## **Progress report marking sheet**

Student's name: Christopher Alastair Irvine	Student's Reg: 10003624	Student's Reg: 100036248	
Supervisor: Dr Katharina Huber	Date:	Signed:	
2nd marker:	Date:	Signed:	
Title, CODEV. A Website and Drogressive Web App in Node is & Deast for table ten role playing games			

Title: CODEX: A Website and Progressive Web App in Node.js & React for table-top role-playing games

	Agreed Marks
Description of project: aims, motivation	/10
Description and understanding of issues and problems addressed in the project	/20
Design and planning	/50
Evaluation of progress	/10
Clarity, structure and correctness of writing	/10
Overall mark	/100

Comments	

Report and completed mark sheet should be returned to the LSO.

CMP-6013Y Progress report

## CODEX: A Website and Progressive Web App in Node.js & React for table-top role-playing games

Christopher Alastair Irvine

registration: 100036248

## 1. Introduction

Dungeons and Dragons (D&D) is a popular table-top role-playing game; where a group of players (known as the Party), must find a way past a series of challenges (called the Campaign), created by the Dungeon Master (DM), as they explore the world that the DM has created.

- 2. CODEX Design
- 3. Codex Implementation
- 4. CODEX Progress
- 5. Outstanding Issues
- 5.1. Solutions
- 6. Conclusion
- A. Gantt Chart Original
- **B.** Gantt Chart New

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