

Exercise Sheet 10
 Solution

Exercise 36: Bayesian inference.

(3 Points)

Consider the Bayesian network BN from Figure 1.

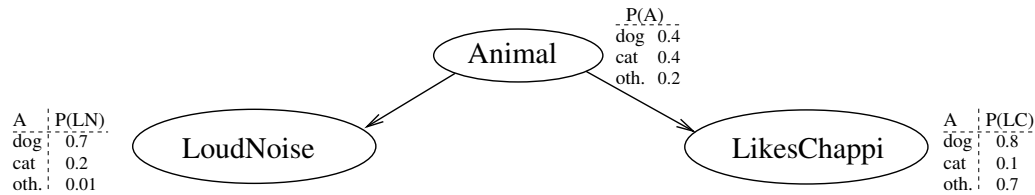


Figure 1: Bayesian network for Exercise 36.

Use inference by enumeration to compute the following probabilities:

- (a) $P(dog \mid loudNoise, likesChappi)$.
- (b) $P(loudNoise \mid \neg likesChappi)$.
- (c) $P(likesChappi)$.

Include intermediate steps at a level of granularity as in the examples on the lecture slides. In particular, for each part, state what the query variable, evidence, and hidden variables are; and write down *which* probabilities provided in BN can be combined, and *how* to obtain the demanded probability P .

(Solution)

As the variable ordering consistent with *BN*, we choose $X_1 = \text{Animal}$, $X_2 = \text{LoudNoise}$, $X_3 = \text{LikesChappi}$.

- (a) The query variable X here is *Animal*. The evidence \mathbf{e} is *loudnoise, likeschappi*. There are no hidden variables, $\mathbf{Y} = \emptyset$. Using Normalization+Marginalization $\mathbf{P}(X \mid \mathbf{e}) = \alpha \sum_{\mathbf{y} \in \mathbf{Y}} \mathbf{P}(X, \mathbf{e}, \mathbf{y})$ we get $\mathbf{P}(\text{Animal} \mid \text{loudnoise, likeschappi}) = \alpha \mathbf{P}(\text{Animal}, \text{loudnoise, likeschappi})$. By the Chain rule and exploiting conditional independence, we get $\alpha \mathbf{P}(\text{Animal}, \text{loudnoise, likeschappi}) = \alpha \mathbf{P}(\text{likeschappi} \mid \text{Animal}) * \mathbf{P}(\text{loudnoise} \mid \text{Animal}) * \mathbf{P}(\text{Animal}) = \alpha \langle 0.8 * 0.4 * 0.7, 0.1 * 0.2 * 0.4, 0.7 * 0.01 * 0.2 \rangle \approx \langle 0.96, 0.03, 0.01 \rangle$. Thus $P(\text{dog} \mid \text{loudnoise, likeschappi}) \approx 0.96$. (“If your animal likes Chappi and makes loud noise, chances are good it’s a dog.”)
- (b) The query variable X here is *LoudNoise*. The evidence \mathbf{e} is $\neg \text{likeschappi}$. The hidden variables \mathbf{Y} are $\{\text{Animal}\}$. Using Normalization+Marginalization $\mathbf{P}(X \mid \mathbf{e}) = \alpha \sum_{\mathbf{y} \in \mathbf{Y}} \mathbf{P}(X, \mathbf{e}, \mathbf{y})$ we get $\mathbf{P}(\text{LoudNoise} \mid \neg \text{likeschappi}) = \alpha \sum_{\mathbf{y} \in \{\text{Animal}\}} \mathbf{P}(\mathbf{y}, \text{LoudNoise}, \neg \text{likeschappi})$. By the Chain rule and exploiting conditional independence, we get $\alpha \sum_{\mathbf{y} \in \{\text{Animal}\}} \mathbf{P}(\mathbf{y}, \text{LoudNoise}, \neg \text{likeschappi}) = \alpha \sum_{\mathbf{y} \in \{\text{Animal}\}} P(\neg \text{likeschappi} \mid \mathbf{y}) * \mathbf{P}(\text{LoudNoise} \mid \mathbf{y}) * P(\mathbf{y})$. That is, for each truth value v of *LoudNoise*, we need to sum over each possible animal \mathbf{y} the product of the likelihood of \mathbf{y} not liking Chappi multiplied with the likelihood of \mathbf{y} having value v for *LoudNoise* multiplied with the likelihood of \mathbf{y} . This gives us $\mathbf{P}(\text{LoudNoise} \mid \neg \text{likeschappi}) = \alpha \langle 0.2 * 0.7 * 0.4 + 0.9 * 0.2 * 0.4 + 0.3 * 0.01 * 0.2, 0.2 * 0.3 * 0.4 + 0.9 * 0.8 * 0.4 + 0.3 * 0.99 * 0.2 \rangle = \alpha \langle 0.1286, 0.3714 \rangle = \langle 0.2572, 0.7428 \rangle$. Thus $P(\text{loudnoise} \mid \neg \text{likeschappi}) = 0.2572$. (“If your animal does not like Chappi, chances are good it is quiet.”)
- (c) The query variable X here is *LikesChappi*. There is no evidence this time, and the hidden variables are $\mathbf{Y} = \{\text{Animal}, \text{LoudNoise}\}$. Using Normalization+Marginalization $\mathbf{P}(X) = \alpha \sum_{a \in v_{\text{Animal}}} \sum_{b \in v_{\text{LoudNoise}}} \mathbf{P}(X, a, b)$. By the Chain rule and avoiding irrelevant computation as shown on the slides, $\mathbf{P}(X) = \alpha \sum_{a \in v_{\text{Animal}}} \mathbf{P}(a) \mathbf{P}(X \mid a) \sum_{b \in v_{\text{LoudNoise}}} \mathbf{P}(b \mid a) = \alpha \sum_{a \in v_{\text{Animal}}} \mathbf{P}(a) \mathbf{P}(X \mid a) = \alpha \langle 0.4 * 0.8 + 0.4 * 0.1 + 0.2 * 0.7, 0.4 * 0.2 + 0.4 * 0.9 + 0.2 * 0.3 \rangle = \langle 0.5, 0.5 \rangle$. Thus $\mathbf{P}(\text{likesChappi}) = 0.5$.

(/Solution)

Exercise 37: Construction of Bayesian networks.

(2 Bonus Points)

Assume it is your responsibility to monitor volcanic eruptions. You receive data from two different stations (seismometers), S_1 and S_2 . Each S_i is modeled as a Boolean variable where “true” stands for “I detected an eruption” and “false” stands for “I did not detect an eruption”. The seismometers are not fully reliable, however; they may not detect an eruption even though there was one, and they may mistake an earthquake for an eruption of a volcano. We model this situation with two additional Boolean variables: V for volcanic eruption, and E for Earthquake.

Use the algorithm from the lecture to construct a Bayesian network for these 4 variables. Do so for the following two variable orders:

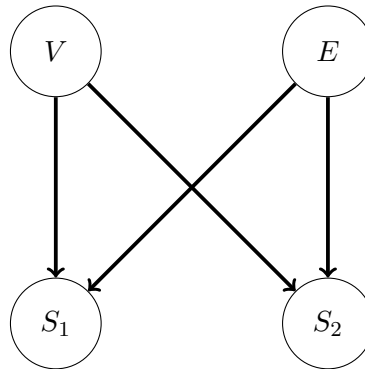
(a) $X_1 = V, X_2 = E, X_3 = S_1, X_4 = S_2$.

(b) $X_1 = S_1, X_2 = S_2, X_3 = E, X_4 = V$.

For each of these orders, draw the resulting Bayesian network. Justify your design, i.e., for each variable X_i added to the network explain why the set of parents you give X_i are needed, and why they are sufficient.

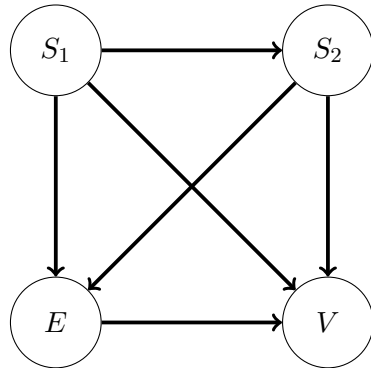
(Solution)

(a) With this variable order, we get the following network:



$X_2 = E$ does not need $X_1 = V$ as a parent because Earthquakes are independent from volcano tests. $x_3 = S_1$ needs both $X_1 = V$ and $X_2 = E$ as parents because each of these may influence the measurement; same for $X_4 = S_2$, i.e., here we also need the parents $X_1 = V$ and $X_2 = E$. However, given the values of V and E , the measurements of $X_3 = S_1$ and $x_4 = S_2$ are independent. So $X_4 = S_2$ does not require the parent $X_3 = S_1$.

(b) With this variable order, we get the following network:



$X_2 = S_2$ needs $X_1 = S_1$ as a parent because, if S_1 detects a seismic phenomenon, then chances are higher S_2 will detect one as well. $X_3 = E$ needs each of $X_1 = S_1$ and $X_2 = S_2$ as parents because, if a station detects a seismic phenomenon, then chances are higher there was an earthquake; same for $X_4 = V$, i.e., here we also need the parents $X_1 = S_1$ and $X_2 = S_2$ because measurements indicate volcano tests as well. Finally, say we already know that S_1 and S_2 are true; then the value of E still has an influence on the value of V : If there was an earthquake, then there is a chance that the seismic measurements were caused by the earthquake rather than a volcano test. Thus V is *not* conditionally independent of E given S_1 and S_2 , and we need $X_3 = E$ as a parent of $X_4 = V$ as well.

(/Solution)

Exercise 38: \mathcal{ALC} .(7 Points)

1. Formulate the following \mathcal{ALC} concept descriptions in natural language:

- (a) $\text{Person} \sqcap \exists \text{gives.}(\text{Talk} \sqcap \forall \text{topic.DL})$
- (b) $\text{Person} \sqcap \forall \text{gives.}(\text{Talk} \sqcap \exists \text{topic.DL})$

2. Using only concept names

*Vehicle, Boat, Bicycle, Car, Device, Wheel, Engine, Axle, Rotation, Water,
Human, Driver, Adult, Child*

and the role names

hasPart, poweredBy, capableOf, travelsOn, controls

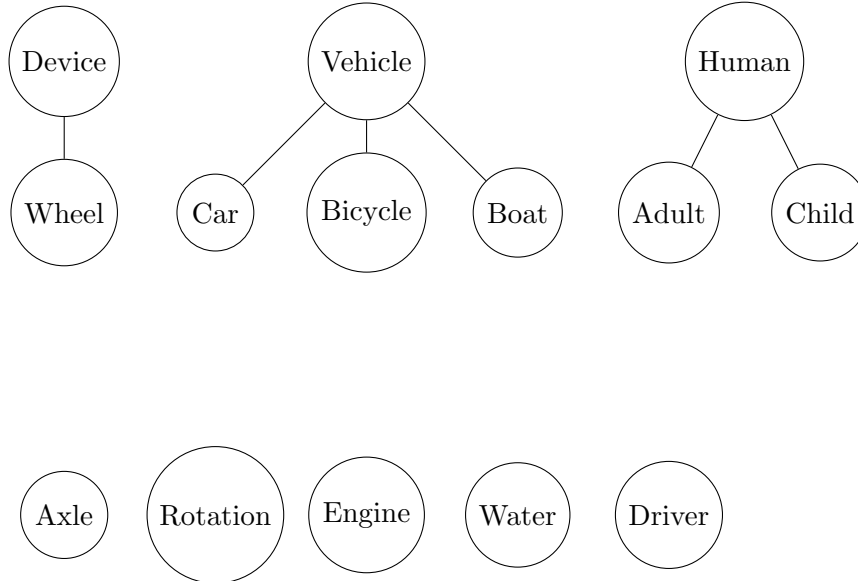
build an \mathcal{ALC} - TBox \mathcal{T} that captures each of the following statements in a suitable concept definition.

- (a) Cars are exactly those vehicles that have wheels and are powered by an engine.
- (b) Bicycles are exactly those vehicles that have wheels and are powered by a human.
- (c) Boats are exactly those vehicles that travel on water.
- (d) Boats have no wheels.
- (e) Cars and bicycles do not travel on water.
- (f) Wheels are exactly those devices that have an axle and are capable of rotation.
- (g) Drivers are exactly those humans who control a vehicle.
- (h) Drivers of cars are adults.
- (i) Humans are not vehicles.
- (j) Wheels and engines are not humans.
- (k) Humans are either adults or children.
- (l) Adults are not children.

3. Draw the subsumption hierarchy for the concept definitions created in part 2.

(Solution)

1. (a) A Person that gives talks only about DL.
 (b) A Person that exclusively gives talks, some about DL.
2. (a) $\text{Car} \equiv \text{Vehicle} \sqcap \exists \text{hasPart.Wheel} \sqcap \exists \text{poweredBy.Engine}$
 (b) $\text{Bicycle} \equiv \text{Vehicle} \sqcap \exists \text{hasPart.Wheel} \sqcap \exists \text{poweredBy.Human}$
 (c) $\text{Boat} \equiv \text{Vehicle} \sqcap \exists \text{travelsOn.Water}$
 (d) $\text{Boat} \sqsubseteq \forall \text{hasPart.}\neg \text{Wheel}$
 (e) $\text{Car} \sqcup \text{Bicycle} \sqsubseteq \forall \text{travelsOn.}\neg \text{Water}$
 (f) $\text{Wheel} \equiv \text{Device} \sqcap \exists \text{hasPart.Axle} \sqcap \exists \text{capableOf.Rotation}$
 (g) $\text{Driver} \equiv \text{Human} \sqcap \exists \text{controls.Vehicle}$
 (h) $\text{Driver} \sqcap \exists \text{controls.Car} \sqsubseteq \text{Adult}$ (alternative: $\text{Person} \sqcap \exists \text{controls.Car} \sqsubseteq \text{Adult}$)
 (i) $\text{Human} \sqsubseteq \neg \text{Vehicle}$
 (j) $\text{Wheel} \sqcup \text{Engine} \sqsubseteq \neg \text{Human}$
 (k) $\text{Human} \sqsubseteq \text{Adult} \sqcup \text{Child}$
 (l) $\text{Adult} \sqsubseteq \neg \text{Child}$



3.

(/Solution)