MMT Tutorial, Part 1: Designing Languages in MMT

Florian Rabe, Mihnea Iancu, Dennis Müller

Jacobs University Bremen

CICM 2016

Bringing your notebook is recommended but not required.

Overview

- 1. Brief introduction to MMT
- 2. Download, install MMT and MMT IDE
- 3. Design languages in MMT
 - 3.1 LF as an example of a logical framework LF
 - 3.2 FOL as an example of a formal language
 - 3.3 algebraic theories as examples of domain knowledge
 - 3.4 module system for algebra
 - 3.5 design logics modularly
 - 3.6 implement logical frameworks modularly

Further Resources

- ▶ MMT homepage: http://uniformal.github.io/
- Introductory articles: http: //uniformal.github.io/doc/philosophy/intros.html
- Publications: http: //uniformal.github.io/doc/philosophy/papers.html
- Sources: http://uniformal.github.io/MMT
- API documentation: http://uniformal.github.io/apidoc

Language-Independence

MMT = meta-meta-theory/tool

a universal framework for the formal representation of all knowledge and its semantics in math, logic, and computer science

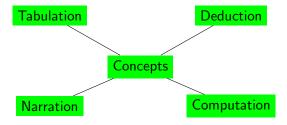
- Avoid fixing languages wherever possible
- ▶ Use formal meta-languages for defining languages . . .
- ...and avoid fixing even the meta-languages.

Obtain (meta-)language-independent results

Mathematics	Formalization	Logical	Language-
		Framework	Independence
			meta-meta-
			framework
		meta-la	nguage
language (logics, DSLs, etc.)			
domain knowledge			

Subsume All Paradigms of Knowledge Representation

- Conceptualization: identifiers and their properties
- ► Narration: human-oriented, informal-but-rigorous
- ► Deduction: machine-verificable, formal
- Computation: executable, algorithmic
- ► Tabulation: databases, queryable



Design Principles

Separation of concerns between

- language development
- knowledge management
- verification
- application development

logical primitives, rules

e.g., search, change management

e.g., type checking, theorem prover

e.g., IDE, proof assistant

Universal language

- few primitives . . .
- that unify different domain concepts

Language-Independent Implementations

- possible for surprisingly many results
- yields rapid prototyping for logic systems

Language-Independent Results So Far

Knowledge Management

- Change management
- Project management
- Extensible build system
- Search, querying
- Browser
- Editing

recheck only if affected

indexing, hosting presentation, import/export, . . .

interactive web browser

substitution-tree and relational index

IDE-like graphical interface

Logical Results

- ► Module system modularity transparent to foundation developer
- ► Concrete/abstract syntax notation-based parsing/presentation
- ► Type reconstruction foundation plugin supplies only core rules
- ► Simplification rule-based, integrated with type reconstruction
- Anticipated: Theorem proving, code generation, stateful computation

Meta-Hierarchy

