

MISS DEED

Henchman, Living
MERCENARY

9
COST




ABILITIES

BATTLE TEMPO: During the Start Phase, this model may Push up to 2" in any direction.

HARD TO KILL: When this model suffers damage, if it has 2 or more Health, it may not be reduced to below 1 Health.

RUSH: When this model takes the **Charge** Action, increase the distance it Pushes by up to +2".

RUTHLESS: This model ignores the **Terrifying** and **Manipulative** Abilities of other models.

WELCOME TO MALIFAUZ: After an enemy model is Summoned within 6, this model may discard a card to Place itself into base contact with the Summoned model and take a  Action targeting it.

THIS MODEL COUNTS AS TAEOR IN EVERY WAY.



HEALTH