

## Lecture 12:

### Linear Filters II:

### Derivative Filters

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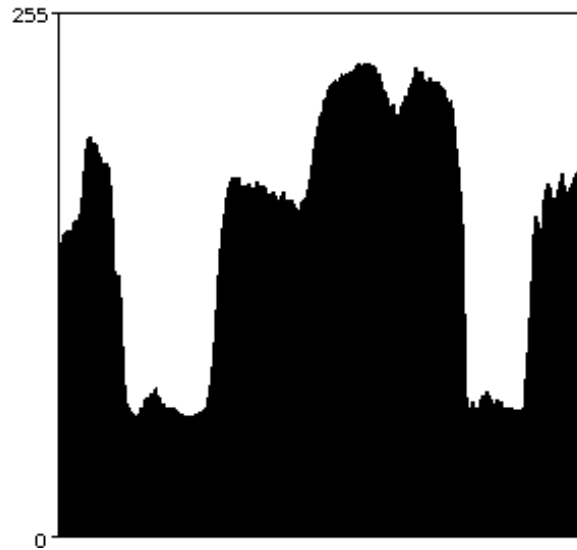
#### Introduction (1)

## Introduction

### Why Do We Need Derivative Filters ?

- ◆ Derivative filters are very important examples of linear shift invariant filters.
- ◆ Derivatives tell us something about local grey value changes in images.
- ◆ They can be used for detecting semantically important image features such as edges and corners (Lecture 13).
- ◆ To compute derivatives in images, we need some mathematical insights:
  - What are the dangers when we want to compute derivatives?
  - What are useful derivative expressions for a continuous image  $f(x, y)$ ?
  - How can we discretise these ideas to make them applicable to discrete images?

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**Left:** Image of size  $256 \times 256$ , from which a 1-D signal along a horizontal scanline has been extracted.

**Right:** Intensity profile along this scanline. The largest intensity jumps mark the boundaries of the hair region. Author: T. Schneevoigt.

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## Why is it Dangerous to Compute Derivatives? (1)

### Why is it Dangerous to Compute Derivatives?

#### Explanation in the Spatial Domain

- ◆ Small, but high-frequent fluctuations in the original signal can create very large perturbations in its derivatives.
- ◆ Example: The high-frequent 1D perturbation

$$f(x) = \varepsilon \sin\left(\frac{x}{\varepsilon^2}\right)$$

becomes arbitrarily small in magnitude for  $\varepsilon \rightarrow 0$ . However, its derivative

$$f'(x) = \frac{1}{\varepsilon} \cos\left(\frac{x}{\varepsilon^2}\right)$$

exceeds all bounds !!!

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## Why is it Dangerous to Compute Derivatives? (2)



### Explanation in the Fourier Domain

- ◆ Lecture 4:  
Derivatives in the spatial domain become multiplications with the frequency in the Fourier domain:

$$\mathcal{F}\left[\frac{\partial^{n+m}f}{\partial x^n \partial y^m}\right](u, v) = (i2\pi u)^n (i2\pi v)^m \mathcal{F}[f](u, v).$$

- ◆ Thus, high-frequent perturbations (e.g. noise) are massively amplified!

### Remedy

- ◆ Perform lowpass filtering before computing derivatives.
- ◆ This damps the dangerous high frequent components.
- ◆ frequently used: Gaussian convolution (Lecture 11)

## Useful Concepts from Calculus in 2D (1)



### Useful Concepts from Calculus in 2D

#### Partial Derivatives

- ◆ Consider a sufficiently smooth function of several variables.  
Then we can compute its *partial derivatives* w.r.t. each of these variables.  
To this end, one regards it as a function of a single variable.  
The other variables are treated like constants.
- ◆ Example:

$$\begin{aligned}f(x, y) &= \sin(xy^2) + x^3, \\ \frac{\partial f}{\partial x}(x, y) &= y^2 \cos(xy^2) + 3x^2, \\ \frac{\partial f}{\partial y}(x, y) &= 2xy \cos(xy^2).\end{aligned}$$

## Useful Concepts from Calculus in 2D (2)



- ◆ Equivalent notations:

$$\frac{\partial f}{\partial x} = \partial_x f = f_x.$$

- ◆ Higher order partial derivatives can be computed consecutively:

$$\frac{\partial^2 f}{\partial x \partial y} := \frac{\partial}{\partial x} \left( \frac{\partial f}{\partial y} \right).$$

- ◆ Under suitable smoothness assumptions (which we always assume to hold) one may exchange the order of partial differentiation:

$$f_{xy} = f_{yx}.$$

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## Useful Concepts from Calculus in 2D (3)



### Nabla Operator

- ◆ The column vector of the partial derivatives is called *nabla operator* or *gradient*.  
In 2D:

$$\nabla := \begin{pmatrix} \partial_x \\ \partial_y \end{pmatrix}.$$

- ◆ Often it is possible to work with  $\nabla$  as if it were an ordinary vector.  
For instance, for a scalar-valued function  $f(x, y)$ , one gets

$$\nabla f = \begin{pmatrix} \partial_x f \\ \partial_y f \end{pmatrix}.$$

- ◆  $\nabla f$  points in the direction of the steepest ascend of  $f$ .
- ◆  $|\nabla f| = \sqrt{(\partial_x f)^2 + (\partial_y f)^2}$  is invariant under rotations.

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## Useful Concepts from Calculus in 2D (4)



### Divergence and Laplacian

- ◆ The inner product of the nabla operator and a vector-valued function  $\mathbf{j}(x, y) = (j_1(x, y), j_2(x, y))^T$  is called the **divergence (Divergenz)** of  $\mathbf{j}$ :

$$\operatorname{div} \mathbf{j} := \nabla^T \mathbf{j} = (\partial_x, \partial_y) \begin{pmatrix} j_1 \\ j_2 \end{pmatrix} = \partial_x j_1 + \partial_y j_2.$$

We will need this in Lecture 16 (Nonlinear Diffusion Filtering).

- ◆ The inner product of the divergence and the gradient is called **Laplacian (Laplace-Operator)**:

$$\Delta f := \operatorname{div}(\nabla f) = (\partial_x, \partial_y) \begin{pmatrix} \partial_x f \\ \partial_y f \end{pmatrix} = \partial_{xx} f + \partial_{yy} f.$$

It is invariant under rotations of  $f$ .

- ◆ It is straightforward to generalise all previous operators to higher dimensions.

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## Useful Concepts from Calculus in 2D (5)



### Taylor Expansion

#### ◆ One-Dimensional Taylor Expansion

A function  $f : \mathbb{R} \rightarrow \mathbb{R}$  that is  $n+1$  times continuously differentiable with bounded derivatives can be represented in  $x+h$  by its Taylor expansion around  $x$ :

$$f(x+h) = \sum_{k=0}^n \frac{h^k}{k!} f^{(k)}(x) + \mathcal{O}(h^{n+1}).$$

#### ◆ Two-Dimensional Taylor Expansion

A function  $f : \mathbb{R}^2 \rightarrow \mathbb{R}$  that is  $n+1$  times continuously differentiable with bounded derivatives can be represented in  $\mathbf{x} + \mathbf{h}$  by

$$f(\mathbf{x} + \mathbf{h}) = \sum_{k=0}^n \frac{1}{k!} \langle \mathbf{h}, \nabla \rangle^k f(\mathbf{x}) + \mathcal{O}(|\mathbf{h}|^{n+1})$$

where we have e.g.

$$\begin{aligned} \langle \mathbf{h}, \nabla \rangle^2 &= (h_1 \partial_{x_1} + h_2 \partial_{x_2})^2 \\ &= h_1^2 \partial_{x_1 x_1} + 2 h_1 h_2 \partial_{x_1 x_2} + h_2^2 \partial_{x_2 x_2}. \end{aligned}$$

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# Numerical Approximation of Derivatives

Finite difference approximations of derivatives are obtained by a Taylor expansion with subsequent comparison of the coefficients.

## Example

Approximate the second derivative  $f''_i$  in pixel  $i$  with a stencil that takes into account the three pixels  $i-1$ ,  $i$ , and  $i+1$ . The grid size is  $h$ . Compute the stencil weights.

Taylor expansion around pixel  $i$ :

$$\begin{aligned} f_{i-1} &= f_i - hf'_i + \frac{h^2}{2}f''_i - \frac{h^3}{6}f'''_i + \frac{h^4}{24}f^{(4)}_i - \frac{h^5}{120}f^{(5)}_i + \mathcal{O}(h^6), \\ f_i &= f_i, \\ f_{i+1} &= f_i + hf'_i + \frac{h^2}{2}f''_i + \frac{h^3}{6}f'''_i + \frac{h^4}{24}f^{(4)}_i + \frac{h^5}{120}f^{(5)}_i + \mathcal{O}(h^6). \end{aligned}$$

(We always assume that all required derivatives exist and are bounded.)

## Numerical Approximation of Derivatives (2)

Comparison of the coefficients in

$$\begin{aligned} 0 \cdot f_i + 0 \cdot f'_i + 1 \cdot f''_i &\stackrel{!}{=} \alpha_{-1} f_{i-1} + \alpha_0 f_i + \alpha_1 f_{i+1} \\ &= (\alpha_{-1} + \alpha_0 + \alpha_1) \cdot f_i \\ &\quad + h(-\alpha_{-1} + \alpha_1) \cdot f'_i \\ &\quad + \frac{h^2}{2}(\alpha_{-1} + \alpha_1) \cdot f''_i + \mathcal{O}(h^3) \end{aligned}$$

leads to a linear system in the unknown weights  $\alpha_{-1}$ ,  $\alpha_0$ , and  $\alpha_1$ :

$$\begin{pmatrix} 1 & 1 & 1 \\ -1 & 0 & 1 \\ 1 & 0 & 1 \end{pmatrix} \begin{pmatrix} \alpha_{-1} \\ \alpha_0 \\ \alpha_1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ \frac{2}{h^2} \end{pmatrix}.$$

Its solution is given by

$$\alpha_{-1} = \frac{1}{h^2}, \quad \alpha_0 = -\frac{2}{h^2}, \quad \alpha_1 = \frac{1}{h^2}.$$

## Numerical Approximation of Derivatives (3)



Let us now study the error of our approximation

$$f_i'' \approx \frac{1}{h^2} f_{i-1} - \frac{2}{h^2} f_i + \frac{1}{h^2} f_{i+1}.$$

Replacing  $f_{i-1}$  and  $f_{i+1}$  by their Taylor expansions gives

$$\frac{1}{h^2} f_{i-1} - \frac{2}{h^2} f_i + \frac{1}{h^2} f_{i+1} = f_i'' + \underbrace{\frac{h^2}{12} f_i'''' + \mathcal{O}(h^4)}_{\text{error}}.$$

Since  $f_i''''$  is bounded, the leading error term is quadratic in the grid size  $h$ .

Thus, we call it an approximation with **consistency order (Konsistenzordnung)** 2.

### Remarks

- ◆ Higher consistency orders give better accuracies.
- ◆ Discretisations must have at least the consistency order 1.  
This ensures that for  $h \rightarrow 0$  the desired expression is indeed approximated.
- ◆ Otherwise, the method is called **inconsistent**.

**Inconsistent discretisations are unacceptable!**

## Derivative Filters in 1D (1)



### Derivative Filters in 1D

#### The Most Important Approximations

first derivative:

$$\begin{aligned} f_i' &= \frac{f_{i+1} - f_i}{h} + \mathcal{O}(h) && \text{forward difference} \\ f_i' &= \frac{f_i - f_{i-1}}{h} + \mathcal{O}(h) && \text{backward difference} \\ f_i' &= \frac{f_{i+1} - f_{i-1}}{2h} + \mathcal{O}(h^2) && \text{central difference} \end{aligned}$$

second derivative:

$$f_i'' = \frac{f_{i+1} - 2f_i + f_{i-1}}{h^2} + \mathcal{O}(h^2) \quad \text{central difference}$$

Usually central differences have a higher order of consistency:

The symmetry causes cancellation effects of some Taylor coefficients.

## Derivative Filters in 1D (2)



### Filter Analysis in the Frequency Domain

- ◆ The continuous Fourier transform from Lecture 4 is also useful for analysing the frequency behaviour of linear shift invariant filters.
- ◆ Assume we want to analyse the frequency behaviour of the central difference approximation of  $f'$ :

$$g(x) = \frac{1}{2h} (f(x+h) - f(x-h))$$

where  $h$  denotes the grid size. To this end, we express  $\hat{g}$  in terms of  $\hat{f}$ .

- ◆ Using the linearity of the Fourier transform and the shift theorem we obtain

$$\begin{aligned} \hat{g}(u) &= \frac{1}{2h} (\mathcal{F}[f(x+h)](u) - \mathcal{F}[f(x-h)](u)) \\ &= \frac{1}{2h} (e^{i2\pi hu} - e^{-i2\pi hu}) \hat{f}(u). \end{aligned}$$

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## Derivative Filters in 1D (3)



- ◆ With  $e^{i2\pi hu} - e^{-i2\pi hu} = 2i \sin(2\pi hu)$  this gives the frequency behaviour:

$$\hat{g}(u) = \frac{i}{h} \sin(2\pi hu) \hat{f}(u).$$

- ◆ With the Taylor expansion  $\sin(2\pi hu) \approx 2\pi hu + \mathcal{O}(h^3 u^3)$  we obtain

$$\hat{g}(u) = i2\pi u \hat{f}(u) + \mathcal{O}(h^2 u^3).$$

- ◆ Remembering that  $\mathcal{F}[f'] = i2\pi u \hat{f}(u)$  shows that

$$\hat{g}(u) = \mathcal{F}[f'](u) + \mathcal{O}(h^2 u^3).$$

Thus, the filter approximates the derivative  $f'$ .

- ◆ For a fixed frequency  $u$ , the approximation order is  $\mathcal{O}(h^2)$ .  
For a fixed grid size  $h$ , the approximation order is  $\mathcal{O}(u^3)$ .
- ◆ Thus, in contrast to a filter analysis in the spatial domain, the Fourier analysis gives also frequency-dependent results on the approximation quality.

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## Improving the Order of Consistency with Larger Stencils

- By extending the stencil size, we can increase the order of consistency. However, this also increases the computational effort.
- Example: Central difference approximations of  $f'$  with stencil sizes 3, 5, and 7:

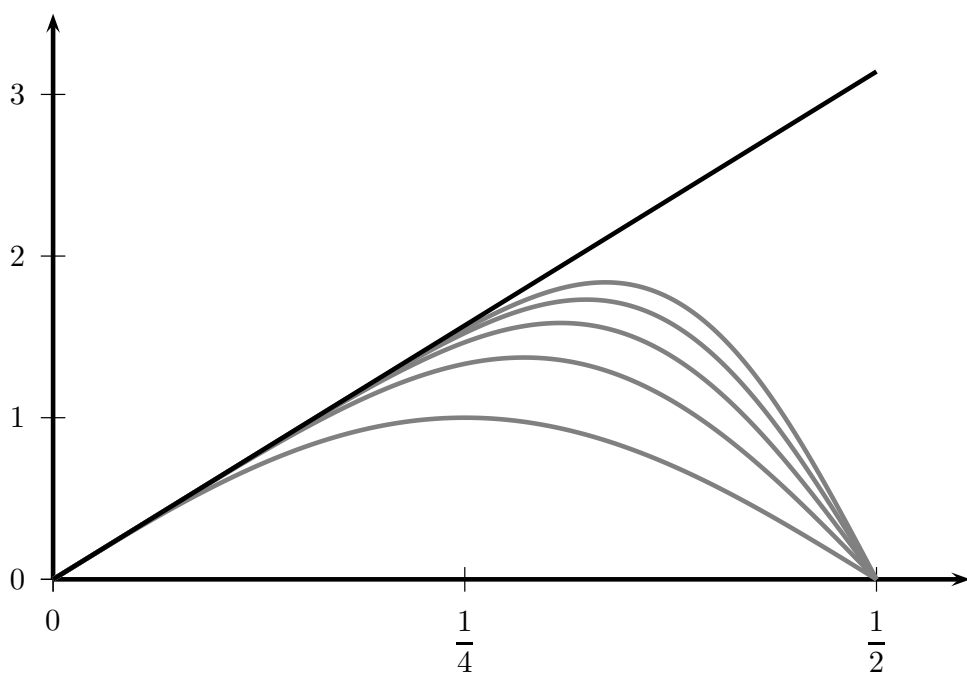
$$f'_i = \frac{f_{i+1} - f_{i-1}}{2h} + \mathcal{O}(h^2),$$

$$f'_i = \frac{-f_{i+2} + 8f_{i+1} - 8f_{i-1} + f_{i-2}}{12h} + \mathcal{O}(h^4),$$

$$f'_i = \frac{f_{i+3} - 9f_{i+2} + 45f_{i+1} - 45f_{i-1} + 9f_{i-2} - f_{i-3}}{60h} + \mathcal{O}(h^6).$$

- The approximation quality can be visualised in the Fourier domain:
  - The ideal derivative operator gives  $\hat{g}(u) = 2\pi i u \hat{f}(u) =: w(u) \hat{f}(u)$ . Thus, the Fourier spectrum is amplified by  $|w(u)| = |2\pi i u| = 2\pi |u|$ .
  - We have seen that the  $\mathcal{O}(h^2)$  approximation amplifies the Fourier spectrum by  $|w(u)| = \frac{1}{h} |\sin(2\pi h u)|$ .

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Amplification function  $|w(u)|$  of the ideal derivative operator (black) and some of its central difference approximations (grey) for  $h = 1$ . The numerical approximations show a lowpass filter effect, i.e. there is some smoothing along the direction of the derivative. Increasing the mask size from 3 to 5, 7, 9, and 11 pixels one gets closer to the ideal derivative operator. Author: M. Mainberger.

## Derivative Filters in 1D (6)



### Improving the Order of Consistency without Larger Stencils

- ◆ We just saw that stencils with low consistency order create additional smoothing.
- ◆ By explicitly modelling this smoothing, we can increase the consistency order.
- ◆ **Example:** We can regard the central difference  $\frac{1}{2h}(f_{i+1} - f_{i-1})$ 
  - either as an  $\mathcal{O}(h^2)$  approximation of the derivative  $f'_i$
  - or as an  $\mathcal{O}(h^4)$  approximation of the smoothed derivative  $\frac{1}{6}(f'_{i+1} + 4f'_i + f'_{i-1})$ .  
This can be verified by a Taylor expansion.
- ◆ The latter interpretation requires to solve a linear system of equations of type

$$\frac{1}{6}(f'_{i+1} + 4f'_i + f'_{i-1}) = \frac{1}{2h}(f_{i+1} - f_{i-1})$$

in order to obtain fourth order approximations of all  $f'_i$ .

- ◆ Such approximations – which do not give explicit access to  $f'_i$  – are called *implicit*.
- ◆ Thus, solving linear systems can be an alternative to using larger stencils.  
Note the similarities to classical versus generalised interpolation (Lecture 9).

## Derivative Filters in 2D (1)



### Derivative Filters in 2D

#### First-Order Derivatives

- ◆ In principle, the 1D masks can also be used in 2D.
- ◆ For the first order derivatives, the following stencils have consistency order 2:

$$\partial_x \approx \frac{1}{2h} \begin{bmatrix} -1 & 0 & 1 \end{bmatrix}, \quad \partial_y \approx \frac{1}{2h} \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$$

(where the  $x$  axis goes from left to right, and the  $y$  axis from bottom to top)

- ◆ Problem:
  - The masks smooth in the direction of the derivative, but not orthogonal to it.
  - This suggests to introduce some smoothing perpendicular to the derivative direction, if one is interested in better isotropy.

## Derivative Filters in 2D (2)



- ◆ The *Sobel operators* create such a perpendicular smoothing by convolving with the binomial kernel  $(\frac{1}{4}, \frac{1}{2}, \frac{1}{4})$ :

$$\partial_x \approx \frac{1}{4} \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} * \frac{1}{2h} \begin{bmatrix} -1 & 0 & 1 \end{bmatrix} = \frac{1}{8h} \begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix}$$

$$\partial_y \approx \frac{1}{4} \begin{bmatrix} 1 & 2 & 1 \end{bmatrix} * \frac{1}{2h} \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} = \frac{1}{8h} \begin{bmatrix} 1 & 2 & 1 \\ 0 & 0 & 0 \\ -1 & -2 & -1 \end{bmatrix}$$

- ◆ One can show that this does not deteriorate the consistency order (still 2).
- ◆ However, Sobel operators approximate the rotation invariance of  $|\nabla f|$  better.

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## Derivative Filters in 2D (3)



### Second Order Derivatives

- ◆ Standard approximation of the Laplacian  $\Delta f = \partial_{xx}f + \partial_{yy}f$ :

$$\Delta f_{i,j} = \frac{1}{h^2} \begin{bmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{bmatrix} f_{i,j} - \frac{1}{12} h^2 (\partial_{xxxx} f_{i,j} + \partial_{yyyy} f_{i,j}) + O(h^4).$$

- ◆ Problem: Although the Laplacian is rotationally invariant, the derivative expression  $\partial_{xxxx} f_{i,j} + \partial_{yyyy} f_{i,j}$  in its leading error term is not.

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## Derivative Filters in 2D (4)



- ◆ Better results are obtained with

$$\Delta f_{i,j} = \frac{1}{6h^2} \begin{bmatrix} 1 & 4 & 1 \\ 4 & -20 & 4 \\ 1 & 4 & 1 \end{bmatrix} f_{i,j} - \frac{1}{12} h^2 (\partial_{xxxx} f_{i,j} + 2 \partial_{xxyy} f_{i,j} + \partial_{yyyy} f_{i,j}) + O(h^4)$$

where the leading error term involves a rotationally invariant derivative expression, namely  $\Delta(\Delta f)_{i,j}$ .

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## Summary



### Summary

- ◆ Image derivatives are useful for detecting features such as edges.
- ◆ Differentiation is dangerous. It can be stabilised with a lowpass filter.
- ◆ The weights of the discrete derivative approximations can be computed via a Taylor expansion with subsequent comparison of coefficients.
- ◆ The order of consistency can be increased by larger stencils or implicit approximations.
- ◆ The continuous Fourier transform allows to analyse the frequency-dependent approximation quality.
- ◆ 2D derivative operators should have good rotation invariance. Example: Sobel operators.

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- ◆ E. Kreyszig: *Advanced Engineering Mathematics*. Wiley, Chichester, 2010.  
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- ◆ H. R. Schwarz, N. Köckler: *Numerische Mathematik*. Achte Auflage, Teubner, Stuttgart, 2011.  
English Edition:  
H. R. Schwarz, J. Waldvogel: *Numerical Analysis: A Comprehensive Introduction*. Wiley, 1989.  
(recommendable numerical analysis textbook dealing also with finite difference approximations)
- ◆ A. Belyaev: On implicit image derivatives and their applications. In J. Hoey, S. McKenna, and E. Trucco (Eds.): *Proc. 2011 British Machine Vision Conference (BMVC 2011, Aug. 29 – Sept. 2, 2011, Dundee, UK)*, pp. 72.1–72.12, 2011.  
(<http://www.bmva.org/bmvc/2011/proceedings/paper72/>).  
(one of the few papers on implicit derivative approximations in image processing)

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## Announcement

- ◆ The IPCV lecture next Tuesday will take place in E1.3, Lecture Hall 1.

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## Assignment C6 – Classroom Work

### Problem 1 (Linear Filters)

- (a) Write down the stencil of a two-dimensional separable binomial filter that is based on the one-dimensional binomial mask  $\frac{1}{4}(1, 2, 1)$ .
- (b) Construct a corresponding highpass filter.

### Problem 2 (1-D Derivative Filters)

Consider a 1-D discrete signal  $\mathbf{f} = (f_i)$  that is sampled from a sufficiently smooth function  $f(x)$  on a uniform grid with step size  $h$ .

- (a) How many equations do you need to uniquely determine the coefficients for the finite difference approximation of  $f'(x)$  in pixel  $i$  using the values  $f_{i-1}$ ,  $f_i$ ,  $f_{i+1}$  and  $f_{i+2}$ ? What happens when you use more/less equations? Derive the linear system of equations that has to be solved to find the finite difference approximation.
- (b) The solution of the linear system from (a) yields the approximation

$$(f')_i \approx \frac{-f_{i+2} + 6f_{i+1} - 3f_i - 2f_{i-1}}{6h}.$$

Derive the order of consistency.

- (c) Is there, in general, a lower bound of the order  $p$  of consistency, if a derivative of order  $d$  is approximated with  $n$  points? Use your findings to check if your result from (b) is plausible.

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## Assignment H6 (1)

## Assignment H6 – Homework

### Problem 1 (Fourier Analysis of Derivative Filters)

(2+3+1 points)

Consider a function  $f(x)$  and the approximation  $g(x)$  of its first order derivative with grid size  $h$ :

$$f'(x) \approx g(x) = \frac{-f(x+2h) + 8f(x+h) - 8f(x-h) + f(x-2h)}{12h}.$$

- (a) Compute the Fourier transform of  $g(x)$  and bring it to the form  $\mathcal{F}[g](u) = w(u) \mathcal{F}[f](u)$ .
- (b) Compute  $\mathcal{F}[g](u) - \mathcal{F}[f'](u)$  to determine the order of consistency.  
*Hint:* Use a Taylor expansion around 0 of the trigonometric terms you obtain in your computation.
- (c) What can you learn from the expansion of  $w(u)$  computed in (b) about the relation between frequency and approximation error?

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## Assignment H6 (2)



### Problem 2 (2-D Derivative Filters)

(5+5+2 points)

Consider the following stencil for the approximation of the Laplacian:

$$\Delta u_{i,j} \approx (1-\alpha) \frac{1}{h^2} \begin{bmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{bmatrix} u_{i,j} + \alpha \frac{1}{(\sqrt{2}h)^2} \begin{bmatrix} 1 & 0 & 1 \\ 0 & -4 & 0 \\ 1 & 0 & 1 \end{bmatrix} u_{i,j}, \quad \alpha \in [0, 1]$$

- Show that the stencil is a linear combination of two separate derivative approximations for the (rotationally invariant) Laplacian  $\Delta u = \partial_{xx}u + \partial_{yy}u$ .  
(Hint: Use a 2D Taylor expansion around pixel  $(i, j)$ .)
- Use a 2D Taylor expansion around pixel  $(i, j)$  to determine the leading error term as well as the approximation order depending on the value  $\alpha$ .
- Show that there exists a value of  $\alpha$  for which the leading error term is given by

$$\frac{h^2}{12} \Delta(\Delta u)_{i,j} + \mathcal{O}(h^4).$$

Why can one expect to obtain better results for this choice of  $\alpha$  than for the standard approximation given by  $\alpha = 0$ ?

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## Assignment H6 (3)



### Problem 3 (Linear Filters)

(2+4 points)

Please download the required files from the webpage

<http://www.mia.uni-saarland.de/Teaching/ipcv19.shtml>

into your own directory. You can unpack them with the command `tar xvzf Ex06.tar.gz`.

The file `linear_filters.c` implements low-, high- and bandpass filters.

- Supplement the missing code in the routines `highpass` and `bandpass` which are supposed to compute filters of respective type by using Gaussian lowpass filters as basic building blocks. Compile the program using the command

```
gcc -O2 -o linear_filters linear_filters.c -lm.
```

- Use the program to perform the following tasks. Use each filter exactly once.

- ◆ Remove noise from `leopard.pgm`.
- ◆ Remove background structures from `angiogram.pgm`.
- ◆ Isolate the dark gaps between the tiles in `tile.pgm`.

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## Assignment H6 (4)



### Submission

Please submit the theoretical Problems 1 and 2 in handwritten form before the lecture. For the practical Problem 3 submit the files as follows: Rename the main directory Ex06 to Ex06\_<your\_name> and use the command

```
tar czvf Ex06_<your_name>.tar.gz Ex06_<your_name>
```

to pack the data. The directory that you pack and submit should contain the following files:

- ◆ the source code for the file `linear_filters.c`
- ◆ one image for each task from (b).
- ◆ a text file README that contains the parameters you have chosen in (b) as well as a short explanation of your filter choice for each task.

Please make sure that only your final version of the programs and images are included. Submit the file via e-mail to your tutor via the address:

```
ipcv-xx@mia.uni-saarland.de
```

where `xx` is either t1, t2, t3, t4, t5, w1, w2, w3 or w4

**Deadline for submission:** Friday, May 24, 10 am.

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