Chris Cardoz

Software Developer | UI Designer

Education BS in Computer Science | Class of 2018 | Johns Hopkins University

Languages JavaScript | TypeScript | HTML | CSS | Java | Python

Tools ReactJS | NextJS | NodeJS | SQL | GraphQL | MarkDown | Docker | Git

Software Sketch I Figma I AWS I OSX I Google Docs I MS Office I Slack I

ChatGPT | Linear | ZenHub | Notion | Highlight | Sentry | Netlify

Experience Operator - New York, NY (2020 - 2023)

operator.io

Full-Stack Developer & Product Designer

- Lead designer responsible for developing spec sheets and creating mock-ups in Figma for responsive web and mobile interfaces
- Lead front end developer responsible for implementing the mock-ups for operator.io
- · Responsible for integrating APIs such as OpenAi, Shopify, QuickBooks and Stripe
- Experience with using backend tools like Firebase, Firestore, GraphQL, OpenAPI, AWS Cognito, OpenSearch, ElasticSearch, Postgres and Swagger
- · Developed backend API routes using NextJS, ExpressJS and OpenAPI
- Created vector assets in Sketch for company website, web apps and promotional GIFs
- · Deployed node package for consistent styling and components across projects
- Designed and implemented Cypress testing suite to ensure safe deployment pipeline
- Implemented error recording and reporting using Highlight and Sentry
- · Researched product spaces for existing software solutions and market competitors

Atana - Baltimore, MD (2017 - 2020)

Software Engineer & Product Developer

- Designed user interface mockups in Sketch and work-flow diagrams in Invision for mobile and web development
- Created React web app demos and Android app demos used for investor pitches
- · Programmed company website
- Designed database schema for web and mobile app demos
- Y-Combinator Alumni Spring 2020 with AtanaHealth App

GovEx Center for Government Excellence - Baltimore, MD (2016)

Software Engineer & Podcast Editor

- · Created a Django web app for government data standards
- · Edited a new 25 minute podcast on a weekly basis
- · Advised co-workers on editing, recording and mixing techniques