

PENELOPE

*Enforcer, Beast
Totem (Ulix Turner)*
SOOEY

2
COST



ABILITIES

FROM THE SHADOWS: This model may be deployed at the start of the game, rather than during Deployment. If so, this model may be deployed anywhere on the table that is at least 6" away from the enemy Deployment Zone, and it may not take the **Interact** Action on the first Turn.

INSIGNIFICANT: This model cannot take the **Interact** Action and is ignored for Strategies and Schemes.

KEPT AT A DISTANCE: Friendly Pigs that Activate within ①6 gain +1 **Mv** for the duration of their Activation.

HUNTING PARTNER: Friendly models' Attack Actions ignore this model for the purposes of Friendly Fire. Enemy models within ①1 must discard a card to declare the **Disengage** Action.



PENELOPE

ATTACK ACTIONS

RG STAT RST TN

BITE

0" 5 Df -

Target suffers 2/3/4 damage.

✕ **Delay:** Target gains **Slow**.

HERD 'EM

8" 5 Wp 12

This Action cannot target the same model more than once per Activation. If the target is a Pig, this Action receives + to its final duel total. Non-Leader Beast only. Target takes a non- Action that does not Attach Upgrades or list a model by name, chosen and controlled by this model.

✎ **Reposition:** Move this model up to 3".