



## Research methods 04

### *Experimental Design II*

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## IVs With More Than One Level

- Thus far, we've discussed IVs as having 2 levels
  - Rx vs. control
  - Presence vs. absence
- Might be interested in different levels of an IV
  - A given IV can have multiple levels

## More Than 1 IV - Factorial Designs

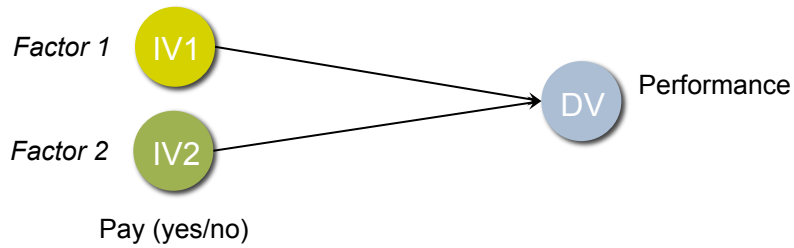
- Might be interested in how 2 IVs jointly effect a DV
- This is a factorial design
  - 2 or more IVs completely crossed
- Notation
  - 2x2 (2 IVs both with 2 levels)
  - 2x3 (2 IVs - one with 2 levels, one with 3 levels)
  - 2x2x2 (3 IVs - all with 2 levels)

## Factorial Designs

- Campbell and Stanley notation
  - Let X = IV 1
  - Let Y = IV 2
  - Let O = DV
  
  - R X<sub>1</sub> Y<sub>1</sub> O<sub>1</sub>  
R X<sub>2</sub> Y<sub>1</sub> O<sub>2</sub>  
R X<sub>1</sub> Y<sub>2</sub> O<sub>3</sub>  
R X<sub>2</sub> Y<sub>2</sub> O<sub>4</sub>

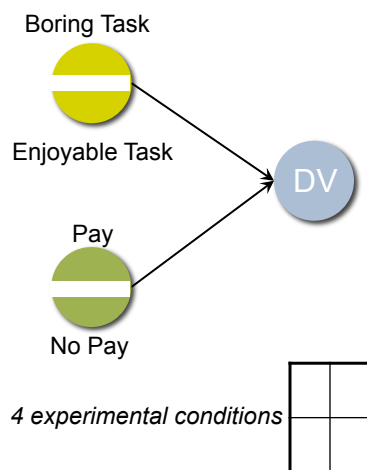
# Factorial design and interactions

Task Type (enjoyable/ boring)

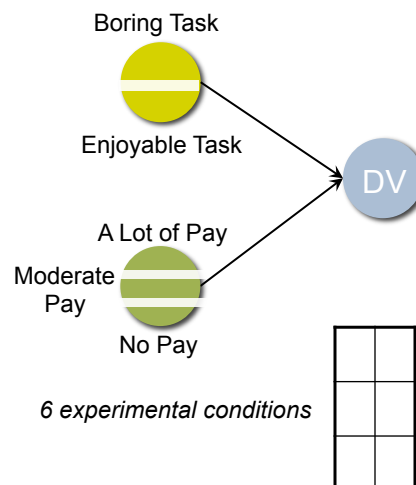


# Factorial design and interactions

## 2 x 2 factorial design



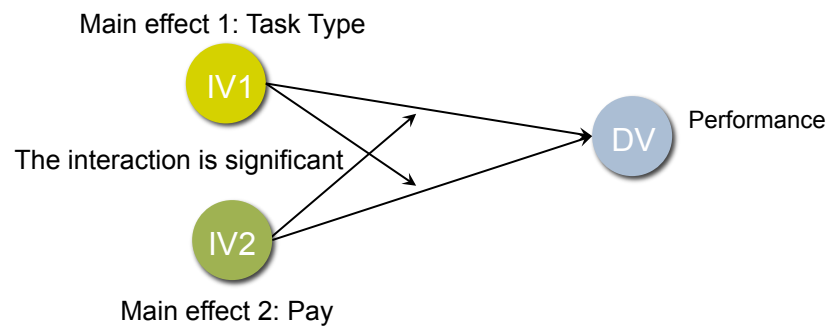
## 2 x 3 factorial design



# Interactions and factorial design

**Interaction:** The effect of one IV on the DV depends on the level of another IV.

**3 possible outcomes:**



# Interactions and factorial design

What do interactions look like for different outcomes?

# Interactions : hypotheses

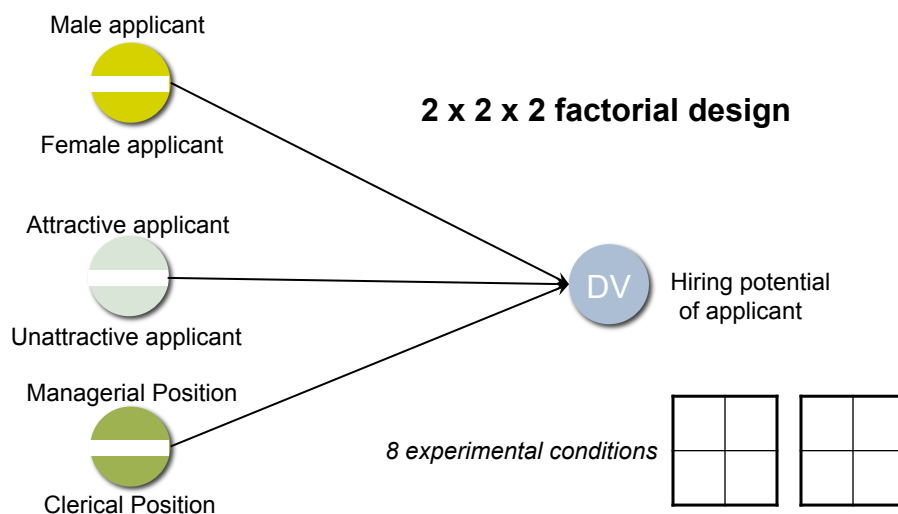
- **Hypotheses about interactions need to make explicit each experimental condition.**

## Examples of hypotheses with 2-way interactions

2 factors

People who receive pay perform better than those that do not when the task they are working on is boring, whereas people who do not receive pay perform better than those who do when the task they are working on is enjoyable.

# Factorial design and interactions

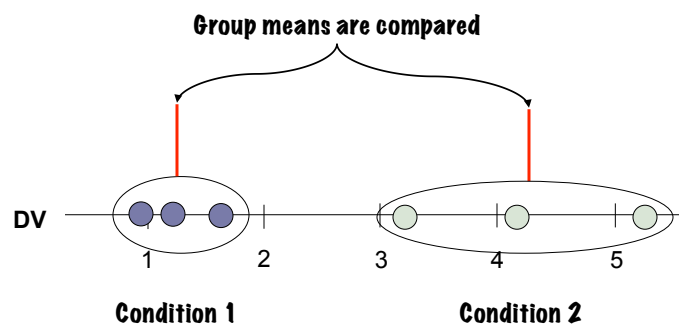


# Within vs. between subjects design

- **Between-subjects design**
  - Each subject is exposed to a **single** condition
- **Within-subjects design**
  - Each subject is exposed to **all** conditions

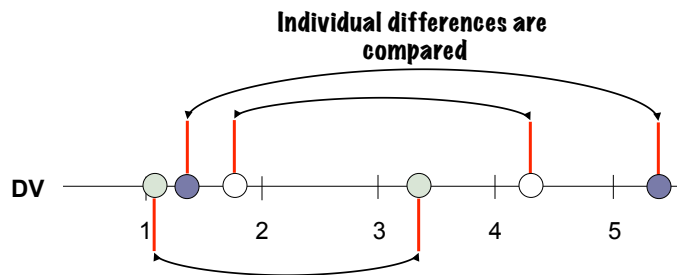
# Within vs. between subjects design

## Between-subjects design



# Within vs. between subjects design

## Within-subjects design



## Within subjects designs

### Advantages

- Requires fewer subjects
  - More practical
  - Greater power
- Higher sensitivity
  - Subject serves as his or her own control
  - Reduces random error

### Disadvantages

- Contamination/Order effects
  - Practice effects
  - Sensitization
  - Carry-over



## Within subjects designs

- **Overcoming disadvantages:**

- Practice effects → Counterbalance order of Rxs
- Sensitization → Camouflage Rxs
- Carryover → Separate Rxs in time