

General Tree Structures

Description

Class "dendrogram" provides general functions for handling tree-like structures. It is intended as a replacement for similar functions in hierarchical clustering and classification/regression trees, such that all of these can use the same engine for plotting or cutting trees.

Usage

```
as.dendrogram(object, ...)
## S3 method for class 'hclust'
as.dendrogram(object, hang = -1, check = TRUE, ...)

## S3 method for class 'dendrogram'
as.hclust(x, ...)

## S3 method for class 'dendrogram'
plot(x, type = c("rectangle", "triangle"),
     center = FALSE,
     edge.root = is.leaf(x) || !is.null(attr(x, "edgetext")),
     nodePar = NULL, edgePar = list(),
     leaflab = c("perpendicular", "textlike", "none"),
     dLeaf = NULL, xlab = "", ylab = "", xaxt = "n", yaxt = "s",
     horiz = FALSE, frame.plot = FALSE, xlim, ylim, ...)

## S3 method for class 'dendrogram'
cut(x, h, ...)

## S3 method for class 'dendrogram'
merge(x, y, ..., height,
      adjust = c("auto", "add.max", "none"))

## S3 method for class 'dendrogram'
nobs(object, ...)

## S3 method for class 'dendrogram'
print(x, digits, ...)

## S3 method for class 'dendrogram'
rev(x)

## S3 method for class 'dendrogram'
str(object, max.level = NA, digits.d = 3,
     give.attr = FALSE, wid = getOption("width"),
     nest.lev = 0, indent.str = "",
     last.str = getOption("str.dendrogram.last"), stem = "--",
     ...)

is.leaf(object)
```

Arguments

<code>object</code>	any <code>R</code> object that can be made into one of class <code>"dendrogram"</code> .
<code>x, y</code>	object(s) of class <code>"dendrogram"</code> .
<code>hang</code>	numeric scalar indicating how the <i>height</i> of leaves should be computed from the heights of their parents; see plot.hclust .
<code>check</code>	logical indicating if <code>object</code> should be checked for validity. This check is not necessary when <code>x</code> is known to be valid such as when it is the direct result of <code>hclust()</code> . The default is <code>check=TRUE</code> , e.g. for protecting against memory explosion with invalid inputs.
<code>type</code>	type of plot.
<code>center</code>	logical; if <code>TRUE</code> , nodes are plotted centered with respect to the leaves in the branch. Otherwise (default), plot them in the middle of all direct child nodes.
<code>edge.root</code>	logical; if true, draw an edge to the root node.
<code>nodePar</code>	a list of plotting parameters to use for the nodes (see points) or <code>NULL</code> by default which does not draw symbols at the nodes. The list may contain components named <code>pch</code> , <code>cex</code> , <code>col</code> , <code>xpd</code> , and/or <code>bg</code> each of which can have length two for specifying separate attributes for <i>inner</i> nodes and <i>leaves</i> . Note that the default of <code>pch</code> is <code>1:2</code> , so you may want to use <code>pch = NA</code> if you specify <code>nodePar</code> .
<code>edgePar</code>	a list of plotting parameters to use for the edge segments and labels (if there's an <code>edgetext</code>). The list may contain components named <code>col</code> , <code>lty</code> and <code>lwd</code> (for the segments), <code>p.col</code> , <code>p.lwd</code> , and <code>p.lty</code> (for the polygon around the text) and <code>t.col</code> for the text color. As with <code>nodePar</code> , each can have length two for differentiating leaves and inner nodes.
<code>leaflab</code>	a string specifying how leaves are labeled. The default <code>"perpendicular"</code> write text vertically (by default). <code>"textlike"</code> writes text horizontally (in a rectangle), and <code>"none"</code> suppresses leaf labels.
<code>dLeaf</code>	a number specifying the distance in user coordinates between the tip of a leaf and its label. If <code>NULL</code> as per default, 3/4 of a letter width or height is used.
<code>horiz</code>	logical indicating if the dendrogram should be drawn <i>horizontally</i> or not.
<code>frame.plot</code>	logical indicating if a box around the plot should be drawn, see plot.default .
<code>h</code>	height at which the tree is cut.
<code>height</code>	height at which the two dendrograms should be merged. If not specified (or <code>NULL</code>), the default is ten percent larger than the (larger of the) two component heights.
<code>adjust</code>	a string determining if the leaf values should be adjusted. The default, <code>"auto"</code> , checks if the (first) two dendrograms both start at 1; if they do, code <code>"add.max"</code> is

	chosen, which adds the maximum of the previous dendrogram leaf values to each leaf of the “next” dendrogram. Specifying <code>adjust</code> to another value skips the check and hence is a tad more efficient.
<code>xlim, ylim</code>	optional x- and y-limits of the plot, passed to plot.default . The defaults for these show the full dendrogram.
<code>..., xlab, ylab, xaxt, yaxt</code>	graphical parameters, or arguments for other methods.
<code>digits</code>	integer specifying the precision for printing, see print.default .
<code>max.level, digits.d, give.attr, wid, nest.lev, indent.str</code>	arguments to <code>str</code> , see str.default (). Note that <code>give.attr = FALSE</code> still shows <code>height</code> and <code>members</code> attributes for each node.
<code>last.str, stem</code>	strings used for <code>str()</code> specifying how the last branch (at each level) should start and the <i>stem</i> to use for each dendrogram branch. In some environments, using <code>last.str = ""</code> will provide much nicer looking output, than the historical default <code>last.str = "`"</code> .

Details

The dendrogram is directly represented as a nested list where each component corresponds to a branch of the tree. Hence, the first branch of tree `z` is `z[[1]]`, the second branch of the corresponding subtree is `z[[1]][[2]]`, or shorter `z[[c(1,2)]]`, etc.. Each node of the tree carries some information needed for efficient plotting or cutting as attributes, of which only `members`, `height` and `leaf` for leaves are compulsory:

<code>members</code>	total number of leaves in the branch
<code>height</code>	numeric non-negative height at which the node is plotted.
<code>midpoint</code>	numeric horizontal distance of the node from the left border (the leftmost leaf) of the branch (unit 1 between all leaves). This is used for <code>plot(*, center = FALSE)</code> .
<code>label</code>	character; the label of the node
<code>x.member</code>	

for `cut()` `$upper`, the number of *former* members; more generally a substitute for the `members` component used for 'horizontal' (when `horiz = FALSE`, else 'vertical') alignment.

`edgetext`

character; the label for the edge leading to the node

`nodePar`

a named list (of length-1 components) specifying node-specific attributes for [points](#) plotting, see the `nodePar` argument above.

`edgePar`

a named list (of length-1 components) specifying attributes for [segments](#) plotting of the edge leading to the node, and drawing of the `edgetext` if available, see the `edgePar` argument above.

`leaf`

logical, if `TRUE`, the node is a leaf of the tree.

`cut.dendrogram()` returns a list with components `$upper` and `$lower`, the first is a truncated version of the original tree, also of class `dendrogram`, the latter a list with the branches obtained from cutting the tree, each a `dendrogram`.

There are [\[\[](#), [print](#), and [str](#) methods for "dendrogram" objects where the first one (extraction) ensures that selecting sub-branches keeps the class, i.e., returns a dendrogram even if only a leaf. On the other hand, [\[](#) (*single* bracket) extraction returns the underlying list structure.

Objects of class "hclust" can be converted to class "dendrogram" using `as.dendrogram()`, and since R 2.13.0, there is also a [as.hclust\(\)](#) method as an inverse.

`rev.dendrogram` simply returns the dendrogram `x` with reversed nodes, see also [reorder.dendrogram](#).

The [merge](#)(`x`, `y`, ...) method merges two or more dendrograms into a new one which has `x` and `y` (and optional further arguments) as branches. Note that before R 3.1.2, `adjust = "none"` was used implicitly, which is invalid when, e.g., the dendrograms are from [as.dendrogram](#)(`hclust(...)`).

[nobs](#)(`object`) returns the total number of leaves (the `members` attribute, see above).

`is.leaf(object)` returns logical indicating if `object` is a leaf (the most simple dendrogram).

`plotNode()` and `plotNodeLimit()` are helper functions.

Warning

Some operations on dendrograms such as `merge()` make use of recursion. For deep trees it may be necessary to increase `options("expressions")`: if you do, you are likely to need to set the C stack size (`Cstack_info()[["size"]]`) larger than the default where possible.

Note

`plot()`:

When using `type = "triangle"`, `center = TRUE` often looks better.

`str(d)`:

If you really want to see the *internal* structure, use `str(unclass(d))` instead.

See Also

[dendrapply](#) for applying a function to *each* node. [order.dendrogram](#) and [reorder.dendrogram](#); further, the [labels](#) method.

Examples

```
require(graphics); require(utils)

hc <- hclust(dist(USArrests), "ave")
(dend1 <- as.dendrogram(hc)) # "print()" method
str(dend1)                  # "str()" method
str(dend1, max = 2, last.str = "'") # only the first two sub-levels
oo <- options(str.dendrogram.last = "\\") # yet another possibility
str(dend1, max = 2) # only the first two sub-levels
options(oo) # .. resetting them

op <- par(mfrow = c(2,2), mar = c(5,2,1,4))
plot(dend1)
## "triangle" type and show inner nodes:
plot(dend1, nodePar = list(pch = c(1,NA), cex = 0.8, lab.cex = 0.8),
     type = "t", center = TRUE)
plot(dend1, edgePar = list(col = 1:2, lty = 2:3),
     dLeaf = 1, edge.root = TRUE)
plot(dend1, nodePar = list(pch = 2:1, cex = .4*2:1, col = 2:3),
     horiz = TRUE)

## simple test for as.hclust() as the inverse of as.dendrogram():
stopifnot(identical(as.hclust(dend1)[1:4], hc[1:4]))

dend2 <- cut(dend1, h = 70)
plot(dend2$upper)
## leaves are wrong horizontally:
plot(dend2$upper, nodePar = list(pch = c(1,7), col = 2:1))
## dend2$lower is *NOT* a dendrogram, but a list of .. :
```

```

plot(dend2$lower[[3]], nodePar = list(col = 4), horiz = TRUE, type = "tr")
## "inner" and "leaf" edges in different type & color :
plot(dend2$lower[[2]], nodePar = list(col = 1), # non empty list
     edgePar = list(lty = 1:2, col = 2:1), edge.root = TRUE)
par(op)
d3 <- dend2$lower[[2]][[2]][[1]]
stopifnot(identical(d3, dend2$lower[[2]][[c(2,1)]]))
str(d3, last.str = "")

## to peek at the inner structure "if you must", use '[' indexing :
str(d3[2][[1]]) ## or the full
str(d3[])

## merge() to join dendrograms:
(d13 <- merge(dend2$lower[[1]], dend2$lower[[3]]))
## merge() all parts back (using default 'height' instead of original one):
den.1 <- Reduce(merge, dend2$lower)
## or merge() all four parts at same height --> 4 branches (!)
d. <- merge(dend2$lower[[1]], dend2$lower[[2]], dend2$lower[[3]],
            dend2$lower[[4]])
## (with a warning) or the same using do.call :
stopifnot(identical(d., do.call(merge, dend2$lower)))
plot(d., main = "merge(d1, d2, d3, d4) |-> dendrogram with a 4-split")

## "Zoom" in to the first dendrogram :
plot(dend1, xlim = c(1,20), ylim = c(1,50))

nP <- list(col = 3:2, cex = c(2.0, 0.75), pch = 21:22,
          bg = c("light blue", "pink"),
          lab.cex = 0.75, lab.col = "tomato")
plot(d3, nodePar= nP, edgePar = list(col = "gray", lwd = 2), horiz = TRUE)

addE <- function(n) {
  if(!is.leaf(n)) {
    attr(n, "edgePar") <- list(p.col = "plum")
    attr(n, "edgetext") <- paste(attr(n,"members"), "members")
  }
  n
}
d3e <- dendrapply(d3, addE)
plot(d3e, nodePar = nP)
plot(d3e, nodePar = nP, leaflab = "textlike")

```