Linnan Chen (Chris Chen)

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GitHub: https://github.com/ChrisChln

Education

Temple University | Junior
Bachelor of Science in Computer Science
Philadelphia, PA | Expected Graduation: Fall 2025
Major Courses: Python, Java, Computer Systems, Operating systems, Data Structures, Algorithm, UX&Web design, Software Develop

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Skills

Front-End Development Focus

Programming Languages: html, CSS, JavaScript (advanced), Python(advanced), Java, sql, C
Framework： React, Vue
Tools: Figma, Visual Studio, Git, GitHub, Ai tools, Office tools, Linux, Window, MacOS
Languages: Native Chinese (Mandarin), Full professional proficiency in English
Soft Skills: Problem Solving, Time Management, Self-Learning Ability, Teamwork

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Working Experience

Surah Korean BBQ | Restaurant Manager
Philadelphia, PA
May 2019 - October 2023
- Leadership: Managed and trained new employees, boosting service quality by providing effective guidance and support to ensure smooth collaboration.
- Communication Skills: Established strong relationships with customers, actively listening to their needs and resolving issues to enhance customer satisfaction.
- Project Management: Coordinated daily operations and financial management to meet key performance indicators, developing attention to detail and organizational skills.

Temple University Parking Service | Student Worker
Philadelphia, PA
April 2024- Sep 2024
- Event Management: Assisted in organizing on-campus events, maintaining order and managing vehicle entry and exit to ensure smooth traffic flow.
- Administrative Support: Responded to phone inquiries and performed administrative tasks, including data entry and computer work.
- Front Desk Operations: Carried out front desk duties and filing tasks to support daily operations and enhance efficiency.

Project

Mini-game Collection Web Application
Project Description: Developed a web application for a collection of mini games, featuring a user-friendly interface with dynamic content loading. The application includes a sidebar for navigation and a main content area where users can explore different games and features.
Key Features:
- **Dynamic Content Loading:** Utilized JavaScript to enable seamless navigation and loading of different game and content pages without reloading the entire page.
- **Mini-Games:** Integrated several self-made mini-games, including a number guessing game.
- **User Interface:** Implemented a sidebar for navigation with links to various sections such as Home, Game, Search, Ranking, and Settings. Designed the layout to maintain a consistent user experience.
- **Responsiveness:** Ensured that the application is fully responsive and visually appealing on various devices.
- **Technologies Used:** Figma, HTML, CSS, JavaScript, GitHub

Accomplishments:
- Successfully implemented a dynamic content loading system, enhancing user experience and providing a seamless navigation experience.
- Developed a consistent and responsive design across all pages, improving accessibility and usability.

Link to Project: https://github.com/ChrisChln/Web-MiniGame