PINNS

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Some papers to look at

- Grossman et. al. *Can PINNS beat the FE method?*
- Shin et. al. *On the convergence of PINNS for linear elliptic and parabolic PDEs*
- Kernal paper
- Problems with PINNS
- Russell et. al.

Motivation: Solving ODEs and PDEs

Seek to solve ODE/PDE problems of the form

$$\mathbf{u}_t = F(\mathbf{x}, u, \nabla u, \nabla^2 u) \quad \text{with BC}$$

eg. ODE (IVP or BVP)

$$\frac{du}{dt} = u^2, u(0) = 1, \quad -\epsilon^2 \frac{d^2u}{dx^2} + u = 1, \quad u(0) = u(1) = 0.$$

eg. PDE

$$-\Delta u = f(x), \quad iu_t + \Delta u + u|u|^2 = 0, \quad u_t = \Delta u + f(x, u) \quad x \in R^n$$

Classical Method 1. Finite Differences

Work with a set of point values for a function never with a function directly
IVP/BVP:

$$U_j^n \approx u(n\Delta t, j\Delta x), \quad \Delta t, \Delta x \ll 1$$

eg.

$$u_t = u_{xx} + u^3$$

IMEX Crank-Nicholson method:

$$\frac{U_j^{n+1} - U_j^n}{\Delta t} =$$

$$\frac{1}{2\Delta x^2}\left(U_{j+1}^{n+1} - 2U_j^{n+1} + U_{j-1}^{n+1} + U_{j+1}^n - 2U_j^n + U_{j-1}^n\right) + \left(U_j^n\right)^3.$$

- Have error estimates of the form

$$\|U_j^n - u(n\Delta t, j\Delta x)\| < C(u)\Delta t^p \Delta x^q, \quad \Delta t, \Delta x \to 0$$

- Can reduce $C(u)$ and increase p, q using an adaptive approach.
- Lots of software
- Have to recover the function from the point values
- Awkward in higher dimensions!

Classical Method 2: Finite Elements

Express $u(x,t)$ as a Galerkin approximation:

$$u(t,x) \approx U(t,x) = \sum_{i=0}^{N} U_i(t)\,\phi_i(x)$$

with $\phi_i(x)$ **Not** globally differentiable *locally supported, piece-wise polynomial spline functions*

- Work with a function $U(x) \in H^1$
- Require U to satisfy a *weak form* of the PDE (see Lecture 4)
- Have guaranteed error estimates of the form

$$\|u - U\|_{H^1} < C(u)N^{-\alpha}$$

- Lots of software (see Lecture 4)
- Can reduce $C(u)$ and increase α using an adaptive approach.
- Awkward in higher dimensions!

Classical Method 3: Collocation

Express $u(x, t)$ as a function approximation:

$$u(t,x) \approx U(t,x) = \sum_{i=0}^{N} U_i(t)\, \phi_i(x)$$

with $\phi_i(x)$:

Locally differentiable locally supported, piece-wise polynomial spline functions such as Lagrange polynomial interpolants

- Work with a function $U(x) \in C^n_{loc}$
- Require U to satisfy the PDE exactly at a carefully chosen set of **collocation points**

- Have guaranteed error estimates of the form

$$\|u - U\|_{C_2} < C(u)N^{-\alpha}$$

- Can reduce $C(u)$ and increase α using VERY carefully chosen collocation points
- Implemented in `python` as $solve_b vp$, Colsys
- Impossible in higher dimensions!

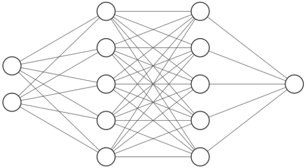
Issues with classical methods

- Well tested and good convergence theories
- Accuracy of the computation depends crucially on the choice and shape of the mesh points
- Generally require practice to implement (although FireDrake etc. makes this easier)
- Two-fold curese of dimensionality

PINNS

Physics Informed Neural Networks for solving PDEs: advertised as "Mesh free methods".
Use a Deep Neural Net of width W and depth L to give a nonlinear functional approximation to $u(\mathbf{x})$ with input x.

$$y(\mathbf{x}) = DNN(\mathbf{x})$$



$y(\mathbf{x})$ is constructed via a combination of linear transformations and nonlinear/semi-linear activation functions.

Example: Shallow 1D neural net

$$y(\mathbf{x}) = \sum_{i=0}^{W-1} c_i \sigma(a_i \mathbf{x} + \mathbf{b}_i)$$

Often take

$$\sigma(z) = \mathrm{ReLU}^3(z) \equiv z_+^3, \quad \text{or} \quad \sigma(z) = \tanh(z)$$

As a result we can define y_{zz} for every point z

Operation of a 'traditional' PINN

Want to solve a ODE/PDE in $\mathbf{x}$

- PINNS are similar to collocation methods
- Assume that $y(\mathbf{x})$ has strong regularity eg. C^2
- Differentiate $y(\mathbf{x})$ exactly using the chain rule
- Evaluate the PDE residual at N_r collocation points $\mathbf{X}_i$, :chosen to be uniformly spaced, or samples from a random distribution
- Train the neural net to minimise a **loss function** L combining the PDE residual and boundary and initial conditions. May use Epochs linked to the random training samples.

Eg 1. Solution of regular two-point BVPs by PINNs

Consider the two-point BVP with Dirichlet boundary conditions:

$$-u_{xx} = f(x, u, u_x),\ x \in [0, 1] \quad u(0) = a,\ u(1) = b.$$

Define output of the PINN by $y(x)$ and residual $r(x) := y_{xx} + f(x, y, y_x)$. Train the coefficients θ of the NN by minimising the loss function

$$L = \frac{1}{N_r} \sum_{i}^{N_r} |r(X_i^r)|^2 + \frac{\beta}{2} \left(|y(0) - a|^2 + |y(1) - b|^2 \right),$$

where $\{X_i^r\}_i^{N_r}$ are the collocation points (possibly randomly) placed in $(0, 1)$.

Eg 2. Solution of regular parabolic PDEs by time-stepping PINNs

Consider the semilinear parabolic PDE with Dirichlet boundary conditions:

$$u_t = u_{xx} + f(x, u, u_x), \; x \in [0, 1] \quad u(0) = a, \; u(1) = b.$$

and initial condition

$$u(x, 0) = u_0(x).$$

Implicit time-stepping scheme $U^n(x) \approx u(n\Delta t, x)$.

$$\frac{U^{n+1}(x) - U^n(x)}{\Delta t} = U_{xx}^{n+1} + f\left(x, U^{n+1}, U_x^{n+1}\right) \equiv F(U^{n+1}).$$

- Start with $U^0(x) = u_0(x)$
- For $n > 0$: Define output of the PINN by $y(x)$ and residual

$$r(x) := U^n(x) + \Delta t F(y).$$

- The PINN is trained by minimising the loss function

$$L = \frac{1}{N_r} \sum_{i}^{N_r} |r(X_i^r)|^2 + \frac{1}{2} \left(|y(0) - a|^2 + |y(1) - b|^2 \right),$$

  where $\{X_i^r\}_i^{N_r}$ are the collocation points placed in $(0, 1)$.
- Set $U^{n+1} = y(x)$ and repeat.

Eg 3. Solution of regular parabolic PDEs by a full PINN

Consider the same semilinear parabolic PDE

$$u_t = u_{xx} + f(x, u, u_x), \; x \in [0, 1] \quad u(0) = a, \; u(1) = b.$$

Bold approach!

- Have NN with $y(t, x)$ a function of t and x
- Take N_r collocation points Z_i in space and time
- Residual $r = u_t - u_{xx} - f(x, u, u_x)$
- Minimise

$$L = \frac{1}{N_r} \sum_{i}^{N_r} |r(Z_i^r)|^2 + \frac{\beta}{2} \left(|y(0) - a|^2 + |y(1) - b|^2 \right)$$

$$+\gamma \|y(0, x) - u_0(x)\|^2.$$

Problematic as space and time play very different roles in the PDE

Numerical results for: $-u'' = \pi^2 sin(\pi x)$.

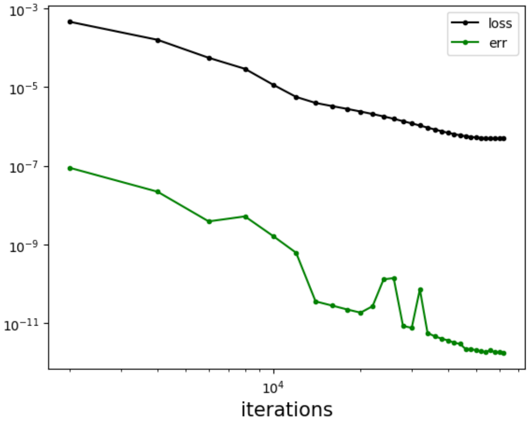


Figure: Residual based Loss and L^2 error of the PINN solution for $N_r = 100$

Numerical results: $u(x) = sin(\pi x)$

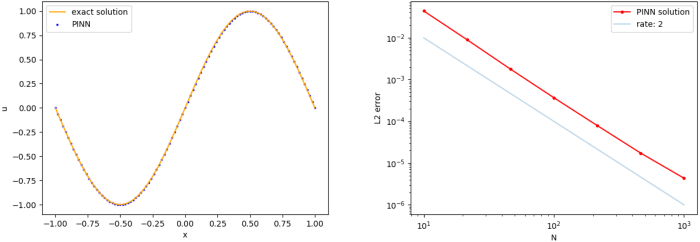


Figure: (Left) PINN with depth $L = 2$ and width $W = 30$. $N_r = 100$ uniformly distributed quadrature points, activation function: tanh, optimizer: Adam with $lr = 1e - 3$ (Right) Convergence rate for 1st order interpolant

Eg 2. Singular Reaction-Diffusion Equation

Solve $-\varepsilon^2 u_{xx} + u = 1 - x$ on $[0, 1]$ $\quad u(0) = u(1) = 0$

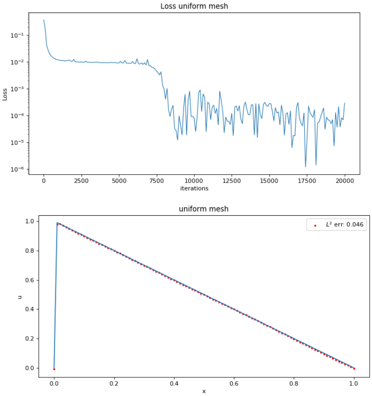


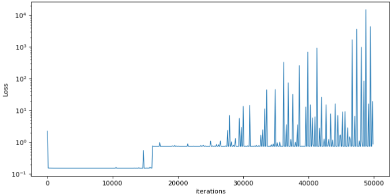
Figure: PINN (tanh) trained for 20000 epochs, $N_r = 101$, Adam optimizer with $lr = 1e-3$. (left) Uniform collocation points (right) Adapted collocation points **much faster training**

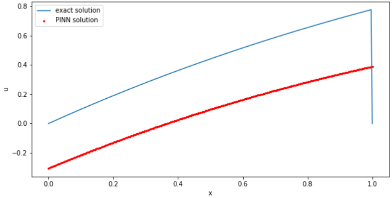
Eg 3. Bad news: Convection-dominated equation

PINNs often fail to train when the solution of the BVP exhibits singular and convective behaviour [Krishnapriyan, Aditi et. al., (2021)]:

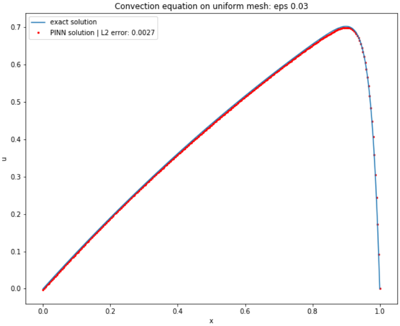
$$-\varepsilon u_{xx} + \left(1 - \frac{\varepsilon}{2}\right) u_x + \frac{1}{4}\left(1 - \frac{1}{4}\varepsilon\right) u = e^{-x/4} \text{ on } [0,1] \quad u(0) = u(1) = 0$$

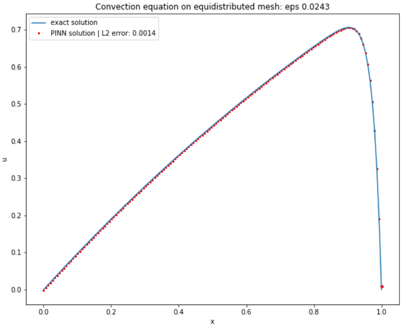
$$u(x) = exp^{\frac{-x}{4}} \left(x - \frac{exp^{-\frac{1-x}{\varepsilon}} - exp^{-\frac{1}{\varepsilon}}}{1 - exp^{-\frac{1}{\varepsilon}}} \right)$$





Numerical results: Convection Equation





General questions for consideration

A PINN is based on a NN so we can expect in theory to achieve the expressivity and highly accurate approximation results. But do we see this in practice?

1. When do and don't PINNs work, and why?
2. How do these answers depend on (i) the problem (ii) choice of activation function, optimisation, collocation points, conditioning etc
3. Can we develop a useful convergence theory for a PINN using tools from approximations theory, bifurcation theory, numerical analysis etc.
4. How does a PINN compare to a finite element method?

Convergence theory for PINNS

[Shin, Darbon and Kaniardarkis, 2020], [Jiao, Lai, Lo, Wang, Yang, 2024]

- PINN error is a combination of approximation error and training/optimization error
- Show that a PINN (depth L width W) can be constructed with low approximation error which reduces as the complexity of the PINN increases.
- Hope that the optimization error can be reduced to acceptable levels.
- Try things out on simple problems

BUT

- **Non convex (no guarantee of uniqueness or convergence of training)**
- PINNs are nonlinear function approximators. No equivalent of Cea's lemma giving a bound on the solution error.
- Solutions can sometimes have no connection to reality!

Detailed Convergence Theory

Underlying solution: u^*.
Class of functions approximated by NN with n degrees of freedom: H_n

- $\tilde{h}_m$: Approximation found in practice after some training. Is less accurate than
- h_m: Approximation obtained by perfect optimisation with finite collocation points. Is less accurate than
- $\hat{h}$: Approximation obtained by perfect optimisation with infinite collocation points.

Measured error is $\|\tilde{h} - u^*\|$
$\tilde{h} - h_m$: Optimisation error: Hard to contol and depends on the optimiser
$h_m - \hat{h}$: Estimation error: Main results on this
$\hat{h} - u^*$: Approximation error: See Lecture 2

Training data

Shin et. al prove

Theorem *If there is a random set of training data and n samples are chosen for training. Then the optimal minimiser h_n over this set converges to the best approximation $\hat{h}$ as $n \to \infty$.*

Simple convergence theory for any collocation method including a PINN

Consider the DE:

$$-u_{xx} = f(x), \quad u(0) = f, u(1) = g.$$

There exists an exact solution using a Green's function $G(x, y)$

$$u(x) = G * f = \int_0^1 G(x, y) f(y) \, dy.$$

Suppose we have N collocation points Y_i then we can approximate the integral by a quadrature

$$u(x) = \sum_{i=1}^{N} w_i G(x, Y_i) f(Y_i) + \mathcal{O}(N^{-\alpha})$$

for some α depending on the weights w_i and the smoothness of u.

Now let $U(x)$ be any solution of the collocation problem

$$-U_{xx}(Y_i) = f(Y_i).$$

It follows that

$$\sum_{i=1}^{N} w_i G(x, Y_i) f(Y_i) = -\sum_{i=1}^{N} w_i G(x, Y_i) U_{xx}(Y_i) = U(x) + \mathcal{O}(N^{-\beta})$$

for some β depending on the weights w_i and the smoothness of u.
Hence we have the convergence result

$$u(x) = U(x) + \mathcal{O}(N^{-\alpha}) + \mathcal{O}(N^{-\beta}).$$

Can do better .. see [Russell et. al.]

Implementation of collocation methods and PINNS

A standard collocation method for the problem $-u_{xx} = f(x)$ is a linear approximation of the form:

$$u(x) \approx U(x) = \sum a_j \phi_j(x).$$

The collocation conditions at the points X_i lead to a linear equation:

$$\sum_j A_{i,j} a_j = f_i$$

$$A_{i,j} = -\epsilon^2 \phi_j(X_i) + \phi_j(X_i), \quad f_i = f(X_i).$$

These linear equations are (in general) well conditioned and have a unique solution

Compare with the PINN formulation for the same problem

- PINN is a nonlinear approximation
- It may have better expressivity
- The collocation equations become an optimisation problem
- We may not find a good optimum

Results 1: Aengus Roberts

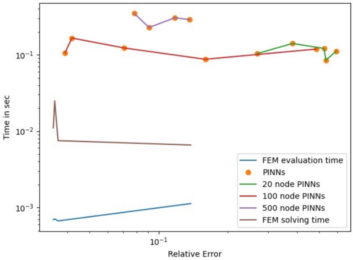
Compare standard collocation and a PINN for the ODE

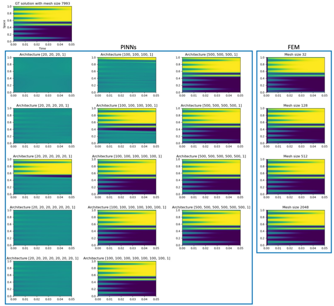
$$-\epsilon^2 u_{xx} + u = 1, \quad u(0) = u(1) = 0.$$

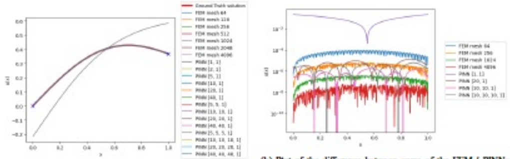
This has a boundary layer at $x = 0, x = 1$ of width ϵ.

Results by Grossman et. el. 1

(Solution of the Allen-Cahn Equations



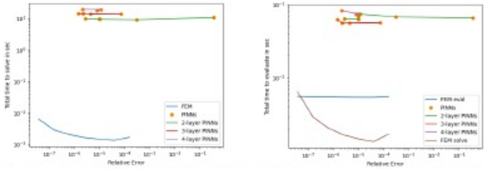




(a) Plot of the PDE ground truth solution and the FEM and PINNs solution approximations.

(b) Plot of the difference between some of the FEM / PINNs solution approximations to the ground truth solution on a log scale.

Figure 1: Plot for 1D Poisson equation solution.



(a) Plot of time to solve FEM and train PINN in sec versus ℓ^2 relative error.

(b) Plot of time to interpolate FEM and evaluate PINN in sec versus ℓ^2 relative error.

Figure 2: Plot for 1D Poisson equation of time in sec versus ℓ^2 relative error.

How and why do PINNS struggle to train .. and how can we fix this?