## Image Processing and Computer Vision (IPCV)



Prof. J. Weickert Mathematical Image Analysis Group

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### Example Solutions for Homework Assignment 9 (H9)

#### Problem 1 (Continuous Nonquadratic Variational Methods)

(a) For an energy functional of the form

$$E(u) = \int_{b}^{a} F(u, u_x)$$

the associated Euler-Lagrange equation is given by

$$F_u - \frac{\partial}{\partial x} F_{u_x} = 0 \ .$$

In our case, the corresponding derivatives read

$$F_u = u - f$$
,  
 $F_{u_x} = \alpha \lambda^2 \frac{1}{2\sqrt{1 + u_x^2/\lambda^2}} \frac{2 u_x}{\lambda^2} = \alpha \left( \frac{1}{\sqrt{1 + u_x^2/\lambda^2}} u_x \right)$ .

Taking the derivative with respect to x of the second term yields

$$\frac{\partial}{\partial_x} F_{u_x} = \alpha \frac{\partial}{\partial_x} \left( \frac{1}{\sqrt{1 + u_x^2/\lambda^2}} u_x \right) .$$

If desired this can be further simplified to

$$\alpha \frac{\partial}{\partial_x} \left( \frac{1}{\sqrt{1 + u_x^2/\lambda^2}} u_x \right) = \alpha \left( \frac{u_{xx} \sqrt{1 + u_x^2/\lambda^2} - u_x \frac{1}{2\sqrt{1 + u_x^2/\lambda^2}} \frac{2u_x}{\lambda^2} u_{xx}}{1 + u_x^2/\lambda^2} \right)$$

$$= \alpha \left( \frac{\frac{u_{xx}}{\sqrt{1 + u_x^2/\lambda^2}} \left( 1 + u_x^2/\lambda^2 \right) - \frac{u_{xx}}{\sqrt{1 + u_x^2/\lambda^2}} \frac{(u_x)^2}{\lambda^2}}{1 + u_x^2/\lambda^2} \right)$$

$$= \alpha \frac{u_{xx}}{\left( 1 + u_x^2/\lambda^2 \right)^{\frac{3}{2}}}.$$

Putting everything together, we obtain the Euler-Lagrange equation

$$u - f - \alpha \frac{\partial}{\partial_x} \left( \frac{1}{\sqrt{1 + u_x^2/\lambda^2}} u_x \right) = 0.$$

(b) The boundary conditions are given as

$$F_{u_x} = 0$$

$$\Leftrightarrow \qquad \alpha \left( \frac{1}{\sqrt{1 + u_x^2/\lambda^2}} u_x \right) = 0$$

$$\Leftrightarrow \qquad u_x = 0$$

The last step is possible, since  $\sqrt{1+u_x^2/\lambda^2} > 0$ . Thus, we have reflecting conditions on the boundaries a and b.

(c) It is sufficient to prove that E(u) is strictly convex, as it follows that E(u) has a single global minimum which is the unique solution of the Euler-Lagrange equation. (We can assume that E is coercive).

First we show the convexity of the data term of our functional, which is given by

$$\frac{1}{2}\left(u-f\right)^{2}=:D(u).$$

We exploit the fact that a function is strictly convex if its second derivative is positive. Thus we compute

$$\frac{\partial^2}{\partial u} \left( \frac{1}{2} (u - f)^2 \right) = \frac{\partial}{\partial u} (u - f) = 1 > 0$$

which shows the convexity. Now we consider the smoothness term, given by

$$\alpha \lambda^2 \sqrt{1 + u_x^2/\lambda^2} =: S(u_x).$$

In part (a) we already computed the first derivative

$$\frac{\partial}{\partial u_x} S(u_x) = \frac{\partial}{\partial u_x} \left( \alpha \lambda^2 \sqrt{1 + u_x^2 / \lambda^2} \right) = \frac{\alpha u_x}{\sqrt{1 + u_x^2 / \lambda^2}}.$$

The second derivative is given by

$$\frac{\partial^2}{\partial u_x^2} S(u_x) = \frac{\partial}{\partial u_x} \left( \frac{\alpha u_x}{\sqrt{1 + u_x^2/\lambda^2}} \right) = \alpha \left( \frac{\sqrt{1 + u_x^2/\lambda^2} - u_x \frac{u_x}{\lambda^2 \sqrt{1 + u_x^2/\lambda^2}}}{1 + u_x^2/\lambda^2} \right)$$

$$= \alpha \frac{1}{(1 + u_x^2/\lambda^2)^{3/2}}$$

As  $\alpha > 0$  and  $1 + u_x^2/\lambda^2 \ge 1$ , the second derivative is positive, thus also our smoothness term is strictly convex.

We now use these results to show the strict convexity of our energy functional. A functional  $E: X \to Y$  is strictly convex if it holds  $\forall u, v \in X \ \forall \beta \in ]0,1[$ :

$$E(\beta u + (1 - \beta)v) < \beta E(u) + (1 - \beta)E(v)$$

In our case, we have

$$E\left(\beta u + (1-\beta)v\right)$$

$$= \int_{a}^{b} D\left(\beta u + (1-\beta)v\right) + S\left(\left(\beta u + (1-\beta)v\right)_{x}\right) dx$$

$$= \int_{a}^{b} D\left(\beta u + (1-\beta)v\right) dx + \int_{a}^{b} S\left(\left(\beta u + (1-\beta)v\right)_{x}\right) dx$$

$$= \int_{a}^{b} D\left(\beta u + (1-\beta)v\right) dx + \int_{a}^{b} S\left(\beta u_{x} + (1-\beta)v_{x}\right) dx$$
(1)

where in the last step we have used the linearity of the differential operator. Due to the convexity of D we have

$$D(\beta u + (1 - \beta) v) < \beta D(u) + (1 - \beta) D(v)$$

As D(w) is non-negative  $\forall w$  and  $a \leq b$ , it follows that

$$\int_{a}^{b} D(\beta u + (1 - \beta) v) dx < \int_{a}^{b} \beta D(u) + (1 - \beta) D(v) dx$$
 (2)

Analogously we want to derive an inequality for the second term. As S is strictly convex, it holds that

$$S(\beta u_x + (1 - \beta) v_x) < \beta S(u_x) + (1 - \beta)S(v_x)$$

Again we use the fact that S(w) is non-negative  $\forall w$ , which leads us to

$$\int_{a}^{b} S(\beta u_{x} + (1 - \beta) v_{x}) dx < \int_{a}^{b} \beta S(u_{x}) + (1 - \beta) S(v_{x}) dx$$
 (3)

Finally, we combine equation (1) with inequalities (2) and (3)

$$E(\beta u + (1 - \beta) v)$$

$$= \int_{a}^{b} D(\beta u + (1 - \beta) v) + S((\beta u + (1 - \beta)v)_{x}) dx$$

$$< \int_{a}^{b} \beta D(u) + (1 - \beta) D(v) dx + \int_{a}^{b} \beta S(u_{x}) + (1 - \beta) S(v_{x}) dx$$

$$= \beta \int_{a}^{b} D(u) + S(u_{x}) dx + (1 - \beta) \int_{a}^{b} D(v) + S(v_{x}) dx$$

$$= \beta E(u) + (1 - \beta) E(v)$$

which concludes the proof.

#### Problem 2 (Discrete Variational Methods)

(a) In analogy to the functional considered in Problem 1, we write down a discrete version of E(u) as follows:

$$E(u) := \frac{1}{2} \sum_{k=1}^{N} (u_k - f_k)^2 + \alpha \sum_{k=1}^{N-1} \lambda^2 \sqrt{1 + \frac{(u_{k+1} - u_k)^2}{\lambda^2 h^2}}.$$

Here, we assume that the finite forward difference and the length of the signal f, i.e.,  $N = \frac{b-a}{h}$ , depend on the pixel distance h > 0, which is often set to 1 in practice.

(b) The minimiser of the discrete functional E(u) necessarily satisfies the nonlinear system of equations  $\frac{\partial E(u)}{\partial u_k} = 0$  for all  $k = 1, \dots, N$ . Thus, we have to calculate partial derivatives distinguishing boundary pixels from inner pixels:

$$\frac{\partial E(u)}{\partial u_1} = u_1 - f_1 - \frac{\alpha}{h^2} \frac{u_2 - u_1}{\sqrt{1 + \frac{(u_2 - u_1)^2}{\lambda^2 h^2}}}, \quad (\text{for } k = 1),$$

$$\frac{\partial E(u)}{\partial u_k} = u_k - f_k - \frac{\alpha}{h^2} \frac{u_{k+1} - u_k}{\sqrt{1 + \frac{(u_{k+1} - u_k)^2}{\lambda^2 h^2}}} + \frac{\alpha}{h^2} \frac{u_k - u_{k-1}}{\sqrt{1 + \frac{(u_k - u_{k-1})^2}{\lambda^2 h^2}}},$$
(for  $k = 2, ..., N - 1$ ),

$$\frac{\partial E(u)}{\partial u_N} = u_N - f_N + \frac{\alpha}{h^2} \frac{u_N - u_{N-1}}{\sqrt{1 + \frac{(u_N - u_{N-1})^2}{\lambda^2 h^2}}}, \quad (\text{for } k = N).$$

#### Problem 3 (Fourier Analysis of Linear Filters)

- (a) For each filter the Fourier transform of the signal u is represented by a multiple of the Fourier transform of f, i.e.  $\hat{u} = g \cdot \hat{f}$  with filter specific functions f and g.
  - (i) 1-D discrete regularisation with grid size h:

$$-\frac{\alpha}{h^2}u(x-h) + \left(1 + 2\frac{\alpha}{h^2}\right)u(x) - \frac{\alpha}{h^2}u(x+h) = f(x)$$

Compute the Fourier transform of f:

$$\hat{f}(y) = \int_{-\infty}^{\infty} \left( -\frac{\alpha}{h^2} u(x-h) + \left( 1 + 2\frac{\alpha}{h^2} \right) u(x) - \frac{\alpha}{h^2} u(x+h) \right) \cdot \exp(-i2\pi xy) dx$$

$$= -\frac{\alpha}{h^2} \int_{-\infty}^{\infty} u(x-h) \exp(-i2\pi xy) dx$$

$$+ \left( 1 + 2\frac{\alpha}{h^2} \right) \int_{-\infty}^{\infty} u(x) \exp(-i2\pi xy) dx$$

$$- \frac{\alpha}{h^2} \int_{-\infty}^{\infty} u(x+h) \exp(-i2\pi xy) dx$$

$$= -\frac{\alpha}{h^2} \hat{u}(y-h) + \left( 1 + 2\frac{\alpha}{h^2} \right) \hat{u}(y) - \frac{\alpha}{h^2} \hat{u}(y+h)$$

$$\stackrel{(1)}{=} -\frac{\alpha}{h^2} \exp(-i2\pi yh) \hat{u}(y) + \left( 1 + 2\frac{\alpha}{h^2} \right) \hat{u}(y) - \frac{\alpha}{h^2} \exp(i2\pi yh) \hat{u}(y)$$

$$= \left( 1 + 2\frac{\alpha}{h^2} - \frac{\alpha}{h^2} (\exp(-i2\pi yh) + \exp(i2\pi yh) \right) \hat{u}(y)$$

$$\stackrel{(2)}{=} \left( 1 + 2\frac{\alpha}{h^2} (1 - \cos(2\pi yh)) \right) \hat{u}(y)$$

In step (1) we use the shift theorem and for (2) holds by Euler's formula:

$$\exp(-ix) + \exp(ix) = \cos(x) - i\sin(x) + \cos(x) + i\sin(x) = 2\cos(x).$$

Rearranging the resulting equation gives us

$$\hat{u}(y) = \left(1 + 2\frac{\alpha}{h^2}(1 - \cos(2\pi yh))\right)^{-1}\hat{f}(y)$$

and thus the final result is the function g with

$$g(y) = \left(1 + 2\frac{\alpha}{h^2}(1 - \cos(2\pi yh))\right)^{-1}$$
.

(ii) 1-D continuous regularisation is defined by the energy functional

$$E_f(u) = \frac{1}{2} \int_{\Omega} \underbrace{(u - f)^2 + \alpha(u')^2}_{=F(x, u, u')} dx, \qquad \Omega \subset \mathbb{R} .$$

The Euler-Lagrange equation for F yields the equation from the exercise sheet:

$$0 = u(x) - f(x) - \alpha u''(x)$$
  

$$\Leftrightarrow f(x) = u(x) - \alpha u''(x).$$

Now we can compute the Fourier transform of f exploiting the linearity of the Fourier transform (1):

$$\hat{f}(y) \stackrel{(1)}{=} \mathcal{F}[u - \alpha u''](y) = \mathcal{F}[u(x)](y) - \alpha \mathcal{F}[u''](y)$$

$$\stackrel{(2)}{=} \hat{u}(y) - \alpha (i2\pi y)^2 \hat{u}(y) = (1 + \alpha 4\pi^2 y^2) \hat{u}(y) .$$

Equality (2) holds because of the differentiation rule:

$$\mathcal{F}\left[\frac{\partial^n}{\partial x^n}f\right](y) = (i2\pi y)^n \mathcal{F}[f](y)$$

Thus the final result for q is

$$g(y) = (1 + \alpha 4\pi^2 y^2)^{-1} .$$

(iii) Convolution with a 1-D Gaussian kernel is given by:

$$u = K_{\sigma} * f$$
 with  $K_{\sigma}(x) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{x^2}{2\sigma^2}\right)$ .

Recall that convolution in the spatial domain is equivalent to multiplication in the Fourier domain (convolution theorem) and that the Fourier transform of the Gaussian  $K_{\sigma}(x)$  was given in Lecture 4, Slide 29. Thus, we have:

$$\hat{u}(y) = \hat{f}(y) \cdot \mathcal{F} \left[ \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{x^2}{2\sigma^2}\right) \right] (y) \stackrel{\text{L4 S28}}{=} \exp\left(-\frac{(2\pi y)^2}{2\sigma^{-2}}\right) \cdot \hat{f}(y) .$$

(iv) Consider the 1-D explicit scheme for nonlinear diffusion which was also a topic of H8:

$$u_i^{k+1} = u_i^k + \frac{\tau}{h} \left( g_{i+\frac{1}{2}}^k \frac{u_{i+1}^k - u_i^k}{h} - g_{i-\frac{1}{2}}^k \frac{u_i^k - u_{i-1}^k}{h} \right)$$

Applying g = 1 and the initial condition  $u^0 = f$  to this scheme gives the filter result after one iteration step with constant diffusivity:

$$u(x) = \frac{\tau}{h^2} f(x - h) + \left(1 - 2\frac{\tau}{h^2}\right) f(x) + \frac{\tau}{h^2} f(x + h)$$

As this equation is similar to (i) we can compute the Fourier transform of u analogously:

$$\hat{u}(y) = \int_{-\infty}^{\infty} \left(\frac{\tau}{h^2} f(x-h) + \left(1 - 2\frac{\tau}{h^2}\right) f(x) + \frac{\tau}{h^2} f(x+h)\right) \cdot \exp(-i2\pi xy) dx$$

$$= \frac{\tau}{h^2} \hat{f}(y-h) + \left(1 - 2\frac{\tau}{h^2}\right) \hat{f}(y) + \frac{\tau}{h^2} \hat{f}(y-h)$$

$$\stackrel{(1)}{=} \frac{\tau}{h^2} \exp(-i2\pi yh) \hat{f}(y) + \left(1 - 2\frac{\tau}{h^2}\right) \hat{f}(y) + \frac{\tau}{h^2} \exp(i2\pi yh) \hat{f}(y)$$

$$\stackrel{(2)}{=} \left(1 + 2\frac{\tau}{h^2} (\cos(2\pi yh) - 1)\right) \hat{f}(y)$$

with (1),(2) as in (i).

(b) We want to prove that for  $\alpha = \tau = \frac{1}{2}\sigma^2$  and  $h \to 0$  the quadratic Taylor polynomial in 0 is equal for the corresponding functions g from (i)-(iv), which means, that the four different filters give approximatively the same results. First, consider the Taylor expansion of g in  $a \in \mathbb{R}$ :

$$g(x) = g(a) + \frac{g'(a)}{1!}(x-a) + \frac{g''(a)}{2!}(x-a)^2 + \cdots$$

As we are only interested in the quadratic Taylor polynomial with a = 0, for each g we have to compute

$$g(x) \approx g(0) + g'(0)x + \frac{g''(0)}{2}x^2$$
.

(i) 1-D discrete regularisation with grid size h:

$$g(y) = \left(1 + 2\frac{\alpha}{h^2}(1 - \cos(2\pi yh))\right)^{-1}$$

$$g'(y) = \frac{4\pi\alpha\sin(2\pi yh)}{h\left(1 + 2\frac{\alpha}{h^2}(1 - \cos(2\pi yh))\right)^2}$$

$$g''(y) = \frac{-8\pi^2\alpha\cos(2\pi yh)}{\left(1 + 2\frac{\alpha}{h^2}(1 - \cos(2\pi yh))\right)^2} + \frac{32\pi^2\alpha^2\sin(2\pi yh)^2}{h^2\left(1 + 2\frac{\alpha}{h^2}(1 - \cos(2\pi yh))\right)^3}$$

and thus

$$g(y) + g'(y)x + \frac{g''(y)}{2}x^{2}$$

$$= \frac{1}{1 + 2\frac{\alpha}{h^{2}}(1 - \cos(2\pi yh))} + \frac{4\pi\alpha\sin(2\pi yh)}{h\left(1 + 2\frac{\alpha}{h^{2}}(1 - \cos(2\pi yh))\right)^{2}}x$$

$$+ \frac{1}{2}\left(\frac{-8\pi^{2}\alpha\cos(2\pi yh)}{\left(1 + 2\frac{\alpha}{h^{2}}(1 - \cos(2\pi yh))\right)^{2}} + \frac{32\pi^{2}\alpha^{2}\sin(2\pi yh)^{2}}{h^{2}\left(1 + 2\frac{\alpha}{h^{2}}(1 - \cos(2\pi yh))\right)^{3}}\right)x^{2}$$

$$\stackrel{y=0}{=} 1 - 4\pi^{2}\alpha x^{2} \stackrel{\alpha=\frac{\sigma^{2}}{2}}{=} 1 - 2\sigma^{2}\pi^{2}x^{2}.$$

(ii) 1-D continuous regularisation:

$$g(y) = (1 + \alpha 4\pi^2 y^2)^{-1}$$

$$g'(y) = \frac{-8\pi^2 \alpha y}{(1 + \alpha 4\pi^2 y^2)^2}$$

$$g''(y) = \frac{128\pi^4 \alpha^2 y^2}{(1 + \alpha 4\pi^2 y^2)^3} - \frac{8\alpha \pi^2}{(1 + \alpha 4\pi^2 y^2)^2} = \frac{8\alpha \pi^2 (12\pi^2 \alpha y^2 - 1)}{(1 + \alpha 4\pi^2 y^2)^3}$$

and thus

$$g(y) + g'(y)x + \frac{g''(y)}{2}x^{2}$$

$$= \frac{1}{1 + \alpha 4\pi^{2}y^{2}} + \frac{-8\pi^{2}\alpha y}{(1 + \alpha 4\pi^{2}y^{2})^{2}}x + \frac{8\alpha\pi^{2}(12\pi^{2}\alpha y^{2} - 1)}{2(1 + \alpha 4\pi^{2}y^{2})^{3}}x^{2}$$

$$\stackrel{y=0}{=} 1 - 4\alpha\pi^{2}x^{2} \stackrel{\alpha = \frac{\sigma^{2}}{2}}{=} 1 - 2\sigma^{2}\pi^{2}x^{2}$$

(iii) Convolution with 1-D Gaussian kernel  $K_{\sigma}$ :

$$g(y) = \exp\left(-\frac{(2\pi y)^2}{2\sigma^{-2}}\right) = \exp\left(-2\pi^2 \sigma^2 y^2\right)$$
$$g'(y) = -4\pi^2 \sigma^2 y \exp\left(-2\pi^2 \sigma^2 y^2\right)$$
$$g''(y) = 16\pi^4 \sigma^4 y^2 \exp\left(-2\pi^2 \sigma^2 y^2\right) - 4\pi^2 \sigma^2 \exp\left(-2\pi^2 \sigma^2 y^2\right)$$

and thus

$$g(y) + g'(y)x + \frac{g''(y)}{2}x^2$$

$$= (1 - 4\pi^2\sigma^2yx + \frac{16\pi^4\sigma^4y^2 - 4\pi^2\sigma^2}{2}x^2)\exp\left(-2\pi^2\sigma^2y^2\right)$$

$$\stackrel{y=0}{=} 1 - 2\pi^2\sigma^2x^2.$$

(iv) 1-D explicit scheme for linear diffusion after one iteration step:

$$g(y) = 1 + 2\frac{\tau}{h^2} (1 - \cos(2\pi yh))$$
$$g'(y) = -\frac{4\pi\tau}{h} \sin(2\pi hy)$$
$$g''(y) = -8\pi^2 \tau \cos(2\pi hy)$$

and thus

$$g(y) + g'(y)x + \frac{g''(y)}{2}x^{2}$$

$$= 1 + 2\frac{\tau}{h^{2}}(1 - \cos(2\pi yh)) - \frac{4\pi\tau}{h}\sin(2\pi hy)x - 4\pi^{2}\tau\cos(2\pi hy)x^{2}$$

$$\stackrel{y=0}{=} 1 - 4\pi^{2}\tau x^{2} \stackrel{\tau=\frac{\sigma^{2}}{=}}{=} 1 - 2\sigma^{2}\pi^{2}x^{2}.$$

# Problem 4 (Whittaker-Tikhonov Regularisation and Unsharp Masking)

(a) We supplement the code in the function **regularise** for the numerator and denominator as given in lecture 17, slide 20.

```
/* copy initial image into working copy of f */
for (j=1; j<=ny; j++)
 for (i=1; i<=nx; i++)
     tmp[i][j] = f[i][j];
/* ---- iterate until stopping criterion is satisfied ---- */
k = 0;
do
    /* write last version of working copy tmp into u */
    for (j=1; j<=ny; j++)
     for (i=1; i<=nx; i++)
         u[i][j] = tmp[i][j];
    /* mirror boundaries */
    dummies(u, nx, ny);
    /* compute result for the iteration step k+1 (store it in tmp)
       and compute the residue w.r.t. the iteration step k */
    residue_k = 0.0;
```

```
for (j=1; j<=ny; j++)
     for (i=1; i<=nx; i++)
         {
        numerator = f[i][j] + alpha * ((i==1) ? 0.0f : u[i-1][j])
                                         +((i==nx) ? 0.0f : u[i+1][j])
                                        +((j==1) ? 0.0f : u[i][j-1])
                                        +((j==ny) ? 0.0f : u[i][j+1]));
         denominator = 1.0f + alpha * ((i==1) ? 0.0f : 1.0f)
                                        +((i==nx) ? 0.0f : 1.0f)
                                        +((j==1) ? 0.0f : 1.0f)
                                        +((j==ny) ? 0.0f : 1.0f));
         /* time saver */
         float res = numerator - denominator * u[i][j];
         residue_k += res * res;
         /* result for the iteration step k+1 */
         tmp[i][j] = numerator / denominator;
    residue_k = sqrt (residue_k);
    if (k==0)
      residue_0 = residue_k;
}
while (residue_k >= EPSILON * residue_0);
```

(b) The function  $unsharp\_masking$  is completed by blurring the image f using the function regularise from task (a) and supplementing the unsharp masking formula as given in the problem task.

```
void unsharp_masking
```

```
(float
                           /* image */
              **f,
                           /* pixel number in x direction */
      long
              nx,
                           /* pixel number in x direction */
      long
              ny,
      float
              alpha)
                           /* regulariser */
/*
 applies unsharp masking to u
*/
                             /* loop variables */
long
      i, j;
                             /* blurred image */
float **u;
printf("Applying unsharp masking...\n\n");
```

```
alloc_matrix (&u, nx+2, ny+2);

/* blur image by Whittaker-Tikhonov regularisation */
regularise(f,u,nx,ny,alpha);

/* unsharp masking */
for (j=1; j<=ny; j++)
   for (i=1; i<=nx; i++)
    f[i][j] = f[i][j] - (u[i][j] - f[i][j]);

disalloc_matrix (u, nx+2, ny+2);
return;
} /* unsharp_masking */</pre>
```

(c) Left: Blurred image girl-blurred.pgm.

*Middle:* Result after deblurring with unsharp masking (factor=5) and Whittaker-Tikhonov regularisation ( $\alpha = 1.0$ ).

Right: Original image girl.pgm.







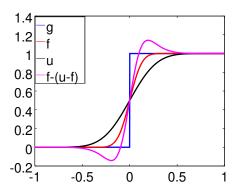
To better understand why this method works we can consider the following. We have the given signal f, which is a blurred version of some original signal g. Their difference g - f are the details we have lost by blurring g. What we want to do is to add them back to f. This would result in the perfect recovery of g via

$$f - (f - g)) = g.$$

Since we do not know the original signal g or the difference g - f, we make an approximation. We consider u, a blurred version of f and say that the details we removed, f - u, are approximately the original removed details g - f. We then add those details back to f and get the approximation

$$g \approx f - (u - f)$$
.

In Figure 1 we can see how this works when g is a 1-D signal, consisting of a single edge.



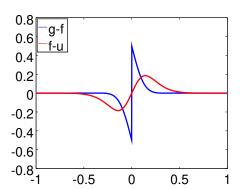


Figure 1: Left: The original signal g with a sharp edge, the blurred version f, u: the blurred version of f, and the sharpened version. Right: The difference g - f that we wanted to add back to f, and our approximation f - u, that we did add back to f. We see that the filtered signal has a sharper edge that f, but it is not a perfect reconstruction of g.