

YOUNG NEPHILIM

ATTACK ACTIONS

RG STAT RST TN

DEADLY CLAWS

1" 5+ Df -

Target suffers 2/4/5 damage.

☛ **Meat for the Young:** Choose a friendly Nephilim model within 3". After killing, the chosen model counts as having killed the target (instead of this model).

☛ **Onslaught:** Take this Action again, targeting the same model.

✕ **Pick the Bones:** After killing, this model may take the **Interact** Action after resolving the current Action.

TACTICAL ACTIONS

RG STAT RST TN

GRIM FEAST

2" - - -

Remove target Corpse Marker. This model Heals 1/2/4.

FLY WITH ME

2" 6+ - 12

This Action cannot be taken while engaged. This model may target another friendly unengaged model of lower Sz. Place this model anywhere within 4". If this Action targeted another model, Place the friendly model into base contact with this model.

☛ **Dropped from Above:** Target suffers damage equal to its Sz.