Christian Huntsinger

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Skills

Programming Languages: PHP, Javascript, HTML, CSS, Java, C++, C#, Python, GScript
Development Methods: Agile
Developer Tools: Git, AWS, Google Cloud Platform
Game Engines: Godot, Unity

Education

California State University, San Marcos – BS in Computer Information Systems   Sep 2022 - May 2024

Projects

CSUSM Collaboration Platform
- Designed a web application for faculty and students, facilitating project collaboration and research topic exploration.
- Built an input form with PHP and SQL to streamline data submission processes.
- Authored comprehensive user documentation to enable seamless platform use by non-technical users.

Mathematic Marauders Education Game Web App
- Created educational math games with Godot Engine and GDScript to support classroom learning.
- Implemented a graph-based platformer game, showcasing skills in game mechanics and interactive design.

Movie Lover's Review Website
- Developed a user account system using MAMP, MySQL, PHP, HTML, and CSS, enabling secure access for users.
- Enhanced engagement by allowing users to post and interact with reviews, fostering community involvement.

Experience

Payroll Coordinator, Ro Health – San Diego, CA   Sep 2019 – October 2021
- Streamlined payroll processing by entering new employees into Paychex™, ensuring timely payments and data accuracy.
- Verified and updated sensitive employer data to maintain compliance and reduce errors.
- Maintained financial accuracy by tracking and recording expenses, supporting precise financial records.

Shift Leader and Pizza Maker, Papa John's – El Cajon, CA   Sep 2016 – Sep 2019
- Organized the kitchen and managed inventory to ensure an efficient work environment.
- Resolved customer complaints promptly, fostering a positive customer experience.
- Supported team productivity by addressing additional tasks and creating a collaborative atmosphere.
- Processed orders and cash closeouts accurately, ensuring smooth end-of-day operations.

Software Engineer Intern, aRes Travel – San Diego, CA   April 2016– July 2016
- Developed automated scripts using JavaScript, PHP, and HTML to enhance web functionality.
- Identified and resolved bugs to improve browser compatibility and user experience.
- Gained practical experience with modern web technologies and QA workflows.