

1. A Java exception is an instance of .^D

- a. RuntimeException b. Exception c. Error d. Throwable

2. An instance of Exception^A describes programming errors, such as bad casting, accessing an out-of-bounds array, and numeric errors.

- a. RuntimeException b. Exception c. Error d. Throwable

3. What exception type does the following program throw?

```
public class Test {  
    public static void main(String[] args) {  
        System.out.println(1 / 0);  
    }  
}
```

- a. ArithmeticException
- b. ArrayIndexOutOfBoundsException
- c. StringIndexOutOfBoundsException
- d. ClassCastException

4. A method must declare to throw ^B.

- a. unchecked exceptions b. checked exceptions c. Error d. RuntimeException

5. Which of the following statements are true?

- ☐ a. You use the keyword throws to declare exceptions in the method heading.
- ☐ b. A method may declare to throw multiple exceptions.
- ☐ c. To throw an exception, use the key word throw.
- ☐ d. If a checked exception occurs in a method, it must be either caught or declared to be thrown from the method.

6. `ArrayList<String>` and `ArrayList<Integer>` are two types. Does the JVM load two classes `ArrayList<String>` and `ArrayList<Integer>`?

- a. Yes

b. No

7. Which of the following is not an advantage of Java exception handling?

a. Java separates exception handling from normal processing tasks.

☒ b. Exception handling improves performance.

c. Exception handling makes it possible for the caller's caller to handle the exception.

d. Exception handling simplifies programming because the error-reporting and error-handling code can be placed at the catch block.

8. Which of the following statements is correct?

T a. Generics can help detect type errors at compile time, thus make programs more robust.

T b. Generics can make programs easy to read.

T c. Generics can avoid cumbersome castings.

F d. Generics can make programs run faster.

9. All the concrete classes in the Java Collections Framework implement C .

a. the Cloneable interface

b. the Serializable interfaces

c. the Comparable interface

d. the Comparator interface

10. For an instance of Collection, you can obtain its iterator using B .

a. c.getIterator()

b. c.iterator()

c. c.iterators()

d. c.iterable()

11. You can use a for-each loop to traverse all elements in a container object that implements C .

a. Iterator

b. Collection

c. Iterable

d. ArrayList

12. Which of the following are true?

T a. You can insert an element anywhere in an arraylist.

F b. You can insert an element anywhere in a linked list.

T c. You can use a linked list to improve efficiency for adding/removing elements at the beginning of a list.

F d. You should use an array list if your application does not require adding and removing elements at the beginning of a list.

13. Suppose ArrayList x contains three strings [Beijing, Singapore, Tokyo]. Which of the following methods will cause runtime errors?

- a. x.get(2) **b. x.set(3, "New York")** c. x.get(3) d. x.remove(3)

14. Suppose list list1 is [1, 2, 5] and list list2 is [2, 3, 6]. After list1.addAll(list2), list1 is [1, 2, 5, 2, 3, 6].

None of the below

- a. [1, 2, 2, 3, 5, 6] b. [1, 2, 3, 5, 6] c. [1, 5] d. [2]

15. Suppose a list contains {"red", "green", "red", "green"}. What is the list after the following code?

list.remove("red");

- a. {"red", "green", "red", "green"} **b. {"green", "red", "green"}**
c. {"green", "green"} d. {"red", "green", "green"}

16. Which of the following is correct to sort the elements in a list lst?

- a. lst.sort() **b. Collections.sort(lst)**
c. Arrays.sort(lst) d. new LinkedList<String>(new String[]{"red", "green", "blue"})

17. Which data type should you use if you want to store duplicate elements and be able to insert or delete elements anywhere efficiently.

- a. ArrayList** b. LinkedList c. Vector d. Set

18. java.util.Vector is a subtype of _____.

- a. java.util.ArrayList b. java.util.LinkedList
c. java.util.AbstractList d. java.util.Vector

19. The _____ method in the Queue interface retrieves and removes the head of this queue, or null if this queue is empty.

- a. poll()** b. remove() c. peek() d. element()

20. What is the printout of the following code?

```
ArrayList<Integer> list = new ArrayList<Integer>();
```

```
list.add(0);  
list.add(1);  
list.add(2);  
list.add(1, 4);  
list.set(2, 30);  
System.out.println(list);
```

a. [0, 1, 2, 4, 30]

b. [0, 4, 2, 30]

☒ c. [0, 4, 30, 2]

d. [0, 1, 4, 30]

e. [4, 1, 2, 30]