

BIG JAKE

Enforcer, Living
MERCENARY


5
COST



ABILITIES

BATTLE TEMPO: During the Start Phase, this model may Push up to 2" in any direction.

DON'T MIND ME: This model may take the **Interact** Action while engaged or if it has taken the **Disengage** Action this Activation.

FLURRY: *Once per Turn.* After this model resolves a  Action during its Activation, it may discard a card to take that Action again.

REGENERATION +1: At the start of this model's Activation, it Heals +1.

DEMISE (UNEXPECTED RETURN): *Once per Game.* After this model is killed, it Heals 2 and is Buried. Then, if Buried this way, during any Start Phase this model may Unbury in base contact with a friendly model.

