# Wave Equation 0.0

Generated by Doxygen 1.8.9.1

Thu Jul 23 2015 22:15:29

## **Contents**

1	Wav	eEquati	on		1
2	Hiera	archica	Index		3
	2.1	Class I	Hierarchy		3
3	Clas	s Index			5
	3.1	Class I	_ist		5
4	File	Index			7
	4.1	File Lis	st		7
5	Clas	s Docu	mentatior	1	9
	5.1	Field C	lass Refe	rence	9
		5.1.1	Construc	ctor & Destructor Documentation	9
			5.1.1.1	Field	9
		5.1.2	Member	Function Documentation	10
			5.1.2.1	Print	10
			5.1.2.2	Source	10
			5.1.2.3	Update	10
	5.2	Grid C	lass Refer	rence	10
		5.2.1	Construc	ctor & Destructor Documentation	11
			5.2.1.1	Grid	11
		5.2.2	Member	Function Documentation	11
			5.2.2.1	GaussianSource	11
			5.2.2.2	getMaxTime	12
			5.2.2.3	HarmonicSource	12
		5.2.3	Member	Data Documentation	12
			5.2.3.1	isrc	12
			5.2.3.2	jsrc	12
	5.3	Gui Cla	ass Refere	ence	12
		5.3.1	Construc	ctor & Destructor Documentation	13
			5.3.1.1	Gui	13
		5.3.2	Member	Function Documentation	13

iv CONTENTS

			5.3.2.1	actionF	erforme	ed							 	 	 	13
	5.4	GuiMa	in Class R	eference	)								 	 	 	13
6	File	Docume	entation													15
	6.1	/home/	cfadden3/	GitHub/\	VaveEq	<sub>l</sub> uation	/gui/G	ui.java	File F	Refer	ence		 	 	 	15
		6.1.1	Detailed	Descript	ion .								 	 	 	15
	6.2	/home/	cfadden3/	GitHub/\	VaveEq	uation	/includ	le/Fiel	d.h Fil	e Re	ferer	ice .	 	 	 	15
		6.2.1	Detailed	Descript	ion .								 	 	 	15
	6.3	/home/	cfadden3/	GitHub/\	VaveEq	uation	/includ	le/Grio	d.h File	e Ref	eren	ce .	 	 	 	16
		6.3.1	Detailed	Descript	ion .								 	 	 	16
Ind	dev															17

## WaveEquation

C++ implementation of a 2D parallel wave equation solver using multiresolution analysis

WaveEquation

## **Hierarchical Index**

### 2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

Grid	 	 	 10
Field	 	 	 
GuiMain	 	 	 13
JFrame			
Gui	 	 	 12
ActionListener			
Gui	 	 	 12

**Hierarchical Index** 

## **Class Index**

### 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

Field				 				 							 					 					ç
Grid				 				 							 										10
Gui								 							 					 					12
GuiM	air	1		 				 							 					 					13

6 Class Index

## File Index

### 4.1 File List

Here is a list of all dod	umented files with	brief descriptions
---------------------------	--------------------	--------------------

/home/cfadden3/GitHub/WaveEquation/gui/ <b>Gui.java</b>	
GUI implementation for electromagnetic simulations	15
/home/cfadden3/GitHub/WaveEquation/include/ <b>Field.h</b>	
Class definition of the wave equation field	15
/home/cfadden3/GitHub/WaveEquation/include/ <b>Grid.h</b>	
Class definition for global electromagnetics grid	16

8 File Index

### **Class Documentation**

#### 5.1 Field Class Reference

Inheritance diagram for Field:



#### **Public Member Functions**

• Field ()

Constructor of the Field (p. 9) class.

· void Update (int)

Updates the field value.

• double Source (int)

Returns the source function value.

• void Print ()

Outputs the field values.

- double Dim2 (int, int)
- double & AzOld (int, int)
- double & AzNew (int, int)
- double & Az (int, int)
- double & Ca (int, int)

#### **Additional Inherited Members**

#### 5.1.1 Constructor & Destructor Documentation

5.1.1.1 Field::Field ( )

Constructor of the Field (p. 9) class.

The field is initialized with values from the inheritance of the **Grid** (p. 10). Its values therefore depend on the default constructor of the **Grid** (p. 10).

10 Class Documentation

#### 5.1.2 Member Function Documentation

5.1.2.1 void Field::Print ( )

Outputs the field values.

This function prints the values of the field at all points to a csv file, so the results can be seen graphically.

5.1.2.2 double Field::Source (int t)

Returns the source function value.

This returns the value of the source, either gaussian or sine, and uses that to input power into the grid.

#### **Parameters**

```
t the current time
```

#### Returns

the value of the source

5.1.2.3 void Field::Update (int t)

Updates the field value.

This function is in the time loop, and updates the field value using finite differences.

#### **Parameters**

n	the current number of iterations
- 11	the current number of iterations

#### Returns

The field value is updated

The documentation for this class was generated from the following files:

- · /home/cfadden3/GitHub/WaveEquation/include/Field.h
- /home/cfadden3/GitHub/WaveEquation/src/Field.cpp

#### 5.2 Grid Class Reference

Inheritance diagram for Grid:



#### **Public Member Functions**

• Grid ()

Constructor of the Grid (p. 10) class.

• int getMaxTime ()

returns the maximum time of simulation

5.2 Grid Class Reference 11

#### **Protected Types**

enum Source { HARMONIC, GAUSSIAN }

#### **Protected Member Functions**

• double HarmonicSource (int)

Returns value of the harmonic source.

double GaussianSource (int)

Returns value of the gaussian source.

#### **Protected Attributes**

- int SizeX
- · int SizeY
- int t = 0
- int MaxTime
- int isrc
- · int jsrc
- const int cc = 299792458
- const double **mu0** = 16 \* atan(1) \* 1.0e-7
- const double **eps0** = 1.0 / (cc \* cc \* mu0)
- double dx
- · double dy
- double dt
- · Source src
- double freq
- std::vector< double > epsr
- std::vector< double > mur

#### 5.2.1 Constructor & Destructor Documentation

```
5.2.1.1 Grid::Grid()
```

Constructor of the **Grid** (p. 10) class.

The grid is initialized using values taken from the file created by the Java GUI. Please take note of the main python script used to run this, and keep in mind the filename is hardcoded at this time.

#### 5.2.2 Member Function Documentation

**5.2.2.1** double Grid::GaussianSource(int t) [protected]

Returns value of the gaussian source.

This evaluates a gaussian source, an exponential raised to the  $x^2$ . This has the benefit in a time domain simulation of having multiple frequency components, and therefore can give a more broadband response for the simulation

**Parameters** 

12 Class Documentation

t the time at which to evaluate the function

Returns

the value at the specified time

5.2.2.2 int Grid::getMaxTime ( )

returns the maximum time of simulation

This ensures protection of the Grid (p. 10) class variables, and acts as a get function for the main program

**5.2.2.3** double Grid::HarmonicSource (int t) [protected]

Returns value of the harmonic source.

This evaluates a harmonic source, a sine wave, at the specified time, and returns that value. This has a single frequency content, and is mostly used for testing purposes.

**Parameters** 

t the time at which to evaluate the function

Returns

the value at the specified time

#### 5.2.3 Member Data Documentation

**5.2.3.1** int Grid::isrc [protected]

x-coordinate of the source on the grid

**5.2.3.2** int Grid::jsrc [protected]

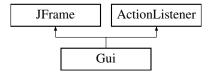
y-coordinate of the source on the grid

The documentation for this class was generated from the following files:

- · /home/cfadden3/GitHub/WaveEquation/include/Grid.h
- /home/cfadden3/GitHub/WaveEquation/src/Grid.cpp

#### 5.3 Gui Class Reference

Inheritance diagram for Gui:



#### **Public Member Functions**

• Gui ()

Constructor the GUI class.

void actionPerformed (ActionEvent event)

Done button event handler.

void printToFile ()

#### **Static Public Attributes**

· static JPanel panel

#### 5.3.1 Constructor & Destructor Documentation

```
5.3.1.1 Gui.Gui() [inline]
```

Constructor the GUI class.

This uses the GridBagLayout to arrange textboxes for input to electromagnetic simulations. Default values are set, and the user can choose to modify whichever parameters are preferred.

#### 5.3.2 Member Function Documentation

```
5.3.2.1 void Gui.actionPerformed ( ActionEvent event ) [inline]
```

Done button event handler.

When the Done button is pushed, the current value in the textbox is taken, and then printed to a file.

The documentation for this class was generated from the following file:

• /home/cfadden3/GitHub/WaveEquation/gui/Gui.java

#### 5.4 GuiMain Class Reference

#### **Static Public Member Functions**

• static void main (String[] args)

The documentation for this class was generated from the following file:

· /home/cfadden3/GitHub/WaveEquation/gui/GuiMain.java

14 Class Documentation

### **File Documentation**

	6.1	/home/cfadden3/GitHub/WaveE	quation/qui/Gui.	iava File Reference
--	-----	-----------------------------	------------------	---------------------

GUI implementation for electromagnetic simulations.

#### Classes

· class Gui

#### 6.1.1 Detailed Description

GUI implementation for electromagnetic simulations.

Author

Chris Fadden

#### 6.2 /home/cfadden3/GitHub/WaveEquation/include/Field.h File Reference

Class definition of the wave equation field.

```
#include "Grid.h"
```

#### **Classes**

· class Field

#### 6.2.1 Detailed Description

Class definition of the wave equation field.

Author

Chris Fadden

16 File Documentation

### 6.3 /home/cfadden3/GitHub/WaveEquation/include/Grid.h File Reference

Class definition for global electromagnetics grid.

```
#include <cmath>
#include <vector>
#include <string>
```

#### Classes

· class Grid

#### 6.3.1 Detailed Description

Class definition for global electromagnetics grid.

Author

Chris Fadden

### Index

```
/home/cfadden3/GitHub/WaveEquation/gui/Gui.java, 15
/home/cfadden3/GitHub/WaveEquation/include/Field.h,
/home/cfadden3/GitHub/WaveEquation/include/Grid.h,
actionPerformed
    Gui, 13
Field, 9
    Field, 9
    Print, 10
     Source, 10
     Update, 10
GaussianSource
    Grid, 11
getMaxTime
    Grid, 12
Grid, 10
    GaussianSource, 11
    getMaxTime, 12
    Grid, 11
    HarmonicSource, 12
    isrc, 12
    jsrc, 12
Gui, 12
    actionPerformed, 13
    Gui, 13
GuiMain, 13
HarmonicSource
    Grid, 12
isrc
     Grid, 12
jsrc
    Grid, 12
Print
     Field, 10
Source
     Field, 10
Update
     Field, 10
```