

Christopher Chika

925-809-0189 | chrischika@berkeley.edu | [Linkedin.com/ChrisChika](https://www.linkedin.com/ChrisChika) | github.com/ChrisChika

EDUCATION

University of California, Berkeley

Bachelor of Arts in Computer Science, Applied Mathematics

Berkeley, CA

Expected 2027

Relevant Coursework:

Structure and Interpretation of Computer Programs, Data Structures and Algorithms (Spring 2024), Discrete Mathematics and Probability Theory (Spring 2024), Calculus I, Calculus II

EXPERIENCE

Math Tutor

The Scalar Learning

June 2020 – Present

Los Angeles, CA

- Tutored students in Math subjects that are covered on the SAT/ACT
- Evaluated students' learning styles and provided appropriate techniques for maximum understanding.
- Gave students tips and tricks on how to do well on the Math section of the college admissions exams

Medical Intern

John Muir Health

August 2022 – June 2023

Brentwood, CA

- Learned about career opportunities and did student workshops on improvement in the field of medicine
- Helped care and assist patients with their day-to-day needs
- Won prize money for John Muir Health Social Innovation Challenge Team Winner - Vaxsense! which helped disapprove vaccine misinfo and provide resources for communities of color

PROJECTS

Autocorrected Typing Software | *Python*

- Measures typing speed and autocorrects words incorrectly spelled by user
- Emphasized use of lists, list comprehensions, recursion, and data abstraction
- Implemented a multiplayer version where you can race against friends

Hog Dice Game | *Python*

- Developed a simulator and different strategies to implement a two-player dice game
- Demonstrated use of control statements and higher-order functions
- Had a challenge on how to create the ultimate strategy

Ants vs SomeBees | *Python*

- Created a tower defense game where specialized ants must defend their colony from invading bees
- Used an object-oriented programming paradigm: emphasized use of classes, inheritance, and composition
- Inspired by the game Plants v Zombies

TECHNICAL SKILLS

Languages: Python, SQL , Java(Spring 2024)

Developer Tools:VS Code, Visual Studio, PyCharm,Git(Spring 2024)

Libraries:NumPy, Matplotlib , Jupyter NoteBook

INTEREST/HOBBIES

Black Engineering and Science Student Association, CS Scholars, Mathematics Undergraduate Student Association, Esports