Christian Kennedy

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Education

Trinity University, San Antonio, TX   Expected Completion: May 2024
Pursuing Bachelor of Science in Computer Science
Relevant Coursework: Principles of Data Abstraction, Principles of Algorithms, Database Systems

Skills

Programming Languages: Scala, Java, C++, JavaScript, Python, SQL
Markup Languages: LaTeX, HTML, CSS
Frameworks: Bootstrap, Express, React, Node.js
Databases: PostgreSQL

Work Experience

Web Development Intern, Chromosome 18, San Antonio, TX   Sep. 2021 - Present
- Identify issues with the website's design and address them
- Revamp company website to support mobile functionality
- Create new pages and sections of the website

IT Support Technician, Self Employed   May 2019 - Present
- Assist my clientele with printer issues, setting up PCs, driver issues, etc.
- Educate clients on technology to help them better understand what I am assisting them with
- Find and maintain relationships with clients to grow business

Production, Pizza Hut, Austin, TX   Jan. 2018 - Aug. 2021
- Instructed new hires on store procedures to bring them up to speed
- Communicated clearly and cordially with coworkers and management
- Took initiative to find extra tasks when I had down time

Intern, City of Austin CTM, Austin, TX   May - Jul. 2017
- Worked in a team to build a prototype project that could be used to improve the city
- Researched technologies the team could use to build the prototype
- Gave a presentation to city employees to convince them of the efficacy of our project

Projects

Personal Website Portfolio, HTML, CSS, JavaScript   Feb. 2022
- Designed a mobile compatible website to host projects and information about me
- Developed from the ground up without any frameworks for performance and refreshing skills

Tutor Scheduler, Bootstrap, PostgreSQL, React, Node, Express   Dec. 2021
- Worked on a team to develop a CRUD website to schedule student meetings with tutors
- Designed a relational database schema using knowledge gained from coursework

MUD, Scala, Akka   Aug. - Dec. 2020
- Created a networked multiplayer text adventure with combat, text chat, and an item system
- Refactored project to use an actor system to improve performance and scalability

Volunteer Work

Technology Teacher, Village On the Park Onion Creek, Austin, TX   May 2019 - Aug. 2021
- Designed courses for a bi-weekly class of 4-7 students
- Taught residents at a local assisted living facility how to use computers, smartphones, etc.
- Educated seniors on internet and phone safety to protect them from scammers

Awards

Trinity University President's Scholarship   Aug. 2020