

WIDOW WEAVER

Henchman
NIGHTMARE

8
COST



5
DF

6
Wp



FACTION

5
MV

2
Sz

ABILITIES

TERRIFYING (12): After an enemy model targets this model with an Attack Action, the enemy model must pass a TN 12 **Wp** duel or the Action fails.

FEED ON FEAR: After an enemy model within this model's engagement range fails a **Wp** duel, this model Heals 1.

SEIZE PREY: At the start of this model's Activation, it may Place itself into base contact with a friendly Web Marker within 12". This model is unaffected by Web Markers.

THE STUFF OF NIGHTMARES: After an enemy model within 6" is killed by a Nightmare model, this model gains a Stuffing Token. Instead of removing a Scrap Marker to pay the Cost for an Action, this model may instead discard a Stuffing Token.

NIGHTMARE TAILOR: When hiring, this model is treated as having the Puppet Keyword.

1

2

3

4

5

6

7

8

HEALTH

WIDOW WEAVER

ATTACK ACTIONS

RG STAT RST TN

VENOMOUS STRIKE

1" 6 Df -

Target suffers 2/3/4 damage and gains **Poison +1**.

📖 **Spin Web**: Create a 50mm Destructible, Severe Web Marker within 1" of the target.

🐞 **Into the Dream Web**: Place the target into base contact with a friendly Web Marker within 8" of this model.

✕ **Infect**: Models damaged by this Action gain **Poison +1** for each ✕ in this Action's final duel total (to a maximum of **Poison +2**).

TERRORIZE

8" 6 Wp -

Enemy only. Target is Pushed its **Mv** in inches away from this model.

🐞 **Siphon Life**: When resolving, the target suffers +1 damage and this model Heals 1.

📖 **Spin Web**: Create a 50mm Destructible, Severe Web Marker within 1" of the target.

TACTICAL ACTIONS

RG STAT RST TN

CAREFUL ASSEMBLY

2" 7 - X

*Remove a Scrap Marker within range and name a Neverborn Puppet Minion. The TN of this Action is 10🐞 plus the Cost of the named model. Summon the named model with **Slow** into base contact with this model.*

🐞 CREATE WEB

6" - - -

Drop a 50mm Destructible, Severe Web Marker anywhere within range.