

Christopher Brefo

✉ christopherbrefo@yahoo.com
☎ 609-682-2675
📍 Sicklerville, New Jersey

Skills

INTERPERSONAL COMMUNICATION

Openly expresses ideas

Listens attentively

Provides and asks for feedback

Cooperates and works well with others

MANAGEMENT AND LEADERSHIP

Instructs

Manages conflict

Coaches

PROGRAMMING LANGUAGES

C/C++(expert)

Java(expert)

Html&CSS(intermediate)

Javascript(intermediate)

PHP(intermediate)

MySQL(intermediate)

TECHNOLOGIES

Github

Xampp

Visual Studios

Education

Camden County Community College Sept. 2016 to May 2017

Rutgers University- New Brunswick Sept. 2017 to Current
B.A Computer Science 2020

Computer Science GPA: 2.833

Employment

Sam's Club

Williamstown, New Jersey

Sales Floor Associate

Dec. 2017 to Jan. 2019

- Answered customer questions
- Helped customers find the products they were looking for
- Kept my area stocked, clean, and safe

Projects

BattleShip(Java)

- Made a singleplayer battleship game that randomly placed 5 ships of different sizes on a 10 x 10.
- The game kept track of turn count and updated the board as you hit or missed a spot on the board, and completely destroyed a ship.
- The game was mainly built with object-oriented programming

Cache Simulator(C)

- Built an L1 write-through cache that was a 2D array of structures. the two structures were a block structure that had the tag, valid block, and time, and a set structure that was an array of blocks.
- It kept track of the hits and misses depending on whether the tag was in the cache during a read or write. It was made with no-prefetch and with-prefetch functionality.

Volunteering

Church of Pentecost ·

Sept. 2012 to Sept.

Lead Pianist/Instrumental team

2017

- Played the piano for my church and lead the instrumental team

Martin Luther King Day of Service ·

Feb. 2012 to Feb.

Server/Helper

2016

- Helped serve food, organize, and clean at a local martin luther king day event that was run by a local church.

Custom Section 1

Coursework

Data Structures and Algorithms, Computer Architecture, Discrete Mathematics II(current), Systems Programming(current)