

Schedulr

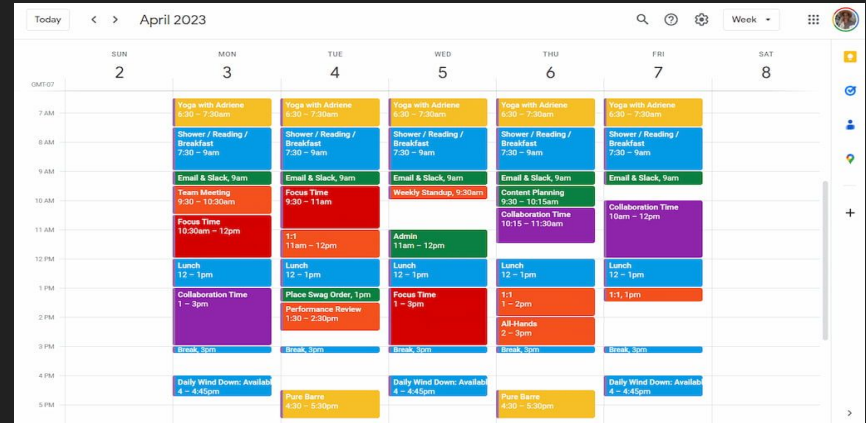
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Project Description

- Web based meeting scheduling application
- Helps groups find meeting times that maximize attendance
- Collects participant availability through a shared link
- Analyzes responses and recommends optimal meeting times
- Simple, lightweight interface with no installation required

Target Users

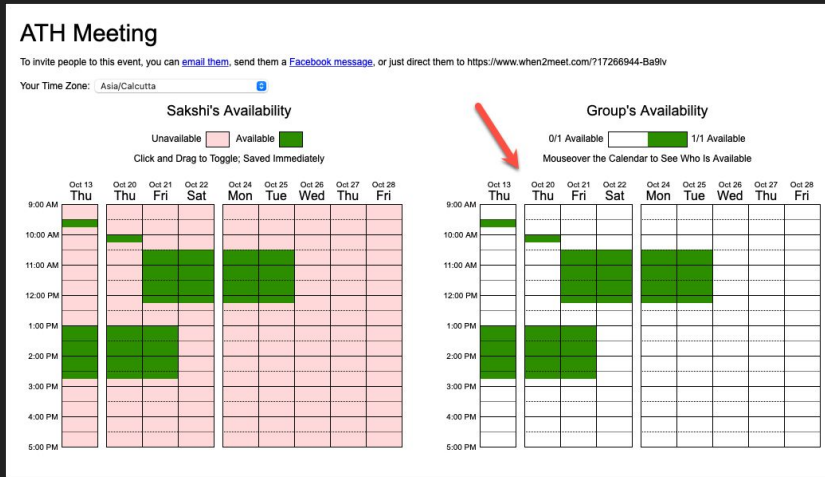
- Students and study groups
- Project teams and clubs
- Small organizations coordinating group meetings



User Point of View

- User creates a meeting and selects possible dates and times
- App generates a shareable link for participants
- Participants mark when they are available
- App analyzes responses and ranks meeting options
- User selects or accepts a recommended meeting time

(Example of when2meet but ours will have a more visually appealing UI since I think the UI when2meet is confusing)



Why we are interested

- We have all experienced the frustration of scheduling meetings with large groups
- Existing tools often require too much manual effort to interpret results
- We wanted to build something practical that people would actually use
- The project allows us to apply and extend skills from multiple CS courses
- It provides a meaningful challenge to end our computer science program

Questions?