



Christopher A. Kennelly

Web Developer

Email: ckennelly8910@gmail.com

Github: <https://github.com/ChrisAK>

Portfolio: <https://chrisak.github.io/portfolio/>

Projects

Tic-Tac-Toe

<https://chrisak.github.io/tic-tac-toe-project/>

Front end JavaScript Project

The project showcases the skills I gained through the first few weeks of General Assembly's Web Development Immersive program. By building a custom game engine and front end I made a game that allows people to play 1 vs 1 local tic-tac-toe as well as login so they can keep track of their games.

DM Tool

<https://chrisak.github.io/wdi-project-2-dm-tool-front/>

Full Stack Project

This DM Tool game showcases the full stack development skills I have gained through the first half of General Assembly's Web Development Immersive program. This program is intended to help Dungeon Masters not only keep track of when each of their campaigns is scheduled to play, but also keep a log of encounters to be used in each campaign.

Skills

Languages

JavaScript, Ruby, HTML, CSS

Technologies

Rails, jQuery, Bootstrap, PostgreSQL, MongoDB, Expressjs, Nodejs, LoopBack

Experience

General Assembly - Web Development Immersive

12 week, 600 hour immersive, full-stack web development course focused on building dynamic, single-page front ends and APIs built through MVC frameworks.

Rhode Island College

English Literature: Fall 2006-Fall 2014

