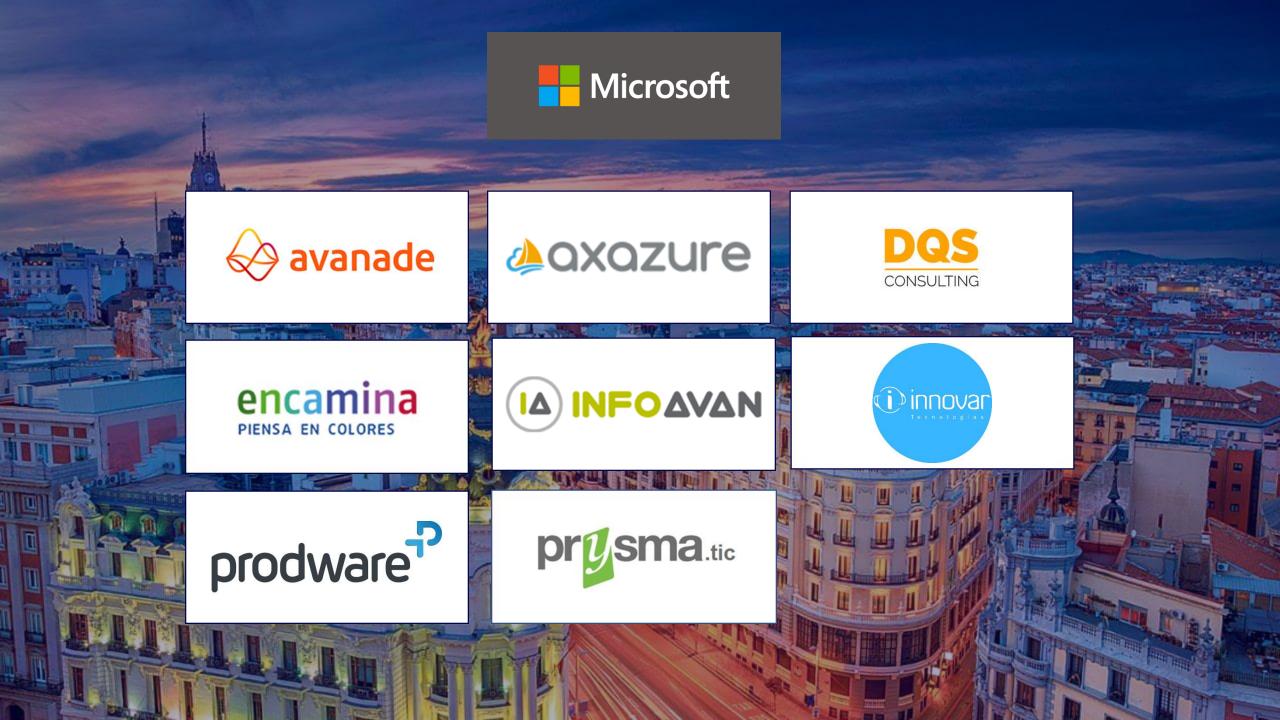


Interfaces in AL

 Tobias Fenster COSMO CONSULT







INTERFACES IN AL

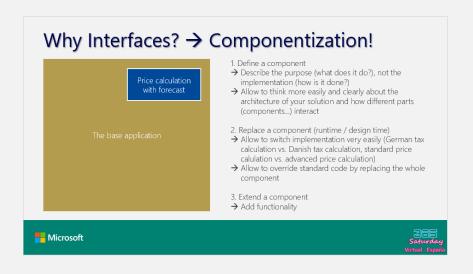
Tobias Fenster, June 13 2020







Agenda: Why, how and demo







Why Interfaces? -> Componentization!

Price calculation with forecast

The base application

- 1. Define a component
- → Describe the purpose (what does it do?), not the implementation (how is it done?)
- → Allow to think more easily and clearly about the architecture of your solution and how different parts (components...) interact
- 2. Replace a component (runtime / design time)
- → Allow to switch implementation very easily (German tax calculation vs. Danish tax calculation, standard price calculation vs. advanced price calculation)
- → Allow to override standard code by replacing the whole component
- 3. Extend a component
- → Add functionality



Sports evaluation report

GetBasketballEvaluation()

GetTennisEvaluation()

Basketball evaluation codeunit

Tennis evaluation codeunit





Sports evaluation report

var BasketballCodeunit

BasketballCodeunit.GetEvaluation()

var TennisCodeunit

TennisCodeunit.GetEvaluation()

Basketball evaluation codeunit

GetEvaluation()

Tennis evaluation codeunit





Sports evaluation report

var BasketballCodeunit

BasketballCodeunit.GetEvaluation()

var TennisCodeunit

TennisCodeunit.GetEvaluation()

Basketball evaluation codeunit

GetEvaluation()

Tennis evaluation codeunit





Sports evaluation report

var BasketballCodeunit

BasketballCodeunit.GetEvaluation()

var TennisCodeunit

TennisCodeunit.GetEvaluation()

Basketball evaluation codeunit

GetEvaluation()

Tennis evaluation codeunit





Sports evaluation report

var BasketballCodeunit

BasketballCodeunit.GetEvaluation()

var TennisCodeunit

TennisCodeunit.GetEvaluation()

Interface GetEvaluation()

Implementation list

Calling mechanism / implement. selection

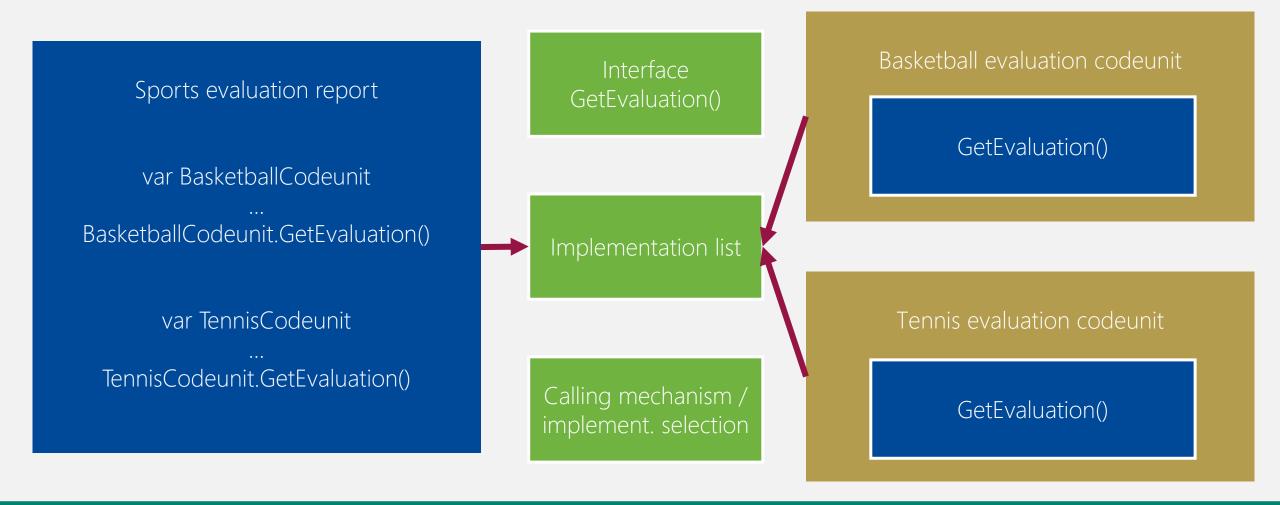
Basketball evaluation codeunit

GetEvaluation()

Tennis evaluation codeunit











Sports evaluation report

var EvaluationInterface

EvaluationInterface.GetEvaluation()

Interface GetEvaluation()

Implementation list



Calling mechanism / implement. selection

Basketball evaluation codeunit

GetEvaluation()

Tennis evaluation codeunit





Why decoupling? Removing

Sports evaluation report

var EvaluationInterface

EvaluationInterface.GetEvaluation()

Interface GetEvaluation()

Implementation list

Calling mechanism / implement. selection

Basketball evaluation codeunit

GetEvaluation()

Tennis evaluation codeunit

GetEvaluation()





Why decoupling? Replacing

Sports evaluation report

var EvaluationInterface

EvaluationInterface.GetEvaluation()

Interface GetEvaluation() Implementation list Calling mechanism / implement. selection

Basketball evaluation codeunit

GetEvaluation()

NEW Tennis evaluation codeunit





Why decoupling? Adding

Sports evaluation report

var EvaluationInterface

EvaluationInterface.GetEvaluation()

Interface GetEvaluation()

Implementation list

Calling mechanism / implement. selection

Basketball evaluation codeunit

GetEvaluation()

NEW Tennis evaluation codeunit

GetEvaluation()

Soccer evaluation codeunit





Why decoupling? Extending (breaking)

Sports evaluation report

var EvaluationInterface

EvaluationInterface.GetEvaluation()

Interface GetEvaluation() XY evaluation codeunit





Why decoupling? Extending (breaking)

Sports evaluation report

var EvaluationInterface

EvaluationInterface.GetEvaluation() EvaluationInterface.GetGraph()

Interface GetEvaluation() **GetGraph()** XY evaluation codeunit

GetEvaluation()

GetGraph()





Why decoupling? Extending (non-breaking)

Sports evaluation report

var EvaluationInterface

EvaluationInterface.GetEvaluation()

Interface GetEvaluation() XY evaluation codeunit





Why decoupling? Extending (non-breaking)

Sports evaluation report

var EvaluationInterface

•••

EvaluationInterface.GetEvaluation()

var GraphInterface

•••

GraphInterface.GetEvaluation()

Interface GetEvaluation()

> Interface GetGraph()

XY evaluation codeunit

GetEvaluation()

GetGraph()





Demo

Define the interface

Implement the interface

Create the implementation list and handler

Use the interface

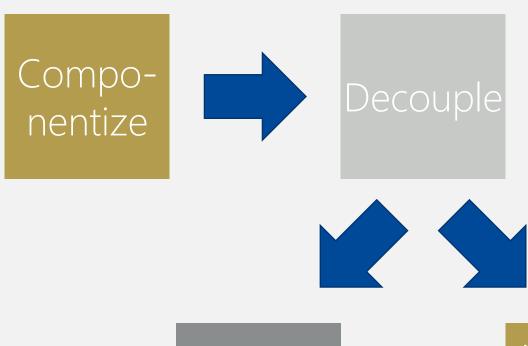
Add a new implementation

Extend the interface (breaking / non-breaking)





Recap: Why

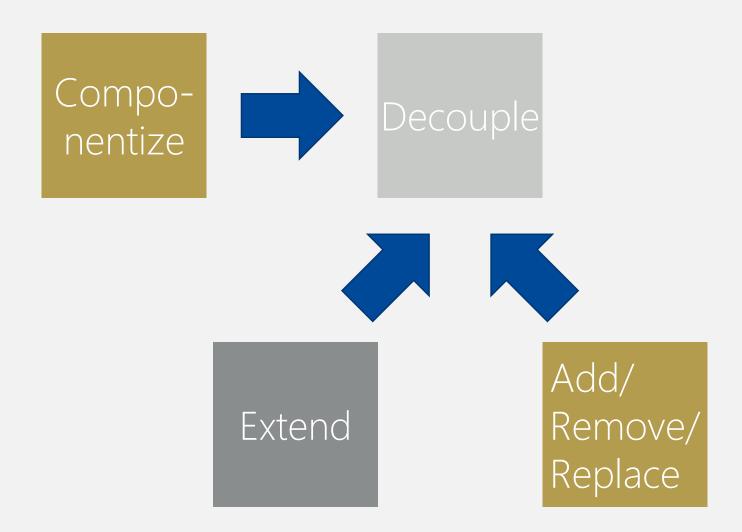


Extend

Add/ Remove/ Replace



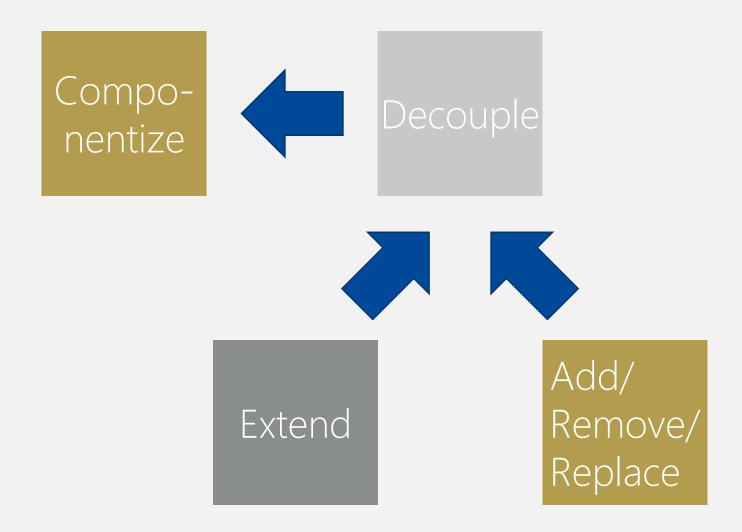
Recap: Why





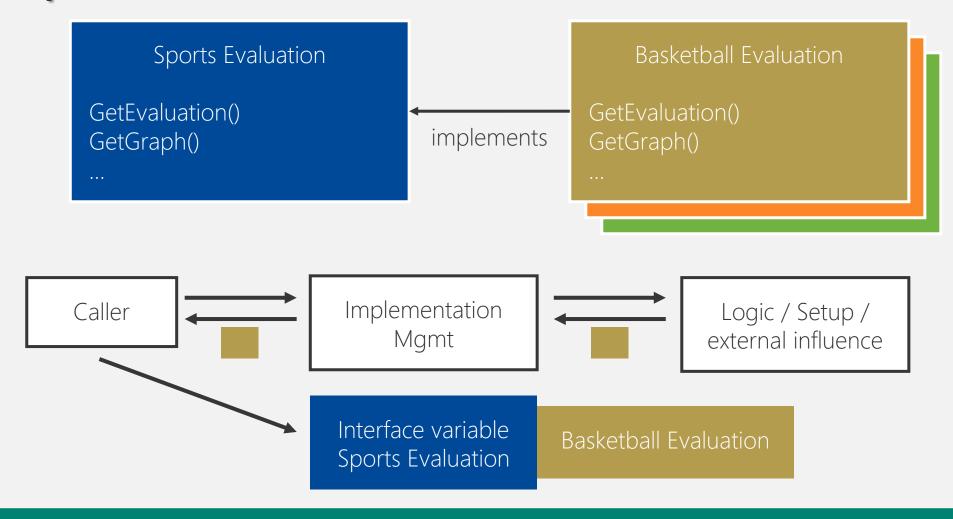


Recap: Why





Recap: How







More information

Session on interfaces at the 2020 wave 1 virtual event for BC

aka.ms/virtual/businesscentral/2020rw1





THANK YOU FOR YOUR TIME



