 dB  
37 = -5.8 dB  
38 = -5.5 dB  
39 = -5.2 dB  
40 = -5.0 dB  
41 = -4.8 dB  
42 = -4.5 dB

43 = -4.2 dB  
44 = -4.0 dB  
45 = -3.8 dB  
46 = -3.5 dB  
47 = -3.2 dB  
48 = -3.0 dB  
49 = -2.8 dB  
50 = -2.5 dB  
51 = -2.2 dB  
52 = -2.0 dB  
53 = -1.8 dB  
54 = -1.5 dB  
55 = -1.2 dB  
56 = -1.0 dB  
57 = -0.8 dB  
58 = -0.5 dB  
59 = -0.2 dB  
60 = 0.0 dB  
61 = +0.2 dB  
62 = +0.5 dB  
63 = +0.8 dB  
64 = +1.0 dB  
65 = +1.2 dB  
66 = +1.5 dB  
67 = +1.8 dB  
68 = +2.0 dB  
69 = +2.2 dB  
70 = +2.5 dB  
71 = +2.8 dB  
72 = +3.0 dB  
73 = +3.2 dB  
74 = +3.5 dB  
75 = +3.8 dB  
76 = +4.0 dB  
77 = +4.2 dB  
78 = +4.5 dB  
79 = +4.8 dB  
80 = +5.0 dB  
81 = +5.2 dB  
82 = +5.5 dB  
83 = +5.8 dB  
84 = +6.0 dB  
85 = +6.2 dB  
86 = +6.5 dB  
87 = +6.8 dB  
88 = +7.0 dB  
89 = +7.2 dB  
90 = +7.5 dB  
91 = +7.8 dB  
92 = +8.0 dB  
93 = +8.2 dB  
94 = +8.5 dB  
95 = +8.8 dB  
96 = +9.0 dB  
97 = +9.2 dB  
98 = +9.5 dB  
99 = +9.8 dB  
100 = +10.0 dB  
101 = +10.2 dB  
102 = +10.5 dB  
103 = +10.8 dB

104 = +11.0 dB  
105 = +11.2 dB  
106 = +11.5 dB  
107 = +11.8 dB  
108 = +12.0 dB  
109 = +12.2 dB  
110 = +12.5 dB  
111 = +12.8 dB  
112 = +13.0 dB  
113 = +13.2 dB  
114 = +13.5 dB  
115 = +13.8 dB  
116 = +14.0 dB  
117 = +14.2 dB  
118 = +14.5 dB  
119 = +14.8 dB  
120 = +15.0 dB  
121 = UNDEF  
122 = UNDEF  
123 = UNDEF  
124 = UNDEF  
125 = UNDEF  
126 = UNDEF  
127 = UNDEF

### NS3 Amp Sim Eq Mid Flt Freq

Offset in file: 0x12D (b7-1)

See: [Organ Volume](#) for detailed Morph explanation.

7-bit value 0/127 = 200 Hz to 8.0 kHz

0 = 200 Hz  
1 = 205 Hz  
2 = 210 Hz  
3 = 215 Hz  
4 = 221 Hz  
5 = 226 Hz  
6 = 232 Hz  
7 = 238 Hz  
8 = 244 Hz  
9 = 250 Hz  
10 = 257 Hz  
11 = 263 Hz  
12 = 270 Hz  
13 = 277 Hz  
14 = 284 Hz  
15 = 291 Hz  
16 = 299 Hz  
17 = 306 Hz  
18 = 314 Hz  
19 = 322 Hz  
20 = 330 Hz  
21 = 339 Hz  
22 = 347 Hz  
23 = 356 Hz  
24 = 365 Hz  
25 = 375 Hz  
26 = 384 Hz  
27 = 394 Hz  
28 = 404 Hz

29 = 414 Hz  
30 = 425 Hz  
31 = 436 Hz  
32 = 447 Hz  
33 = 458 Hz  
34 = 470 Hz  
35 = 482 Hz  
36 = 494 Hz  
37 = 507 Hz  
38 = 520 Hz  
39 = 533 Hz  
40 = 546 Hz  
41 = 560 Hz  
42 = 575 Hz  
43 = 589 Hz  
44 = 604 Hz  
45 = 620 Hz  
46 = 635 Hz  
47 = 652 Hz  
48 = 668 Hz  
49 = 685 Hz  
50 = 703 Hz  
51 = 721 Hz  
52 = 739 Hz  
53 = 758 Hz  
54 = 777 Hz  
55 = 797 Hz  
56 = 817 Hz  
57 = 838 Hz  
58 = 859 Hz  
59 = 881 Hz  
60 = 904 Hz  
61 = 927 Hz  
62 = 950 Hz  
63 = 975 Hz  
64 = 999 Hz  
65 = 1.0 kHz  
66 = 1.1 kHz  
67 = 1.1 kHz  
68 = 1.1 kHz  
69 = 1.2 kHz  
70 = 1.2 kHz  
71 = 1.3 kHz  
72 = 1.3 kHz  
73 = 1.3 kHz  
74 = 1.4 kHz  
75 = 1.4 kHz  
76 = 1.5 kHz  
77 = 1.5 kHz  
78 = 1.6 kHz  
79 = 1.6 kHz  
80 = 1.7 kHz  
81 = 1.8 kHz  
82 = 1.8 kHz  
83 = 1.9 kHz  
84 = 1.9 kHz  
85 = 2.0 kHz  
86 = 2.1 kHz  
87 = 2.1 kHz  
88 = 2.2 kHz  
89 = 2.3 kHz

90 = 2.4 kHz  
91 = 2.4 kHz  
92 = 2.5 kHz  
93 = 2.6 kHz  
94 = 2.7 kHz  
95 = 2.8 kHz  
96 = 2.9 kHz  
97 = 3.0 kHz  
98 = 3.1 kHz  
99 = 3.2 kHz  
100 = 3.3 kHz  
101 = 3.4 kHz  
102 = 3.5 kHz  
103 = 3.6 kHz  
104 = 3.7 kHz  
105 = 3.9 kHz  
106 = 4.0 kHz  
107 = 4.1 kHz  
108 = 4.3 kHz  
109 = 4.4 kHz  
110 = 4.6 kHz  
111 = 4.7 kHz  
112 = 4.9 kHz  
113 = 5.0 kHz  
114 = 5.2 kHz  
115 = 5.4 kHz  
116 = 5.6 kHz  
117 = 5.8 kHz  
118 = 5.9 kHz  
119 = 6.1 kHz  
120 = 6.3 kHz  
121 = 6.6 kHz  
122 = 6.8 kHz  
123 = 7.0 kHz  
124 = 7.2 kHz  
125 = 7.5 kHz  
126 = 7.7 kHz  
127 = 8.0 kHz

Morph Wheel:

0x12D (b0), 0x12E (b7-b1): 8-bit raw value

Morph After Touch:

0x12E (b0), 0x12F (b7-b1): 8-bit raw value

Morph Control Pedal:

0x12F (b0), 0x130 (b7-b1): 8-bit raw value

## NS3 Amp Sim Eq Drive

Offset in file: 0x130 (b0) and 0x131 (b7-2)

See: [Organ Volume](#) for detailed Morph explanation.

7-bit value 0/127 = 0 to 10.0

Morph Wheel:

0x131 (b1-0) and 0x132 (b7-2): 8-bit raw value

Morph After Touch:

0x132 (b1-0) and 0x133 (b7-2): 8-bit raw value

Morph Control Pedal:

0x133 (b1-0) and 0x134 (b7-2): 8-bit raw value

### NS3 Compressor On

Offset in file: 0x139 (b5)

0 = off, 1 = on

### NS3 Compressor Amount

Offset in file: 0x139 (b4-0) and 0x13A (b7-6)

7-bit value 0/127 = 0/10

### NS3 Compressor Fast

Offset in file: 0x13A (b5)

0 = off, 1 = on

### NS3 Delay On

Offset in file: 0x119 (b3)

0 = off, 1 = on

### NS3 Delay Source

Offset in file: 0x119 (b2-1)

0 = Organ, 1, Piano, 2 = Synth

### NS3 Delay Master Clock

Offset in file: 0x119 (b0)

0 = off, 1 = on

### NS3 Delay Tempo

Offset in file:

tempo is using 14-bit

MSW 0x11A (b7-1): 7-bit value

0/127 = 1.5 s to 20 ms (same as MIDI #CC 94, see table below)

LSW 0x11A (b0) and 0x11B (b7-2): 7-bit value

LSW used for fine tempo value (only used with Tag Tempo)

When Tempo knob is not used, LSW is always 0, possible MSW value:

0 = 1500, 1.5 s 40 bpm (1/4)

1 = 1420, 1.42 s 42 bpm (1/4)



2 = 1360,1.36 s 44 bpm (1/4)  
3 = 1300,1.30 s 46 bpm (1/4)  
4 = 1250,1.25 s 48 bpm (1/4)  
5 = 1200,1.20 s 50 bpm (1/4)  
6 = 1150,1.15 s 52 bpm (1/4)  
7 = 1100,1.11 s 54 bpm (1/4)  
8 = 1070,1.07 s 56 bpm (1/4)  
9 = 1030,1.03 s 58 bpm (1/4)  
10 = 1000,1.00 s 60 bpm (1/4)  
11 = 952,952 ms 63 bpm (1/4)  
12 = 909,909 ms 66 bpm (1/4)  
13 = 870,870 ms 69 bpm (1/4)  
14 = 833,833 ms 72 bpm (1/4)  
15 = 789,789 ms 76 bpm (1/4)  
16 = 750,750 ms 80 bpm (1/4)  
17 = 732,732 ms 82 bpm (1/4)  
18 = 714,714 ms 84 bpm (1/4)  
20 = 682,682 ms 88 bpm (1/4)  
21 = 667,667 ms 90 bpm (1/4)  
22 = 652,652 ms 92 bpm (1/4)  
19 = 698,698 ms 86 bpm (1/4)  
23 = 638,638 ms 94 bpm (1/4)  
24 = 625,625 ms 96 bpm (1/4)  
25 = 612,612 ms 98 bpm (1/4)  
26 = 600,600 ms 100 bpm (1/4)  
27 = 588,588 ms 102 bpm (1/4)  
28 = 577,577 ms 104 bpm (1/4)  
29 = 566,566 ms 106 bpm (1/4)  
30 = 556,556 ms 108 bpm (1/4)  
31 = 545,545 ms 110 bpm (1/4)  
32 = 541,541 ms 111 bpm (1/4)  
33 = 536,536 ms 112 bpm (1/4)  
34 = 531,531 ms 113 bpm (1/4)  
35 = 526,526 ms 114 bpm (1/4)  
36 = 522,522 ms 115 bpm (1/4)  
37 = 517,517 ms 116 bpm (1/4)  
38 = 513,513 ms 117 bpm (1/4)  
39 = 508,508 ms 118 bpm (1/4)  
40 = 504,504 ms 119 bpm (1/4)  
41 = 500,500 ms 120 bpm (1/4)  
42 = 496,496 ms 121 bpm (1/4)  
43 = 492,492 ms 122 bpm (1/4)  
44 = 488,488 ms 123 bpm (1/4)  
45 = 484,484 ms 124 bpm (1/4)  
46 = 480,480 ms 125 bpm (1/4)  
47 = 476,476 ms 126 bpm (1/4)  
48 = 472,472 ms 127 bpm (1/4)  
49 = 469,469 ms 128 bpm (1/4)  
50 = 465,465 ms 129 bpm (1/4)  
51 = 462,462 ms 130 bpm (1/4)  
52 = 458,458 ms 131 bpm (1/4)  
53 = 455,455 ms 132 bpm (1/4)  
54 = 451,451 ms 133 bpm (1/4)  
55 = 448,448 ms 134 bpm (1/4)  
56 = 444,444 ms 135 bpm (1/4)  
57 = 441,441 ms 136 bpm (1/4)  
58 = 438,438 ms 137 bpm (1/4)  
59 = 435,435 ms 138 bpm (1/4)  
60 = 432,432 ms 139 bpm (1/4)  
61 = 429,429 ms 140 bpm (1/4)  
62 = 423,423 ms 142 bpm (1/4)

63 = 417,417 ms 144 bpm (1/4)  
64 = 411,411 ms 146 bpm (1/4)  
65 = 405,405 ms 148 bpm (1/4)  
66 = 400,400 ms 150 bpm (1/4)  
67 = 395,395 ms 152 bpm (1/4)  
68 = 390,390 ms 154 bpm (1/4)  
69 = 385,385 ms 156 bpm (1/4)  
70 = 380,380 ms 158 bpm (1/4)  
71 = 375,375 ms 80 bpm (1/8)  
72 = 366,366 ms 82 bpm (1/8)  
73 = 357,357 ms 84 bpm (1/8)  
74 = 349,349 ms 86 bpm (1/8)  
75 = 341,341 ms 88 bpm (1/8)  
76 = 333,333 ms 90 bpm (1/8)  
77 = 326,326 ms 92 bpm (1/8)  
78 = 319,319 ms 94 bpm (1/8)  
79 = 313,313 ms 96 bpm (1/8)  
80 = 306,306 ms 98 bpm (1/8)  
81 = 300,300 ms 100 bpm (1/8)  
82 = 288,288 ms 104 bpm (1/8)  
83 = 278,278 ms 108 bpm (1/8)  
84 = 268,268 ms 112 bpm (1/8)  
85 = 259,259 ms 116 bpm (1/8)  
86 = 250,250 ms 120 bpm (1/8)  
87 = 238,238 ms 126 bpm (1/8)  
88 = 227,227 ms 132 bpm (1/8)  
89 = 217,217 ms 138 bpm (1/8)  
90 = 197,197 ms 152 bpm (1/8)  
91 = 188,188 ms 80 bpm (1/16)  
92 = 179,179 ms 84 bpm (1/16)  
93 = 170,170 ms 88 bpm (1/16)  
94 = 163,163 ms 92 bpm (1/16)  
95 = 156,156 ms 96 bpm (1/16)  
96 = 150,150 ms 100 bpm (1/16)  
97 = 144,144 ms 104 bpm (1/16)  
98 = 139,139 ms 108 bpm (1/16)  
99 = 134,134 ms 112 bpm (1/16)  
100 = 129,129 ms 116 bpm (1/16)  
101 = 125,125 ms 120 bpm (1/16)  
102 = 119,119 ms 126 bpm (1/16)  
103 = 114,114 ms 132 bpm (1/16)  
104 = 109,109 ms 138 bpm (1/16)  
105 = 104,104 ms 144 bpm (1/16)  
106 = 99,99 ms 152 bpm (1/16)  
107 = 94,94 ms 160 bpm (1/16)  
108 = 83,83 ms 180 bpm (1/16)  
109 = 75,75 ms 200 bpm (1/16)  
110 = 68,68 ms 220 bpm (1/16)  
111 = 63,63 ms 240 bpm (1/16)  
112 = 58,58 ms 260 bpm (1/16)  
113 = 54,54 ms 280 bpm (1/16)  
114 = 50,50 ms 300 bpm (1/16)  
115 = 47,47 ms 320 bpm (1/16)  
116 = 44,44 ms 340 bpm (1/16)  
117 = 42,42 ms 360 bpm (1/16)  
118 = 39,39 ms 380 bpm (1/16)  
119 = 38,38 ms 400 bpm (1/16)  
120 = 34,34 ms 440 bpm (1/16)  
121 = 31,31 ms 480 bpm (1/16)  
122 = 30,30 ms 500 bpm (1/16)  
123 = 28,28 ms 540 bpm (1/16)

124 = 26,26 ms 580 bpm (1/16)  
125 = 24,24 ms 620 bpm (1/16)  
126 = 22,22 ms 680 bpm (1/16)  
127 = 20,20 ms 750 bpm (1/16)

Note: When Tap Tempo is used, LSW is different from 0.

A linear interpolation is done to define the fine tempo value.

if 'Delay Master Clock' is enabled 7-bit value 0/127 = 1/2 to 1/64

0 = 1/2  
1 = 1/2  
2 = 1/2  
3 = 1/2  
4 = 1/2  
5 = 1/2  
6 = 1/2  
7 = 1/2  
8 = 1/4D  
9 = 1/4D  
10 = 1/4D  
11 = 1/4D  
12 = 1/4D  
13 = 1/4D  
14 = 1/4D  
15 = 1/4D  
16 = 1/2T  
17 = 1/2T  
18 = 1/2T  
19 = 1/2T  
20 = 1/2T  
21 = 1/2T  
22 = 1/2T  
23 = 1/4S  
24 = 1/4S  
25 = 1/4S  
26 = 1/4S  
27 = 1/4S  
28 = 1/4S  
29 = 1/4S  
30 = 1/4S  
31 = 1/4  
32 = 1/4  
33 = 1/4  
34 = 1/4  
35 = 1/4  
36 = 1/4  
37 = 1/4  
38 = 1/8D  
39 = 1/8D  
40 = 1/8D  
41 = 1/8D  
42 = 1/8D  
43 = 1/8D  
44 = 1/8D  
45 = 1/8D  
46 = 1/4T  
47 = 1/4T  
48 = 1/4T  
49 = 1/4T  
50 = 1/4T

51 = 1/4T  
52 = 1/4T  
53 = 1/8S  
54 = 1/8S  
55 = 1/8S  
56 = 1/8S  
57 = 1/8S  
58 = 1/8S  
59 = 1/8S  
60 = 1/8S  
61 = 1/8  
62 = 1/8  
63 = 1/8  
64 = 1/8  
65 = 1/8  
66 = 1/8  
67 = 1/8  
68 = 1/16D  
69 = 1/16D  
70 = 1/16D  
71 = 1/16D  
72 = 1/16D  
73 = 1/16D  
74 = 1/16D  
75 = 1/16D  
76 = 1/8T  
77 = 1/8T  
78 = 1/8T  
79 = 1/8T  
80 = 1/8T  
81 = 1/8T  
82 = 1/8T  
83 = 1/16S  
84 = 1/16S  
85 = 1/16S  
86 = 1/16S  
87 = 1/16S  
88 = 1/16S  
89 = 1/16S  
90 = 1/16S  
91 = 1/16  
92 = 1/16  
93 = 1/16  
94 = 1/16  
95 = 1/16  
96 = 1/16  
97 = 1/16  
98 = 1/16T  
99 = 1/16T  
100 = 1/16T  
101 = 1/16T  
102 = 1/16T  
103 = 1/16T  
104 = 1/16T  
105 = 1/16T  
106 = 1/32  
107 = 1/32  
108 = 1/32  
109 = 1/32  
110 = 1/32  
111 = 1/32

112 = 1/32  
113 = 1/32T  
114 = 1/32T  
115 = 1/32T  
116 = 1/32T  
117 = 1/32T  
118 = 1/32T  
119 = 1/32T  
120 = 1/32T  
121 = 1/64  
122 = 1/64  
123 = 1/64  
124 = 1/64  
125 = 1/64  
126 = 1/64  
127 = 1/64

Morph Wheel:

0x11B (b1-0), 0x11C (b7-0), and 0x11D (b7-3): 15-bit raw value

Morph After Touch:

0x11D (b2-0), 0x11E (b7-0), and 0x11F (b7-4): 15-bit raw value

Morph Control Pedal:

0x11F (b3-0), 0x120 (b7-0), and 0x121 (b7-5): 15-bit raw value

## NS3 Delay Ping Pong

Offset in file: 0x125 (b5)

0 = off, 1 = on

## NS3 Delay Filter

Offset in file: 0x125 (b4-3)

0 = Bypass  
1 = LP  
2 = HP  
3 = BP

## NS3 Delay Analog Mode

Offset in file: 0x129 (b3)

0 = off, 1 = on

## NS3 Delay Feedback

Offset in file: 0x125 (b2-0) and 0x126 (b7-4)

See: [Organ Volume](#) for detailed Morph explanation.

7-bit value 0/127 = 0/10

Morph Wheel:

0x126 (b3-b0) and 0x127 (b7-4): 8-bit raw value

Morph After Touch:

0x127 (b3-b0) and 0x128 (b7-4): 8-bit raw value

Morph Control Pedal:

0x128 (b3-b0) and 0x129 (b7-4): 8-bit raw value

## NS3 Delay Mix

Offset in file: 0x121 (b4-0) and 0x122 (b7-6)

See: [Organ Volume](#) for detailed Morph explanation.

7-bit value 0/127 = 0/10

Morph Wheel:

0x122 (b5-b0) and 0x123 (b7-6): 8-bit raw value

Morph After Touch:

0x123 (b5-b0) and 0x124 (b7-6): 8-bit raw value

Morph Control Pedal:

0x124 (b5-b0) and 0x125 (b7-6): 8-bit raw value

## NS3 Effect 1 On

Offset in file: 0x10B (b4)

0 = off, 1 = on

## NS3 Effect 1 Source

Offset in file: 0x10B (b3-2)

0 = Organ, 1, Piano, 2 = Synth

## NS3 Effect 1 Type

Offset in file: 0x10B (b1-0) and 0x10C (b7)

0 = A-Pan

1 = Trem

2 = RM

3 = WA-WA

4 = A-WA1

5 = A-WA2

## NS3 Effect 1 Amount

Offset in file: 0x110 (b6-0)

See: [Organ Volume](#) for detailed Morph explanation.

7-bit value 0/127 = 0/10

Morph Wheel:

0x111 (b7-b0): 8-bit raw value

Morph After Touch:

0x112 (b7-b0): 8-bit raw value

Morph Control Pedal:

0x113 (b7-b0): 8-bit raw value

## NS3 Effect 1 Rate

Offset in file: 0x10C (b5-0) and 0x10D (b7)

See: [Organ Volume](#) for detailed Morph explanation.

7-bit value 0/127 = 0/10

if 'Effect 1 Master Clock' is enabled 7-bit value 0/127 = 4/1 to 1/32

0 = 4/1  
1 = 4/1  
2 = 4/1  
3 = 4/1  
4 = 4/1  
5 = 4/1  
6 = 4/1  
7 = 4/1  
8 = 4/1  
9 = 4/1T  
10 = 4/1T  
11 = 4/1T  
12 = 4/1T  
13 = 4/1T  
14 = 4/1T  
15 = 4/1T  
16 = 4/1T  
17 = 4/1T  
18 = 2/1  
19 = 2/1  
20 = 2/1  
21 = 2/1  
22 = 2/1  
23 = 2/1  
24 = 2/1  
25 = 2/1  
26 = 2/1T  
27 = 2/1T  
28 = 2/1T  
29 = 2/1T  
30 = 2/1T  
31 = 2/1T  
32 = 2/1T  
33 = 2/1T  
34 = 2/1T  
35 = 1/1  
36 = 1/1  
37 = 1/1  
38 = 1/1  
39 = 1/1  
40 = 1/1  
41 = 1/1  
42 = 1/1  
43 = 1/1T  
44 = 1/1T  
45 = 1/1T  
46 = 1/1T

47 = 1/1T  
48 = 1/1T  
49 = 1/1T  
50 = 1/1T  
51 = 1/1T  
52 = 1/2  
53 = 1/2  
54 = 1/2  
55 = 1/2  
56 = 1/2  
57 = 1/2  
58 = 1/2  
59 = 1/2  
60 = 1/2T  
61 = 1/2T  
62 = 1/2T  
63 = 1/2T  
64 = 1/2T  
65 = 1/2T  
66 = 1/2T  
67 = 1/2T  
68 = 1/2T  
69 = 1/4  
70 = 1/4  
71 = 1/4  
72 = 1/4  
73 = 1/4  
74 = 1/4  
75 = 1/4  
76 = 1/4  
77 = 1/4T  
78 = 1/4T  
79 = 1/4T  
80 = 1/4T  
81 = 1/4T  
82 = 1/4T  
83 = 1/4T  
84 = 1/4T  
85 = 1/4T  
86 = 1/8  
87 = 1/8  
88 = 1/8  
89 = 1/8  
90 = 1/8  
91 = 1/8  
92 = 1/8  
93 = 1/8  
94 = 1/8T  
95 = 1/8T  
96 = 1/8T  
97 = 1/8T  
98 = 1/8T  
99 = 1/8T  
100 = 1/8T  
101 = 1/8T  
102 = 1/8T  
103 = 1/16  
104 = 1/16  
105 = 1/16  
106 = 1/16  
107 = 1/16



108 = 1/16  
109 = 1/16  
110 = 1/16  
111 = 1/16T  
112 = 1/16T  
113 = 1/16T  
114 = 1/16T  
115 = 1/16T  
116 = 1/16T  
117 = 1/16T  
118 = 1/16T  
119 = 1/16T  
120 = 1/32  
121 = 1/32  
122 = 1/32  
123 = 1/32  
124 = 1/32  
125 = 1/32  
126 = 1/32  
127 = 1/32

Morph Wheel:

0x10D (b6-b0) and 0x10E (b7): 8-bit raw value

Morph After Touch:

0x10E (b6-b0) and 0x10F (b7): 8-bit raw value

Morph Control Pedal:

0x10F (b6-b0) and 0x110 (b7): 8-bit raw value

## NS3 Effect 1 Master Clock

Offset in file: 0x10C (b6)

0 = off, 1 = on

## NS3 Effect 2 On

Offset in file: 0x114 (b7)

0 = off, 1 = on

## NS3 Effect 2 Source

Offset in file: 0x114 (b6-5)

0 = Organ, 1, Piano, 2 = Synth

## NS3 Effect 2 Type

Offset in file: 0x114 (b4-2)

0 = PHAS1  
1 = PHAS2  
2 = FLANG  
3 = VIBE

4 = CHOR1  
5 = CHOR2

## NS3 Effect 2 Amount

Offset in file: 0x115 (b2-0) and 0x116 (b7-4)

See: [Organ Volume](#) for detailed Morph explanation.

7-bit value 0/127 = 0/10

Morph Wheel:

0x116 (b3-b0) and 0x117 (b7-4): 8-bit raw value

Morph After Touch:

0x117 (b3-b0) and 0x118 (b7-4): 8-bit raw value

Morph Control Pedal:

0x118 (b3-b0) and 0x119 (b7-4): 8-bit raw value

## NS3 Effect 2 Rate

Offset in file: 0x114 (b1-0) and 0x115 (b7-3)

7-bit value 0/127 = 0/10

## NS3 Reverb On

Offset in file: 0x114 (b7)

0 = off, 1 = on

## NS3 Reverb Type

Offset in file: 0x134 (b0) and 0x135 (b7-6)

0 = Room 1  
1 = Room 2  
2 = Stage 1  
3 = Stage 2  
4 = Hall 1  
5 = Hall 2

## NS3 Reverb Amount

Offset in file: 0x135 (b4-0) and 0x136 (b7-6)

See: [Organ Volume](#) for detailed Morph explanation.

7-bit value 0/127 = 0/10

Morph Wheel:

0x136 (b5-b0) and 0x137 (b7-6): 8-bit raw value

Morph After Touch:

0x137 (b5-b0) and 0x138 (b7-6): 8-bit raw value

Morph Control Pedal:

0x138 (b5-b0) and 0x139 (b7-6): 8-bit raw value

## NS3 Reverb Bright

Offset in file: 0x135 (b5)

0 = off, 1 = on

## NS3 Rotary Speaker On

Offset in file: 0x10b (bit7)

0 = off, 1 = on

## NS3 Rotary Speaker Source

Offset in file: 0x10b (b6 and b5)

0 = Organ, 1, Piano, 2 = Synth

## NS3 Rotary Speaker Drive

Offset in file: 0x39 (b2 to b0) and 0x3a (b7 to b4)

7-bit value 0/127 converted to 0/10

Note: Same value is used for both panel A & B

## NS3 Rotary Speaker Stop Mode

Offset in file: 0x35 (bit7)

0 = enabled (Speed Stop), 1 = disabled (Speed Slow)

Note: Same value is used for both panel A & B

## NS3 Rotary Speaker Speed

Offset in file: 0x34 (bit0)

0 = Slow/Stop, 1 = Fast

Morph Wheel: 0x35 (b6-4)

Morph After Touch: 0x35 (b3-1)

Morph Control Pedal: 0x35 (b0) and 0x36 (b7-6)

011 = 0x03 = morph off

100 = 0x04 = morph on

Note: Same value is used for both panel A & B

## NS3 Organ On

Offset in file: 0xB6 (b7)

0 = off, 1 = on

## NS3 Organ Kb Zone

Offset in file: 0xB6 (b6-3)

0 = "o---"

1 = "-o---"

2 = "--o--"

3 = "---o"

4 = "oo--"

5 = "-oo-"  
6 = "--oo"  
7 = "ooo-"  
8 = "-ooo"  
9 = "oooo"

## NS3 Organ Volume

Offset in file:

Volume:

0xB6 (b2-b0), 0xB7 (b7-4): 7-bit = 0/127 range

0 = 0ff  
1 = -84.2 dB  
2 = -72.1 dB  
3 = -65.1 dB  
4 = -60.1 dB  
5 = -56.2 dB  
6 = -53.0 dB  
7 = -50.3 dB  
8 = -48.0 dB  
9 = -46.0 dB  
10 = -44.2 dB  
11 = -42.5 dB  
12 = -41.0 dB  
13 = -39.6 dB  
14 = -38.3 dB  
15 = -37.1 dB  
16 = -36.0 dB  
17 = -34.9 dB  
18 = -33.9 dB  
19 = -33.0 dB  
20 = -32.1 dB  
21 = -31.1 dB  
22 = -30.5 dB  
23 = -29.7 dB  
24 = -28.9 dB  
25 = -28.2 dB  
26 = -27.6 dB  
27 = -26.9 dB  
28 = -26.3 dB  
29 = -25.7 dB  
30 = -25.1 dB  
31 = -24.5 dB  
32 = -23.9 dB  
33 = -23.4 dB  
34 = -22.9 dB  
35 = -22.4 dB  
36 = -21.9 dB  
37 = -21.4 dB  
38 = -21.0 dB  
39 = -20.5 dB  
40 = -20.1 dB  
41 = -19.6 dB  
42 = -19.2 dB  
43 = -18.8 dB  
44 = -18.4 dB  
45 = -18.0 dB  
46 = -17.6 dB  
47 = -17.3 dB  
48 = -16.9 dB

49 = -16.5 dB  
50 = -16.2 dB  
51 = -15.8 dB  
52 = -15.5 dB  
53 = -15.2 dB  
54 = -14.9 dB  
55 = -14.5 dB  
56 = -14.2 dB  
57 = -13.9 dB  
58 = -13.6 dB  
59 = -13.3 dB  
60 = -13.0 dB  
61 = -12.7 dB  
62 = -12.5 dB  
63 = -12.2 dB  
64 = -11.9 dB  
65 = -11.6 dB  
66 = -11.4 dB  
67 = -11.1 dB  
68 = -10.9 dB  
69 = -10.6 dB  
70 = -10.3 dB  
71 = -10.1 dB  
72 = -9.9 dB  
73 = -9.6 dB  
74 = -9.4 dB  
75 = -9.1 dB  
76 = -8.9 dB  
77 = -8.7 dB  
78 = -8.5 dB  
79 = -8.2 dB  
80 = -8.0 dB  
81 = -7.8 dB  
82 = -7.6 dB  
83 = -7.4 dB  
84 = -7.2 dB  
85 = -7.0 dB  
86 = -6.8 dB  
87 = -6.6 dB  
88 = -6.4 dB  
89 = -6.2 dB  
90 = -6.0 dB  
91 = -5.8 dB  
92 = -5.6 dB  
93 = -5.4 dB  
94 = -5.2 dB  
95 = -5.0 dB  
96 = -4.9 dB  
97 = -4.7 dB  
98 = -4.5 dB  
99 = -4.3 dB  
100 = -4.2 dB  
101 = -4.0 dB  
102 = -3.8 dB  
103 = -3.6 dB  
104 = -3.5 dB  
105 = -3.3 dB  
106 = -3.1 dB  
107 = -3.0 dB  
108 = -2.8 dB  
109 = -2.7 dB

110 = -2.5 dB  
 111 = -2.3 dB  
 112 = -2.2 dB  
 113 = -2.0 dB  
 114 = -1.9 dB  
 115 = -1.7 dB  
 116 = -1.6 dB  
 117 = -1.4 dB  
 118 = -1.3 dB  
 119 = -1.1 dB  
 120 = -1.0 dB  
 121 = -0.8 dB  
 122 = -0.7 dB  
 123 = -0.6 dB  
 124 = -0.4 dB  
 125 = -0.3 dB  
 126 = -0.1 dB  
 127 = 0.0 dB

#### Morph Wheel:

0xB7 (b3-b0), 0xB8 (b7-b4): 8-bit raw value

#### Morph After Touch:

0xB8 (b3-b0), 0xB9 (b7-b4): 8-bit raw value

#### Morph Control Pedal:

0xB9 (b3-b0), 0xBA (b7-b4): 8-bit raw value

#### Morph Algorithm:

\$d = \$v == 127 ? 'none' : (\$v + \$o - 127) & 127;

where

\$v is the 8-bit morph value

\$o is the original 'From' value

\$d is the final 'To' Morph value

### NS3 Organ Octave Shift

Offset in file: 0xBA (b3-0)

Octave Shift = value - 6

### NS3 Organ Pitch Stick

Offset in file: 0x34 (b4)

0 = off, 1 = on

Note: Same value is used for both panel A & B

### NS3 Organ Sustain Pedal

Offset in file: 0xBB (b7)

0 = off, 1 = on

### NS3 Organ Type

Offset in file: 0xBB (b6-4)

0 = B3

1 = Vox

2 = Farfisa

3 = Pipe1  
4 = Pipe2

## NS3 Organ Drawbars Preset 1

Offset in file: 0xBE

Drawbar value range is 0/8.

For Vox Organ each value is converted to 0/1: 0 (if value < 4) else 1

For Farfisa Organ drawbar 8 is not used and forced to 0

Drawbar 1: 0xBE (b7-4)

Morph Wheel: 0xBE (b3-0) and 0xBF (b7)  
Morph After Touch: 0xBF (b6-2)  
Morph Control Pedal: 0xBF (b1-0) and 0xC0 (b7-5)

Drawbar 2: 0xC0 (b4-1)

Morph Wheel: 0xC0 (b0) and 0xC1 (b7-4)  
Morph After Touch: 0xC1 (b3-0) and 0xC2 (b7)  
Morph Control Pedal: 0xC2 (b6-2)

Drawbar 3: 0xC2 (b1-0) and 0xC3 (b7-6)

Morph Wheel: 0xC3 (b5-1)  
Morph After Touch: 0xC3 (b0) and 0xC4 (b7-4)  
Morph Control Pedal: 0xC4 (b3-0) and 0xC5 (b7)

Drawbar 4: 0xC5 (b6-3)

Morph Wheel: 0xC5 (b2-0) and 0xC6 (b7-6)  
Morph After Touch: 0xC6 (b5-b1)  
Morph Control Pedal: 0xC6 (b0) and 0xC7 (b7-4)

Drawbar 5: 0xC7 (b3-0)

Morph Wheel: 0xC8 (b7-3)  
Morph After Touch: 0xC8 (b2-0) and 0xC9 (b7-6)  
Morph Control Pedal: 0xC9 (b5-1)

Drawbar 6: 0xC9 (b0) and 0xCA (b7-5)

Morph Wheel: 0xCA (b4-0)  
Morph After Touch: 0xCB (b7-3)  
Morph Control Pedal: 0xCB (b2-0) and 0xCC (b7-6)

Drawbar 7: 0xCC (b5-2)

Morph Wheel: 0xCC (b1-0) and 0xCD (b7-5)  
Morph After Touch: 0xCD (b4-0)  
Morph Control Pedal: 0xCE (b7-3)

Drawbar 8: 0xCE (b2-0) and 0xCF (b7)

Morph Wheel: 0xCF (b6-2)  
Morph After Touch: 0xCF (b1-0) and 0xD0 (b7-5)  
Morph Control Pedal: 0xD0 (b4-0)

Drawbar 9: 0xD1 (b7-4)

Morph Wheel: 0xD1 (b3-0) and 0xBF (b7)  
Morph After Touch: 0xD2 (b6-2)  
Morph Control Pedal: 0xD2 (b1-0) and 0xD3 (b7-5)

Morph Algorithm:

```
$d = $v == 8 ? '-' : $v == 16 ? 8 : abs($v + $o - 8);
```

where

\$v is the 5-bit morph value

\$o is the original 'From' value

\$d is the final 'To' Morph value

### NS3 Organ Vibrato On

Offset in file: 0xD3 (b4)

0 = off, 1 = on

### NS3 Organ Vibrato Mode

Offset in file: 0x34 (b3-1)

0 = V1

1 = C1

2 = V2

3 = C2

4 = V3

5 = C3

if Organ type is Pipe1 or Pipe2, only C1 is allowed

if Organ type is Farfisa, mode C1/V3 are not available

if Organ type is Vox, mode C1/C2/C3 are not available

if Organ type is B3, all mode are available

### NS3 Organ Percussion On

Offset in file: 0xD3 (b3)

0 = off, 1 = on

only if Organ type is B3

### NS3 Organ Percussion Volume Soft

Offset in file: 0xD3 (b0)

0 = off, 1 = on

only if Organ type is B3

### NS3 Organ Percussion Decay Fast

Offset in file: 0xD3 (b1)

0 = off, 1 = on

only if Organ type is B3

### NS3 Organ Percussion Harmonic Third

Offset in file: 0xD3 (b2)

0 = off, 1 = on

only if Organ type is B3

### NS3 Organ Preset 2 On

Offset in file: 0xBB (b2)

0 = off, 1 = on



## NS3 Organ Preset 2 Drawbars

Offset in file: 0xD9

See: [Organ Preset 1 Drawbars](#) for detailed explanation.

Drawbar value range is 0/8.

For Vox Organ each value is converted to 0/1: 0 (if value < 4) else 1

For Farfisa Organ drawbar 8 is not used and forced to 0

Drawbar 1: 0xD9 (b7-4)

Morph Wheel: 0xD9 (b3-0) and 0xDA (b7)  
Morph After Touch: 0xDA (b6-2)  
Morph Control Pedal: 0xDA (b1-0) and 0xDB (b7-5)

Drawbar 2: 0xDB (b4-1)

Morph Wheel: 0xDB (b0) and 0xDC (b7-4)  
Morph After Touch: 0xDC (b3-0) and 0xDD (b7)  
Morph Control Pedal: 0xDD (b6-2)

Drawbar 3: 0xDD (b1-0) and 0xDE (b7-6)

Morph Wheel: 0xDE (b5-1)  
Morph After Touch: 0xDE (b0) and 0xDF (b7-4)  
Morph Control Pedal: 0xDF (b3-0) and 0xE0 (b7)

Drawbar 4: 0xE0 (b6-3)

Morph Wheel: 0xE0 (b2-0) and 0xE1 (b7-6)  
Morph After Touch: 0xE1 (b5-b1)  
Morph Control Pedal: 0xE1 (b0) and 0xE2 (b7-4)

Drawbar 5: 0xE2 (b3-0)

Morph Wheel: 0xE3 (b7-3)  
Morph After Touch: 0xE3 (b2-0) and 0xE4 (b7-6)  
Morph Control Pedal: 0xE4 (b5-1)

Drawbar 6: 0xE4 (b0) and 0xE5 (b7-5)

Morph Wheel: 0xE5 (b4-0)  
Morph After Touch: 0xE6 (b7-3)  
Morph Control Pedal: 0xE6 (b2-0) and 0xE7 (b7-6)

Drawbar 7: 0xE7 (b5-2)

Morph Wheel: 0xE7 (b1-0) and 0xE8 (b7-5)  
Morph After Touch: 0xE8 (b4-0)  
Morph Control Pedal: 0xE9 (b7-3)

Drawbar 8: 0xE9 (b2-0) and 0xEA (b7)

Morph Wheel: 0xEA (b6-2)  
Morph After Touch: 0xEA (b1-0) and 0xEB (b7-5)  
Morph Control Pedal: 0xEB (b4-0)

Drawbar 9: 0xEC (b7-4)

Morph Wheel: 0xEC (b3-0) and 0xED (b7)  
Morph After Touch: 0xED (b6-2)  
Morph Control Pedal: 0xED (b1-0) and 0xEE (b7-5)

## NS3 Organ Preset 2 Vibrato On

Offset in file: 0xEE (b4)

0 = off, 1 = on

**NS3 Organ Preset 2 Percussion On**

Offset in file: 0xEE (b3)

0 = off, 1 = on

only if Organ type is B3

**NS3 Organ Preset 2 Percussion Volume Soft**

Offset in file: 0xEE (b0)

0 = off, 1 = on

only if Organ type is B3

**NS3 Organ Preset 2 Percussion Decay Fast**

Offset in file: 0xEE (b1)

0 = off, 1 = on

only if Organ type is B3

**NS3 Organ Preset 2 Percussion Harmonic Third**

Offset in file: 0xEE (b2)

0 = off, 1 = on

only if Organ type is B3

**NS3 Organ Live Mode**

Offset in file: 0xBB (b3) (NS3 Compact model only)

0 = off, 1 = on

**NS3 Panel Enabled And Selection**

Offset in file 0x31

Enabled (b6-5):

0 = A only

1 = B only

2 = A & B

Selected Panel (b7):

A = 0, B = 1 (not used here)

Note: if Dual Keyboard is On, both panel are enabled.

**NS3 Program Output Main**

Offset in file 0x144 (b7-5)

0 = 1-2

1 = 3-4

2 = 3

3 = 4

4 = 1-4

## NS3 Program Output Sub Source

Offset in file 0x144 (b4-3)

0 = Off  
1 = Organ  
2 = Piano  
3 = Synth

## NS3 Program Output Sub Destination

Offset in file 0x144 (b2-1)

0 = 1-2  
1 = 3-4  
2 = 3  
3 = 4  
4 = 1-4

## NS3 Clavinet Model

Offset in file: 0x49 (b5-4)

Clavinet D6 5.0.npno is a multi-file with all 4 pick-up variations.  
This setting defines the pick-up variation.

0 = CA  
1 = CB  
2 = DA  
3 = DB

## NS3 Piano On

Offset in file: 0x43 (b7)

0 = off, 1 = on

## NS3 Piano Kb Zone

Offset in file: 0x43 (b6-3)

See: [Organ Kb Zone](#) for detailed explanation.

## NS3 Piano Volume

Offset in file: 0x43 (b2-0), 0x44 (b7-4)

See: [Organ Volume](#) for detailed explanation.

Morph Wheel:

0x44 (b3-b0), 0x45 (b7-b4): 8-bit raw value

Morph After Touch:

0x45 (b3-b0), 0x46 (b7-b4): 8-bit raw value

Morph Control Pedal:

0x46 (b3-b0), 0x47 (b7-b4): 8-bit raw value

## NS3 Piano Octave Shift

Offset in file: 0x47 (b3-0)

Octave Shift = value - 6

## NS3 Piano Pitch Stick

Offset in file: 0x48 (b7)

0 = off, 1 = on

## NS3 Piano Sustain Pedal

Offset in file: 0x48 (b6)

0 = off, 1 = on

## NS3 Piano Type

Offset in file: 0x48 (b5-3)

0 = Grand  
1 = Upright  
2 = Electric  
3 = Clav  
4 = Digital  
5 = Misc

## NS3 Piano Model

Offset in file: 0x48 (b2-0) and 0x49 (b7-6)

0x00 0x00: model 1  
0x00 0x01: model 2  
.. and so on  
0x02 0x01: model 10

## NS3 Piano Name

Offset in file: 0x49 (b3-0) to 0x4D (b7-3)

32-bit piano sample hash code

## NS3 Piano Timbre

Offset in file: 0x4E (b5-3)

Grand, Upright, Digital, Misc Piano, and Harpsichord:

0 = None  
1 = Soft  
2 = Mid  
3 = Bright

Electric Piano

0 = None  
1 = Soft  
2 = Mid  
3 = Bright  
4 = Dyno1  
5 = Dyno2

Clavinet

0 = None  
1 = Soft  
2 = Treble  
3 = Soft+Treble  
4 = Brilliant  
5 = Soft+Brill  
6 = Treble+Brill  
7 = Soft+Trb+Brill

## NS3 Piano KB Touch

Offset in file: 0x4D (b0) and 0x4E (b7)

0 = Normal  
 1 = KB Touch 1  
 2 = Touch 2  
 3 = Touch 3

## NS3 Piano Layer Detune

Offset in file: 0x34 (b6-5)

0 = Off  
 1 = 1  
 2 = 2  
 3 = 3

Note: Same value is used for both panel A & B

## NS3 Piano Soft Release

Offset in file: 0x4D (b4)

0 = off, 1 = on

Not available on Clavinet and Digital Piano

## NS3 Piano Pedal Noise

Offset in file: 0x4D (b2)

0 = off, 1 = on

Only on Grand, Upright, and Electric piano.

## NS3 Piano String Resonance

Offset in file: 0x4D (b3)

0 = off, 1 = on

Only on Grand and Upright piano.

## NS3 File Version

Offset in file: 0x14 and 0x15

See: [Nord Stage 3 - Update History](#)

16-bit integer value in Little Endian format, ex 304 = v3.04

OS version vs Program version

OS version	Program version	File changes
v0.92 (2017-06-15)	v3.00	
v0.94 (2017-06-20)	v3.00	
v0.96 (2017-06-22)	v3.00	
v1.00 (2017-07-07)	v3.00	
v1.04 (2017-07-22)	v3.00	
v1.12 (2017-09-20)	v3.00	
v1.14 (2017-09-26)	v3.00	
v1.22 (2017-10-18)	v3.00	

v1.24 (2017-11-01)	v3.00	
v1.26 (2017-11-16)	v3.00	
v1.28 (2017-12-07)	v3.00	
v1.32 (2017-12-15)	v3.00	
v1.36 (2018-02-07)	v3.01	Enhanced Delay Tap Tempo
v1.40 (2018-04-10)	v3.01	Nord Sound Manager v7.28 (2018-02-15) or later is required
v1.42 (2018-08-13)	v3.01	
v1.44 (2018-08-23)	v3.01	
v1.46 (2018-08-24)	v3.01	
v1.50 (2018-10-22)	v3.02	Enhanced Panel setting for Dual KB
v1.52 (2018-10-26)	v3.02	
v1.60 (2018-11-22)	v3.02	
v2.00 (2018-12-18)	v3.03	New Piano Equalizer settings, Added Pitch Bend range options for Synth Nord Sound Manager v7.42 (2019-02-12) or later is required
v2.02 (2019-01-07)	v3.03	
v2.10 (2019-02-27)	v3.04	A separate On/Off setting for pedal Volume was added to the Extern menu.
v2.12 (2019-04-23)	v3.04	
v2.20 (2019-05-28)	v3.04	
v2.22 (2019-06-27)	v3.04	
v2.24 (2020-01-08)	v3.04	
v2.50 (2020-01-13)	v3.04	
v2.52 (2020-01-23)	v3.04	
v2.54 (2020-03-04)	v3.04	

## NS3 File Format

Offset in file: 0x04

0 = header type 0 - legacy format no CRC (Byte 0x18 to 0x2B are missing)

1 = header type 1 - new format with additional bytes 0x18 to 0x2B (20 bytes).

All files exported with Nord Sound Manager v7.40 (2018-12-18) or later are in type 1.

## NS3 Transpose

Offset in file: 0x38 (b7-3)

Enabled: 0x38 (b7)

Value: 0x38 (b6-3)

- 0 = -6 semi
- 1 = -5 semi
- 2 = -4 semi
- 3 = -3 semi
- 4 = -2 semi
- 5 = -1 semi
- 6 = 0 semi
- 7 = +1 semi
- 8 = +2 semi
- 9 = +3 semi
- 10 = +4 semi
- 11 = +5 semi
- 12 = +6 semi

## NS3 Split

Offset in file: 0x31 (b4 to b0) to 0x34 (b7 only)

0x31	0x32	0x33	0x34	description
xxx4 3210	7654 3210	7654 3210	7xxx xxxx	
xxx4 xxxx	xxxx xxxx	xxxx xxxx	xxxx xxxx	split off/on
xxxx 321x	xxxx xxxx	xxxx xxxx	xxxx xxxx	low off/on, mid off/on, high off/on
xxxx xxx0	765x xxxx	xxxx xxxx	xxxx xxxx	low note (0 = F2, 1 = C3, 9 = C7)

xxxx	xxxx	xxx4 321x	xxxx	xxxx	mid note
xxxx	xxxx	xxx0	765x	xxxx	high note
xxxx	xxxx	xxx5 4xxx	xxxx	xxxx	low width (0 = 1, 1 = 6, 2 = 12)
xxxx	xxxx	xxx0	7xxx	xxxx	mid width
xxxx	xxxx	xxx0	7xxx	xxxx	high width

Test1: 06 07 20 01 : Split Off

Test2: 16 07 20 01 : Width Off 1 1  
Note -- C4 C7

Test3: 1E 07 20 01 : Width 1 1 1  
Note F2 C4 C7

Test4: 1E 07 28 01 : Width 6 1 1  
Note F2 C4 C7

Test5: 1E 07 30 01 : Width 12 1 1  
Note F2 C4 C7

Test6: 18 07 30 01 : Width 12 Off Off  
Note F2 -- --

Test7: 18 27 30 01 : Width 12 Off Off  
Note C3 -- --

Test8: 18 47 30 01 : Width 12 Off Off  
Note F3 -- --

Test9: 18 67 30 01 : Width 12 Off Off  
Note C4 -- --

Test10: 18 87 30 01 : Width 12 Off Off  
Note F4 -- --

Test11: 18 A7 30 01 : Width 12 Off Off  
Note C5 -- --

Test12: 18 C7 30 01 : Width 12 Off Off  
Note F5 -- --

Test13: 18 E7 30 01 : Width 12 Off Off  
Note C6 -- --

Test14: 19 07 30 01 : Width 12 Off Off  
Note F6 -- --

Test15: 19 27 30 01 : Width 12 Off Off  
Note C7 -- --

Test16: 1B 27 30 01 : Width 12 Off 1 ! From test 15 to 16 only High Width was changed manually !  
Note F6 -- C7 ! Note Low in file is C7 but fixed on display to F6...

Test17: 1B 27 30 81 : Width 12 Off 6  
Note F6 -- C7

Test18: 1B 27 31 01 : Width 12 Off 12  
Note F6 -- C7

Test19: 1C 23 30 01 : Width 12 1 Off  
Note C3 F3 -- ! Note Mid in file is C3 but fixed on display to F3 !

## NS3 Master Clock Rate

Offset in file: 0x38 (b2-0) 0x39 (b7-3)

bpm = value + 30

## NS3 Dual Keyboard

Offset in file 0x3A (b3)

0 = Off

1 = On

Note: if Dual Keyboard is On, both panel are enabled.

## NS3 Dual Keyboard Style

Offset in file 0x3A (b1-0)

0 = Panel

1 = Organ

2 = Piano

3 = Synth

## NS3 Program Category

Offset in file: 0x10

0 = Acoustic

1 = Bass

2 = Wind

4 = Fantasy

5 = FX

6 = Lead

7 = Organ

8 = Pad

10 = Pluck

11 = String

12 = Synth

13 = Vocal

14 = User

17 = None

21 = Grand

22 = Upright

23 = EPiano1

24 = EPiano2

27 = Clavinet

28 = Harpsi

30 = Arpeggio

255 = Undefined

## NS3 Synth Filter Type

Offset in file: 0x98 (b4-2)

0 = LP12

1 = LP24

2 = Mini Moog

3 = LP+HP

4 = BP24

5 = HP24



## NS3 Synth Filter Kb Track

Offset in file: 0xA5 (b5-4)

0 = Off  
1 = 1/3  
2 = 2/3  
3 = 1

## NS3 Synth Filter Drive

Offset in file: 0xA5 (b3-2)

0 = Off  
1 = 1  
2 = 2  
3 = 3

## NS3 Synth Filter LFO Amount

Offset in file: 0xA0 (b3-0) and 0xA1 (b7-5)

See: [Organ Volume](#) for detailed Morph explanation.

0/127 value = 0 / 10

Morph Wheel:

0xA1 (b4-b0), 0xA2 (b7-b5): 8-bit raw value

Morph After Touch:

0xA2 (b4-b0), 0xA3 (b7-b5): 8-bit raw value

Morph Control Pedal:

0xA3 (b4-b0), 0xA4 (b7-b5): 8-bit raw value

## NS3 Synth Filter Vel Mod Env Amount

Offset in file: 0xA4 (b4-0) and 0xA5 (b7-6)

Filter modulation (vel/env mod) is using this single 7-bit value to define two settings with a single k  
Input Value is not the direct midi value as usual, instead it is coded on a special 0/120 range:

0 = 10.0 (100% left value) 'Vel Amount'

60 = 0.0 for both values

120 = 10.0 (100% right value) 'Mod Env Amount'

## NS3 Synth Filter Freq

Offset in file: 0x98 (b1-0) and 0x99 (b7-3)

See: [Organ Volume](#) for detailed Morph explanation.

0/127 value = 14 Hz / 21 kHz

0 = 14 Hz  
1 = 15 Hz  
2 = 15 Hz  
3 = 16 Hz  
4 = 17 Hz  
5 = 18 Hz  
6 = 19 Hz  
7 = 21 Hz  
8 = 22 Hz  
9 = 23 Hz  
10 = 24 Hz  
11 = 26 Hz  
12 = 28 Hz

13 = 29 Hz  
14 = 31 Hz  
15 = 33 Hz  
16 = 35 Hz  
17 = 37 Hz  
18 = 39 Hz  
19 = 41 Hz  
20 = 44 Hz  
21 = 46 Hz  
22 = 49 Hz  
23 = 52 Hz  
24 = 55 Hz  
25 = 58 Hz  
26 = 62 Hz  
27 = 65 Hz  
28 = 69 Hz  
29 = 73 Hz  
30 = 78 Hz  
31 = 82 Hz  
32 = 87 Hz  
33 = 92 Hz  
34 = 98 Hz  
35 = 104 Hz  
36 = 110 Hz  
37 = 117 Hz  
38 = 123 Hz  
39 = 131 Hz  
40 = 139 Hz  
41 = 147 Hz  
42 = 156 Hz  
43 = 165 Hz  
44 = 175 Hz  
45 = 185 Hz  
46 = 196 Hz  
47 = 208 Hz  
48 = 220 Hz  
49 = 233 Hz  
50 = 247 Hz  
51 = 262 Hz  
52 = 277 Hz  
53 = 294 Hz  
54 = 311 Hz  
55 = 330 Hz  
56 = 349 Hz  
57 = 370 Hz  
58 = 392 Hz  
59 = 415 Hz  
60 = 440 Hz  
61 = 466 Hz  
62 = 494 Hz  
63 = 523 Hz  
64 = 554 Hz  
65 = 587 Hz  
66 = 622 Hz  
67 = 659 Hz  
68 = 698 Hz  
69 = 740 Hz  
70 = 784 Hz  
71 = 831 Hz  
72 = 880 Hz  
73 = 932 Hz

74 = 988 Hz  
75 = 1.0 kHz  
76 = 1.1 kHz  
77 = 1.2 kHz  
78 = 1.2 kHz  
79 = 1.3 kHz  
80 = 1.4 kHz  
81 = 1.5 kHz  
82 = 1.6 kHz  
83 = 1.7 kHz  
84 = 1.8 kHz  
85 = 1.9 kHz  
86 = 2.0 kHz  
87 = 2.1 kHz  
88 = 2.2 kHz  
89 = 2.3 kHz  
90 = 2.5 kHz  
91 = 2.6 kHz  
92 = 2.8 kHz  
93 = 3.0 kHz  
94 = 3.1 kHz  
95 = 3.3 kHz  
96 = 3.5 kHz  
97 = 3.7 kHz  
98 = 4.0 kHz  
99 = 4.2 kHz  
100 = 4.4 kHz  
101 = 4.7 kHz  
102 = 5.0 kHz  
103 = 5.3 kHz  
104 = 5.6 kHz  
105 = 5.9 kHz  
106 = 6.3 kHz  
107 = 6.6 kHz  
108 = 7.0 kHz  
109 = 7.5 kHz  
110 = 7.9 kHz  
111 = 8.4 kHz  
112 = 8.9 kHz  
113 = 9.4 kHz  
114 = 10 kHz  
115 = 11 kHz  
116 = 11 kHz  
117 = 12 kHz  
118 = 13 kHz  
119 = 13 kHz  
120 = 14 kHz  
121 = 15 kHz  
122 = 16 kHz  
123 = 17 kHz  
124 = 18 kHz  
125 = 19 kHz  
126 = 20 kHz  
127 = 21 kHz

Morph Wheel:

0x99 (b2-b0), 0x9A (b7-b3): 8-bit raw value

Morph After Touch:

0x9A (b2-b0), 0x9B (b7-b3): 8-bit raw value

Morph Control Pedal:

0x9B (b2-b0), 0x9C (b7-b3): 8-bit raw value

## NS3 Synth Filter HP Freq Res

Offset in file: 0x9C (b2-0) and 0x9D (b7-4)

for 'LP+HP' filter

=> Frequency High Pass value: 0/127 value = 14 Hz / 21 kHz

0 = 14 Hz  
1 = 15 Hz  
2 = 15 Hz  
3 = 16 Hz  
4 = 17 Hz  
5 = 18 Hz  
6 = 19 Hz  
7 = 21 Hz  
8 = 22 Hz  
9 = 23 Hz  
10 = 24 Hz  
11 = 26 Hz  
12 = 28 Hz  
13 = 29 Hz  
14 = 31 Hz  
15 = 33 Hz  
16 = 35 Hz  
17 = 37 Hz  
18 = 39 Hz  
19 = 41 Hz  
20 = 44 Hz  
21 = 46 Hz  
22 = 49 Hz  
23 = 52 Hz  
24 = 55 Hz  
25 = 58 Hz  
26 = 62 Hz  
27 = 65 Hz  
28 = 69 Hz  
29 = 73 Hz  
30 = 78 Hz  
31 = 82 Hz  
32 = 87 Hz  
33 = 92 Hz  
34 = 98 Hz  
35 = 104 Hz  
36 = 110 Hz  
37 = 117 Hz  
38 = 123 Hz  
39 = 131 Hz  
40 = 139 Hz  
41 = 147 Hz  
42 = 156 Hz  
43 = 165 Hz  
44 = 175 Hz  
45 = 185 Hz  
46 = 196 Hz  
47 = 208 Hz  
48 = 220 Hz  
49 = 233 Hz  
50 = 247 Hz

51 = 262 Hz  
52 = 277 Hz  
53 = 294 Hz  
54 = 311 Hz  
55 = 330 Hz  
56 = 349 Hz  
57 = 370 Hz  
58 = 392 Hz  
59 = 415 Hz  
60 = 440 Hz  
61 = 466 Hz  
62 = 494 Hz  
63 = 523 Hz  
64 = 554 Hz  
65 = 587 Hz  
66 = 622 Hz  
67 = 659 Hz  
68 = 698 Hz  
69 = 740 Hz  
70 = 784 Hz  
71 = 831 Hz  
72 = 880 Hz  
73 = 932 Hz  
74 = 988 Hz  
75 = 1.0 kHz  
76 = 1.1 kHz  
77 = 1.2 kHz  
78 = 1.2 kHz  
79 = 1.3 kHz  
80 = 1.4 kHz  
81 = 1.5 kHz  
82 = 1.6 kHz  
83 = 1.7 kHz  
84 = 1.8 kHz  
85 = 1.9 kHz  
86 = 2.0 kHz  
87 = 2.1 kHz  
88 = 2.2 kHz  
89 = 2.3 kHz  
90 = 2.5 kHz  
91 = 2.6 kHz  
92 = 2.8 kHz  
93 = 3.0 kHz  
94 = 3.1 kHz  
95 = 3.3 kHz  
96 = 3.5 kHz  
97 = 3.7 kHz  
98 = 4.0 kHz  
99 = 4.2 kHz  
100 = 4.4 kHz  
101 = 4.7 kHz  
102 = 5.0 kHz  
103 = 5.3 kHz  
104 = 5.6 kHz  
105 = 5.9 kHz  
106 = 6.3 kHz  
107 = 6.6 kHz  
108 = 7.0 kHz  
109 = 7.5 kHz  
110 = 7.9 kHz  
111 = 8.4 kHz

112 = 8.9 kHz  
113 = 9.4 kHz  
114 = 10 kHz  
115 = 11 kHz  
116 = 11 kHz  
117 = 12 kHz  
118 = 13 kHz  
119 = 13 kHz  
120 = 14 kHz  
121 = 15 kHz  
122 = 16 kHz  
123 = 17 kHz  
124 = 18 kHz  
125 = 19 kHz  
126 = 20 kHz  
127 = 21 kHz

for all other filters

=> Resonance: 0/127 value = 0 / 10

## NS3 Synth Sample ID

Offset in file: 0xA8 (b2-0) to 0xAC (b7-b3)

32-bit synth sample hash code.

## NS3 Synth On

Offset in file: 0x52 (b7)

0 = off, 1 = on

## NS3 Synth Kb Zone

Offset in file: 0x52 (b6-3)

See: [Organ Kb Zone](#) for detailed explanation.

## NS3 Synth Volume

Offset in file: 0x52 (b2-0) and 0x53 (b7-4)

See: [Organ Volume](#) for detailed explanation.

Morph Wheel:

0x53 (b3-b0), 0x54 (b7-b4): 8-bit raw value

Morph After Touch:

0x54 (b3-b0), 0x55 (b7-b4): 8-bit raw value

Morph Control Pedal:

0x55 (b3-b0), 0x56 (b7-b4): 8-bit raw value

## NS3 Synth Octave Shift

Offset in file: 0x56 (b3-0)

Octave Shift = value - 6

## NS3 Synth Pitch Stick

Offset in file: 0x57 (b7)

0 = off, 1 = on

## NS3 Synth Pitch Stick Range

Offset in file: 0x3b (b7-4)

See: [Nord Stage 3 - Update History](#)

Synth Pitch Shift Custom Range is available only with OS >= v2.00 (2018-12-18)  
File version v3.03 or later

0 =  $\pm 1$  semi  
1 =  $\pm 2$  semi  
2 =  $\pm 3$  semi  
3 =  $\pm 4$  semi  
4 =  $\pm 5$  semi  
5 =  $\pm 7$  semi  
6 =  $\pm 10$  semi  
7 =  $\pm 12$  semi  
8 =  $+2/-12$  semi  
9 =  $+2/-24$  semi

## NS3 Synth Sustain Pedal

Offset in file: 0x57 (b6)

0 = off, 1 = on

## NS3 Synth Kb Hold

Offset in file: 0x80 (b7)

0 = off, 1 = on

## NS3 Synth Voice

Offset in file: 0x84 (b0) and 0x85 (b7)

0 = Poly  
1 = Legato  
2 = Mono

## NS3 Synth Glide

Offset in file: 0x85 (b6-0) 7 bits, range 0/10

0/127 value = 0 / 10

## NS3 Synth Unison

Offset in file: 0x86 (b7-6)

0 = Off  
1 = 1  
2 = 2  
3 = 3

## NS3 Synth Vibrato

Offset in file: 0x86 (b5-3)

0 = Off  
1 = Delay 1  
2 = Delay 2  
3 = Delay 3  
4 = Wheel  
5 = After Touch

## NS3 Synth Oscillator Type

Offset in file: 0x8D (b1-0) and 0x8E (b7)

0 = Classic  
 1 = Wave  
 2 = Formant  
 3 = Super  
 4 = Sample

## NS3 Synth Oscillator 1 Wave Form

Offset in file: 0x8E (b3-0) and 0x8F (b7/6)

ID	Classic	Wave	Formant	Super
--	-----	-----	-----	-----
0	Sine	Wave 2nd Harm	Format Wave Aaa	Super Wave Saw
1	Triangle	Wave 3rd Harm	Format Wave Eee	Super Wave Saw 2
2	Saw	Wave 4th Harm	Format Wave Iii	Super Wave Square
3	Square	Wave 5th Harm	Format Wave Ooo	Super Wave Square 2
4	Pulse 33	Wave 6th Harm	Format Wave Uuu	Super Wave Bright
5	Pulse 10	Wave 7th Harm	Format Wave Yyy	Super Wave Bright 2
6	ESaw	Wave 8th Harm	Format Wave AO	Super Wave Strings
7	ESquare	Wave Organ 1	Format Wave AE	Super Wave Organ
8		Wave Organ 2	Format Wave OE	
9		Wave Principal		
10		Wave Flute 1		
11		Wave Flute 2		
12		Wave Clarinet 1		
13		Wave Clarinet 2		
14		Wave Alto Sax		
15		Wave Tenor Sax		
16		Wave 2nd Spectra		
17		Wave 3rd Spectra		
18		Wave 4th Spectra		
19		Wave 5th Spectra		
20		Wave 6th Spectra		
21		Wave 7th Spectra		
22		Wave 8th Spectra		
23		Wave Saw Random		
24		Wave Saw Bright		
25		Wave Sqr Bright		
26		Wave Saw NoFund		
27		Wave EPiano 1		
28		Wave EPiano 2		
29		Wave EPiano 3		
30		Wave DX 1		
31		Wave DX 2		
32		Wave Full Tines		
33		Wave Ac Piano		
34		Wave Ice 1		
35		Wave Ice 2		
36		Wave Clavinet 1		
37		Wave Clavinet 2		
38		Wave Clavinet 3		
39		Wave Triplets		
40		Wave Bell		
41		Wave Bar 1		
42		Wave Bar 2		
43		Wave Tines		
44		Wave Marimba		
45		Wave Tubular Bells		



## NS3 Synth Oscillator Config

Offset in file: 0x8F (b4-1)

0 = None  
 1 = Pitch  
 2 = Shape  
 3 = Sync  
 4 = Detune  
 5 = MixSin  
 6 = MixTri  
 7 = MixSaw  
 8 = MixSqr  
 9 = MixBell  
 10 = MixNs1  
 11 = MixNs2  
 12 = FM1  
 13 = FM2  
 14 = RM

## NS3 Synth Oscillator Control

Offset in file: 0x90 (b2-0) and 0x91 (b7-4)

See: [Organ Volume](#) for detailed Morph explanation.

Type	Midi value conversion
Pitch (1)	0/127 => 0/24
Shape (2)	0/127 => 0/100 %
Sync (3)	0/127 => 0/10
Detune (4)	0/127 => 0/4
Mix* (5 to 11)	0/127 => 100/0 to 0/100
FM & RM (12 to 14)	0/127 => 0/100 %

Morph Wheel:

0x91 (b3-b0), 0x92 (b7-b4): 8-bit raw value

Morph After Touch:

0x92 (b3-b0), 0x93 (b7-b4): 8-bit raw value

Morph Control Pedal:

0x93 (b3-b0), 0x94 (b7-b4): 8-bit raw value

## NS3 Synth Pitch

Offset in file: 0x8f (b0) and 0x90 (b7-3)

Midi value = 6-bit value + b0 forced to zero to have a standard Midi 7-bit value  
 value conversion: -12 (Sub) to +48

## NS3 Synth Oscillator Mod

Offset in file: 0x94 (b3-0) and 0x95 (b7-5)

Osc modulation (lfo/env mod) is using this single 7-bit value to define two settings with a single knob  
 Input Value is not the direct midi value as usual, instead it is coded on a special 0/120 range:

0 = 10.0 (100% left value) 'LFO Amount'  
 60 = 0.0 for both values  
 120 = 10.0 (100% right value) 'Mod Env Amount'

## NS3 Synth Fast Attack

Offset in file: 0xAC (b2)

0 = off, 1 = on

## NS3 Synth Mod Env Attack

Offset in file: 0x8B (b7-1)

0/127 value = 0.5 ms / 45 s

0 = 0.5 ms  
1 = 0.6 ms  
2 = 0.7 ms  
3 = 0.9 ms  
4 = 1.1 ms  
5 = 1.3 ms  
6 = 1.5 ms  
7 = 1.8 ms  
8 = 2.1 ms  
9 = 2.5 ms  
10 = 3.0 ms  
11 = 3.5 ms  
12 = 4.0 ms  
13 = 4.7 ms  
14 = 5.5 ms  
15 = 6.3 ms  
16 = 7.3 ms  
17 = 8.4 ms  
18 = 9.7 ms  
19 = 11 ms  
20 = 13 ms  
21 = 14 ms  
22 = 16 ms  
23 = 19 ms  
24 = 21 ms  
25 = 24 ms  
26 = 27 ms  
27 = 31 ms  
28 = 34 ms  
29 = 39 ms  
30 = 43 ms  
31 = 49 ms  
32 = 54 ms  
33 = 61 ms  
34 = 68 ms  
35 = 75 ms  
36 = 84 ms  
37 = 93 ms  
38 = 103 ms  
39 = 114 ms  
40 = 126 ms  
41 = 139 ms  
42 = 153 ms  
43 = 169 ms  
44 = 186 ms  
45 = 204 ms  
46 = 224 ms  
47 = 246 ms  
48 = 269 ms  
49 = 295 ms  
50 = 322 ms  
51 = 352 ms  
52 = 384 ms  
53 = 419 ms  
54 = 456 ms  
55 = 496 ms  
56 = 540 ms

57 = 586 ms  
58 = 636 ms  
59 = 690 ms  
60 = 748 ms  
61 = 810 ms  
62 = 876 ms  
63 = 947 ms  
64 = 1.02 s  
65 = 1.10 s  
66 = 1.19 s  
67 = 1.28 s  
68 = 1.38 s  
69 = 1.49 s  
70 = 1.60 s  
71 = 1.72 s  
72 = 1.85 s  
73 = 1.99 s  
74 = 2.13 s  
75 = 2.28 s  
76 = 2.45 s  
77 = 2.62 s  
78 = 2.81 s  
79 = 3.00 s  
80 = 3.21 s  
81 = 3.43 s  
82 = 3.66 s  
83 = 3.91 s  
84 = 4.17 s  
85 = 4.45 s  
86 = 4.74 s  
87 = 5.05 s  
88 = 5.37 s  
89 = 5.72 s  
90 = 6.08 s  
91 = 6.47 s  
92 = 6.87 s  
93 = 7.30 s  
94 = 7.75 s  
95 = 8.22 s  
96 = 8.72 s  
97 = 9.25 s  
98 = 9.80 s  
99 = 10 s  
100 = 11 s  
101 = 12 s  
102 = 12 s  
103 = 13 s  
104 = 14 s  
105 = 15 s  
106 = 15 s  
107 = 16 s  
108 = 17 s  
109 = 18 s  
110 = 19 s  
111 = 20 s  
112 = 21 s  
113 = 22 s  
114 = 24 s  
115 = 25 s  
116 = 26 s  
117 = 27 s

118 = 29 s  
119 = 30 s  
120 = 32 s  
121 = 34 s  
122 = 35 s  
123 = 37 s  
124 = 39 s  
125 = 41 s  
126 = 43 s  
127 = 45 s

## NS3 Synth Mod Env Decay

Offset in file: 0x8B (b0) and 0x8C (b7-2)

0/127 value = 3.0 ms / 45 s (Sustain)

0 = 3.0 ms  
1 = 3.5 ms  
2 = 4.0 ms  
3 = 4.6 ms  
4 = 5.3 ms  
5 = 6.0 ms  
6 = 6.9 ms  
7 = 7.9 ms  
8 = 9.0 ms  
9 = 10 ms  
10 = 12 ms  
11 = 13 ms  
12 = 15 ms  
13 = 17 ms  
14 = 19 ms  
15 = 21 ms  
16 = 23 ms  
17 = 26 ms  
18 = 29 ms  
19 = 33 ms  
20 = 36 ms  
21 = 41 ms  
22 = 45 ms  
23 = 50 ms  
24 = 55 ms  
25 = 61 ms  
26 = 68 ms  
27 = 75 ms  
28 = 82 ms  
29 = 91 ms  
30 = 100 ms  
31 = 110 ms  
32 = 120 ms  
33 = 132 ms  
34 = 144 ms  
35 = 158 ms  
36 = 173 ms  
37 = 188 ms  
38 = 206 ms  
39 = 224 ms  
40 = 244 ms  
41 = 265 ms  
42 = 288 ms  
43 = 313 ms  
44 = 340 ms

45 = 368 ms  
46 = 399 ms  
47 = 432 ms  
48 = 467 ms  
49 = 505 ms  
50 = 545 ms  
51 = 588 ms  
52 = 634 ms  
53 = 683 ms  
54 = 736 ms  
55 = 792 ms  
56 = 851 ms  
57 = 915 ms  
58 = 983 ms  
59 = 1.05 s  
60 = 1.13 s  
61 = 1.21 s  
62 = 1.30 s  
63 = 1.39 s  
64 = 1.49 s  
65 = 1.59 s  
66 = 1.70 s  
67 = 1.82 s  
68 = 1.94 s  
69 = 2.07 s  
70 = 2.21 s  
71 = 2.36 s  
72 = 2.51 s  
73 = 2.67 s  
74 = 2.85 s  
75 = 3.03 s  
76 = 3.22 s  
77 = 3.42 s  
78 = 3.64 s  
79 = 3.86 s  
80 = 4.10 s  
81 = 4.35 s  
82 = 4.61 s  
83 = 4.89 s  
84 = 5.18 s  
85 = 5.49 s  
86 = 5.81 s  
87 = 6.15 s  
88 = 6.50 s  
89 = 6.88 s  
90 = 7.27 s  
91 = 7.68 s  
92 = 8.11 s  
93 = 8.57 s  
94 = 9.04 s  
95 = 9.54 s  
96 = 10 s  
97 = 11 s  
98 = 11 s  
99 = 12 s  
100 = 12 s  
101 = 13 s  
102 = 14 s  
103 = 14 s  
104 = 15 s  
105 = 16 s

106 = 17 s  
107 = 18 s  
108 = 19 s  
109 = 20 s  
110 = 20 s  
111 = 22 s  
112 = 23 s  
113 = 24 s  
114 = 25 s  
115 = 26 s  
116 = 27 s  
117 = 29 s  
118 = 30 s  
119 = 31 s  
120 = 33 s  
121 = 34 s  
122 = 36 s  
123 = 38 s  
124 = 39 s  
125 = 41 s  
126 = 43 s  
127 = 45 s

### NS3 Synth Mod Env Release

Offset in file: 0x8C (b1-0) and 0x8D (b7-3)

0/127 value = 3.0 ms / 45 s (Inf)

0 = 3.0 ms  
1 = 3.5 ms  
2 = 4.0 ms  
3 = 4.6 ms  
4 = 5.3 ms  
5 = 6.0 ms  
6 = 6.9 ms  
7 = 7.9 ms  
8 = 9.0 ms  
9 = 10 ms  
10 = 12 ms  
11 = 13 ms  
12 = 15 ms  
13 = 17 ms  
14 = 19 ms  
15 = 21 ms  
16 = 23 ms  
17 = 26 ms  
18 = 29 ms  
19 = 33 ms  
20 = 36 ms  
21 = 41 ms  
22 = 45 ms  
23 = 50 ms  
24 = 55 ms  
25 = 61 ms  
26 = 68 ms  
27 = 75 ms  
28 = 82 ms  
29 = 91 ms  
30 = 100 ms  
31 = 110 ms  
32 = 120 ms

33 = 132 ms  
34 = 144 ms  
35 = 158 ms  
36 = 173 ms  
37 = 188 ms  
38 = 206 ms  
39 = 224 ms  
40 = 244 ms  
41 = 265 ms  
42 = 288 ms  
43 = 313 ms  
44 = 340 ms  
45 = 368 ms  
46 = 399 ms  
47 = 432 ms  
48 = 467 ms  
49 = 505 ms  
50 = 545 ms  
51 = 588 ms  
52 = 634 ms  
53 = 683 ms  
54 = 736 ms  
55 = 792 ms  
56 = 851 ms  
57 = 915 ms  
58 = 983 ms  
59 = 1.05 s  
60 = 1.13 s  
61 = 1.21 s  
62 = 1.30 s  
63 = 1.39 s  
64 = 1.49 s  
65 = 1.59 s  
66 = 1.70 s  
67 = 1.82 s  
68 = 1.94 s  
69 = 2.07 s  
70 = 2.21 s  
71 = 2.36 s  
72 = 2.51 s  
73 = 2.67 s  
74 = 2.85 s  
75 = 3.03 s  
76 = 3.22 s  
77 = 3.42 s  
78 = 3.64 s  
79 = 3.86 s  
80 = 4.10 s  
81 = 4.35 s  
82 = 4.61 s  
83 = 4.89 s  
84 = 5.18 s  
85 = 5.49 s  
86 = 5.81 s  
87 = 6.15 s  
88 = 6.50 s  
89 = 6.88 s  
90 = 7.27 s  
91 = 7.68 s  
92 = 8.11 s  
93 = 8.57 s

94 = 9.04 s  
95 = 9.54 s  
96 = 10 s  
97 = 11 s  
98 = 11 s  
99 = 12 s  
100 = 12 s  
101 = 13 s  
102 = 14 s  
103 = 14 s  
104 = 15 s  
105 = 16 s  
106 = 17 s  
107 = 18 s  
108 = 19 s  
109 = 20 s  
110 = 20 s  
111 = 22 s  
112 = 23 s  
113 = 24 s  
114 = 25 s  
115 = 26 s  
116 = 27 s  
117 = 29 s  
118 = 30 s  
119 = 31 s  
120 = 33 s  
121 = 34 s  
122 = 36 s  
123 = 38 s  
124 = 39 s  
125 = 41 s  
126 = 43 s  
127 = 45 s

### NS3 Synth Mod Env Velocity

Offset in file: 0x8D (b2)

0 = off, 1 = on

### NS3 Synth Amp Env Attack

Offset in file: 0xA5 (b1-0) and 0xA6 (b7-3)

0/127 value = 0.5 ms / 45 s

0 = 0.5 ms  
1 = 0.6 ms  
2 = 0.7 ms  
3 = 0.9 ms  
4 = 1.1 ms  
5 = 1.3 ms  
6 = 1.5 ms  
7 = 1.8 ms  
8 = 2.1 ms  
9 = 2.5 ms  
10 = 3.0 ms  
11 = 3.5 ms  
12 = 4.0 ms  
13 = 4.7 ms  
14 = 5.5 ms  
15 = 6.3 ms



16 = 7.3 ms  
17 = 8.4 ms  
18 = 9.7 ms  
19 = 11 ms  
20 = 13 ms  
21 = 14 ms  
22 = 16 ms  
23 = 19 ms  
24 = 21 ms  
25 = 24 ms  
26 = 27 ms  
27 = 31 ms  
28 = 34 ms  
29 = 39 ms  
30 = 43 ms  
31 = 49 ms  
32 = 54 ms  
33 = 61 ms  
34 = 68 ms  
35 = 75 ms  
36 = 84 ms  
37 = 93 ms  
38 = 103 ms  
39 = 114 ms  
40 = 126 ms  
41 = 139 ms  
42 = 153 ms  
43 = 169 ms  
44 = 186 ms  
45 = 204 ms  
46 = 224 ms  
47 = 246 ms  
48 = 269 ms  
49 = 295 ms  
50 = 322 ms  
51 = 352 ms  
52 = 384 ms  
53 = 419 ms  
54 = 456 ms  
55 = 496 ms  
56 = 540 ms  
57 = 586 ms  
58 = 636 ms  
59 = 690 ms  
60 = 748 ms  
61 = 810 ms  
62 = 876 ms  
63 = 947 ms  
64 = 1.02 s  
65 = 1.10 s  
66 = 1.19 s  
67 = 1.28 s  
68 = 1.38 s  
69 = 1.49 s  
70 = 1.60 s  
71 = 1.72 s  
72 = 1.85 s  
73 = 1.99 s  
74 = 2.13 s  
75 = 2.28 s  
76 = 2.45 s

77 = 2.62 s  
78 = 2.81 s  
79 = 3.00 s  
80 = 3.21 s  
81 = 3.43 s  
82 = 3.66 s  
83 = 3.91 s  
84 = 4.17 s  
85 = 4.45 s  
86 = 4.74 s  
87 = 5.05 s  
88 = 5.37 s  
89 = 5.72 s  
90 = 6.08 s  
91 = 6.47 s  
92 = 6.87 s  
93 = 7.30 s  
94 = 7.75 s  
95 = 8.22 s  
96 = 8.72 s  
97 = 9.25 s  
98 = 9.80 s  
99 = 10 s  
100 = 11 s  
101 = 12 s  
102 = 12 s  
103 = 13 s  
104 = 14 s  
105 = 15 s  
106 = 15 s  
107 = 16 s  
108 = 17 s  
109 = 18 s  
110 = 19 s  
111 = 20 s  
112 = 21 s  
113 = 22 s  
114 = 24 s  
115 = 25 s  
116 = 26 s  
117 = 27 s  
118 = 29 s  
119 = 30 s  
120 = 32 s  
121 = 34 s  
122 = 35 s  
123 = 37 s  
124 = 39 s  
125 = 41 s  
126 = 43 s  
127 = 45 s

### NS3 Synth Amp Env Decay

Offset in file: 0xA6 (b2-0) and 0xA7 (b7-4)

0/127 value = 3.0 ms / 45 s (Sustain)

0 = 3.0 ms  
1 = 3.5 ms  
2 = 4.0 ms  
3 = 4.6 ms

4 = 5.3 ms  
5 = 6.0 ms  
6 = 6.9 ms  
7 = 7.9 ms  
8 = 9.0 ms  
9 = 10 ms  
10 = 12 ms  
11 = 13 ms  
12 = 15 ms  
13 = 17 ms  
14 = 19 ms  
15 = 21 ms  
16 = 23 ms  
17 = 26 ms  
18 = 29 ms  
19 = 33 ms  
20 = 36 ms  
21 = 41 ms  
22 = 45 ms  
23 = 50 ms  
24 = 55 ms  
25 = 61 ms  
26 = 68 ms  
27 = 75 ms  
28 = 82 ms  
29 = 91 ms  
30 = 100 ms  
31 = 110 ms  
32 = 120 ms  
33 = 132 ms  
34 = 144 ms  
35 = 158 ms  
36 = 173 ms  
37 = 188 ms  
38 = 206 ms  
39 = 224 ms  
40 = 244 ms  
41 = 265 ms  
42 = 288 ms  
43 = 313 ms  
44 = 340 ms  
45 = 368 ms  
46 = 399 ms  
47 = 432 ms  
48 = 467 ms  
49 = 505 ms  
50 = 545 ms  
51 = 588 ms  
52 = 634 ms  
53 = 683 ms  
54 = 736 ms  
55 = 792 ms  
56 = 851 ms  
57 = 915 ms  
58 = 983 ms  
59 = 1.05 s  
60 = 1.13 s  
61 = 1.21 s  
62 = 1.30 s  
63 = 1.39 s  
64 = 1.49 s

65 = 1.59 s  
66 = 1.70 s  
67 = 1.82 s  
68 = 1.94 s  
69 = 2.07 s  
70 = 2.21 s  
71 = 2.36 s  
72 = 2.51 s  
73 = 2.67 s  
74 = 2.85 s  
75 = 3.03 s  
76 = 3.22 s  
77 = 3.42 s  
78 = 3.64 s  
79 = 3.86 s  
80 = 4.10 s  
81 = 4.35 s  
82 = 4.61 s  
83 = 4.89 s  
84 = 5.18 s  
85 = 5.49 s  
86 = 5.81 s  
87 = 6.15 s  
88 = 6.50 s  
89 = 6.88 s  
90 = 7.27 s  
91 = 7.68 s  
92 = 8.11 s  
93 = 8.57 s  
94 = 9.04 s  
95 = 9.54 s  
96 = 10 s  
97 = 11 s  
98 = 11 s  
99 = 12 s  
100 = 12 s  
101 = 13 s  
102 = 14 s  
103 = 14 s  
104 = 15 s  
105 = 16 s  
106 = 17 s  
107 = 18 s  
108 = 19 s  
109 = 20 s  
110 = 20 s  
111 = 22 s  
112 = 23 s  
113 = 24 s  
114 = 25 s  
115 = 26 s  
116 = 27 s  
117 = 29 s  
118 = 30 s  
119 = 31 s  
120 = 33 s  
121 = 34 s  
122 = 36 s  
123 = 38 s  
124 = 39 s  
125 = 41 s

126 = 43 s

127 = 45 s

## NS3 Synth Amp Env Release

Offset in file: 0xA7 (b3-0) and 0xA8 (b7-5)

0/127 value = 3.0 ms / 45 s

0 = 3.0 ms

1 = 3.5 ms

2 = 4.0 ms

3 = 4.6 ms

4 = 5.3 ms

5 = 6.0 ms

6 = 6.9 ms

7 = 7.9 ms

8 = 9.0 ms

9 = 10 ms

10 = 12 ms

11 = 13 ms

12 = 15 ms

13 = 17 ms

14 = 19 ms

15 = 21 ms

16 = 23 ms

17 = 26 ms

18 = 29 ms

19 = 33 ms

20 = 36 ms

21 = 41 ms

22 = 45 ms

23 = 50 ms

24 = 55 ms

25 = 61 ms

26 = 68 ms

27 = 75 ms

28 = 82 ms

29 = 91 ms

30 = 100 ms

31 = 110 ms

32 = 120 ms

33 = 132 ms

34 = 144 ms

35 = 158 ms

36 = 173 ms

37 = 188 ms

38 = 206 ms

39 = 224 ms

40 = 244 ms

41 = 265 ms

42 = 288 ms

43 = 313 ms

44 = 340 ms

45 = 368 ms

46 = 399 ms

47 = 432 ms

48 = 467 ms

49 = 505 ms

50 = 545 ms

51 = 588 ms

52 = 634 ms

53 = 683 ms  
54 = 736 ms  
55 = 792 ms  
56 = 851 ms  
57 = 915 ms  
58 = 983 ms  
59 = 1.05 s  
60 = 1.13 s  
61 = 1.21 s  
62 = 1.30 s  
63 = 1.39 s  
64 = 1.49 s  
65 = 1.59 s  
66 = 1.70 s  
67 = 1.82 s  
68 = 1.94 s  
69 = 2.07 s  
70 = 2.21 s  
71 = 2.36 s  
72 = 2.51 s  
73 = 2.67 s  
74 = 2.85 s  
75 = 3.03 s  
76 = 3.22 s  
77 = 3.42 s  
78 = 3.64 s  
79 = 3.86 s  
80 = 4.10 s  
81 = 4.35 s  
82 = 4.61 s  
83 = 4.89 s  
84 = 5.18 s  
85 = 5.49 s  
86 = 5.81 s  
87 = 6.15 s  
88 = 6.50 s  
89 = 6.88 s  
90 = 7.27 s  
91 = 7.68 s  
92 = 8.11 s  
93 = 8.57 s  
94 = 9.04 s  
95 = 9.54 s  
96 = 10 s  
97 = 11 s  
98 = 11 s  
99 = 12 s  
100 = 12 s  
101 = 13 s  
102 = 14 s  
103 = 14 s  
104 = 15 s  
105 = 16 s  
106 = 17 s  
107 = 18 s  
108 = 19 s  
109 = 20 s  
110 = 20 s  
111 = 22 s  
112 = 23 s  
113 = 24 s

114 = 25 s  
115 = 26 s  
116 = 27 s  
117 = 29 s  
118 = 30 s  
119 = 31 s  
120 = 33 s  
121 = 34 s  
122 = 36 s  
123 = 38 s  
124 = 39 s  
125 = 41 s  
126 = 43 s  
127 = 45 s

### NS3 Synth Amp Env Velocity

Offset in file: 0xA8 (b4-3)

0 = Off  
1 = 1  
2 = 2  
3 = 3

### NS3 Synth Lfo Wave

Offset in file: 0x86 (b2-0)

0 = Triangle  
1 = Saw  
2 = Neg Saw  
3 = Square  
4 = S/H

### NS3 Synth Lfo Rate

Offset in file: 0x87 (b6-0)

See: [Organ Volume](#) for detailed Morph explanation.

0/127 value = 0.03 Hz / 523 Hz

0 = 0.03 Hz  
1 = 0.03 Hz  
2 = 0.03 Hz  
3 = 0.04 Hz  
4 = 0.04 Hz  
5 = 0.04 Hz  
6 = 0.05 Hz  
7 = 0.05 Hz  
8 = 0.05 Hz  
9 = 0.06 Hz  
10 = 0.06 Hz  
11 = 0.07 Hz  
12 = 0.07 Hz  
13 = 0.08 Hz  
14 = 0.09 Hz  
15 = 0.09 Hz  
16 = 0.10 Hz  
17 = 0.11 Hz  
18 = 0.12 Hz  
19 = 0.13 Hz  
20 = 0.14 Hz  
21 = 0.15 Hz

22 = 0.16 Hz  
23 = 0.17 Hz  
24 = 0.19 Hz  
25 = 0.20 Hz  
26 = 0.22 Hz  
27 = 0.24 Hz  
28 = 0.26 Hz  
29 = 0.28 Hz  
30 = 0.30 Hz  
31 = 0.32 Hz  
32 = 0.35 Hz  
33 = 0.38 Hz  
34 = 0.41 Hz  
35 = 0.44 Hz  
36 = 0.47 Hz  
37 = 0.51 Hz  
38 = 0.55 Hz  
39 = 0.60 Hz  
40 = 0.64 Hz  
41 = 0.70 Hz  
42 = 0.75 Hz  
43 = 0.81 Hz  
44 = 0.88 Hz  
45 = 0.95 Hz  
46 = 1.0 Hz  
47 = 1.1 Hz  
48 = 1.2 Hz  
49 = 1.3 Hz  
50 = 1.4 Hz  
51 = 1.5 Hz  
52 = 1.6 Hz  
53 = 1.8 Hz  
54 = 1.9 Hz  
55 = 2.0 Hz  
56 = 2.2 Hz  
57 = 2.4 Hz  
58 = 2.6 Hz  
59 = 2.8 Hz  
60 = 3.0 Hz  
61 = 3.2 Hz  
62 = 3.5 Hz  
63 = 3.8 Hz  
64 = 4.1 Hz  
65 = 4.4 Hz  
66 = 4.8 Hz  
67 = 5.2 Hz  
68 = 5.6 Hz  
69 = 6.0 Hz  
70 = 6.5 Hz  
71 = 7.0 Hz  
72 = 7.6 Hz  
73 = 8.2 Hz  
74 = 8.8 Hz  
75 = 9.5 Hz  
76 = 10 Hz  
77 = 11 Hz  
78 = 12 Hz  
79 = 13 Hz  
80 = 14 Hz  
81 = 15 Hz  
82 = 16 Hz



83 = 18 Hz  
84 = 19 Hz  
85 = 21 Hz  
86 = 22 Hz  
87 = 24 Hz  
88 = 26 Hz  
89 = 28 Hz  
90 = 30 Hz  
91 = 33 Hz  
92 = 35 Hz  
93 = 38 Hz  
94 = 41 Hz  
95 = 45 Hz  
96 = 48 Hz  
97 = 52 Hz  
98 = 56 Hz  
99 = 61 Hz  
100 = 65 Hz  
101 = 71 Hz  
102 = 76 Hz  
103 = 82 Hz  
104 = 89 Hz  
105 = 96 Hz  
106 = 104 Hz  
107 = 112 Hz  
108 = 121 Hz  
109 = 131 Hz  
110 = 141 Hz  
111 = 153 Hz  
112 = 165 Hz  
113 = 178 Hz  
114 = 192 Hz  
115 = 208 Hz  
116 = 224 Hz  
117 = 242 Hz  
118 = 262 Hz  
119 = 283 Hz  
120 = 305 Hz  
121 = 330 Hz  
122 = 356 Hz  
123 = 385 Hz  
124 = 415 Hz  
125 = 449 Hz  
126 = 484 Hz  
127 = 523 Hz

if LFO Master Clock is On, 0/127 value = 4/1 to 1/64 Master Clock Division

0 = 4/1  
1 = 4/1  
2 = 4/1  
3 = 4/1  
4 = 4/1  
5 = 4/1  
6 = 4/1  
7 = 4/1  
8 = 4/1T  
9 = 4/1T  
10 = 4/1T  
11 = 4/1T  
12 = 4/1T

13 = 4/1T  
14 = 4/1T  
15 = 4/1T  
16 = 2/1  
17 = 2/1  
18 = 2/1  
19 = 2/1  
20 = 2/1  
21 = 2/1  
22 = 2/1  
23 = 2/1T  
24 = 2/1T  
25 = 2/1T  
26 = 2/1T  
27 = 2/1T  
28 = 2/1T  
29 = 2/1T  
30 = 2/1T  
31 = 1/1  
32 = 1/1  
33 = 1/1  
34 = 1/1  
35 = 1/1  
36 = 1/1  
37 = 1/1  
38 = 1/1T  
39 = 1/1T  
40 = 1/1T  
41 = 1/1T  
42 = 1/1T  
43 = 1/1T  
44 = 1/1T  
45 = 1/1T  
46 = 1/2  
47 = 1/2  
48 = 1/2  
49 = 1/2  
50 = 1/2  
51 = 1/2  
52 = 1/2  
53 = 1/2T  
54 = 1/2T  
55 = 1/2T  
56 = 1/2T  
57 = 1/2T  
58 = 1/2T  
59 = 1/2T  
60 = 1/2T  
61 = 1/4  
62 = 1/4  
63 = 1/4  
64 = 1/4  
65 = 1/4  
66 = 1/4  
67 = 1/4  
68 = 1/4T  
69 = 1/4T  
70 = 1/4T  
71 = 1/4T  
72 = 1/4T  
73 = 1/4T

74 = 1/4T  
75 = 1/4T  
76 = 1/8  
77 = 1/8  
78 = 1/8  
79 = 1/8  
80 = 1/8  
81 = 1/8  
82 = 1/8  
83 = 1/8T  
84 = 1/8T  
85 = 1/8T  
86 = 1/8T  
87 = 1/8T  
88 = 1/8T  
89 = 1/8T  
90 = 1/8T  
91 = 1/16  
92 = 1/16  
93 = 1/16  
94 = 1/16  
95 = 1/16  
96 = 1/16  
97 = 1/16  
98 = 1/16T  
99 = 1/16T  
100 = 1/16T  
101 = 1/16T  
102 = 1/16T  
103 = 1/16T  
104 = 1/16T  
105 = 1/16T  
106 = 1/32  
107 = 1/32  
108 = 1/32  
109 = 1/32  
110 = 1/32  
111 = 1/32  
112 = 1/32  
113 = 1/32T  
114 = 1/32T  
115 = 1/32T  
116 = 1/32T  
117 = 1/32T  
118 = 1/32T  
119 = 1/32T  
120 = 1/32T  
121 = 1/64  
122 = 1/64  
123 = 1/64  
124 = 1/64  
125 = 1/64  
126 = 1/64  
127 = 1/64

Morph Wheel:

0x88 (b7-b0): 8-bit raw value

Morph After Touch:

0x89 (b7-b0): 8-bit raw value

Morph Control Pedal:

0x8A (b7-b0): 8-bit raw value

## NS3 Synth Lfo Master Clock

Offset in file: 0x87 (b7)

0 = off, 1 = on

## NS3 Synth Arp On

Offset in file: 0x80 (b6)

0 = off, 1 = on

## NS3 Synth Arp Rate

Offset in file: 0x81 (b7-1)

See: [Organ Volume](#) for detailed Morph explanation.

0/127 value = 16 bpm / Fast 5

0 = 16 bpm  
1 = 16 bpm  
2 = 18 bpm  
3 = 20 bpm  
4 = 24 bpm  
5 = 26 bpm  
6 = 28 bpm  
7 = 30 bpm  
8 = 34 bpm  
9 = 36 bpm  
10 = 38 bpm  
11 = 42 bpm  
12 = 44 bpm  
13 = 46 bpm  
14 = 48 bpm  
15 = 50 bpm  
16 = 54 bpm  
17 = 56 bpm  
18 = 58 bpm  
19 = 60 bpm  
20 = 62 bpm  
21 = 64 bpm  
22 = 66 bpm  
23 = 68 bpm  
24 = 70 bpm  
25 = 72 bpm  
26 = 74 bpm  
27 = 76 bpm  
28 = 78 bpm  
29 = 78 bpm  
30 = 80 bpm  
31 = 82 bpm  
32 = 84 bpm  
33 = 86 bpm  
34 = 86 bpm  
35 = 88 bpm  
36 = 90 bpm  
37 = 92 bpm  
38 = 94 bpm  
39 = 94 bpm

40 = 96 bpm  
41 = 98 bpm  
42 = 100 bpm  
43 = 100 bpm  
44 = 102 bpm  
45 = 104 bpm  
46 = 106 bpm  
47 = 108 bpm  
48 = 108 bpm  
49 = 110 bpm  
50 = 112 bpm  
51 = 114 bpm  
52 = 116 bpm  
53 = 118 bpm  
54 = 120 bpm  
55 = 122 bpm  
56 = 124 bpm  
57 = 126 bpm  
58 = 128 bpm  
59 = 130 bpm  
60 = 132 bpm  
61 = 134 bpm  
62 = 138 bpm  
63 = 140 bpm  
64 = 142 bpm  
65 = 146 bpm  
66 = 148 bpm  
67 = 152 bpm  
68 = 154 bpm  
69 = 158 bpm  
70 = 162 bpm  
71 = 166 bpm  
72 = 170 bpm  
73 = 174 bpm  
74 = 178 bpm  
75 = 182 bpm  
76 = 186 bpm  
77 = 190 bpm  
78 = 196 bpm  
79 = 200 bpm  
80 = 204 bpm  
81 = 210 bpm  
82 = 216 bpm  
83 = 220 bpm  
84 = 226 bpm  
85 = 232 bpm  
86 = 238 bpm  
87 = 244 bpm  
88 = 252 bpm  
89 = 258 bpm  
90 = 266 bpm  
91 = 274 bpm  
92 = 282 bpm  
93 = 290 bpm  
94 = 298 bpm  
95 = 308 bpm  
96 = 318 bpm  
97 = 328 bpm  
98 = 338 bpm  
99 = 350 bpm  
100 = 362 bpm

101 = 376 bpm  
102 = 392 bpm  
103 = 410 bpm  
104 = 428 bpm  
105 = 450 bpm  
106 = 472 bpm  
107 = 494 bpm  
108 = 520 bpm  
109 = 546 bpm  
110 = 574 bpm  
111 = 602 bpm  
112 = 632 bpm  
113 = 662 bpm  
114 = 696 bpm  
115 = 728 bpm  
116 = 762 bpm  
117 = 798 bpm  
118 = 834 bpm  
119 = 872 bpm  
120 = 910 bpm  
121 = 950 bpm  
122 = 990 bpm  
123 = Fast 1  
124 = Fast 2  
125 = Fast 3  
126 = Fast 4  
127 = Fast 5

if Arpeggiator Master Clock is On, 0/127 value = 1/2 to 1/32 Master Clock Division

0 = 1/2  
1 = 1/2  
2 = 1/2  
3 = 1/2  
4 = 1/2  
5 = 1/2  
6 = 1/2  
7 = 1/2  
8 = 1/2  
9 = 1/2  
10 = 1/2  
11 = 1/2  
12 = 1/2  
13 = 1/2  
14 = 1/2  
15 = 1/2T  
16 = 1/2T  
17 = 1/2T  
18 = 1/2T  
19 = 1/2T  
20 = 1/2T  
21 = 1/2T  
22 = 1/2T  
23 = 1/2T  
24 = 1/2T  
25 = 1/2T  
26 = 1/2T  
27 = 1/2T  
28 = 1/2T  
29 = 1/4  
30 = 1/4

31 = 1/4  
32 = 1/4  
33 = 1/4  
34 = 1/4  
35 = 1/4  
36 = 1/4  
37 = 1/4  
38 = 1/4  
39 = 1/4  
40 = 1/4  
41 = 1/4  
42 = 1/4  
43 = 1/4T  
44 = 1/4T  
45 = 1/4T  
46 = 1/4T  
47 = 1/4T  
48 = 1/4T  
49 = 1/4T  
50 = 1/4T  
51 = 1/4T  
52 = 1/4T  
53 = 1/4T  
54 = 1/4T  
55 = 1/4T  
56 = 1/4T  
57 = 1/8  
58 = 1/8  
59 = 1/8  
60 = 1/8  
61 = 1/8  
62 = 1/8  
63 = 1/8  
64 = 1/8  
65 = 1/8  
66 = 1/8  
67 = 1/8  
68 = 1/8  
69 = 1/8  
70 = 1/8  
71 = 1/8  
72 = 1/8T  
73 = 1/8T  
74 = 1/8T  
75 = 1/8T  
76 = 1/8T  
77 = 1/8T  
78 = 1/8T  
79 = 1/8T  
80 = 1/8T  
81 = 1/8T  
82 = 1/8T  
83 = 1/8T  
84 = 1/8T  
85 = 1/8T  
86 = 1/16  
87 = 1/16  
88 = 1/16  
89 = 1/16  
90 = 1/16  
91 = 1/16

92 = 1/16  
93 = 1/16  
94 = 1/16  
95 = 1/16  
96 = 1/16  
97 = 1/16  
98 = 1/16  
99 = 1/16  
100 = 1/16T  
101 = 1/16T  
102 = 1/16T  
103 = 1/16T  
104 = 1/16T  
105 = 1/16T  
106 = 1/16T  
107 = 1/16T  
108 = 1/16T  
109 = 1/16T  
110 = 1/16T  
111 = 1/16T  
112 = 1/16T  
113 = 1/16T  
114 = 1/32  
115 = 1/32  
116 = 1/32  
117 = 1/32  
118 = 1/32  
119 = 1/32  
120 = 1/32  
121 = 1/32  
122 = 1/32  
123 = 1/32  
124 = 1/32  
125 = 1/32  
126 = 1/32  
127 = 1/32

**Morph Wheel:**

0x81 (b0), 0x82 (b7-b1): 8-bit raw value

**Morph After Touch:**

0x82 (b0), 0x83 (b7-b1): 8-bit raw value

**Morph Control Pedal:**

0x83 (b0), 0x84 (b7-b1): 8-bit raw value

**NS3 Synth Arp Kb Sync**

Offset in file: 0x80 (b5)

0 = off, 1 = on

**NS3 Synth Arp Master Clock**

Offset in file: 0x80 (b0)

0 = off, 1 = on

**NS3 Synth Arp Range**

Offset in file: 0x80 (b4-3)



0 = 1 Octave  
1 = 2 Octaves  
2 = 3 Octaves  
3 = 4 Octaves

## NS3 Synth Arp Pattern

Offset in file: 0x80 (b2-1)

0 = Up  
1 = Down  
2 = Up/Down  
3 = Random

## NS3 Synth Preset Location

Offset in file: 0x57 (b5-0) and 0x58 (b7-4)

Preset location:

0-399: user preset  
400-799: sample preset

## NS3 Synth Preset Name

Offset in file: 0x58 (b3-0) to 0x6E (b7-4)

User Preset names are limited to 16 characters,  
Sample Preset name are up to 22 characters.

character 1: ((offset + 3) & 0xff) + 1  
character 2: (offset + 2) & 0xff  
character 3: (offset + 1) & 0xff  
character 4: (offset + 0) & 0x7f  
character 5: ((offset + 3 + 4) & 0xff) + 1  
character 6: (offset + 2 + 4) & 0xff  
. . .

## NS2 Extern On

Offset in file: 0x52 (b5)

0 = off, 1 = on

## NS2 Extern Kb Zone

Offset in file: 0x56 (b5-3)

See: [Organ Kb Zone](#) for detailed explanation.

## NS2 Extern Octave Shift

Offset in file: 0x56 (b2-0) and 0x57 (b7)

Octave Shift = value - 7

## NS2 Extern Pitch Stick

Offset in file: 0x57 (b6)

0 = off, 1 = on

## NS2 Extern Sustain Pedal

Offset in file: 0x57 (b5)

0 = off, 1 = on

## NS2 Extern Midi Control

Offset in file: 0xff (b7-6)

0 = Midi CC  
1 = Program  
2 = Volume

## NS2 Extern Midi CC On

Offset in file: 0x104 (b7)

0 = off, 1 = on

## NS2 Extern Midi CC

Offset in file: 0x103 (b6-0)

7-bit value = 0/127

EXTERN MIDI CC Morph WHEEL

offset in file 0x100 (b6-0) and 0x101 (b7)

EXTERN MIDI CC Morph AT

offset in file 0x101 (b6-0) and 0x102 (b7)

EXTERN MIDI CC Morph CONTROL PEDAL

offset in file 0x102 (b6-0) and 0x103 (b7)

## NS2 Extern Midi Program On

Offset in file: 0x107 (b7)

0 = off, 1 = on

## NS2 Extern Midi Program

Offset in file: 0x106 (b6-0)

07-bit value = 1 to 128 (no morph)

## NS2 Extern Midi Volume On

Offset in file: 0x10b (b1)

0 = off, 1 = on

## NS2 Extern Volume

Offset in file: 0x10a (b0) and 0x10b (b7-2)

07-bit value = 0/127

EXTERN VOLUME Morph WHEEL

offset in file 0x107 (b0) and 0x108 (b7-1)

EXTERN VOLUME Morph AT

offset in file 0x108 (b0) and 0x109 (b7-1)

EXTERN VOLUME Morph CONTROL PEDAL

offset in file 0x109 (b0) and 0x10a (b7-1)

**NS2 Extern Midi Channel**

Offset in file: 0x107 (b6-3)

04-bit value = 1 to 16

**NS2 Extern Midi Channel Type**

Offset in file: 0x107 (b1)

0 = MIDI

1 = USB

**NS2 Extern Midi Bank Select CC00 Enabled**

Offset in file: 0x106 (b7)

0 = OFF

1 = ON

**NS2 Extern Midi Bank Select CC00**

Offset in file: 0x105 (b6-0)

07-bit value = 0 to 127

**NS2 Extern Midi Bank Select CC32 Enabled**

Offset in file: 0x105 (b7)

0 = OFF

1 = ON

**NS2 Extern Midi Bank Select CC32**

Offset in file: 0x104 (b6-0)

07-bit value = 0 to 127

**NS2 Extern Midi CC Number**

Offset in file: 0xff (b5-0) and 0x100 (b7)

07-bit value = 0 to 119

**NS2 Extern Midi Send Wheel**

Offset in file: 0x10b (b0)

0 = OFF

1 = ON

**NS2 Extern Midi Send AfterTouch**

Offset in file: 0x10c (b7)

0 = OFF

1 = ON

**NS2 Extern Midi Send Control Pedal**

Offset in file: 0x10c (b6)

0 = OFF

1 = ON

## NS2 Extern Midi Send Swell

Offset in file: 0x10c (b2)

0 = OFF

1 = ON

## NS2 Extern Midi Velocity Curve

Offset in file: 0x10c (b4-3)

0 = Midi CC

1 = Program

2 = Volume

## NS2 Amp Sim Eq On

Offset in file: 0x133 (b4)

0 = off, 1 = on

## NS2 Amp Sim Eq Source

Offset in file: 0x133 (b3-2)

0 = Organ, 1, Piano, 2 = Synth

## NS2 Amp Type

Offset in file: 0x133 (b1-0)

0 = Off

1 = Small

2 = JC

3 = Twin

## NS2 Eq Treble

Offset in file: 0x134 (b0) and 0x135 (b7-2)

treble (fixed 4 kHz) frequency boost/cut table:

0 = -15.0 dB

1 = -14.8 dB

2 = -14.5 dB

3 = -14.3 dB

4 = -14.1 dB

5 = -13.8 dB

6 = -13.6 dB

7 = -13.4 dB

8 = -13.1 dB

9 = -12.9 dB

10 = -12.7 dB

11 = -12.4 dB

12 = -12.2 dB

13 = -12.0 dB

14 = -11.7 dB

15 = -11.5 dB

16 = -11.2 dB

17 = -11.0 dB  
18 = -10.8 dB  
19 = -10.5 dB  
20 = -10.3 dB  
21 = -10.1 dB  
22 = -9.8 dB  
23 = -9.6 dB  
24 = -9.4 dB  
25 = -9.1 dB  
26 = -8.9 dB  
27 = -8.7 dB  
28 = -8.4 dB  
29 = -8.2 dB  
30 = -8.0 dB  
31 = -7.7 dB  
32 = -7.5 dB  
33 = -7.3 dB  
34 = -7.0 dB  
35 = -6.8 dB  
36 = -6.6 dB  
37 = -6.3 dB  
38 = -6.1 dB  
39 = -5.9 dB  
40 = -5.6 dB  
41 = -5.4 dB  
42 = -5.2 dB  
43 = -4.9 dB  
44 = -4.7 dB  
45 = -4.5 dB  
46 = -4.2 dB  
47 = -4.0 dB  
48 = -3.8 dB  
49 = -3.5 dB  
50 = -3.3 dB  
51 = -3.0 dB  
52 = -2.8 dB  
53 = -2.6 dB  
54 = -2.3 dB  
55 = -2.1 dB  
56 = -1.9 dB  
57 = -1.6 dB  
58 = -1.4 dB  
59 = -1.2 dB  
60 = -0.9 dB  
61 = -0.7 dB  
62 = -0.5 dB  
63 = -0.2 dB  
64 = +0.0 dB  
65 = +0.2 dB  
66 = +0.5 dB  
67 = +0.7 dB  
68 = +1.0 dB  
69 = +1.2 dB  
70 = +1.4 dB  
71 = +1.7 dB  
72 = +1.9 dB  
73 = +2.1 dB  
74 = +2.4 dB  
75 = +2.6 dB  
76 = +2.9 dB  
77 = +3.1 dB

78 = +3.3 dB  
79 = +3.6 dB  
80 = +3.8 dB  
81 = +4.0 dB  
82 = +4.3 dB  
83 = +4.5 dB  
84 = +4.8 dB  
85 = +5.0 dB  
86 = +5.2 dB  
87 = +5.5 dB  
88 = +5.7 dB  
89 = +6.0 dB  
90 = +6.2 dB  
91 = +6.4 dB  
92 = +6.7 dB  
93 = +6.9 dB  
94 = +7.1 dB  
95 = +7.4 dB  
96 = +7.6 dB  
97 = +7.9 dB  
98 = +8.1 dB  
99 = +8.3 dB  
100 = +8.6 dB  
101 = +8.8 dB  
102 = +9.0 dB  
103 = +9.3 dB  
104 = +9.5 dB  
105 = +9.8 dB  
106 = +10.0 dB  
107 = +10.2 dB  
108 = +10.5 dB  
109 = +10.7 dB  
110 = +11.0 dB  
111 = +11.2 dB  
112 = +11.4 dB  
113 = +11.7 dB  
114 = +11.9 dB  
115 = +12.1 dB  
116 = +12.4 dB  
117 = +12.6 dB  
118 = +12.9 dB  
119 = +13.1 dB  
120 = +13.3 dB  
121 = +13.6 dB  
122 = +13.8 dB  
123 = +14.0 dB  
124 = +14.3 dB  
125 = +14.5 dB  
126 = +14.8 dB  
127 = +15.0 dB

## NS2 Eq Mid

Offset in file: 0x135 (b1-0) and 0x136 (b7-3)

0 = -15.0 dB  
1 = -14.8 dB  
2 = -14.5 dB  
3 = -14.3 dB  
4 = -14.1 dB  
5 = -13.8 dB

6 = -13.6 dB  
7 = -13.4 dB  
8 = -13.1 dB  
9 = -12.9 dB  
10 = -12.7 dB  
11 = -12.4 dB  
12 = -12.2 dB  
13 = -12.0 dB  
14 = -11.7 dB  
15 = -11.5 dB  
16 = -11.2 dB  
17 = -11.0 dB  
18 = -10.8 dB  
19 = -10.5 dB  
20 = -10.3 dB  
21 = -10.1 dB  
22 = -9.8 dB  
23 = -9.6 dB  
24 = -9.4 dB  
25 = -9.1 dB  
26 = -8.9 dB  
27 = -8.7 dB  
28 = -8.4 dB  
29 = -8.2 dB  
30 = -8.0 dB  
31 = -7.7 dB  
32 = -7.5 dB  
33 = -7.3 dB  
34 = -7.0 dB  
35 = -6.8 dB  
36 = -6.6 dB  
37 = -6.3 dB  
38 = -6.1 dB  
39 = -5.9 dB  
40 = -5.6 dB  
41 = -5.4 dB  
42 = -5.2 dB  
43 = -4.9 dB  
44 = -4.7 dB  
45 = -4.5 dB  
46 = -4.2 dB  
47 = -4.0 dB  
48 = -3.8 dB  
49 = -3.5 dB  
50 = -3.3 dB  
51 = -3.0 dB  
52 = -2.8 dB  
53 = -2.6 dB  
54 = -2.3 dB  
55 = -2.1 dB  
56 = -1.9 dB  
57 = -1.6 dB  
58 = -1.4 dB  
59 = -1.2 dB  
60 = -0.9 dB  
61 = -0.7 dB  
62 = -0.5 dB  
63 = -0.2 dB  
64 = +0.0 dB  
65 = +0.2 dB  
66 = +0.5 dB

67 = +0.7 dB  
68 = +1.0 dB  
69 = +1.2 dB  
70 = +1.4 dB  
71 = +1.7 dB  
72 = +1.9 dB  
73 = +2.1 dB  
74 = +2.4 dB  
75 = +2.6 dB  
76 = +2.9 dB  
77 = +3.1 dB  
78 = +3.3 dB  
79 = +3.6 dB  
80 = +3.8 dB  
81 = +4.0 dB  
82 = +4.3 dB  
83 = +4.5 dB  
84 = +4.8 dB  
85 = +5.0 dB  
86 = +5.2 dB  
87 = +5.5 dB  
88 = +5.7 dB  
89 = +6.0 dB  
90 = +6.2 dB  
91 = +6.4 dB  
92 = +6.7 dB  
93 = +6.9 dB  
94 = +7.1 dB  
95 = +7.4 dB  
96 = +7.6 dB  
97 = +7.9 dB  
98 = +8.1 dB  
99 = +8.3 dB  
100 = +8.6 dB  
101 = +8.8 dB  
102 = +9.0 dB  
103 = +9.3 dB  
104 = +9.5 dB  
105 = +9.8 dB  
106 = +10.0 dB  
107 = +10.2 dB  
108 = +10.5 dB  
109 = +10.7 dB  
110 = +11.0 dB  
111 = +11.2 dB  
112 = +11.4 dB  
113 = +11.7 dB  
114 = +11.9 dB  
115 = +12.1 dB  
116 = +12.4 dB  
117 = +12.6 dB  
118 = +12.9 dB  
119 = +13.1 dB  
120 = +13.3 dB  
121 = +13.6 dB  
122 = +13.8 dB  
123 = +14.0 dB  
124 = +14.3 dB  
125 = +14.5 dB  
126 = +14.8 dB  
127 = +15.0 dB



## NS2 Eq Bass

Offset in file: 0x136 (b2-0) and 0x137 (b7-4)

bass (fixed 100 Hz) frequency boost/cut table:

0	= -15.0 dB
1	= -14.8 dB
2	= -14.5 dB
3	= -14.3 dB
4	= -14.1 dB
5	= -13.8 dB
6	= -13.6 dB
7	= -13.4 dB
8	= -13.1 dB
9	= -12.9 dB
10	= -12.7 dB
11	= -12.4 dB
12	= -12.2 dB
13	= -12.0 dB
14	= -11.7 dB
15	= -11.5 dB
16	= -11.2 dB
17	= -11.0 dB
18	= -10.8 dB
19	= -10.5 dB
20	= -10.3 dB
21	= -10.1 dB
22	= -9.8 dB
23	= -9.6 dB
24	= -9.4 dB
25	= -9.1 dB
26	= -8.9 dB
27	= -8.7 dB
28	= -8.4 dB
29	= -8.2 dB
30	= -8.0 dB
31	= -7.7 dB
32	= -7.5 dB
33	= -7.3 dB
34	= -7.0 dB
35	= -6.8 dB
36	= -6.6 dB
37	= -6.3 dB
38	= -6.1 dB
39	= -5.9 dB
40	= -5.6 dB
41	= -5.4 dB
42	= -5.2 dB
43	= -4.9 dB
44	= -4.7 dB
45	= -4.5 dB
46	= -4.2 dB
47	= -4.0 dB
48	= -3.8 dB
49	= -3.5 dB
50	= -3.3 dB
51	= -3.0 dB
52	= -2.8 dB
53	= -2.6 dB
54	= -2.3 dB
55	= -2.1 dB
56	= -1.9 dB

57 = -1.6 dB  
58 = -1.4 dB  
59 = -1.2 dB  
60 = -0.9 dB  
61 = -0.7 dB  
62 = -0.5 dB  
63 = -0.2 dB  
64 = +0.0 dB  
65 = +0.2 dB  
66 = +0.5 dB  
67 = +0.7 dB  
68 = +1.0 dB  
69 = +1.2 dB  
70 = +1.4 dB  
71 = +1.7 dB  
72 = +1.9 dB  
73 = +2.1 dB  
74 = +2.4 dB  
75 = +2.6 dB  
76 = +2.9 dB  
77 = +3.1 dB  
78 = +3.3 dB  
79 = +3.6 dB  
80 = +3.8 dB  
81 = +4.0 dB  
82 = +4.3 dB  
83 = +4.5 dB  
84 = +4.8 dB  
85 = +5.0 dB  
86 = +5.2 dB  
87 = +5.5 dB  
88 = +5.7 dB  
89 = +6.0 dB  
90 = +6.2 dB  
91 = +6.4 dB  
92 = +6.7 dB  
93 = +6.9 dB  
94 = +7.1 dB  
95 = +7.4 dB  
96 = +7.6 dB  
97 = +7.9 dB  
98 = +8.1 dB  
99 = +8.3 dB  
100 = +8.6 dB  
101 = +8.8 dB  
102 = +9.0 dB  
103 = +9.3 dB  
104 = +9.5 dB  
105 = +9.8 dB  
106 = +10.0 dB  
107 = +10.2 dB  
108 = +10.5 dB  
109 = +10.7 dB  
110 = +11.0 dB  
111 = +11.2 dB  
112 = +11.4 dB  
113 = +11.7 dB  
114 = +11.9 dB  
115 = +12.1 dB  
116 = +12.4 dB  
117 = +12.6 dB

118 = +12.9 dB  
119 = +13.1 dB  
120 = +13.3 dB  
121 = +13.6 dB  
122 = +13.8 dB  
123 = +14.0 dB  
124 = +14.3 dB  
125 = +14.5 dB  
126 = +14.8 dB  
127 = +15.0 dB

## NS2 Eq Mid Flt Freq

Offset in file: 0x137 (b3-0) and 0x138 (b7-5)

7-bit value 0/127 = 200 Hz to 8.0 kHz

0 = 200 Hz  
1 = 205 Hz  
2 = 210 Hz  
3 = 215 Hz  
4 = 221 Hz  
5 = 226 Hz  
6 = 232 Hz  
7 = 238 Hz  
8 = 244 Hz  
9 = 250 Hz  
10 = 257 Hz  
11 = 263 Hz  
12 = 270 Hz  
13 = 277 Hz  
14 = 284 Hz  
15 = 291 Hz  
16 = 299 Hz  
17 = 306 Hz  
18 = 314 Hz  
19 = 322 Hz  
20 = 330 Hz  
21 = 339 Hz  
22 = 347 Hz  
23 = 356 Hz  
24 = 365 Hz  
25 = 375 Hz  
26 = 384 Hz  
27 = 394 Hz  
28 = 404 Hz  
29 = 414 Hz  
30 = 425 Hz  
31 = 436 Hz  
32 = 447 Hz  
33 = 458 Hz  
34 = 470 Hz  
35 = 482 Hz  
36 = 494 Hz  
37 = 507 Hz  
38 = 520 Hz  
39 = 533 Hz  
40 = 546 Hz  
41 = 560 Hz  
42 = 575 Hz  
43 = 589 Hz

44 = 604 Hz  
45 = 620 Hz  
46 = 635 Hz  
47 = 652 Hz  
48 = 668 Hz  
49 = 685 Hz  
50 = 703 Hz  
51 = 721 Hz  
52 = 739 Hz  
53 = 758 Hz  
54 = 777 Hz  
55 = 797 Hz  
56 = 817 Hz  
57 = 838 Hz  
58 = 859 Hz  
59 = 881 Hz  
60 = 904 Hz  
61 = 927 Hz  
62 = 950 Hz  
63 = 975 Hz  
64 = 999 Hz  
65 = 1.0 kHz  
66 = 1.1 kHz  
67 = 1.1 kHz  
68 = 1.1 kHz  
69 = 1.2 kHz  
70 = 1.2 kHz  
71 = 1.3 kHz  
72 = 1.3 kHz  
73 = 1.3 kHz  
74 = 1.4 kHz  
75 = 1.4 kHz  
76 = 1.5 kHz  
77 = 1.5 kHz  
78 = 1.6 kHz  
79 = 1.6 kHz  
80 = 1.7 kHz  
81 = 1.8 kHz  
82 = 1.8 kHz  
83 = 1.9 kHz  
84 = 1.9 kHz  
85 = 2.0 kHz  
86 = 2.1 kHz  
87 = 2.1 kHz  
88 = 2.2 kHz  
89 = 2.3 kHz  
90 = 2.4 kHz  
91 = 2.4 kHz  
92 = 2.5 kHz  
93 = 2.6 kHz  
94 = 2.7 kHz  
95 = 2.8 kHz  
96 = 2.9 kHz  
97 = 3.0 kHz  
98 = 3.1 kHz  
99 = 3.2 kHz  
100 = 3.3 kHz  
101 = 3.4 kHz  
102 = 3.5 kHz  
103 = 3.6 kHz  
104 = 3.7 kHz

105 = 3.9 kHz  
106 = 4.0 kHz  
107 = 4.1 kHz  
108 = 4.3 kHz  
109 = 4.4 kHz  
110 = 4.6 kHz  
111 = 4.7 kHz  
112 = 4.9 kHz  
113 = 5.0 kHz  
114 = 5.2 kHz  
115 = 5.4 kHz  
116 = 5.6 kHz  
117 = 5.8 kHz  
118 = 5.9 kHz  
119 = 6.1 kHz  
120 = 6.3 kHz  
121 = 6.6 kHz  
122 = 6.8 kHz  
123 = 7.0 kHz  
124 = 7.2 kHz  
125 = 7.5 kHz  
126 = 7.7 kHz  
127 = 8.0 kHz

### **NS2 Amp Sim Drive**

Offset in file: 0x134 (b7-1)

7-bit value 0/127 = 0 to 10.0

### **NS2 Compressor On**

Offset in file: 0x3e (b4)

0 = off, 1 = on

### **NS2 Compressor Amount**

Offset in file: 0x3e (b3-0) and 0x3f (b7-5)

7-bit value 0/127 = 0/10

### **NS2 Delay On**

Offset in file: 0x125 (b5)

0 = off, 1 = on

### **NS2 Delay Source**

Offset in file: 0x125 (b4-3)

0 = Organ, 1, Piano, 2 = Synth

### **NS2 Delay Master Clock**

Offset in file: 0x125 (b1)

0 = off, 1 = on

## NS2 Delay Tempo

Offset in file:

if MST CLK is OFF

offset in file 0x12d (b1-0) and 0x12e (b7-3) for Knob values (manual or MIDI input)

offset in file 0x12d (b6-2) for TAP Input

0	=	750,750	ms	80	bpm
1	=	732,732	ms	82	bpm
2	=	714,714	ms	84	bpm
3	=	698,698	ms	86	bpm
4	=	682,682	ms	88	bpm
5	=	667,667	ms	90	bpm
6	=	652,652	ms	92	bpm
7	=	638,638	ms	94	bpm
8	=	625,625	ms	96	bpm
9	=	612,612	ms	98	bpm
10	=	600,600	ms	100	bpm
11	=	588,588	ms	102	bpm
12	=	577,577	ms	104	bpm
13	=	566,566	ms	106	bpm
14	=	556,556	ms	108	bpm
15	=	545,545	ms	110	bpm
16	=	536,536	ms	112	bpm
17	=	526,526	ms	114	bpm
18	=	517,517	ms	116	bpm
20	=	508,508	ms	118	bpm
21	=	500,500	ms	120	bpm
22	=	492,492	ms	122	bpm
19	=	484,484	ms	124	bpm
23	=	476,476	ms	126	bpm
24	=	469,469	ms	128	bpm
25	=	462,462	ms	130	bpm
26	=	455,455	ms	132	bpm
27	=	448,448	ms	134	bpm
28	=	441,441	ms	136	bpm
29	=	435,435	ms	138	bpm
30	=	429,429	ms	140	bpm
31	=	423,423	ms	142	bpm
32	=	417,417	ms	144	bpm
33	=	411,411	ms	146	bpm
34	=	405,405	ms	148	bpm
35	=	400,400	ms	150	bpm
36	=	395,395	ms	152	bpm
37	=	390,390	ms	154	bpm
38	=	385,385	ms	156	bpm
39	=	380,380	ms	158	bpm
40	=	375,375	ms	80	bpm (x2)
41	=	366,366	ms	82	bpm (x2)
42	=	357,357	ms	84	bpm (x2)
43	=	349,349	ms	86	bpm (x2)
44	=	341,341	ms	88	bpm (x2)
45	=	333,333	ms	90	bpm (x2)
46	=	326,326	ms	92	bpm (x2)
47	=	319,319	ms	94	bpm (x2)
48	=	313,313	ms	96	bpm (x2)

49 = 306,306 ms 98 bpm (x2)  
50 = 300,300 ms 100 bpm (x2)  
51 = 294,294 ms 102 bpm (x2)  
52 = 288,288 ms 104 bpm (x2)  
53 = 283,283 ms 106 bpm (x2)  
54 = 278,278 ms 108 bpm (x2)  
55 = 273,273 ms 110 bpm (x2)  
56 = 268,268 ms 112 bpm (x2)  
57 = 263,263 ms 114 bpm (x2)  
58 = 259,259 ms 116 bpm (x2)  
59 = 254,254 ms 118 bpm (x2)  
60 = 250,250 ms 120 bpm (x2)  
61 = 246,246 ms 122 bpm (x2)  
62 = 242,242 ms 124 bpm (x2)  
63 = 238,238 ms 126 bpm (x2)  
64 = 234,234 ms 128 bpm (x2)  
65 = 231,231 ms 130 bpm (x2)  
66 = 227,227 ms 132 bpm (x2)  
67 = 224,224 ms 134 bpm (x2)  
68 = 221,221 ms 136 bpm (x2)  
69 = 217,217 ms 138 bpm (x2)  
70 = 214,214 ms 140 bpm (x2)  
71 = 211,211 ms 142 bpm (x2)  
72 = 208,208 ms 144 bpm (x2)  
73 = 205,205 ms 146 bpm (x2)  
74 = 203,203 ms 148 bpm (x2)  
75 = 200,200 ms 150 bpm (x2)  
76 = 197,197 ms 152 bpm (x2)  
77 = 195,195 ms 154 bpm (x2)  
78 = 192,192 ms 156 bpm (x2)  
79 = 190,190 ms 158 bpm (x2)  
80 = 187,187 ms 80 bpm (x4)  
81 = 183,183 ms 82 bpm (x4)  
82 = 179,179 ms 84 bpm (x4)  
83 = 174,174 ms 86 bpm (x4)  
84 = 170,170 ms 88 bpm (x4)  
85 = 167,167 ms 90 bpm (x4)  
86 = 163,163 ms 92 bpm (x4)  
87 = 160,160 ms 94 bpm (x4)  
88 = 156,156 ms 96 bpm (x4)  
89 = 153,153 ms 98 bpm (x4)  
90 = 150,150 ms 100 bpm (x4)  
91 = 147,147 ms 102 bpm (x4)  
92 = 144,144 ms 104 bpm (x4)  
93 = 142,142 ms 106 bpm (x4)  
94 = 139,139 ms 108 bpm (x4)  
95 = 136,136 ms 110 bpm (x4)  
96 = 134,134 ms 112 bpm (x4)  
97 = 132,132 ms 114 bpm (x4)  
98 = 129,129 ms 116 bpm (x4)  
99 = 127,127 ms 118 bpm (x4)  
100 = 125,125 ms 120 bpm (x4)  
101 = 123,123 ms 122 bpm (x4)  
102 = 121,121 ms 124 bpm (x4)  
103 = 119,119 ms 126 bpm (x4)  
104 = 117,117 ms 128 bpm (x4)  
105 = 115,115 ms 130 bpm (x4)  
106 = 114,114 ms 132 bpm (x4)  
107 = 112,112 ms 134 bpm (x4)  
108 = 110,110 ms 136 bpm (x4)  
109 = 109,109 ms 138 bpm (x4)

110 = 107,107 ms 140 bpm (x4)  
111 = 99,99 ms  
112 = 91,91 ms  
113 = 81,81 ms  
114 = 72,72 ms  
115 = 65,65 ms  
116 = 60,60 ms  
117 = 55,55 ms  
118 = 51,51 ms  
119 = 47,47 ms  
120 = 42,42 ms  
121 = 37,37 ms  
122 = 33,33 ms  
123 = 30,30 ms  
124 = 28,28 ms  
125 = 26,26 ms  
126 = 24,24 ms  
127 = 20,20 ms

Delay Rate / Tempo Knob Morph Wheel

offset in file 0x128 (b5-0) and 0x129 (b7-1)

Delay Rate / Tempo Morph AT

offset in file 0x129 (b0), 0x12a (b7-0) and 0x12b (b7-4)

Delay Rate / Tempo Morph CtrlPedal

offset in file 0x12b (b3-0), 0x12c (b7-0) and 0x12d (b7)

## NS2 Delay Tempo Master Clock Divisor

Offset in file:

if MST CLK is ON

offset in file 0x127 (b1-0) and 0x128 (b7-6)

0 = 1/2  
1 = 1/4D  
2 = 1/4T  
3 = 1/4S  
4 = 1/4  
5 = 1/8D  
6 = 1/8T  
7 = 1/8S  
8 = 1/8  
9 = 1/16D  
10 = 1/16T  
11 = 1/16S  
12 = 1/16  
13 = 1/32T  
14 = 1/32

Delay Rate / Tempo Knob Morph Wheel

offset in file 0x125 (b0) and 0x126 (b7-4)

Delay Rate / Tempo Morph AT

offset in file 0x126 (b3-0) and 0x127 (b7)

Delay Rate / Tempo Morph CtrlPedal

offset in file 0x127 (b6-2)



## NS2 Delay Ping Pong

Offset in file: 0x125 (b2)

0 = off, 1 = on

## NS2 Delay Feedback

Offset in file: 0x132 (b3-0) and 0x133 (b7-5)

7-bit value 0/127 = 0/10

## NS2 Delay Amount

Offset in file: 0x131 (b2-0) and 0x132 (b7-4)

7-bit value 0/127 = 0/10

Delay Amount Morph Wheel

offset in file 0x12e (b2-0) and 0x12f (b7-3)

Delay Amount Morph AT

offset in file 0x12f (b2-0) and 0x130 (b7-3)

Delay Amount Morph CtrlPedal

offset in file 0x130 (b2-0) and 0x131 (b7-3)

## NS2 Effect Focus

Offset in file: 0x10f (b7-b6)

0 = Effect 1, 1 = Effect 2, 2 = Delay

## NS2 Effect 1 On

Offset in file: 0x10f (b5)

0 = off, 1 = on

## NS2 Effect 1 Source

Offset in file: 0x10f (b4-3)

0 = Organ, 1, Piano, 2 = Synth

## NS2 Effect 1 Type

Offset in file: 0x10f (b2-0)

0 = A-Pan

1 = Trem

2 = RM

3 = WA-WA

4 = A-WA1

5 = A-WA2

**NS2 Effect 1 Amount**

Offset in file: 0x119 (b4-0) and 0x11a (b7-6)

7-bit value 0/127 = 0/10

Morph Wheel:

0x116 (b4-0) and 0x117 (b7-5)

Morph After Touch:

0x117 (b4-0) and 0x118 (b7-5)

Morph Control Pedal:

0x118 (b4-0) and 0x119 (b7-5)

**NS2 Effect 1 Rate Master Clock**

Offset in file: 0x112 (b7-4)

0 = 4/1

1 = 4/1T

2 = 2/1

3 = 2/1T

4 = 1/1

5 = 1/1T

6 = 1/2

7 = 1/2T

8 = 1/4

9 = 1/4T

10 = 1/8

11 = 1/8T

12 = 1/16

13 = 1/16T

14 = 1/32

Morph Wheel:

0x110 (b6-2)

Morph After Touch:

0x110 (b1-0) and 0x111 (b7-5)

Morph Control Pedal:

0x111 (b4-0)

**NS2 Effect 1 Rate**

Offset in file: 0x115 (b3-0) and 0x116 (b7-5)

7-bit value 0/127

Morph Wheel:

0x112 (b3-0) and 0x113 (b7-4)

Morph After Touch:

0x113 (b3-0) and 0x114 (b7-4)

Morph Control Pedal:

0x114 (b3-0) and 0x115 (b7-4)

**NS2 Effect 1 Master Clock**

Offset in file: 0x110 (b7)

0 = off, 1 = on

### NS2 Effect 2 On

Offset in file: 0x11a (b5)

0 = off, 1 = on

### NS2 Effect 2 Source

Offset in file: 0x11a (b4-3)

0 = Organ, 1, Piano, 2 = Synth

### NS2 Effect 2 Type

Offset in file: 0x11a (b2-0)

0 = PHAS1

1 = PHAS2

2 = FLANG

3 = VIBE

4 = CHOR1

5 = CHOR2

### NS2 Effect 2 Amount

Offset in file: 0x124 (b4-0) and 0x125 (b7-6)

7-bit value 0/127 = 0/10

Morph Wheel:

0x121 (b4-0) and 0x117 (b7-5)

Morph After Touch:

0x122 (b4-0) and 0x118 (b7-5)

Morph Control Pedal:

0x123 (b4-0) and 0x119 (b7-5)

### NS2 Effect 2 Rate Master Clock

Offset in file: 0x11d (b7-4)

0 = 4/1

1 = 4/1T

2 = 2/1

3 = 2/1T

4 = 1/1

5 = 1/1T

6 = 1/2

7 = 1/2T

8 = 1/4

9 = 1/4T

10 = 1/8

11 = 1/8T

12 = 1/16  
13 = 1/16T  
14 = 1/32

Morph Wheel:  
0x11b (b6-2)

Morph After Touch:  
0x11b (b1-0) and 0x11c (b7-5)

Morph Control Pedal:  
0x11c (b4-0)

## NS2 Effect 2 Rate

Offset in file: 0x120 (b3-0) and 0x121 (b7-5)  
7-bit value 0/127

Morph Wheel:  
0x11d (b3-0) and 0x11e (b7-4)

Morph After Touch:  
0x11e (b3-0) and 0x11f (b7-4)

Morph Control Pedal:  
0x11f (b3-0) and 0x120 (b7-4)

## NS2 Effect 2 Master Clock

Offset in file: 0x11b (b7)  
0 = off, 1 = on

## NS2 Reverb On

Offset in file: 0x3d (b7)  
0 = off, 1 = on

## NS2 Reverb Type

Offset in file: 0x3d (b6-4)  
0 = Room 1  
1 = Room 2  
2 = Stage 1  
3 = Stage 2  
4 = Hall 1  
5 = Hall 2

## NS2 Reverb Amount

Offset in file: 0x3d (b3-0) and 0x3e (b7-5)  
7-bit value 0/127 = 0/10

## NS2 Rotary Speaker On

Offset in file: 0x3f (b4)

0 = off, 1 = on

## NS2 Rotary Speaker Source

Offset in file: 0x3f (b3-2)

0 = Organ

1 = Piano

2 = Synth

## NS2 Rotary Speaker Drive

Offset in file: 0x3f (b1-0) and 0x40 (b7-3)

7-bit value 0/127 converted to 0/10

Note: Same value is used for both panel A & B

## NS2 Rotary Speaker Stop Mode

Offset in file: 0x40 (b2)

0 = disabled (Speed Slow), 1 = enabled (Speed Stop)

Note: Same value is used for both panel A & B

## NS2 Rotary Speaker Speed

Offset in file: 0x40 (b1)

0 = Slow/Stop, 1 = Fast

Morph Wheel: 0x40 (b0)

Morph After Touch: 0x41 (b7)

Morph Control Pedal: 0x41 (b6)

Note: Same value is used for both panel A & B

## NS2 Organ B3 Preset 2

Offset in file: 0x5c (b7)

0 = off, 1 = on

## NS2 Organ B3 Preset 1 Vibrato Chorus

Offset in file: 0x74 (b4)

0 = off, 1 = on

## NS2 Organ B3 Preset 1 Percussion

Offset in file: 0x74 (b3)

0 = off, 1 = on

## NS2 Organ B3 Preset 2 Vibrato Chorus

Offset in file: 0xab (b4)

0 = off, 1 = on

## NS2 Organ B3 Preset 2 Percussion

Offset in file: 0xab (b3)

0 = off, 1 = on

## NS2 Organ B3 Vibrato Mode

Offset in file: 0x35 (b7-5)

0 = V1

1 = C1

2 = V2

3 = C2

4 = V3

5 = C3

## NS2 Organ Vox Preset 2

Offset in file: 0x5d (b7)

0 = off, 1 = on

## NS2 Organ Vox Vibrato On

Offset in file: 0x37 (b4)

0 = off, 1 = on

(common for Preset I & II)

## NS2 Organ Vox Vibrato Mode

Offset in file: 0x37 (b6-5)

0 = Less (V1)

1 = More (V2)

2 = Original (V3)

## NS2 Organ Farfisa Preset 2

Offset in file: 0x5e (b7)

0 = off, 1 = on

## NS2 Organ Farfisa Vibrato On

Offset in file: 0x39 (b4)

0 = off, 1 = on

(common for Preset I & II)

## NS2 Organ Farfisa Vibrato Mode

Offset in file: 0x39 (b6-5)

0 = Light/Slow (V1)

1 = Light/Fast (V2)

2 = Heavy/Slow (C2)

3 = Heavy/Fast (C3)

## NS2 Organ On

Offset in file: 0x43 (b7)

0 = off, 1 = on

## NS2 Organ Kb Zone

Offset in file: 0x47 (b7-5)

0 = L0  
1 = L0 UP  
2 = UP  
3 = UP HI  
4 = HI  
5 = L0 UP HI

## NS2 Organ Volume

Offset in file: 0x46 (b6-0)

Volume:

0 = Off  
1 = -84.2 dB  
2 = -72.1 dB  
3 = -65.1 dB  
4 = -60.1 dB  
5 = -56.2 dB  
6 = -53.0 dB  
7 = -50.3 dB  
8 = -48.0 dB  
9 = -46.0 dB  
10 = -44.2 dB  
11 = -42.5 dB  
12 = -41.0 dB  
13 = -39.6 dB  
14 = -38.3 dB  
15 = -37.1 dB  
16 = -36.0 dB  
17 = -34.9 dB  
18 = -33.9 dB  
19 = -33.0 dB  
20 = -32.1 dB  
21 = -31.1 dB  
22 = -30.5 dB  
23 = -29.7 dB  
24 = -28.9 dB  
25 = -28.2 dB  
26 = -27.6 dB  
27 = -26.9 dB  
28 = -26.3 dB  
29 = -25.7 dB  
30 = -25.1 dB  
31 = -24.5 dB  
32 = -23.9 dB  
33 = -23.4 dB  
34 = -22.9 dB  
35 = -22.4 dB  
36 = -21.9 dB  
37 = -21.4 dB  
38 = -21.0 dB  
39 = -20.5 dB  
40 = -20.1 dB  
41 = -19.6 dB  
42 = -19.2 dB  
43 = -18.8 dB  
44 = -18.4 dB  
45 = -18.0 dB

46 = -17.6 dB  
47 = -17.3 dB  
48 = -16.9 dB  
49 = -16.5 dB  
50 = -16.2 dB  
51 = -15.8 dB  
52 = -15.5 dB  
53 = -15.2 dB  
54 = -14.9 dB  
55 = -14.5 dB  
56 = -14.2 dB  
57 = -13.9 dB  
58 = -13.6 dB  
59 = -13.3 dB  
60 = -13.0 dB  
61 = -12.7 dB  
62 = -12.5 dB  
63 = -12.2 dB  
64 = -11.9 dB  
65 = -11.6 dB  
66 = -11.4 dB  
67 = -11.1 dB  
68 = -10.9 dB  
69 = -10.6 dB  
70 = -10.3 dB  
71 = -10.1 dB  
72 = -9.9 dB  
73 = -9.6 dB  
74 = -9.4 dB  
75 = -9.1 dB  
76 = -8.9 dB  
77 = -8.7 dB  
78 = -8.5 dB  
79 = -8.2 dB  
80 = -8.0 dB  
81 = -7.8 dB  
82 = -7.6 dB  
83 = -7.4 dB  
84 = -7.2 dB  
85 = -7.0 dB  
86 = -6.8 dB  
87 = -6.6 dB  
88 = -6.4 dB  
89 = -6.2 dB  
90 = -6.0 dB  
91 = -5.8 dB  
92 = -5.6 dB  
93 = -5.4 dB  
94 = -5.2 dB  
95 = -5.0 dB  
96 = -4.9 dB  
97 = -4.7 dB  
98 = -4.5 dB  
99 = -4.3 dB  
100 = -4.2 dB  
101 = -4.0 dB  
102 = -3.8 dB  
103 = -3.6 dB  
104 = -3.5 dB  
105 = -3.3 dB  
106 = -3.1 dB



107 = -3.0 dB  
108 = -2.8 dB  
109 = -2.7 dB  
110 = -2.5 dB  
111 = -2.3 dB  
112 = -2.2 dB  
113 = -2.0 dB  
114 = -1.9 dB  
115 = -1.7 dB  
116 = -1.6 dB  
117 = -1.4 dB  
118 = -1.3 dB  
119 = -1.1 dB  
120 = -1.0 dB  
121 = -0.8 dB  
122 = -0.7 dB  
123 = -0.6 dB  
124 = -0.4 dB  
125 = -0.3 dB  
126 = -0.1 dB  
127 = 0.0 dB

**Morph Wheel:**

offset in file 0x43 (b6-0) and 0x44 (b7)

**Morph After Touch:**

offset in file 0x44 (b6-0) and 0x45 (b7)

**Morph Control Pedal:**

offset in file 0x45 (b6-0) and 0x46 (b7)

**NS2 Organ Octave Shift**

Offset in file: 0x47 (b4-1)

Octave Shift = value - 7

**NS2 Organ Pitch Stick**

Offset in file: 0x30 (b6)

0 = off, 1 = on

**NS2 Organ Sustain Pedal**

Offset in file: 0x47 (b0)

0 = off, 1 = on

**NS2 Organ Latch Pedal**

Offset in file: 0x59 (b1)

0 = off, 1 = on

**NS2 Organ Kb Gate**

Offset in file: 0x59 (b0)

0 = off, 1 = on

## NS2 Organ Model

Offset in file: 0x34 (b7-6)

- 0 = B3
- 1 = Vox
- 2 = Farfisa

## NS2 Organ Drawbars Preset 1

ORGAN B3 DRAWBARS Preset I

all B3 Drawbars are 4-Bit fields, values from 0 - 8

Organ B3 Sub (drawbar 1)

offset in file 0x60 (b0) and 0x61 (b7-5)

Morph Wheel offset in file 0x5f (b7-3)

Morph AT offset in file 0x5f (b2-0) and 0x60 (b7-6)

Morph Pedal offset in file 0x60 (b5-1)

Organ B3 Sub3 (drawbar 2)

offset in file 0x63 (b5-2)

Morph Wheel offset in file 0x61 (b4-0)

Morph AT offset in file 0x62 (b7-3)

Morph Pedal offset in file 0x62 (b2-0) and 0x63 (b7-6)

Organ B3 Fund (drawbar 3)

offset in file 0x65 (b2-0) and 0x66 (b7)

Morph Wheel offset in file 0x63 (b1-0) and 0x64 (b7-5)

Morph AT offset in file 0x64 (b4-0)

Morph Pedal offset in file 0x65 (b7-3)

Organ B3 2nd (drawbar 4)

offset in file 0x68 (b7-4)

Morph Wheel offset in file 0x66 (b6-2)

Morph AT offset in file 0x66 (b1-0) and 0x67 (b7-5)

Morph Pedal offset in file 0x67 (b4-0)

Organ B3 3rd (drawbar 5)

offset in file 0x6a (b4-1)

Morph Wheel offset in file 0x68 (b3-0) and 0x69 (b7)

Morph AT offset in file 0x69 (b6-2)

Morph Pedal offset in file 0x69 (b1-0) and 0x6a (b7-5)

Organ B3 4th (drawbar 6)

offset in file 0x6c (b1-0) and 0x6d (b7-6)

Morph Wheel offset in file 0x6a (b0) and 0x6b (b7-4)

Morph AT offset in file 0x6b (b3-0) and 0x6c (b7)

Morph Pedal offset in file 0x6c (b6-2)

Organ B3 5th (drawbar 7)

offset in file 0x6f (b6-3)

Morph Wheel offset in file 0x6d (b5-1)

Morph AT offset in file 0x6d (b0) and 0x6e (b7-4)

Morph Pedal offset in file 0x6e (b3-0) and 0x6f (b7)

Organ B3 6th (drawbar 8)

offset in file 0x71 (b3-0)

Morph Wheel offset in file 0x6f (b2-0) and 0x70 (b7-6)

Morph AT offset in file 0x70 (b5-1)

Morph Pedal offset in file 0x70 (b0) and 0x71 (b7-4)

Organ B3 8th (drawbar 9)

offset in file 0x73 (b0) and 0x74 (b7-5)  
Morph Wheel offset in file 0x72 (b7-3)  
Morph AT offset in file 0x72 (b2-0) and 0x73 (b7-6)  
Morph Pedal offset in file 0x73 (b5-1)

#### ORGAN VOX DRAWBARS Preset I

Organ Vox 16' (drawbar 1)  
offset in file 0x77 (b0) and 0x78 (b7-5)  
Morph Wheel offset in file 0x76 (b7-3)  
Morph AT offset in file 0x76 (b2-0) and 0x77 (b7-6)  
Morph Pedal offset in file 0x77 (b6-1)

Organ Vox 8' (drawbar 2)  
offset in file 0x7a (b5-2)  
Morph Wheel offset in file 0x78 (b4-0)  
Morph AT offset in file 0x79 (b7-3)  
Morph Pedal offset in file 0x79 (b2-0) and 0x7a (b7-6)

Organ Vox 4' (drawbar 3)  
offset in file 0x7c (b2-0) and 0x7d (b7)  
Morph Wheel offset in file 0x7a (b1-0) and 0x7b (b7-5)  
Morph AT offset in file 0x7b (b4-0)  
Morph Pedal offset in file 0x7c (b7-3)

Organ Vox 2' (drawbar 4)  
offset in file 0x7f (b7-4)  
Morph Wheel offset in file 0x7d (b6-2)  
Morph AT offset in file 0x7d (b1-0) and 0x7e (b7-5)  
Morph Pedal offset in file 0x7e (b4-0)

Organ Vox II (drawbar 5)  
offset in file 0x81 (b4-1)  
Morph Wheel offset in file 0x7f (b3-0) and 0x80 (b7)  
Morph AT offset in file 0x80 (b6-2)  
Morph Pedal offset in file 0x80 (b1-0) and 0x81 (b7-5)

Organ Vox III (drawbar 6)  
offset in file 0x83 (b1-0) and 0x84 (b7-6)  
Morph Wheel offset in file 0x81 (b0) and 0x82 (b7-4)  
Morph AT offset in file 0x82 (b3-0) and 0x83 (b7)  
Morph Pedal offset in file 0x83 (b6-2)

Organ Vox IV (drawbar 7)  
offset in file 0x86 (b6-3)  
Morph Wheel offset in file 0x84 (b5-1)  
Morph AT offset in file 0x84 (b0) and 0x85 (b7-4)  
Morph Pedal offset in file 0x85 (b3-0) and 0x86 (b7)

Organ Vox SIN (drawbar 8)  
offset in file 0x88 (b3-0)  
Morph Wheel offset in file 0x86 (b2-0) and 0x87 (b7-6)  
Morph AT offset in file 0x87 (b5-1)  
Morph Pedal offset in file 0x87 (b0) and 0x88 (b7-4)

Organ Vox TRI (drawbar 9)  
offset in file 0x8a (b0) and 0x8b (b7-5)  
Morph Wheel offset in file 0x89 (b7-3)  
Morph AT offset in file 0x89 (b2-0) and 0x8a (b7-6)  
Morph Pedal offset in file 0x8a (b5-1)

## ORGAN FARFISA DRAWBARS Preset I

Farfisa drawbars are 1-Bit values, ON or OFF

## Organ Farfisa Bass16 (drawbar 1)

offset in file 0x8d (b1)

Morph Wheel offset in file 0x8d (b7-6)

Morph AT offset in file 0x8d (b5-4)

Morph Pedal offset in file 0x8d (b3-2)

## Organ Farfisa Str16 (drawbar 2)

offset in file 0x8e (b2)

Morph Wheel offset in file 0x8d (b0) and 0x8e (b7)

Morph AT offset in file 0x8e (b6-5)

Morph Pedal offset in file 0x8e (b4-3)

## Organ Farfisa Flu8 (drawbar 3)

offset in file 0x8f (b3)

Morph Wheel offset in file 0x8e (b1-0)

Morph AT offset in file 0x8f (b7-6)

Morph Pedal offset in file 0x8f (b5-4)

## Organ Farfisa Oboe8 (drawbar 4)

offset in file 0x90 (b4)

Morph Wheel offset in file 0x8f (b2-1)

Morph AT offset in file 0x8f (b0) and 0x90 (b7)

Morph Pedal offset in file 0x90 (b6-5)

## Organ Farfisa Trump8 (drawbar 5)

offset in file 0x91 (b5)

Morph Wheel offset in file 0x90 (b3-2)

Morph AT offset in file 0x90 (b1-0)

Morph Pedal offset in file 0x91 (b7-6)

## Organ Farfisa Str8 (drawbar 6)

offset in file 0x92 (b6)

Morph Wheel offset in file 0x91 (b4-3)

Morph AT offset in file 0x91 (b2-1)

Morph Pedal offset in file 0x91 (b0) and 0x92 (b7)

## Organ Farfisa Flu4 (drawbar 7)

offset in file 0x93 (b7)

Morph Wheel offset in file 0x92 (b5-4)

Morph AT offset in file 0x92 (b3-2)

Morph Pedal offset in file 0x92 (b1-0)

## Organ Farfisa Str4 (drawbar 8)

offset in file 0x93 (b0)

Morph Wheel offset in file 0x93 (b6-5)

Morph AT offset in file 0x93 (b4-3)

Morph Pedal offset in file 0x93 (b2-1)

## Organ Farfisa 2 2/3 (drawbar 9)

offset in file 0x94 (b1)

Morph Wheel offset in file 0x94 (b7-6)

Morph AT offset in file 0x94 (b5-4)

Morph Pedal offset in file 0x94 (b3-2)

## NS2 Organ B3 Volume Soft

Offset in file: 0x35 (b2)

0 = on, 1 = off

only if Organ type is B3

## NS2 Organ B3 Decay Fast

Offset in file: 0x35 (b3)

0 = off, 1 = on

only if Organ type is B3

## NS2 Organ B3 Harmonic Third

Offset in file: 0x35 (b4)

0 = off, 1 = on

only if Organ type is B3

## NS3 Organ Preset 2 On

Offset in file: 0xBB (b2)

0 = off, 1 = on

## NS2 Organ Drawbars Preset 2

ORGAN B3 DRAWBARS Preset II

all B3 Drawbars are 4-Bit fields, values from 0 - 8

Organ B3 Sub (drawbar 1)

offset in file 0x97 (b0) and 0x98 (b7-5)

Morph Wheel offset in file 0x96 (b7-3)

Morph AT offset in file 0x96 (b2-0) and 0x97 (b7-6)

Morph Pedal offset in file 0x97 (b5-1)

Organ B3 Sub3 (drawbar 2)

offset in file 0x9a (b5-2)

Morph Wheel offset in file 0x98 (b4-0)

Morph AT offset in file 0x99 (b7-3)

Morph Pedal offset in file 0x99 (b2-0) and 0x9a (b7-6)

Organ B3 Fund (drawbar 3)

offset in file 0x9c (b2-0) and 0x9d (b7)

Morph Wheel offset in file 0x9a (b1-0) and 0x9b (b7-5)

Morph AT offset in file 0x9b (b4-0)

Morph Pedal offset in file 0x9c (b7-3)

Organ B3 2nd (drawbar 4)

offset in file 0x9f (b7-4)

Morph Wheel offset in file 0x9d (b6-2)

Morph AT offset in file 0x9d (b1-0) and 0x9e (b7-5)

Morph Pedal offset in file 0x9e (b4-0)

Organ B3 3rd (drawbar 5)

offset in file 0xa1 (b4-1)

Morph Wheel offset in file 0x9f (b3-0) and 0xa0 (b7)

Morph AT offset in file 0xa0 (b6-2)

Morph Pedal offset in file 0xa0 (b1-0) and 0xa1 (b7-5)

Organ B3 4th (drawbar 6)  
offset in file 0xa3 (b1-0) and 0xa4 (b7-6)  
Morph Wheel offset in file 0xa1 (b0) and 0xa2 (b7-4)  
Morph AT offset in file 0xa2 (b3-0) and 0xa3 (b7)  
Morph Pedal offset in file 0xa3 (b6-2)

Organ B3 5th (drawbar 7)  
offset in file 0xa6 (b6-3)  
Morph Wheel offset in file 0xa4 (b5-1)  
Morph AT offset in file 0xa4 (b0) and 0xa5 (b7-4)  
Morph Pedal offset in file 0xa5 (b3-0) and 0xa6 (b7)

Organ B3 6th (drawbar 8)  
offset in file 0xa8 (b3-0)  
Morph Wheel offset in file 0xa6 (b2-0) and 0xa7 (b7-6)  
Morph AT offset in file 0xa7 (b5-1)  
Morph Pedal offset in file 0xa7 (b0) and 0xa8 (b7-4)

Organ B3 8th (drawbar 9)  
offset in file 0xaa (b0) and 0xab (b7-5)  
Morph Wheel offset in file 0xa9 (b7-3)  
Morph AT offset in file 0xa9 (b2-0) and 0xaa (b7-6)  
Morph Pedal offset in file 0xaa (b5-1)

#### ORGAN VOX DRAWBARS Preset II

Organ Vox 16' (drawbar 1)  
offset in file 0xae (b0) and 0xaf (b7-5)  
Morph Wheel offset in file 0xad (b7-3)  
Morph AT offset in file 0xad (b2-0) and 0xae (b7-6)  
Morph Pedal offset in file 0xae (b6-1)

Organ Vox 8' (drawbar 2)  
offset in file 0xb1 (b5-2)  
Morph Wheel offset in file 0xaf (b4-0)  
Morph AT offset in file 0xb0 (b7-3)  
Morph Pedal offset in file 0xb0 (b2-0) and 0xb1 (b7-6)

Organ Vox 4' (drawbar 3)  
offset in file 0xb3 (b2-0) and 0xb4 (b7)  
Morph Wheel offset in file 0xb1 (b1-0) and 0xb2 (b7-5)  
Morph AT offset in file 0xb2 (b4-0)  
Morph Pedal offset in file 0xb3 (b7-3)

Organ Vox 2' (drawbar 4)  
offset in file 0xb6 (b7-4)  
Morph Wheel offset in file 0xb4 (b6-2)  
Morph AT offset in file 0xb4 (b1-0) and 0xb5 (b7-5)  
Morph Pedal offset in file 0xb5 (b4-0)

Organ Vox II (drawbar 5)  
offset in file 0xb8 (b4-1)  
Morph Wheel offset in file 0xb6 (b3-0) and 0xb7 (b7)  
Morph AT offset in file 0xb7 (b6-2)  
Morph Pedal offset in file 0xb7 (b1-0) and 0xb8 (b7-5)

Organ Vox III (drawbar 6)  
offset in file 0xba (b1-0) and 0xbb (b7-6)  
Morph Wheel offset in file 0xb8 (b0) and 0xb9 (b7-4)

Morph AT      offset in file 0xb9 (b3-0) and 0xba (b7)  
Morph Pedal offset in file 0xba (b6-2)

Organ Vox IV (drawbar 7)  
offset in file 0xbd (b6-3)  
Morph Wheel offset in file 0xbb (b5-1)  
Morph AT      offset in file 0xbb (b0) and 0xbc (b7-4)  
Morph Pedal offset in file 0xbc (b3-0) and 0xbd (b7)

Organ Vox SIN (drawbar 8)  
offset in file 0xbf (b3-0)  
Morph Wheel offset in file 0xbd (b2-0) and 0xbe (b7-6)  
Morph AT      offset in file 0xbe (b5-1)  
Morph Pedal offset in file 0xbe (b0) and 0xbf (b7-4)

Organ Vox TRI (drawbar 9)  
offset in file 0xc1 (b0) and 0xc2 (b7-5)  
Morph Wheel offset in file 0xc0 (b7-3)  
Morph AT      offset in file 0xc0 (b2-0) and 0xc1 (b7-6)  
Morph Pedal offset in file 0xc1 (b5-1)

#### ORGAN FARFISA DRAWBARS Preset II

Farfisa drawbars are 1-Bit values, ON or OFF

Organ Farfisa Bass16 (drawbar 1)  
offset in file 0xc4 (b1)  
Morph Wheel offset in file 0xc4 (b7-6)  
Morph AT      offset in file 0xc4 (b5-4)  
Morph Pedal offset in file 0xc4 (b3-2)

Organ Farfisa Str16 (drawbar 2)  
offset in file 0xc5 (b2)  
Morph Wheel offset in file 0xc4 (b0) and 0xc5 (b7)  
Morph AT      offset in file 0xc5 (b6-5)  
Morph Pedal offset in file 0xc5 (b4-3)

Organ Farfisa Flu8 (drawbar 3)  
offset in file 0xc6 (b3)  
Morph Wheel offset in file 0xc5 (b1-0)  
Morph AT      offset in file 0xc6 (b7-6)  
Morph Pedal offset in file 0xc6 (b5-4)

Organ Farfisa Oboe8 (drawbar 4)  
offset in file 0xc7 (b4)  
Morph Wheel offset in file 0xc6 (b2-1)  
Morph AT      offset in file 0xc6 (b0) and 0xc7 (b7)  
Morph Pedal offset in file 0xc7 (b6-5)

Organ Farfisa Trump8 (drawbar 5)  
offset in file 0xc8 (b5)  
Morph Wheel offset in file 0xc7 (b3-2)  
Morph AT      offset in file 0xc7 (b1-0)  
Morph Pedal offset in file 0xc8 (b7-6)

Organ Farfisa Str8 (drawbar 6)  
offset in file 0xc9 (b6)  
Morph Wheel offset in file 0xc8 (b4-3)  
Morph AT      offset in file 0xc8 (b2-1)  
Morph Pedal offset in file 0xc8 (b0) and 0xc9 (b7)

Organ Farfisa Flu4 (drawbar 7)  
offset in file 0xca (b7)  
Morph Wheel offset in file 0xc9 (b5-4)  
Morph AT offset in file 0xc9 (b3-2)  
Morph Pedal offset in file 0xc9 (b1-0)

Organ Farfisa Str4 (drawbar 8)  
offset in file 0xca (b0)  
Morph Wheel offset in file 0xca (b6-5)  
Morph AT offset in file 0xca (b4-3)  
Morph Pedal offset in file 0xca (b2-1)

Organ Farfisa 2 2/3 (drawbar 9)  
offset in file 0xcb (b1)  
Morph Wheel offset in file 0xcb (b7-6)  
Morph AT offset in file 0xcb (b5-4)  
Morph Pedal offset in file 0xcb (b3-2)

## NS2 Organ Program Output

Offset in file 0x59 (b3-2)

0 = 1&2  
1 = 3&4  
2 = 3  
3 = 4

## NS2 Piano Slot Detune

Offset in file: 0x3B (b7-5)

0 = Off  
1 = 1  
2 = 2  
3 = 3  
4 = 4

## NS2 Piano Dynamics

Offset in file: 0xCF (b3-2)

0 = 0  
1 = 1  
2 = 2  
3 = 3

## NS2 Piano On

Offset in file: 0x48 (b7)

0 = off, 1 = on

## NS2 Piano Kb Zone

Offset in file: 0x4C (b7-5)

0 = LO  
1 = LO UP  
2 = UP  
3 = UP HI  
4 = HI  
5 = LO UP HI



## NS2 Piano Volume

Offset in file: 0x4B (b6-0)

Morph Wheel:

0x48 (b6): polarity (1 = positive, 0 = negative)

0x48 (b5-b0), 0x49 (b7): 7-bit raw value

Morph After Touch:

0x49 (b6): polarity (1 = positive, 0 = negative)

0x49 (b5-b0), 0x4A (b7): 7-bit raw value

Morph Control Pedal:

0x4A (b6): polarity (1 = positive, 0 = negative)

0x4A (b5-b0), 0x4B (b7): 7-bit raw value

if polarity = 1 then Morph offset value = raw value

if polarity = 0 then Morph offset value = 128 - raw value

Final 'To' Morph value = 'From value (original volume)' + 'Morph offset value'

Morph Enabled if 'From value' <> 'Morph offset value'

## NS2 Piano Octave Shift

Offset in file: 0x4C (b4-1)

Octave Shift = value - 7

## NS2 Piano Pitch Stick

Offset in file: 0x4C (b0)

0 = off, 1 = on

## NS2 Piano Sustain Pedal

Offset in file: 0x4D (b7)

0 = off, 1 = on

## NS2 Piano Latch Pedal

Offset in file: 0x5A (b7)

0 = off, 1 = on

## NS2 Piano Kb Gate

Offset in file: 0x5A (b6)

0 = off, 1 = on

## NS2 Piano Type

Offset in file: 0xCD (b7-5)

0 = Grand

1 = Upright

2 = E Piano 1

3 = E Piano 2

4 = Clavinet

5 = Harpsi

## NS2 Piano Sample ID

Offset in file: 0xD0 (b5-0), 0xD1/0xD3 (b7-0), and 0xD4 (b7-6)

32-bit Nord Sample ID

## NS2 Piano Long Release

Offset in file: 0xCF (b6)

0 = off, 1 = on

## NS2 Piano String Resonance

Offset in file: 0xCF (b5)

0 = off, 1 = on

Only on Acoustic Grand or Upright Piano

## NS2 Piano Pedal Noise

Offset in file: 0xCF (b4)

0 = off, 1 = on

Only on Acoustic and Electric piano.

## NS2 Piano Clavinet Model

Offset in file: 0xCE (b0) and 0xCF (b7)

0 = A

1 = B

2 = C

3 = D

## NS2 Piano Clavinet Eq Hi

Offset in file: 0xCF (b1-0)

0 = Off

1 = Treble

2 = Brilliant

3 = Treble+Brilliant

## NS2 Piano Clavinet Eq

Offset in file: 0xD0 (b7-6)

0 = Off

1 = Soft

2 = Medium

3 = Soft+Medium

## NS2 Piano Program Output

Offset in file 0x58 (b1-0)

0 = 1&2

1 = 3&4

2 = 3

3 = 4

## NS2 File Version

Offset in file: 0x14 and 0x15

16-bit integer value in Little Endian format  
current supported version are 2 to 7

## NS2 File Format

Offset in file: 0x04

0 = header type 0 - legacy mode no CRC (Byte 0x18 to 0x2B are missing)  
1 = header type 1 - default mode with additional bytes 0x18 to 0x2B (20 bytes).

## NS2 Transpose

Offset in file: 0x30 (b5-1)

Enabled: (b5)

Value: (b4-1)

- 0 = -6
- 1 = -5
- 2 = -4
- 3 = -3
- 4 = -2
- 5 = -1
- 6 = 0FF
- 7 = +1
- 8 = +2
- 9 = +3
- 10 = +4
- 11 = +5
- 12 = +6

## NS2 Split

3 SPLIT ZONES

Offset in file 0x2f (b3)

- 0 = OFF
- 1 = ON

2 SPLIT ZONES

Offset in file 0x2f (b2)

- 0 = OFF
- 1 = ON

SPLIT POINT LOW/ SPLIT POINT DUAL

Offset in file 0x2e (b3-0)

- 0 = F2
- 1 = C3
- 2 = F3
- 3 = C4
- 4 = F4
- 5 = C5
- 6 = F5
- 7 = C6
- 8 = F6
- 9 = C7

SPLIT POINT HIGH

Offset in file 0x2f (b7-4)

- 1 = C3
- 2 = F3

3 = C4  
4 = F4  
5 = C5  
6 = F5  
7 = C6  
8 = F6  
9 = C7

## NS2 Master Clock Rate

Offset in file: 0x31 (b4-0) 0x32 (b7-5)

bpm = value + 30

## NS2 Dual Keyboard

Offset in file 0x2e (b5)

0 = Off  
1 = On

Note: if Dual Keyboard is On, both panel are enabled.

## NS2 Program Category

Offset in file: 0x10

0 = Acoustic  
1 = Bass  
2 = Wind  
4 = Fantasy  
5 = FX  
6 = Lead  
7 = Organ  
8 = Pad  
10 = Pluck  
11 = String  
12 = Synth  
13 = Vocal  
14 = User  
17 = None  
21 = Grand  
22 = Upright  
23 = EPiano1  
24 = EPiano2  
27 = Clavinet  
28 = Harpsi  
30 = Arpeggio  
255 = Undefined

## NS2 Slot Enabled And Selection

Offset in file 0x2e

Enabled (b6-5):

0 = Slot A  
1 = Slot B  
2 = Slot A&B with focus Slot A  
3 = Slot A&B with focus Slot B

Note: if Dual Keyboard is On, both panel are enabled.

## NS2 Synth Filter Type

Offset in file: 0xf3 (b3-1)

- 0 = LP12
- 1 = LP24
- 2 = HP
- 3 = NOTCH
- 4 = BP

## NS2 Synth Filter Kb Track

Offset in file: 0xf3 (b4)

- 0 = OFF
- 1 = ON

## NS2 Synth Filter Freq

Offset in file: 0xf0 (b0) and 0xf0 (b7-2)

See: [Organ Volume](#) for detailed Morph explanation.

0/127 value = 20 Hz / 21 kHz

- 0 = 20 Hz
- 1 = 21 Hz
- 2 = 22 Hz
- 3 = 24 Hz
- 4 = 25 Hz
- 5 = 26 Hz
- 6 = 28 Hz
- 7 = 29 Hz
- 8 = 31 Hz
- 9 = 33 Hz
- 10 = 35 Hz
- 11 = 37 Hz
- 12 = 39 Hz
- 13 = 41 Hz
- 14 = 43 Hz
- 15 = 45 Hz
- 16 = 48 Hz
- 17 = 51 Hz
- 18 = 54 Hz
- 19 = 57 Hz
- 20 = 60 Hz
- 21 = 63 Hz
- 22 = 67 Hz
- 23 = 70 Hz
- 24 = 74 Hz
- 25 = 79 Hz
- 26 = 83 Hz
- 27 = 88 Hz
- 28 = 93 Hz
- 29 = 98 Hz
- 30 = 103 Hz
- 31 = 109 Hz
- 32 = 115 Hz
- 33 = 122 Hz
- 34 = 129 Hz
- 35 = 136 Hz
- 36 = 144 Hz
- 37 = 152 Hz
- 38 = 160 Hz

39 = 169 Hz  
40 = 179 Hz  
41 = 189 Hz  
42 = 200 Hz  
43 = 211 Hz  
44 = 223 Hz  
45 = 235 Hz  
46 = 248 Hz  
47 = 262 Hz  
48 = 277 Hz  
49 = 293 Hz  
50 = 309 Hz  
51 = 327 Hz  
52 = 345 Hz  
53 = 365 Hz  
54 = 385 Hz  
55 = 407 Hz  
56 = 430 Hz  
57 = 454 Hz  
58 = 479 Hz  
59 = 506 Hz  
60 = 535 Hz  
61 = 565 Hz  
62 = 597 Hz  
63 = 631 Hz  
64 = 666 Hz  
65 = 704 Hz  
66 = 743 Hz  
67 = 785 Hz  
68 = 829 Hz  
69 = 876 Hz  
70 = 925 Hz  
71 = 977 Hz  
72 = 1 kHz  
73 = 1.1 kHz  
74 = 1.2 kHz  
75 = 1.2 kHz  
76 = 1.3 kHz  
77 = 1.4 kHz  
78 = 1.4 kHz  
79 = 1.5 kHz  
80 = 1.6 kHz  
81 = 1.7 kHz  
82 = 1.8 kHz  
83 = 1.9 kHz  
84 = 2.0 kHz  
85 = 2.1 kHz  
86 = 2.2 kHz  
87 = 2.3 kHz  
88 = 2.5 kHz  
89 = 2.6 kHz  
90 = 2.8 kHz  
91 = 2.9 kHz  
92 = 3.1 kHz  
93 = 3.3 kHz  
94 = 3.4 kHz  
95 = 3.6 kHz  
96 = 3.8 kHz  
97 = 4.1 kHz  
98 = 4.3 kHz  
99 = 4.5 kHz

100 = 4.8 kHz  
101 = 5.1 kHz  
102 = 5.3 kHz  
103 = 5.6 kHz  
104 = 6.0 kHz  
105 = 6.3 kHz  
106 = 6.6 kHz  
107 = 7.0 kHz  
108 = 7.4 kHz  
109 = 7.8 kHz  
110 = 8.3 kHz  
111 = 8.7 kHz  
112 = 9.2 kHz  
113 = 10 kHz  
114 = 10 kHz  
115 = 11 kHz  
116 = 11 kHz  
117 = 12 kHz  
118 = 13 kHz  
119 = 14 kHz  
120 = 14 kHz  
121 = 15 kHz  
122 = 16 kHz  
123 = 17 kHz  
124 = 18 kHz  
125 = 19 kHz  
126 = 20 kHz  
127 = 21 kHz

Morph Wheel:

Offset in file 0xec (b0) 0xed (b7-1)

Morph After Touch:

Offset in file 0xed (b0) 0xee (b7-1)

Morph Control Pedal:

Offset in file 0xee (b0) 0xef (b7-1)

## NS2 Synth Filter Res

Offset in file: 0xf0 (b1-0) and 0xf1 (b7-3)

0/127 value = 0 / 10

## NS2 Synth Filter Mod 1

Offset in file: 0xf2 (b3-0) and 0xf3 (b7-5)

0/127 value = 0 / 10

## NS2 Synth Filter Mod 2

Offset in file: 0xf1 (b2-0) and 0xf2 (b7-4)

VEL from 0 - 63 'Vel Amount'

MOD ENV from 64 - 127 'Mod Env Amount'

0 = 10.0  
1 = 9.8  
2 = 9.6  
3 = 9.5  
4 = 9.3

5 = 9.1  
6 = 9.0  
7 = 8.8  
8 = 8.7  
9 = 8.5  
10 = 8.3  
11 = 8.2  
12 = 8.0  
13 = 7.9  
14 = 7.7  
15 = 7.5  
16 = 7.4  
17 = 7.2  
18 = 7.0  
19 = 6.9  
20 = 6.7  
21 = 6.6  
22 = 6.4  
23 = 6.2  
24 = 6.1  
25 = 5.9  
26 = 5.8  
27 = 5.6  
28 = 5.4  
29 = 5.3  
30 = 5.1  
31 = 5.0  
32 = 4.8  
33 = 4.6  
34 = 4.5  
35 = 4.3  
36 = 4.1  
37 = 4.0  
38 = 3.8  
39 = 3.7  
40 = 3.5  
41 = 3.3  
42 = 3.2  
43 = 3.0  
44 = 2.9  
45 = 2.7  
46 = 2.5  
47 = 2.4  
48 = 2.2  
49 = 2.0  
50 = 1.9  
51 = 1.7  
52 = 1.6  
53 = 1.4  
54 = 1.2  
55 = 1.1  
56 = 0.9  
57 = 0.8  
58 = 0.6  
59 = 0.4  
60 = 0.3  
61 = 0.1  
62 = 0.0  
63 = 0.0  
64 = 0.0  
65 = 0.0



66 = 0.1  
67 = 0.3  
68 = 0.4  
69 = 0.6  
70 = 0.8  
71 = 0.9  
72 = 1.1  
73 = 1.2  
74 = 1.4  
75 = 1.6  
76 = 1.7  
77 = 1.9  
78 = 2.0  
79 = 2.2  
80 = 2.4  
81 = 2.5  
82 = 2.7  
83 = 2.9  
84 = 3.0  
85 = 3.2  
86 = 3.3  
87 = 3.5  
88 = 3.7  
89 = 3.8  
90 = 4.0  
91 = 4.1  
92 = 4.3  
93 = 4.5  
94 = 4.6  
95 = 4.8  
96 = 5.0  
97 = 5.1  
98 = 5.3  
99 = 5.4  
100 = 5.6  
101 = 5.8  
102 = 5.9  
103 = 6.1  
104 = 6.2  
105 = 6.4  
106 = 6.6  
107 = 6.7  
108 = 6.9  
109 = 7.0  
110 = 7.2  
111 = 7.4  
112 = 7.5  
113 = 7.7  
114 = 7.9  
115 = 8.0  
116 = 8.2  
117 = 8.3  
118 = 8.5  
119 = 8.7  
120 = 8.8  
121 = 9.0  
122 = 9.1  
123 = 9.3  
124 = 9.5  
125 = 9.6  
126 = 9.8

127 = 10.0

## NS2 Synth Sample ID

Offset in file: 0xf7 (b1-0) to 0xfb (b7-2)

32-bit synth sample hash code.

## NS2 Synth Voice

Offset in file: 0xfc (b2-1)

0 = Off  
1 = Legato  
2 = Mono

## NS2 Synth Glide

Offset in file: 0xfb (b1-0) and 0xfc (b7-3)

0/127 value = 0 / 10

## NS2 Synth Unison

Offset in file: 0xfc (b0) and 0xfd (b7-6)

0 = Off  
1 = 1  
2 = 2  
3 = 3  
4 = Multi 1  
5 = Multi 2  
6 = Multi 3

## NS2 Synth Vibrato

Offset in file: 0xfd (b5-3)

0 = Off  
1 = Delay 1  
2 = Delay 2  
3 = Delay 3  
4 = AT  
5 = Wheel

## NS2 Synth Arp On

Offset in file: 0xd9 (b0)

0 = off, 1 = on

## NS2 Synth On

Offset in file: 0x4d (b6)

0 = off, 1 = on

## NS2 Synth Kb Zone

Offset in file: 0x51 (b6-4)

0 = LO  
1 = LO UP  
2 = UP  
3 = UP HI  
4 = HI

5 = L0 UP HI

## NS2 Synth Volume

Offset in file: 0x50 (b5-0) and 0x51 (b7)

Morph Wheel:

offset in file 0x4d (b5-0) 0x4e (b7-6)

Morph After Touch:

offset in file 0x4e (b5-0) 0x4f (b7-6)

Morph Control Pedal:

offset in file 0x4f (b5-0) 0x50 (b7-6)

## NS2 Synth Octave Shift

Offset in file: 0x51 (b3-0)

Octave Shift = value - 7

## NS2 Synth Pitch Stick

Offset in file: 0x52 (b7)

0 = off, 1 = on

## NS2 Synth Sustain Pedal

Offset in file: 0x52 (b6)

0 = off, 1 = on

## NS2 Synth Latch Pedal

Offset in file: 0x5a (b5)

0 = off, 1 = on

## NS2 Synth Kb Gate

Offset in file: 0x5a (b4)

0 = off, 1 = on

## NS2 Synth Kb Hold

Offset in file: 0xdc (b1)

0 = off, 1 = on

## NS2 Synth Osc Mode

Offset in file: 0xe1 (b1-0) and 0xe2 (b7)

0 = TRI

1 = SAW

2 = SQR

3 = SAMPLE

4 = FM

5 = WAVE

## NS2 Synth Osc WaveForm

Offset in file: 0xe2 (b6-0) and 0xe3 (b7-5)

### TRI:

```
0 = ---,Analog Tri
1 = ShP,Analog Shape Tri
2 = dtN,Analog Detune Tri
3 = Snc,Analog Tri Synced
```

### SAW:

```
0 = ---,Analog Saw
1 = ShP,Analog Shape Saw
2 = dtN,Analog Detune Saw
3 = Snc,Analog Saw Synced
```

### PULSE:

```
0 = ---,Analog Sqr
1 = ShP,Analog Shape Sqr
2 = dtN,Analog Detune Sqr
3 = Snc,Analog Pulse Synced
```

### FM:

```
0 = Sin,1-OP (+FB)
1 = 1 1,2-OP 1:1
2 = 2 1,2-OP 2:1
3 = 3 1,2-OP 3:1
4 = 4 1,2-OP 4:1
5 = 5 1,2-OP 5:1
6 = 6 1,2-OP 6:1
7 = 7 1,2-OP 7:1
8 = 8 1,2-OP 8:1
9 = 9 1,2-OP 9:1
10 = 1.1,2-OP 1:1 (+FB)
11 = 2.1,2-OP 2:1 (+FB)
12 = 3.1,2-OP 3:1 (+FB)
13 = 4.1,2-OP 4:1 (+FB)
14 = 5.1,2-OP 5:1 (+FB)
15 = 6.1,2-OP 6:1 (+FB)
16 = 7.1,2-OP 7:1 (+FB)
17 = 8.1,2-OP 8:1 (+FB)
18 = 9.1,2-OP 9:1 (+FB)
19 = 111,3-OP 1:1:1
20 = 211,3-OP 2:1:1
21 = 311,3-OP 3:1:1
22 = 511,3-OP 5:1:1
23 = 911,3-OP 9:1:1
24 = 221,3-OP 2:2:1
25 = 421,3-OP 4:2:1
26 = 821,3-OP 8:2:1
27 = 1.11,3-OP 1:1:1 (+FB)
28 = 1.21,3-OP 1:2:1 (+FB)
29 = 1.31,3-OP 1:3:1 (+FB)
30 = 1.51,3-OP 1:5:1 (+FB)
31 = 1.91,3-OP 1:9:1 (+FB)
32 = 1.12,3-OP 1:1:2 (+FB)
33 = 2.12,3-OP 2:1:2 (+FB)
34 = 3.12,3-OP 3:1:2 (+FB)
35 = 5.12,3-OP 5:1:2 (+FB)
```

36 = 9.12,3-OP 9:1:2 (+FB)

WAVE:

0 = 1,Organ1  
1 = 2,Organ2  
2 = 3,Organ3  
3 = 4,Organ4  
4 = 5,Organ5  
5 = 6,Organ6  
6 = 7,Organ7  
7 = 8,Organ8  
8 = 9,Organ9  
9 = 10,EP1  
10 = 11,EP2  
11 = 12,Tine  
12 = 13,Bar  
13 = 14,Bell  
14 = 15,saw-spectra1  
15 = 16,saw-spectra2  
16 = 17,2nd-spectra  
17 = 18,3rd-spectra  
18 = 19,4th-spectra  
19 = 20,6th-spectra  
20 = 21,Sting  
21 = 22,HighDensity  
22 = 23,NoMid  
23 = 24,Wave  
24 = 25,32Flat  
25 = 26,64Flat  
26 = 27,Box  
27 = 28,Triplets  
28 = 29,SoftBright  
29 = 30,Clav  
30 = 31,DX1  
31 = 32,DX2  
32 = 33,DX3  
33 = 34,NoFundSaw  
34 = 35,Ice1  
35 = 36,Ice2  
36 = 37,SoftClav  
37 = 38,Bright  
38 = 39,Frog  
39 = 40,HighFlat  
40 = 41,Linear  
41 = 42,FM\_Organ  
42 = 43,Reso1  
43 = 44,Reso2  
44 = 45,Reso3  
45 = 46,Reso4  
46 = 47,Reso5  
47 = 48,Reso6  
48 = 49,Reso7  
49 = 50,Reso8  
50 = 51,Reso9  
51 = 52,Reso10  
52 = 53,Reso11  
53 = 54,Reso12  
54 = 55,Reso13  
55 = 56,Reso14  
56 = 57,Reso15

57 = 58,Reso16  
58 = 59,Reso17  
59 = 60,Reso18  
60 = 61,Reso19  
61 = 62,Reso20

## NS2 Synth Shape

Offset in file: 0xe6 (b4-0) and 0xe7 (7-6)

For '---', 'Shp', and 'Snc':

7-bits value = 0 / 10

Morph Wheel:

Offset in file 0xe3 (b4-0) 0xe4 (b7-5)

Morph After Touch:

Offset in file 0xe4 (b4-0) 0xe5 (b7-5)

Morph Control Pedal:

Offset in file 0xe5 (b4-0) 0xe6 (b7-5)

For 'dtn':

Offset in file: 0xeb (b5-0)

5-bits value = -12 / +12

## NS2 Synth Shape Detune

Offset in file: 0xEB (b5-0)

For 'dtn':

5-bits value = -12 / +12

Morph Wheel:

Offset in file: 0xE8 (b6-0) and 0xE9 (b7)

Morph After Touch:

Offset in file: 0xE9 (b6-0) and 0xEA (b7)

Morph Control Pedal:

Offset in file: 0xEA (b6-0) and 0xEB (b7)

## NS2 Synth Shape Mod

Offset in file: 0xe7 (b5-0) and 0xe8 (b7)

LF0 from 0-63

MOD ENV from 64-127

## NS2 Synth Skip Sample Attack

Offset in file: 0xec (b1)

0 = off, 1 = on

(only used on SAMPLE)

Morph Wheel:

Offset in file: 0xec (b7-6)

Morph After Touch:

Offset in file: 0xec (b5-4)

Morph Control Pedal:

Offset in file: 0xec (b3-2)

0x00 = Morph disabled

0x01 = Morph to on

0x11 = Morph to off

## NS2 Synth Mod Env Attack

Offset in file: 0xdf (b7-1)

0 = 0.5 ms  
1 = 0.6 ms  
2 = 0.7 ms  
3 = 0.9 ms  
4 = 1.1 ms  
5 = 1.3 ms  
6 = 1.5 ms  
7 = 1.8 ms  
8 = 2.1 ms  
9 = 2.5 ms  
10 = 3 ms  
11 = 3.5 ms  
12 = 4 ms  
13 = 4.7 ms  
14 = 5.5 ms  
15 = 6.3 ms  
16 = 7.3 ms  
17 = 8.4 ms  
18 = 9.7 ms  
19 = 11 ms  
20 = 13 ms  
21 = 14 ms  
22 = 16 ms  
23 = 19 ms  
24 = 21 ms  
25 = 24 ms  
26 = 27 ms  
27 = 31 ms  
28 = 34 ms  
29 = 39 ms  
30 = 43 ms  
31 = 49 ms  
32 = 54 ms  
33 = 61 ms  
34 = 68 ms  
35 = 75 ms  
36 = 84 ms  
37 = 93 ms  
38 = 103 ms  
39 = 114 ms  
40 = 126 ms  
41 = 139 ms  
42 = 153 ms  
43 = 169 ms  
44 = 186 ms  
45 = 204 ms  
46 = 224 ms  
47 = 246 ms  
48 = 269 ms

49 = 295 ms  
50 = 322 ms  
51 = 352 ms  
52 = 384 ms  
53 = 419 ms  
54 = 456 ms  
55 = 496 ms  
56 = 540 ms  
57 = 586 ms  
58 = 636 ms  
59 = 690 ms  
60 = 748 ms  
61 = 810 ms  
62 = 876 ms  
63 = 947 ms  
64 = 1.02 s  
65 = 1.1 s  
66 = 1.19 s  
67 = 1.28 s  
68 = 1.38 s  
69 = 1.49 s  
70 = 1.6 s  
71 = 1.72 s  
72 = 1.85 s  
73 = 1.99 s  
74 = 2.13 s  
75 = 2.28 s  
76 = 2.45 s  
77 = 2.62 s  
78 = 2.81 s  
79 = 3 s  
80 = 3.21 s  
81 = 3.43 s  
82 = 3.66 s  
83 = 3.91 s  
84 = 4.17 s  
85 = 4.45 s  
86 = 4.74 s  
87 = 5.05 s  
88 = 5.37 s  
89 = 5.72 s  
90 = 6.08 s  
91 = 6.47 s  
92 = 6.87 s  
93 = 7.3 s  
94 = 7.75 s  
95 = 8.22 s  
96 = 8.72 s  
97 = 9.25 s  
98 = 9.8 s  
99 = 10 s  
100 = 11 s  
101 = 12 s  
102 = 12 s  
103 = 13 s  
104 = 14 s  
105 = 15 s  
106 = 15 s  
107 = 16 s  
108 = 17 s  
109 = 18 s



110 = 19 s  
111 = 20 s  
112 = 21 s  
113 = 22 s  
114 = 24 s  
115 = 25 s  
116 = 26 s  
117 = 27 s  
118 = 29 s  
119 = 30 s  
120 = 32 s  
121 = 34 s  
122 = 35 s  
123 = 37 s  
124 = 39 s  
125 = 41 s  
126 = 43 s  
127 = 45 s

## NS2 Synth Mod Env Decay

Offset in file: 0xdf (b0) and 0xe0 (b7-2)

0 = 3.0 ms  
1 = 3.5 ms  
2 = 4.0 ms  
3 = 4.6 ms  
4 = 5.3 ms  
5 = 6.0 ms  
6 = 6.9 ms  
7 = 7.9 ms  
8 = 9.0 ms  
9 = 10 ms  
10 = 12 ms  
11 = 13 ms  
12 = 15 ms  
13 = 17 ms  
14 = 19 ms  
15 = 21 ms  
16 = 23 ms  
17 = 26 ms  
18 = 29 ms  
19 = 33 ms  
20 = 36 ms  
21 = 41 ms  
22 = 45 ms  
23 = 50 ms  
24 = 55 ms  
25 = 61 ms  
26 = 68 ms  
27 = 75 ms  
28 = 82 ms  
29 = 91 ms  
30 = 100 ms  
31 = 110 ms  
32 = 120 ms  
33 = 132 ms  
34 = 144 ms  
35 = 158 ms  
36 = 173 ms  
37 = 188 ms

38 = 206 ms  
39 = 224 ms  
40 = 244 ms  
41 = 265 ms  
42 = 288 ms  
43 = 313 ms  
44 = 340 ms  
45 = 368 ms  
46 = 399 ms  
47 = 432 ms  
48 = 467 ms  
49 = 505 ms  
50 = 545 ms  
51 = 588 ms  
52 = 634 ms  
53 = 683 ms  
54 = 736 ms  
55 = 792 ms  
56 = 851 ms  
57 = 915 ms  
58 = 983 ms  
59 = 1050 s  
60 = 1.13 s  
61 = 1.21 s  
62 = 1.3 s  
63 = 1.39 s  
64 = 1.49 s  
65 = 1.59 s  
66 = 1.7 s  
67 = 1.82 s  
68 = 1.94 s  
69 = 2.07 s  
70 = 2.21 s  
71 = 2.36 s  
72 = 2.51 s  
73 = 2.67 s  
74 = 2.85 s  
75 = 3.03 s  
76 = 3.22 s  
77 = 3.42 s  
78 = 3.64 s  
79 = 3.86 s  
80 = 4.1 s  
81 = 4.35 s  
82 = 4.61 s  
83 = 4.89 s  
84 = 5.18 s  
85 = 5.49 s  
86 = 5.81 s  
87 = 6.15 s  
88 = 6.5 s  
89 = 6.88 s  
90 = 7.27 s  
91 = 7.68 s  
92 = 8.11 s  
93 = 8.57 s  
94 = 9.04 s  
95 = 9.54 s  
96 = 10.0 s  
97 = 11 s  
98 = 11 s

99 = 12 s  
100 = 12 s  
101 = 13 s  
102 = 14 s  
103 = 14 s  
104 = 15 s  
105 = 16 s  
106 = 17 s  
107 = 18 s  
108 = 19 s  
109 = 20 s  
110 = 20 s  
111 = 22 s  
112 = 23 s  
113 = 24 s  
114 = 25 s  
115 = 26 s  
116 = 27 s  
117 = 29 s  
118 = 30 s  
119 = 31 s  
120 = 33 s  
121 = 34 s  
122 = 36 s  
123 = 38 s  
124 = 39 s  
125 = 41 s  
126 = 43 s  
127 = 45 s

## NS2 Synth Mod Env Release

Offset in file: 0xe0 (b1-0) and 0xe1 (b7-3)

0 = 3.0 ms  
1 = 3.5 ms  
2 = 4.0 ms  
3 = 4.6 ms  
4 = 5.3 ms  
5 = 6.0 ms  
6 = 6.9 ms  
7 = 7.9 ms  
8 = 9.0 ms  
9 = 10 ms  
10 = 12 ms  
11 = 13 ms  
12 = 15 ms  
13 = 17 ms  
14 = 19 ms  
15 = 21 ms  
16 = 23 ms  
17 = 26 ms  
18 = 29 ms  
19 = 33 ms  
20 = 36 ms  
21 = 41 ms  
22 = 45 ms  
23 = 50 ms  
24 = 55 ms  
25 = 61 ms  
26 = 68 ms

27 = 75 ms  
28 = 82 ms  
29 = 91 ms  
30 = 100 ms  
31 = 110 ms  
32 = 120 ms  
33 = 132 ms  
34 = 144 ms  
35 = 158 ms  
36 = 173 ms  
37 = 188 ms  
38 = 206 ms  
39 = 224 ms  
40 = 244 ms  
41 = 265 ms  
42 = 288 ms  
43 = 313 ms  
44 = 340 ms  
45 = 368 ms  
46 = 399 ms  
47 = 432 ms  
48 = 467 ms  
49 = 505 ms  
50 = 545 ms  
51 = 588 ms  
52 = 634 ms  
53 = 683 ms  
54 = 736 ms  
55 = 792 ms  
56 = 851 ms  
57 = 915 ms  
58 = 983 ms  
59 = 1050 s  
60 = 1.13 s  
61 = 1.21 s  
62 = 1.3 s  
63 = 1.39 s  
64 = 1.49 s  
65 = 1.59 s  
66 = 1.7 s  
67 = 1.82 s  
68 = 1.94 s  
69 = 2.07 s  
70 = 2.21 s  
71 = 2.36 s  
72 = 2.51 s  
73 = 2.67 s  
74 = 2.85 s  
75 = 3.03 s  
76 = 3.22 s  
77 = 3.42 s  
78 = 3.64 s  
79 = 3.86 s  
80 = 4.1 s  
81 = 4.35 s  
82 = 4.61 s  
83 = 4.89 s  
84 = 5.18 s  
85 = 5.49 s  
86 = 5.81 s  
87 = 6.15 s

88 = 6.5 s  
89 = 6.88 s  
90 = 7.27 s  
91 = 7.68 s  
92 = 8.11 s  
93 = 8.57 s  
94 = 9.04 s  
95 = 9.54 s  
96 = 10.0 s  
97 = 11 s  
98 = 11 s  
99 = 12 s  
100 = 12 s  
101 = 13 s  
102 = 14 s  
103 = 14 s  
104 = 15 s  
105 = 16 s  
106 = 17 s  
107 = 18 s  
108 = 19 s  
109 = 20 s  
110 = 20 s  
111 = 22 s  
112 = 23 s  
113 = 24 s  
114 = 25 s  
115 = 26 s  
116 = 27 s  
117 = 29 s  
118 = 30 s  
119 = 31 s  
120 = 33 s  
121 = 34 s  
122 = 36 s  
123 = 38 s  
124 = 39 s  
125 = 41 s  
126 = 43 s  
127 = 45 s

## NS2 Synth Mod Env Velocity

Offset in file: 0xe1 (b2)

0 = off, 1 = on

## NS2 Synth Amp Env Attack

Offset in file: 0xf3 (b0) and 0xf4 (b7-2)

0 = 0.5 ms  
1 = 0.6 ms  
2 = 0.7 ms  
3 = 0.9 ms  
4 = 1.1 ms  
5 = 1.3 ms  
6 = 1.5 ms  
7 = 1.8 ms  
8 = 2.1 ms  
9 = 2.5 ms  
10 = 3 ms

11 = 3.5 ms  
12 = 4 ms  
13 = 4.7 ms  
14 = 5.5 ms  
15 = 6.3 ms  
16 = 7.3 ms  
17 = 8.4 ms  
18 = 9.7 ms  
19 = 11 ms  
20 = 13 ms  
21 = 14 ms  
22 = 16 ms  
23 = 19 ms  
24 = 21 ms  
25 = 24 ms  
26 = 27 ms  
27 = 31 ms  
28 = 34 ms  
29 = 39 ms  
30 = 43 ms  
31 = 49 ms  
32 = 54 ms  
33 = 61 ms  
34 = 68 ms  
35 = 75 ms  
36 = 84 ms  
37 = 93 ms  
38 = 103 ms  
39 = 114 ms  
40 = 126 ms  
41 = 139 ms  
42 = 153 ms  
43 = 169 ms  
44 = 186 ms  
45 = 204 ms  
46 = 224 ms  
47 = 246 ms  
48 = 269 ms  
49 = 295 ms  
50 = 322 ms  
51 = 352 ms  
52 = 384 ms  
53 = 419 ms  
54 = 456 ms  
55 = 496 ms  
56 = 540 ms  
57 = 586 ms  
58 = 636 ms  
59 = 690 ms  
60 = 748 ms  
61 = 810 ms  
62 = 876 ms  
63 = 947 ms  
64 = 1.02 s  
65 = 1.1 s  
66 = 1.19 s  
67 = 1.28 s  
68 = 1.38 s  
69 = 1.49 s  
70 = 1.6 s  
71 = 1.72 s

72 = 1.85 s  
73 = 1.99 s  
74 = 2.13 s  
75 = 2.28 s  
76 = 2.45 s  
77 = 2.62 s  
78 = 2.81 s  
79 = 3 s  
80 = 3.21 s  
81 = 3.43 s  
82 = 3.66 s  
83 = 3.91 s  
84 = 4.17 s  
85 = 4.45 s  
86 = 4.74 s  
87 = 5.05 s  
88 = 5.37 s  
89 = 5.72 s  
90 = 6.08 s  
91 = 6.47 s  
92 = 6.87 s  
93 = 7.3 s  
94 = 7.75 s  
95 = 8.22 s  
96 = 8.72 s  
97 = 9.25 s  
98 = 9.8 s  
99 = 10 s  
100 = 11 s  
101 = 12 s  
102 = 12 s  
103 = 13 s  
104 = 14 s  
105 = 15 s  
106 = 15 s  
107 = 16 s  
108 = 17 s  
109 = 18 s  
110 = 19 s  
111 = 20 s  
112 = 21 s  
113 = 22 s  
114 = 24 s  
115 = 25 s  
116 = 26 s  
117 = 27 s  
118 = 29 s  
119 = 30 s  
120 = 32 s  
121 = 34 s  
122 = 35 s  
123 = 37 s  
124 = 39 s  
125 = 41 s  
126 = 43 s  
127 = 45 s

## NS2 Synth Amp Env Decay

Offset in file: 0xf4 (b1-0) and 0xf5 (b7-3)

0 = 3.0 ms  
1 = 3.5 ms  
2 = 4.0 ms  
3 = 4.6 ms  
4 = 5.3 ms  
5 = 6.0 ms  
6 = 6.9 ms  
7 = 7.9 ms  
8 = 9.0 ms  
9 = 10 ms  
10 = 12 ms  
11 = 13 ms  
12 = 15 ms  
13 = 17 ms  
14 = 19 ms  
15 = 21 ms  
16 = 23 ms  
17 = 26 ms  
18 = 29 ms  
19 = 33 ms  
20 = 36 ms  
21 = 41 ms  
22 = 45 ms  
23 = 50 ms  
24 = 55 ms  
25 = 61 ms  
26 = 68 ms  
27 = 75 ms  
28 = 82 ms  
29 = 91 ms  
30 = 100 ms  
31 = 110 ms  
32 = 120 ms  
33 = 132 ms  
34 = 144 ms  
35 = 158 ms  
36 = 173 ms  
37 = 188 ms  
38 = 206 ms  
39 = 224 ms  
40 = 244 ms  
41 = 265 ms  
42 = 288 ms  
43 = 313 ms  
44 = 340 ms  
45 = 368 ms  
46 = 399 ms  
47 = 432 ms  
48 = 467 ms  
49 = 505 ms  
50 = 545 ms  
51 = 588 ms  
52 = 634 ms  
53 = 683 ms  
54 = 736 ms  
55 = 792 ms  
56 = 851 ms  
57 = 915 ms  
58 = 983 ms  
59 = 1050 s  
60 = 1.13 s



61 = 1.21 s  
62 = 1.3 s  
63 = 1.39 s  
64 = 1.49 s  
65 = 1.59 s  
66 = 1.7 s  
67 = 1.82 s  
68 = 1.94 s  
69 = 2.07 s  
70 = 2.21 s  
71 = 2.36 s  
72 = 2.51 s  
73 = 2.67 s  
74 = 2.85 s  
75 = 3.03 s  
76 = 3.22 s  
77 = 3.42 s  
78 = 3.64 s  
79 = 3.86 s  
80 = 4.1 s  
81 = 4.35 s  
82 = 4.61 s  
83 = 4.89 s  
84 = 5.18 s  
85 = 5.49 s  
86 = 5.81 s  
87 = 6.15 s  
88 = 6.5 s  
89 = 6.88 s  
90 = 7.27 s  
91 = 7.68 s  
92 = 8.11 s  
93 = 8.57 s  
94 = 9.04 s  
95 = 9.54 s  
96 = 10.0 s  
97 = 11 s  
98 = 11 s  
99 = 12 s  
100 = 12 s  
101 = 13 s  
102 = 14 s  
103 = 14 s  
104 = 15 s  
105 = 16 s  
106 = 17 s  
107 = 18 s  
108 = 19 s  
109 = 20 s  
110 = 20 s  
111 = 22 s  
112 = 23 s  
113 = 24 s  
114 = 25 s  
115 = 26 s  
116 = 27 s  
117 = 29 s  
118 = 30 s  
119 = 31 s  
120 = 33 s  
121 = 34 s

122 = 36 s  
123 = 38 s  
124 = 39 s  
125 = 41 s  
126 = 43 s  
127 = 45 s

## NS2 Synth Amp Env Release

Offset in file: 0xf5 (b2-0) and 0xf6 (b7-4)

0 = 3.0 ms  
1 = 3.5 ms  
2 = 4.0 ms  
3 = 4.6 ms  
4 = 5.3 ms  
5 = 6.0 ms  
6 = 6.9 ms  
7 = 7.9 ms  
8 = 9.0 ms  
9 = 10 ms  
10 = 12 ms  
11 = 13 ms  
12 = 15 ms  
13 = 17 ms  
14 = 19 ms  
15 = 21 ms  
16 = 23 ms  
17 = 26 ms  
18 = 29 ms  
19 = 33 ms  
20 = 36 ms  
21 = 41 ms  
22 = 45 ms  
23 = 50 ms  
24 = 55 ms  
25 = 61 ms  
26 = 68 ms  
27 = 75 ms  
28 = 82 ms  
29 = 91 ms  
30 = 100 ms  
31 = 110 ms  
32 = 120 ms  
33 = 132 ms  
34 = 144 ms  
35 = 158 ms  
36 = 173 ms  
37 = 188 ms  
38 = 206 ms  
39 = 224 ms  
40 = 244 ms  
41 = 265 ms  
42 = 288 ms  
43 = 313 ms  
44 = 340 ms  
45 = 368 ms  
46 = 399 ms  
47 = 432 ms  
48 = 467 ms  
49 = 505 ms

50 = 545 ms  
51 = 588 ms  
52 = 634 ms  
53 = 683 ms  
54 = 736 ms  
55 = 792 ms  
56 = 851 ms  
57 = 915 ms  
58 = 983 ms  
59 = 1050 s  
60 = 1.13 s  
61 = 1.21 s  
62 = 1.3 s  
63 = 1.39 s  
64 = 1.49 s  
65 = 1.59 s  
66 = 1.7 s  
67 = 1.82 s  
68 = 1.94 s  
69 = 2.07 s  
70 = 2.21 s  
71 = 2.36 s  
72 = 2.51 s  
73 = 2.67 s  
74 = 2.85 s  
75 = 3.03 s  
76 = 3.22 s  
77 = 3.42 s  
78 = 3.64 s  
79 = 3.86 s  
80 = 4.1 s  
81 = 4.35 s  
82 = 4.61 s  
83 = 4.89 s  
84 = 5.18 s  
85 = 5.49 s  
86 = 5.81 s  
87 = 6.15 s  
88 = 6.5 s  
89 = 6.88 s  
90 = 7.27 s  
91 = 7.68 s  
92 = 8.11 s  
93 = 8.57 s  
94 = 9.04 s  
95 = 9.54 s  
96 = 10.0 s  
97 = 11 s  
98 = 11 s  
99 = 12 s  
100 = 12 s  
101 = 13 s  
102 = 14 s  
103 = 14 s  
104 = 15 s  
105 = 16 s  
106 = 17 s  
107 = 18 s  
108 = 19 s  
109 = 20 s  
110 = 20 s

111 = 22 s  
112 = 23 s  
113 = 24 s  
114 = 25 s  
115 = 26 s  
116 = 27 s  
117 = 29 s  
118 = 30 s  
119 = 31 s  
120 = 33 s  
121 = 34 s  
122 = 36 s  
123 = 38 s  
124 = 39 s  
125 = 41 s  
126 = 43 s  
127 = 45 s

## NS2 Synth Amp Env Velocity

Offset in file: 0xf6 (b3)

0 = off, 1 = on

## NS2 Synth Lfo Wave

Offset in file: 0xf7 (b3-2)

0 = SQUARE  
1 = SAW  
2 = TRI  
3 = S/H

## NS2 Synth Lfo Rate

Offset in file: 0xdc (b5-2) (if LFO MST CLOCK = ON)

0 = 4/1  
1 = 4/1T  
2 = 2/1  
3 = 2/1T  
4 = 1/1  
5 = 1/1T  
6 = 1/2  
7 = 1/2T  
8 = 1/4  
9 = 1/4T  
10 = 1/8  
11 = 1/8T  
12 = 1/16  
13 = 1/16T  
14 = 1/32

Offset in file: 0xf6 (b2-0) 0xf7 (b7-4) (if LFO MST CLOCK = OFF)

0 = 0.03 Hz  
1 = 0.03 Hz  
2 = 0.03 Hz  
3 = 0.04 Hz  
4 = 0.04 Hz  
5 = 0.04 Hz

6 = 0.05 Hz  
7 = 0.05 Hz  
8 = 0.05 Hz  
9 = 0.06 Hz  
10 = 0.06 Hz  
11 = 0.07 Hz  
12 = 0.07 Hz  
13 = 0.08 Hz  
14 = 0.09 Hz  
15 = 0.09 Hz  
16 = 0.1 Hz  
17 = 0.11 Hz  
18 = 0.12 Hz  
19 = 0.13 Hz  
20 = 0.14 Hz  
21 = 0.15 Hz  
22 = 0.16 Hz  
23 = 0.17 Hz  
24 = 0.19 Hz  
25 = 0.20 Hz  
26 = 0.22 Hz  
27 = 0.24 Hz  
28 = 0.26 Hz  
29 = 0.28 Hz  
30 = 0.30 Hz  
31 = 0.32 Hz  
32 = 0.35 Hz  
33 = 0.38 Hz  
34 = 0.41 Hz  
35 = 0.44 Hz  
36 = 0.47 Hz  
37 = 0.51 Hz  
38 = 0.55 Hz  
39 = 0.6 Hz  
40 = 0.64 Hz  
41 = 0.7 Hz  
42 = 0.75 Hz  
43 = 0.81 Hz  
44 = 0.88 Hz  
45 = 0.95 Hz  
46 = 1.0 Hz  
47 = 1.1 Hz  
48 = 1.2 Hz  
49 = 1.3 Hz  
50 = 1.4 Hz  
51 = 1.5 Hz  
52 = 1.6 Hz  
53 = 1.8 Hz  
54 = 1.9 Hz  
55 = 2.0 Hz  
56 = 2.2 Hz  
57 = 2.4 Hz  
58 = 2.6 Hz  
59 = 2.8 Hz  
60 = 3.0 Hz  
61 = 3.2 Hz  
62 = 3.5 Hz  
63 = 3.8 Hz  
64 = 4.1 Hz  
65 = 4.4 Hz  
66 = 4.8 Hz

67 = 5.2 Hz  
68 = 5.6 Hz  
69 = 6.0 Hz  
70 = 6.5 Hz  
71 = 7.0 Hz  
72 = 7.6 Hz  
73 = 8.2 Hz  
74 = 8.8 Hz  
75 = 9.5 Hz  
76 = 10 Hz  
77 = 11 Hz  
78 = 12 Hz  
79 = 13 Hz  
80 = 14 Hz  
81 = 15 Hz  
82 = 16 Hz  
83 = 18 Hz  
84 = 19 Hz  
85 = 21 Hz  
86 = 22 Hz  
87 = 24 Hz  
88 = 26 Hz  
89 = 28 Hz  
90 = 30 Hz  
91 = 33 Hz  
92 = 35 Hz  
93 = 38 Hz  
94 = 41 Hz  
95 = 45 Hz  
96 = 48 Hz  
97 = 52 Hz  
98 = 56 Hz  
99 = 61 Hz  
100 = 65 Hz  
101 = 71 Hz  
102 = 76 Hz  
103 = 82 Hz  
104 = 89 Hz  
105 = 96 Hz  
106 = 104 Hz  
107 = 112 Hz  
108 = 121 Hz  
109 = 131 Hz  
110 = 141 Hz  
111 = 153 Hz  
112 = 165 Hz  
113 = 178 Hz  
114 = 192 Hz  
115 = 208 Hz  
116 = 224 Hz  
117 = 242 Hz  
118 = 262 Hz  
119 = 283 Hz  
120 = 305 Hz  
121 = 330 Hz  
122 = 356 Hz  
123 = 385 Hz  
124 = 415 Hz  
125 = 449 Hz  
126 = 484 Hz  
127 = 523 Hz

## NS2 Synth Lfo Master Clock

Offset in file: 0xdc (b6)

0 = off, 1 = on

## NS2 Synth Arp Rate

Offset in file: 0xda (b6-3) (if MST CLK is ON)

- 0 = 1/2
- 1 = 1/2T
- 2 = 1/4
- 3 = 1/4T
- 4 = 1/8
- 5 = 1/8T
- 6 = 1/16
- 7 = 1/16T
- 8 = 1/32

Offset in file: 0xda (b1-0) and 0xdb (b7-3) (if MST CLK is OFF)

- 0 = 80 BPM
- 1 = 82 BPM
- 2 = 84 BPM
- 3 = 86 BPM
- 4 = 88 BPM
- 5 = 90 BPM
- 6 = 92 BPM
- 7 = 94 BPM
- 8 = 96 BPM
- 9 = 98 BPM
- 10 = 100 BPM
- 11 = 102 BPM
- 12 = 104 BPM
- 13 = 106 BPM
- 14 = 108 BPM
- 15 = 110 BPM
- 16 = 112 BPM
- 17 = 114 BPM
- 18 = 116 BPM
- 19 = 118 BPM
- 20 = 120 BPM
- 21 = 122 BPM
- 22 = 124 BPM
- 23 = 126 BPM
- 24 = 128 BPM
- 25 = 130 BPM
- 26 = 132 BPM
- 27 = 134 BPM
- 28 = 136 BPM
- 29 = 138 BPM
- 30 = 140 BPM
- 31 = 142 BPM
- 32 = 144 BPM
- 33 = 148 BPM
- 34 = 152 BPM
- 35 = 156 BPM
- 36 = 160 BPM
- 37 = 82:8 BPM
- 38 = 84:8 BPM
- 39 = 86:8 BPM
- 40 = 88:8 BPM

41 = 90:8 BPM  
42 = 92:8 BPM  
43 = 94:8 BPM  
44 = 96:8 BPM  
45 = 98:8 BPM  
46 = 100:8 BPM  
47 = 102:8 BPM  
48 = 104:8 BPM  
49 = 106:8 BPM  
50 = 108:8 BPM  
51 = 110:8 BPM  
52 = 112:8 BPM  
53 = 114:8 BPM  
54 = 116:8 BPM  
55 = 118:8 BPM  
56 = 120:8 BPM  
57 = 122:8 BPM  
58 = 124:8 BPM  
59 = 126:8 BPM  
60 = 128:8 BPM  
61 = 130:8 BPM  
62 = 132:8 BPM  
63 = 134:8 BPM  
64 = 136:8 BPM  
65 = 140:8 BPM  
66 = 144:8 BPM  
67 = 148:8 BPM  
68 = 152:8 BPM  
69 = 156:8 BPM  
70 = 160:8 BPM  
71 = 82:16 BPM  
72 = 84:16 BPM  
73 = 86:16 BPM  
74 = 88:16 BPM  
75 = 90:16 BPM  
76 = 92:16 BPM  
77 = 94:16 BPM  
78 = 96:16 BPM  
79 = 98:16 BPM  
80 = 100:16 BPM  
81 = 102:16 BPM  
82 = 104:16 BPM  
83 = 106:16 BPM  
84 = 108:16 BPM  
85 = 110:16 BPM  
86 = 112:16 BPM  
87 = 114:16 BPM  
88 = 116:16 BPM  
89 = 118:16 BPM  
90 = 120:16 BPM  
91 = 122:16 BPM  
92 = 124:16 BPM  
93 = 126:16 BPM  
94 = 128:16 BPM  
95 = 130:16 BPM  
96 = 132:16 BPM  
97 = 136:16 BPM  
98 = 140:16 BPM  
99 = 144:16 BPM  
100 = 148:16 BPM  
101 = 152:16 BPM



102 = 156:16 BPM  
103 = 160:16 BPM  
104 = 82:32 BPM  
105 = 84:32 BPM  
106 = 86:32 BPM  
107 = 88:32 BPM  
108 = 90:32 BPM  
109 = 92:32 BPM  
110 = 94:32 BPM  
111 = 96:32 BPM  
112 = 98:32 BPM  
113 = 100:32 BPM  
114 = 102:32 BPM  
115 = 104:32 BPM  
116 = 106:32 BPM  
117 = 108:32 BPM  
118 = 110:32 BPM  
119 = 112:32 BPM  
120 = 114:32 BPM  
121 = 116:32 BPM  
122 = 118:32 BPM  
123 = 120:32 BPM  
124 = 122:32 BPM  
125 = 124:32 BPM  
126 = 126:32 BPM  
127 = 128:32 BPM

## NS2 Synth Arp Master Clock

Offset in file: 0xda (b7)

0 = off, 1 = on

## NS2 Synth Arp Range

Offset in file: 0xdb (b0) and 0xdc (b7)

0 = 1 Octave  
1 = 2 Octaves  
2 = 3 Octaves  
3 = 4 Octaves

## NS2 Synth Arp Pattern

Offset in file: 0xdb (b2-1)

0 = UP  
1 = DN  
2 = UP/DN  
3 = RANDOM

## NS2 Synth Program Output

Offset in file 0x59 (b5-6)

0 = 1&2  
1 = 3&4  
2 = 3  
3 = 4