



COSMO CONSULT

Business-Software for People

Docker on Windows 101
and BC on Docker deep dive

Antwerp, Nov 19/20 2019
Tobias Fenster



INTRODUCTION AND AGENDA

Tobias Fenster

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1. Introduction to Docker on Windows with 7+1 labs
2. Lunch break 12:30-13:30, 1st floor, other breaks on the fly
3. Deep dive into Business Central on Docker with 5 labs



HOW-TO FOR THIS WORKSHOP

- You should have **connection information** in your inbox for **two VMs**
 - 1 big (16 cores / 64 GB) and 1 small (2 cores / 8 GB)
- For every lab, you will get a **link to commands and expected results** through a page where you can also indicate **when you start and finish the lab**: <http://bit.ly/td19-vote>
- That documentation will still be **available after the workshop** and you will get **all slides**
- The VMs will be **deleted** after the workshop!
- Please feel free to always **ask questions right away** or **raise your hand** when you have problems with one of the labs

HAVE FUN!



QUICK INTRO TO docker.

- What is Docker? Leading cross platform software container environment
- What is a Docker container and a Docker image?
 - An image is a template with the minimum amount of os, libraries and application binaries needed
 - A container is an instance of an image with an immutable base and it's changes on top
 - A container is NOT a VM, you especially don't have a GUI and nothing you can connect to with RDP!
- The main components are the Docker engine, which does the actual work and the Docker client, which is used to communicate with the engine



QUICK INTRO TO docker.

- What is a Docker **host**? The (physical or virtual) **machine** where the containers are **running**
- What is a Docker **registry**? A place where you and others can **upload (push) and download (pull) images**
- **Why Docker?**
 - **Easy way** to create deployments / configuration in a **very stable and reliable** way (no "works here", helps a lot to avoid gaps between dev and ops)
 - **Better resource usage** than in VMs, especially because there is no guest os as the host kernel is **directly used**
 - **Big ecosystem** of readily available images, primarily on Docker Hub



PART 1 – DOCKER ON WINDOWS



LAB 1: INSTALLING DOCKER ON WINDOWS SERVER

- 3 part process
 - Enable **container role** (manually or automatically in the next part)
 - Install DockerMsftProvider, a **package provider** through OneGet
 - Install **Docker** (enables container role if necessary)
- **Restart** machine because of the Windows feature "Containers"
- Run **sample** container
- **Goal**: The Docker service is running and you have validated that it works using the sample container



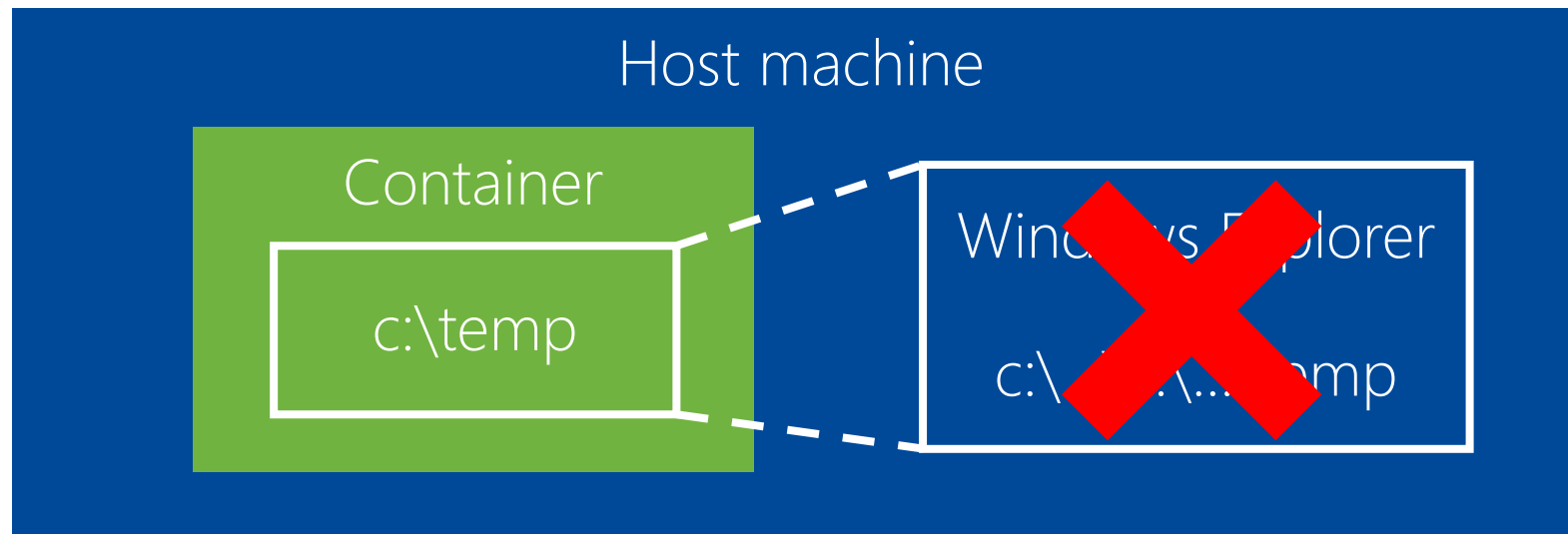
LAB 2: THE BASICS OF CONTAINER HANDLING

- Create a container in **interactive** mode
- Show **running and all** containers
- Show **resource consumption and logs**
- Get a cmd session inside an already **running** container
- Inspect the **configuration** of a container
- **Stop and remove** containers
- Show and remove **images**
- Give your container a **name** and reference it that way

- **Goal:** You know the basic commands to work with containers



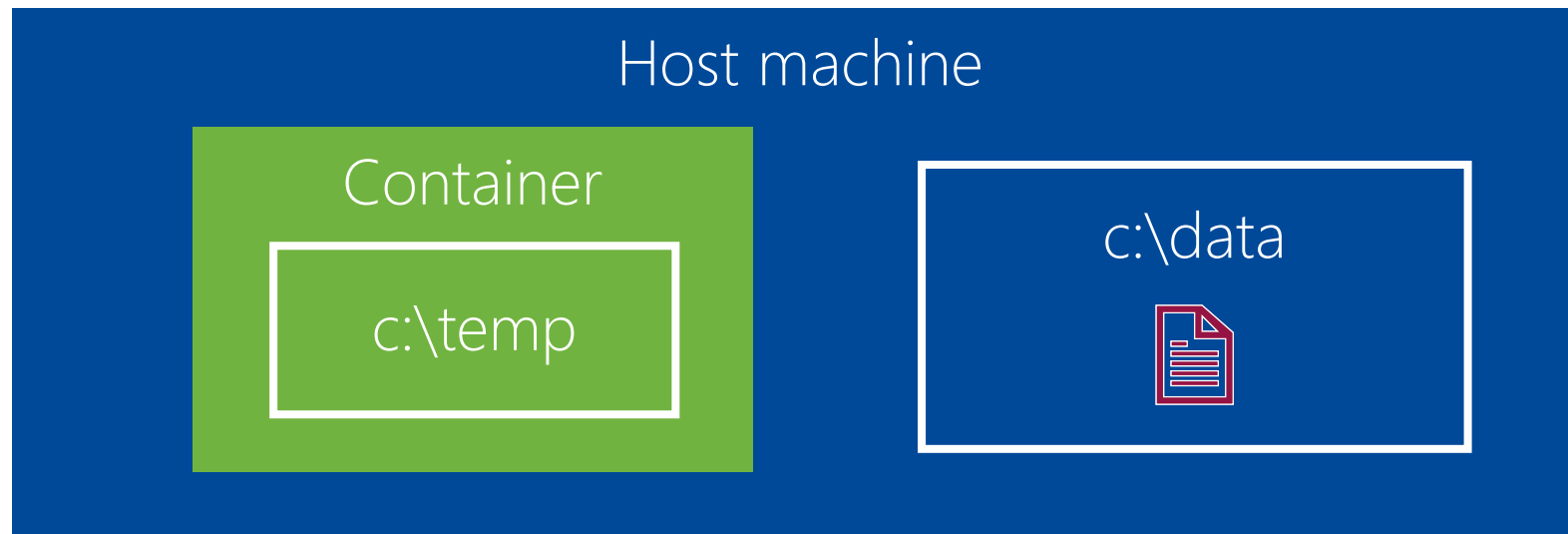
LAB 3: FILE HANDLING AND BIND MOUNTS



Standard filesystem setup: nothing configured



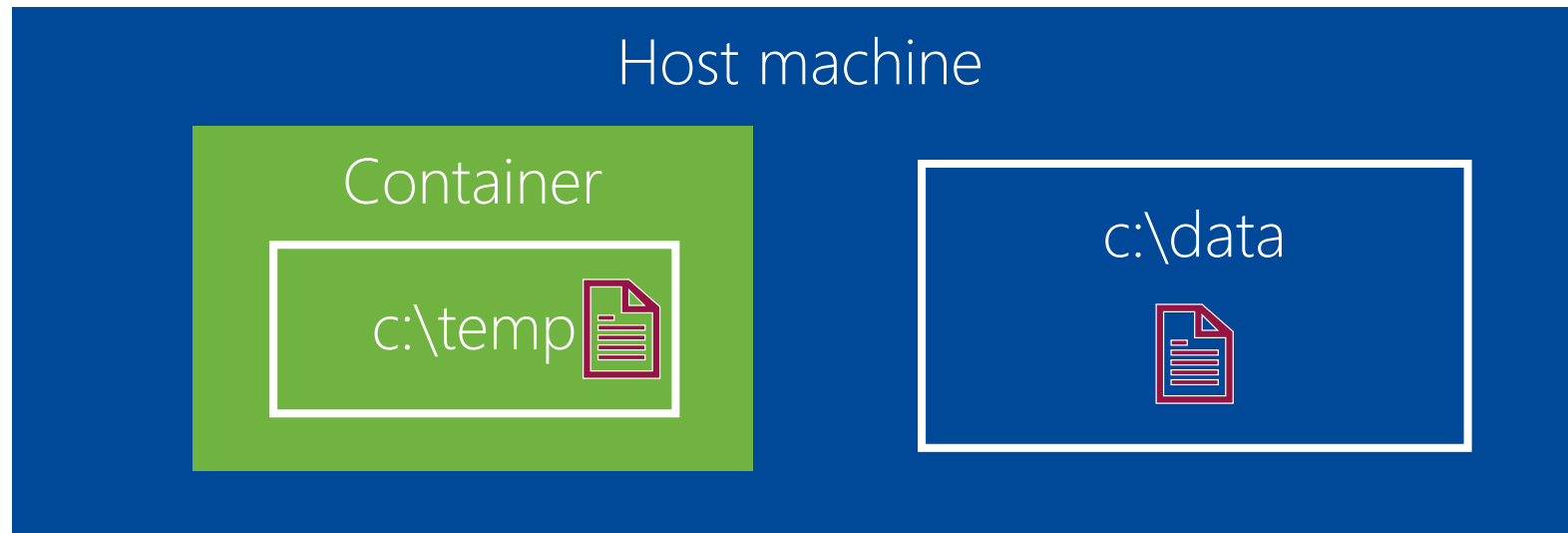
LAB 3: FILE HANDLING AND BIND MOUNTS



Standard filesystem setup: nothing configured. Use `docker cp` to copy files



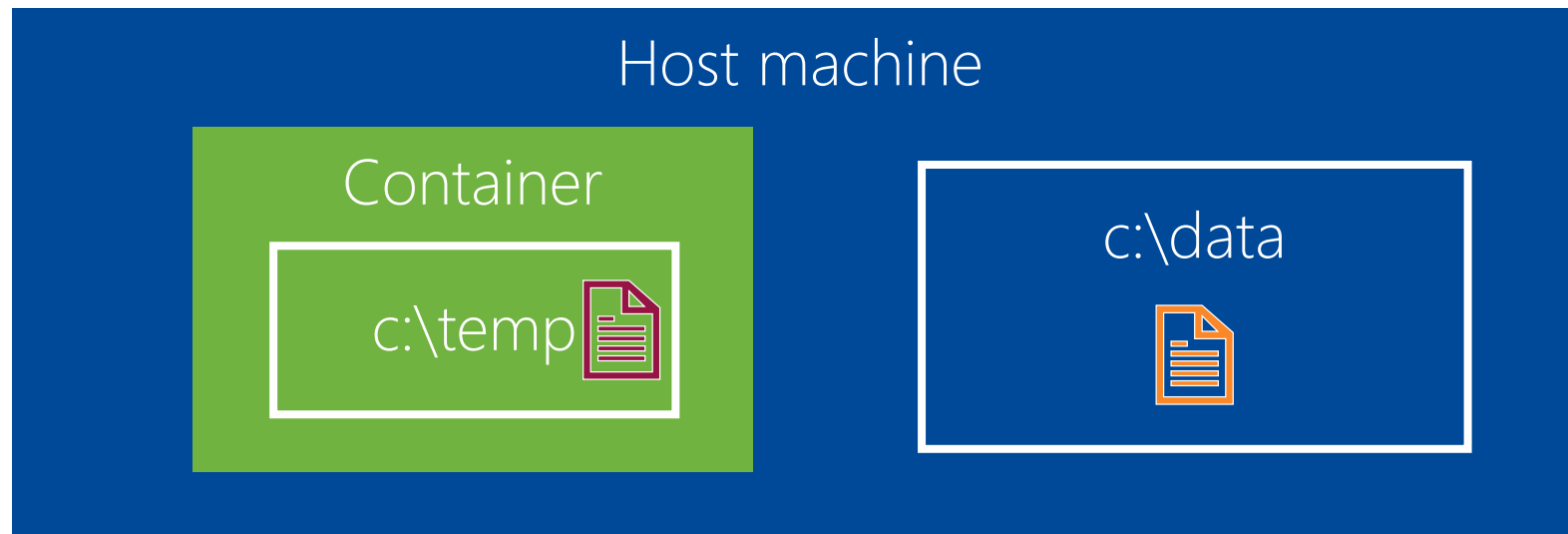
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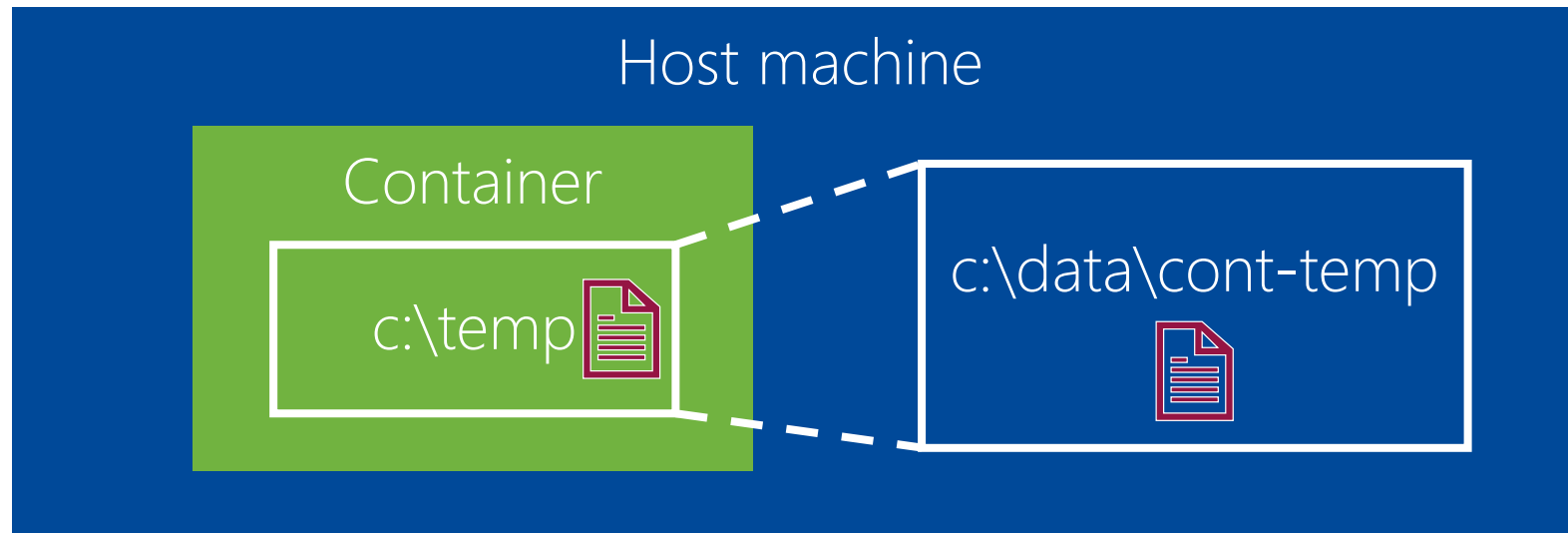
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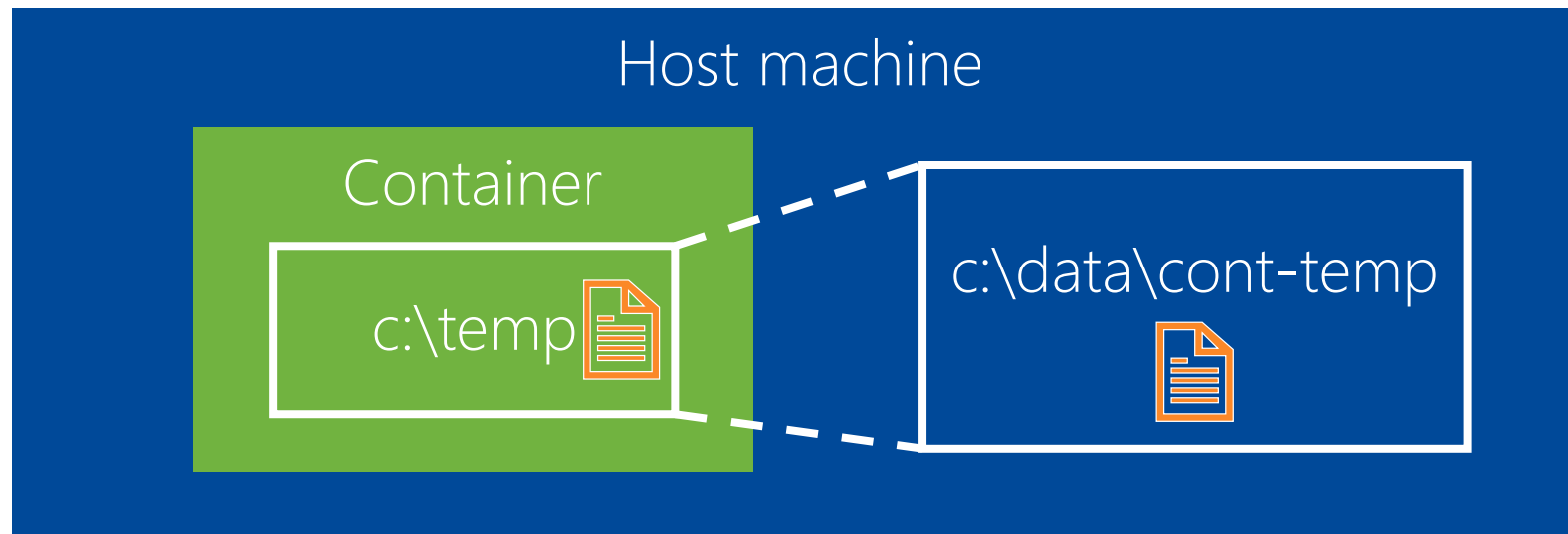
LAB 3: FILE HANDLING AND BIND MOUNTS



Filesystem setup with a bind mount, e.g. `-v c:\data\cont-temp:c:\temp`



LAB 3: FILE HANDLING AND BIND MOUNTS



Filesystem setup with a bind mount, e.g. `-v c:\data\cont-temp:c:\temp`

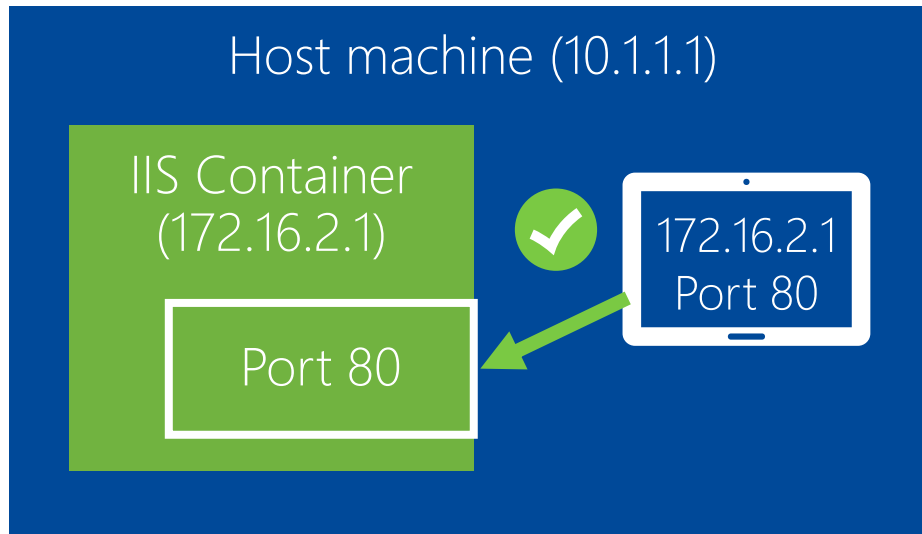


LAB 3: FILE HANDLING AND BIND MOUNTS

- Two options for **file sharing** between host and container:
 - Command **docker cp** allows **copying files**, that means afterwards you have two identical but unrelated files -> works **anytime**
 - Use **docker cp** to copy files
 - Parameter **-v** for **bind mounts** allow **sharing folders** between host and container -> can only be set up **on startup**
 - Use a **bind mount** to share files between host and container
- See the bind mount in the **inspect** output
- **Goal**: See how the two different options for file sharing are used



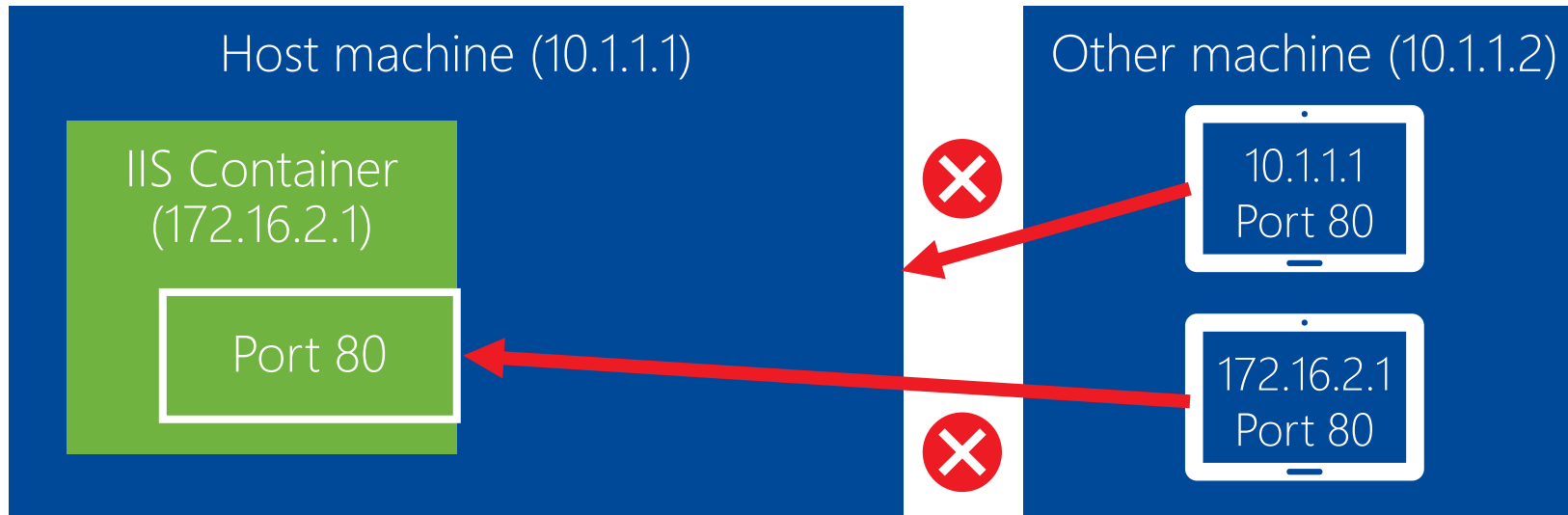
LAB 4: NETWORKING



Standard networking setup: NAT



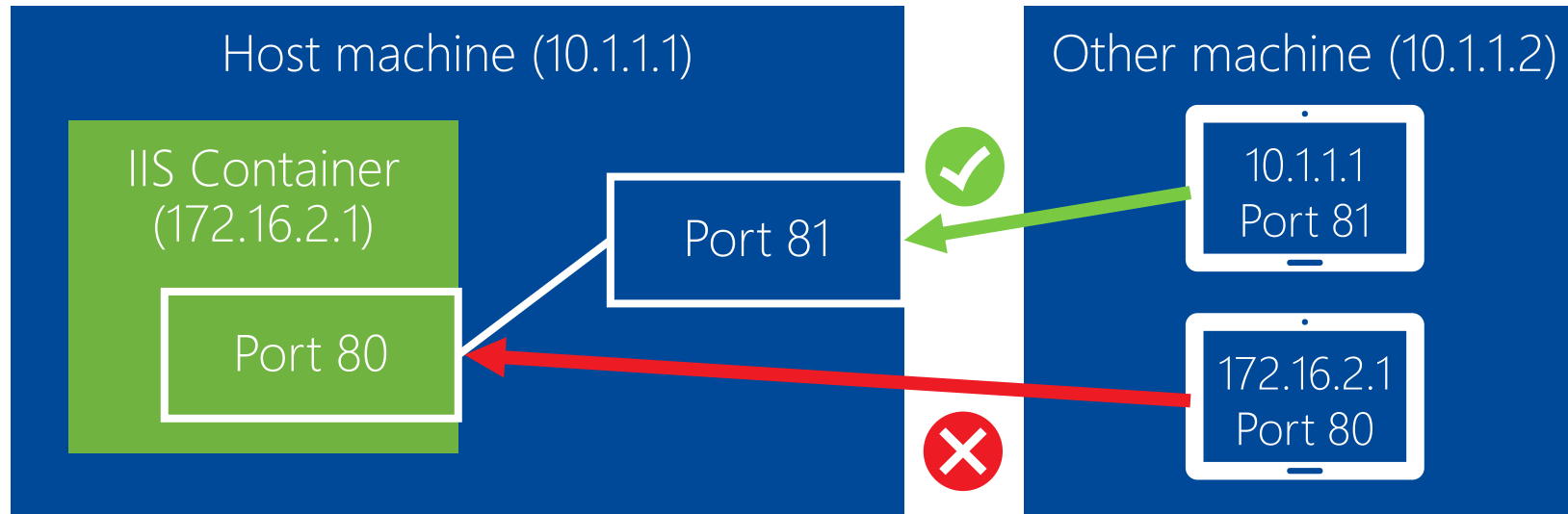
LAB 4: NETWORKING



Standard networking setup: NAT



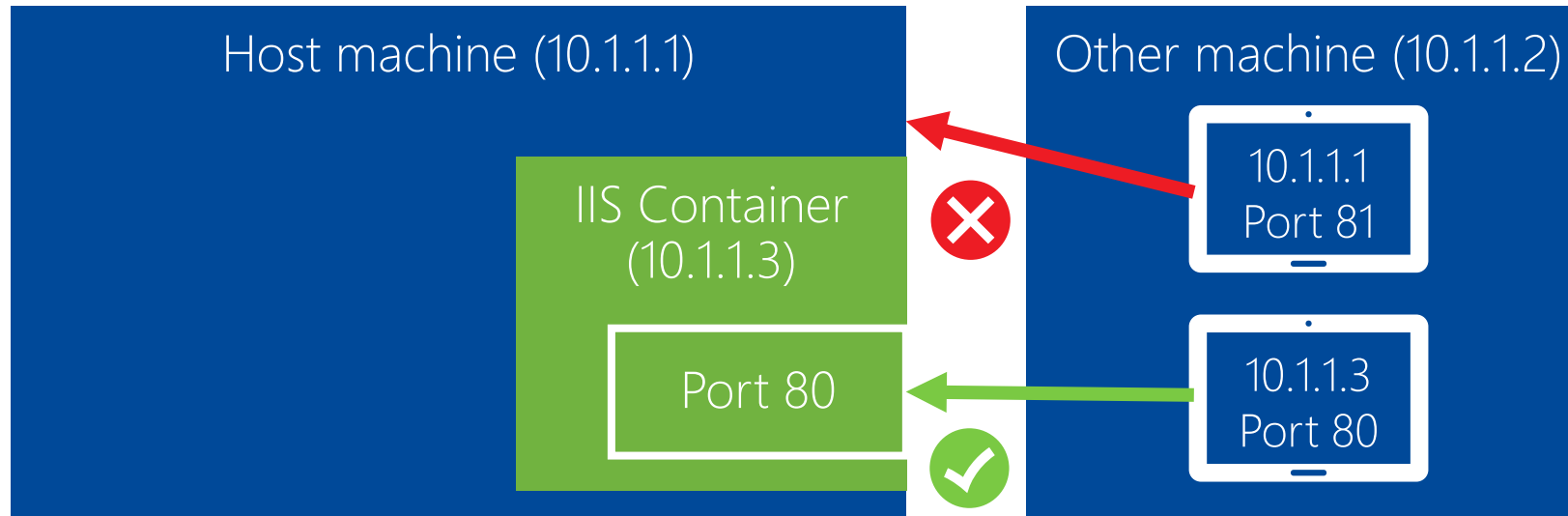
LAB 4: NETWORKING



Standard networking setup with port mapping, e.g param `-p 81:80`



LAB 4: NETWORKING



Transparent network setup: host and container “share” the network adapter

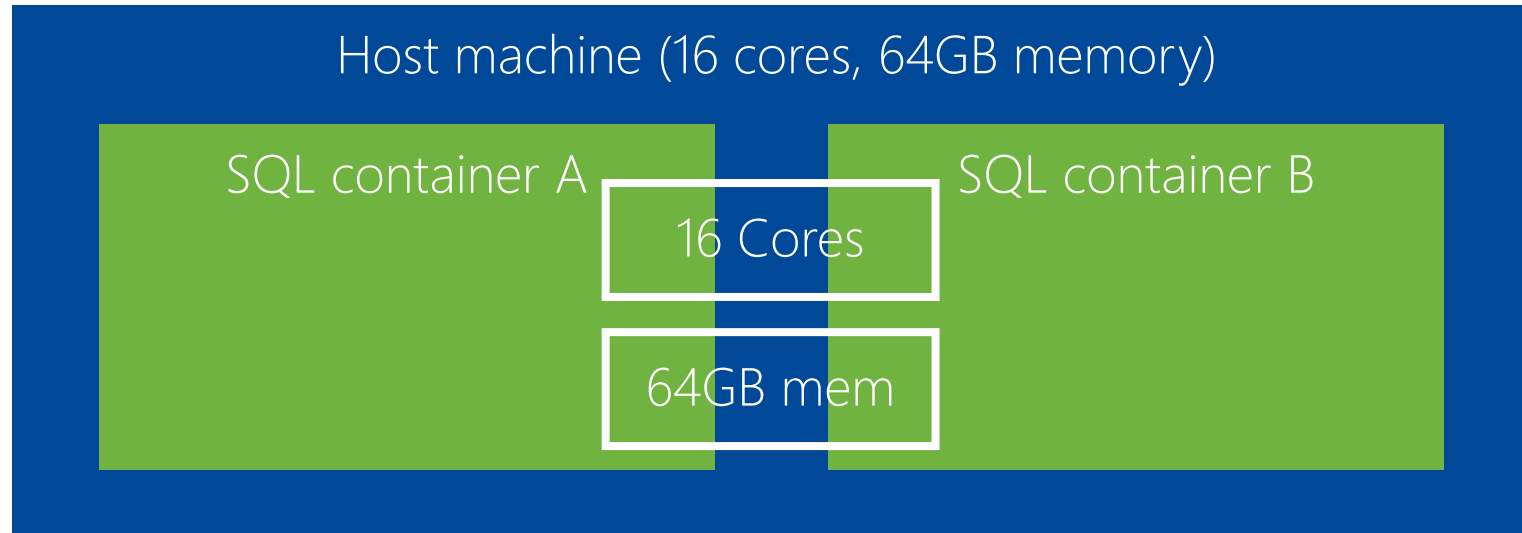


LAB 4: NETWORKING

- Three options for **network connections** to the container:
 - Do nothing: **Default NAT** allows connections only from the host
 - **Port mapping** of 1-n ports on the container to 1-n possibly different ports on the hosts
 - Sharing the network through **transparent config** gets a dedicated IP (static or dynamic) for every container and makes it reachable on that network
- **Goal**: Understand and test the different networking options



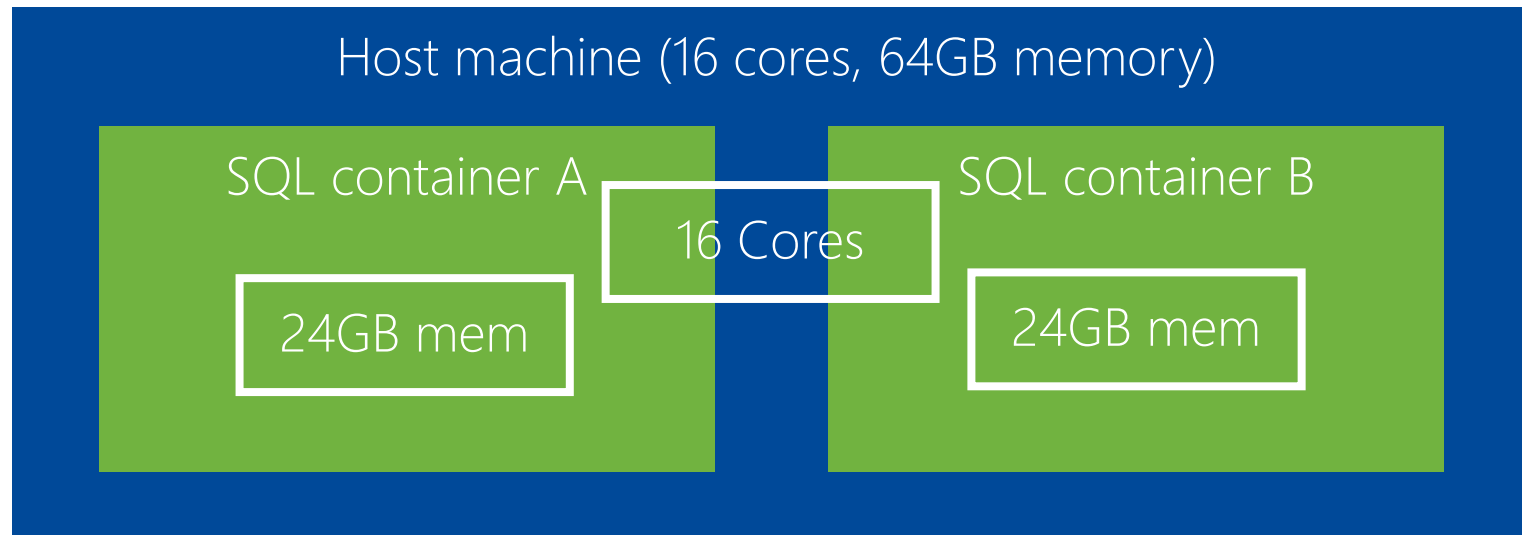
LAB 5: RESOURCE LIMITS



Standard resource setup: nothing configured



LAB 5: RESOURCE LIMITS



Specific resource setup: limits are configured, e.g. `-m 24g`



LAB 5: RESOURCE LIMITS

- Various options to **limit CPU, memory and IO**
 - See `docker run --help`
- Can only be set up **on startup**
- **Goal:** Understand how to use those options and see how containers are behaving differently when those options are used



LAB 6: DOCKERFILES

- A Dockerfile is like a script that **describes the steps** to take in order to create an image:
 - **FROM** = On what base does the start, e.g. mcr.microsoft.com/windows/servercore:1809
 - **COPY** = Copy file(s) into the image, e.g. an installer or sources
 - **RUN** = Run a command inside the image, e.g. building your app
 - **CMD** = Defines the default command when a container runs
 - **EXPOSE** = Defines on which port(s) a container has a listening process
 - **SHELL** = Defines the default shell to use for RUN commands
 - **LABEL** = Set descriptive metadata
- See <https://docs.docker.com/engine/reference/builder/> for full docs
- We use **docker build** to create an image, giving it a name with the **-t** param



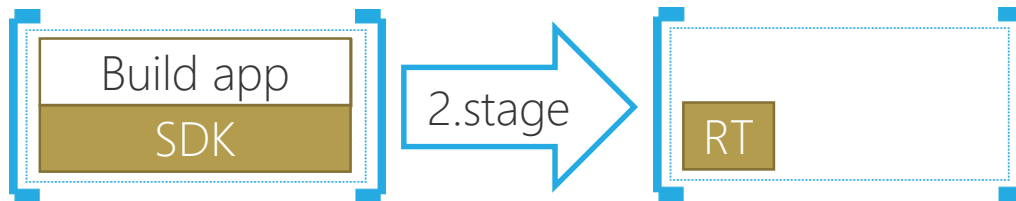
LAB 6: DOCKERFILES

- Example 1: Create an Apache web server image by **expanding the zip and install the .NET prereq** using a silent installer
- Example 2: Create an image by building a **custom solution** where we have the **sources**
- Example 3: Use a **multi-stage image** to have an image as small as possible
- **Goal:** Understand how Dockerfiles work for different scenarios



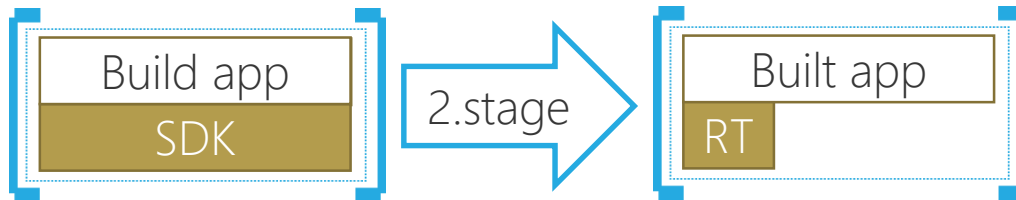
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LAB 7: DOCKER COMPOSE

- Docker compose is an **additional tool**, also provided by Docker Inc
- Allows defining **multiple containers** (called „services“) **working together** in an easy to read syntax
- Basically puts together **multiple docker run commands** in one file -> „Infrastructure as Code“
- Example: WordPress with a MySQL backend and admin tool
- **Goal**: See how you can easily define and manage multiple containers working together



ADDITIONAL NOTES AND BONUS LAB 8

- Working with the Docker API works **remotely** as well, but needs **configuration** of the Docker host (including firewall)
 - Easiest, but unsecure (make sure this is never exposed to the internet!) way: Configure the daemon to **listen on all IPs** by setting the following in `c:\programdata\docker\config\daemon.json`:

```
{ "hosts": ["tcp://0.0.0.0:2375", "npipe://"] }
```
 - Use it by setting **DOCKER_HOST=<host>:2375** on the client machine
 - How to do it **properly**: <https://stefanscherer.github.io/protecting-a-windows-2016-docker-engine-with-tls/>
- Check <https://portainer.io> for a container-based **"Docker GUI"**
- **Goal**: Understand remote access and play with portainer

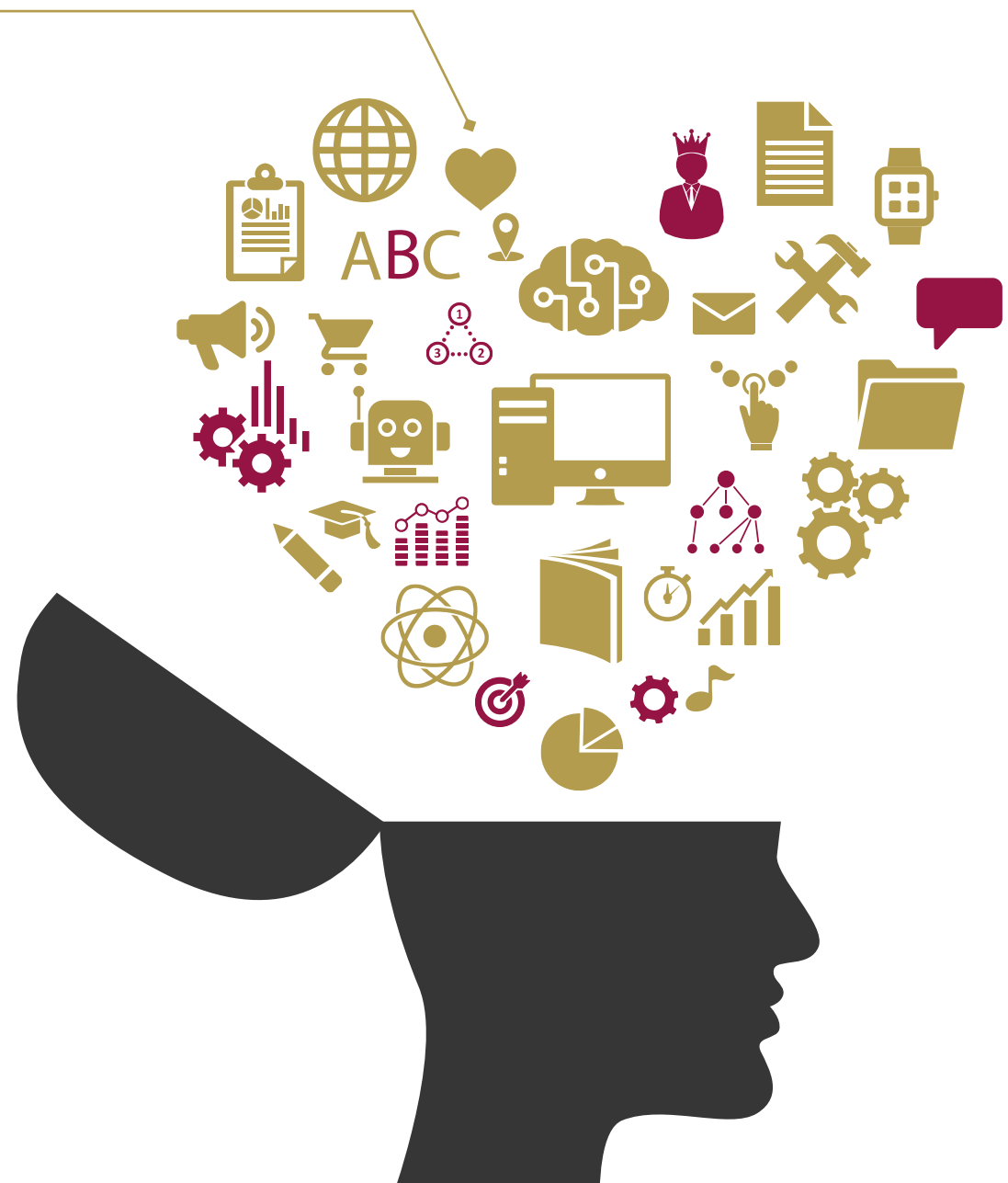


LINKS TO KNOW AND PEOPLE TO FOLLOW

- <https://docs.microsoft.com/en-us/virtualization/windowscontainers/>
- <https://docs.docker.com/>
- [@Docker](#)
- [@EltonStoneman](#) (dev advocate at Docker / Microsoft MVP)
- [@stefscherer](#) (Docker developer / Microsoft MVP)
- [@SteveLasker](#) (Microsoft PM working on container experiences)



LUNCH



PART 2 – BUSINESS CENTRAL ON DOCKER



BASIC STRUCTURE

- Public **source** repository <https://github.com/microsoft/nav-docker>
- On Premises images:
 - mcr.microsoft.com/dynamicsnav and mcr.microsoft.com/businesscentral/onprem
 - Tagged with: <ver>-<cu>-<country>-<winver>, e.g. [2017-cu22-de-ltsc2019](#)
- SaaS images:
 - mcr.microsoft.com/businesscentral/sandbox -> current
 - bcinsider.azurecr.io/bcsandbox -> next minor
 - bcinsider.azurecr.io/bcsandbox-master -> next major
 - Tagged with: <build>-<country>-<winver>, e.g. [13.1.25940.26323-dk-ltsc2019](#)



BASIC STRUCTURE

- Base of all: „generic“ image
 - FROM **windowsservercore** with .NET runtime 4.7.2 / 4.8
 - Install **SQL Server and IIS** dependencies
 - Copy files from **Run** folder into the image
 - Download **Report Builder** and some **utils**
- Same for **all types** (dynamicsnav, sandbox, onprem): „specific“ images W1 (called „base“ in bcsandbox) and local versions behave a bit **different**



BASIC STRUCTURE

- **W1 / base** built FROM generic:
 - Download NAV **DVD** and **.vsix** (AL extension for VS Code)
 - Move the right **version specific files** (folders 70 to 150) in place
 - Call **navinstall.ps1** which starts SQL and IIS and „installs“ NAV / BC with dependencies, restores **country independent** CRONUS database and **generates a Service Tier**
- Country **specific** built FROM W1 / base:
 - Uses **importCountry.ps1** to restore **country Cronus<lang> databases** like CronusDK or CronusDE, run **local installers** and adjust Service Tier conf
 - Also generates **AL symbols** from NAV 2018 onward
- **start.ps1** is called on docker run and calls all other scripts, depending on **params** and whether it is the **first start** of the container and whether the **DNS name has changed**



LAB 9: CONFIGURE THE NAV/BC CONTAINERS

- Custom NAV/BC settings and Web settings
- Use Windows authentication and enable ClickOnce
- Connect to an external SQL Server
 - As we are of course doing this in a container, we put it all in a compose file and extend it to add a test environment
- Good way to find all possible parameters: Check [SetupVariables.ps1](#)
- Goal: See how you can easily configure the behavior of NAV/BC containers with simple start parameters

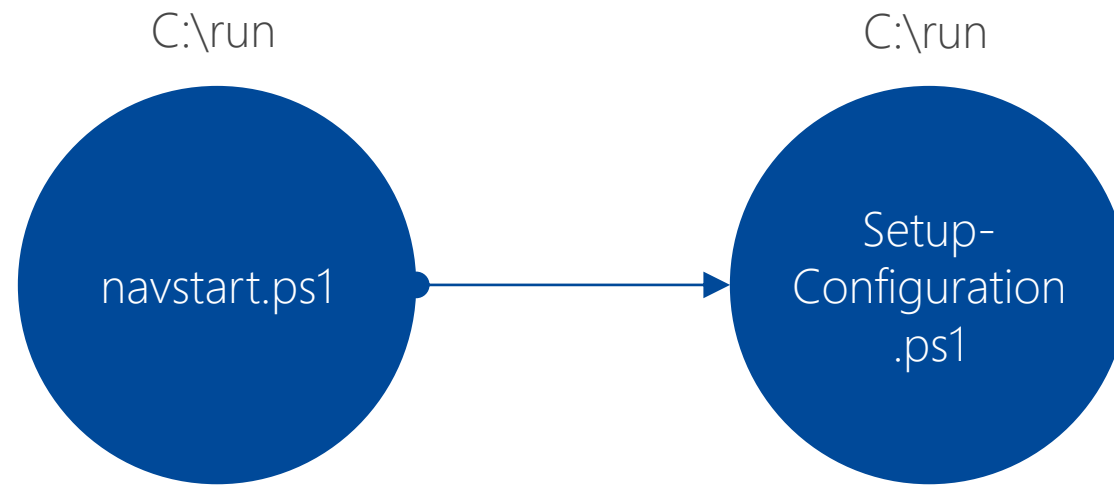


SCRIPT OVERWRITING

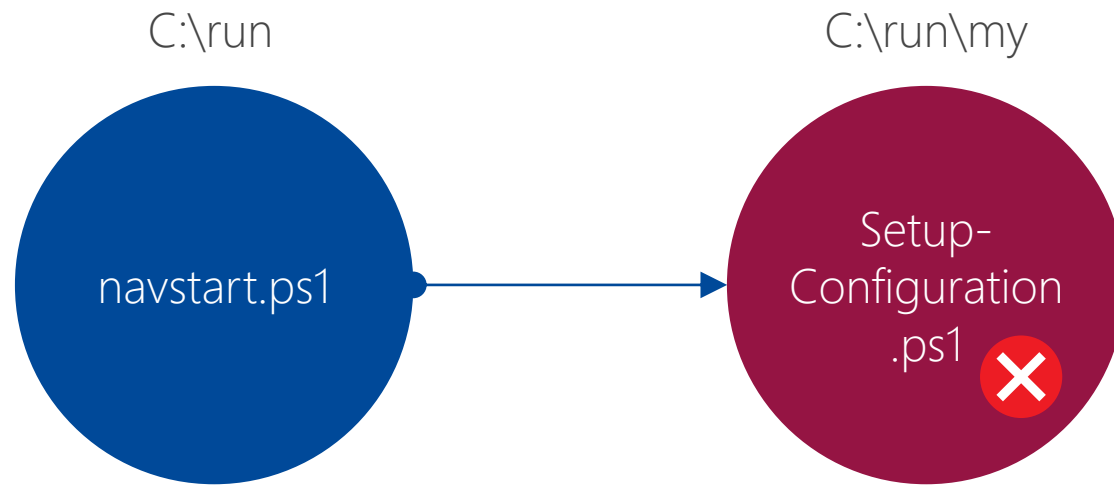
- If you really can't meet your requirements with env variables and configuring, you can also **overwrite the existing scripts** by using the following mechanism:
 - Before calling standard scripts in c:\run, **c:\run\my** is **checked** for a script with the **exact same name**. If the script exists in c:\run\my, it is called **instead of the standard**
 - Make sure to call the **standard script as well if necessary**, before / during / after your lines:
.
(Join-Path \$runPath \$MyInvocation.MyCommand.Name)
- Some scripts explicitly there **just for overwriting** like AdditionalOutput.ps or AdditionalSetup.ps1
- Startup works roughly like this: navstart.ps1 -> SetupVariables.ps1 -> SetupDatabase.ps1 -> SetupConfiguration.ps1 -> SetupWebClient.ps1 / SetupWebClientConfiguration.ps1 -> SetupFileShare.ps1 -> Setup*Users.ps1 -> AdditionalSetup.ps1 -> AdditionalOutput.ps1 -> MainLoop.ps1



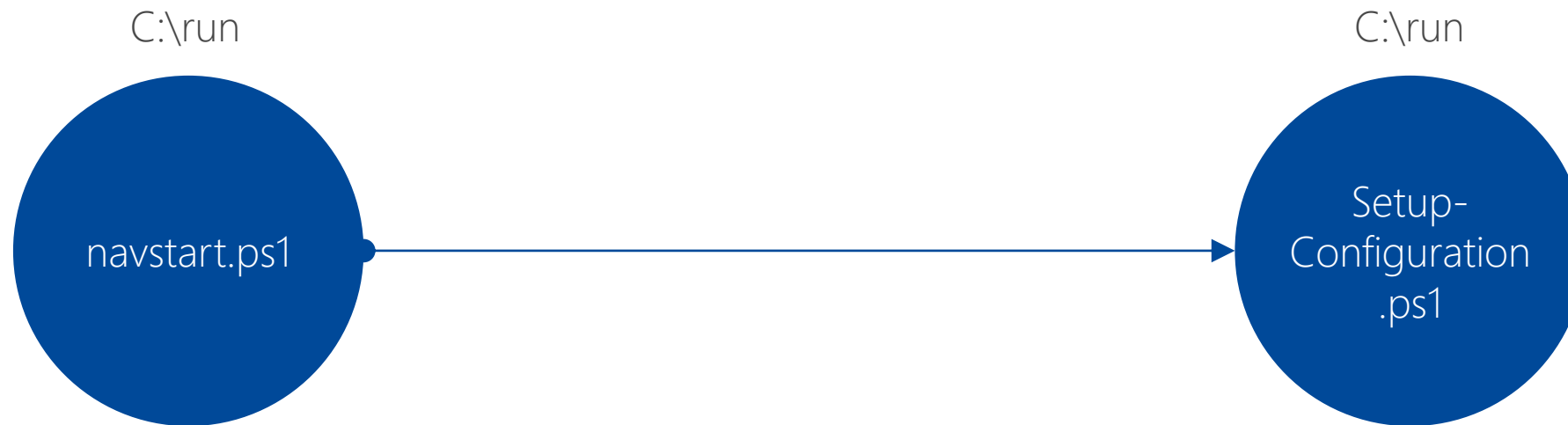
SCRIPT OVERWRITING



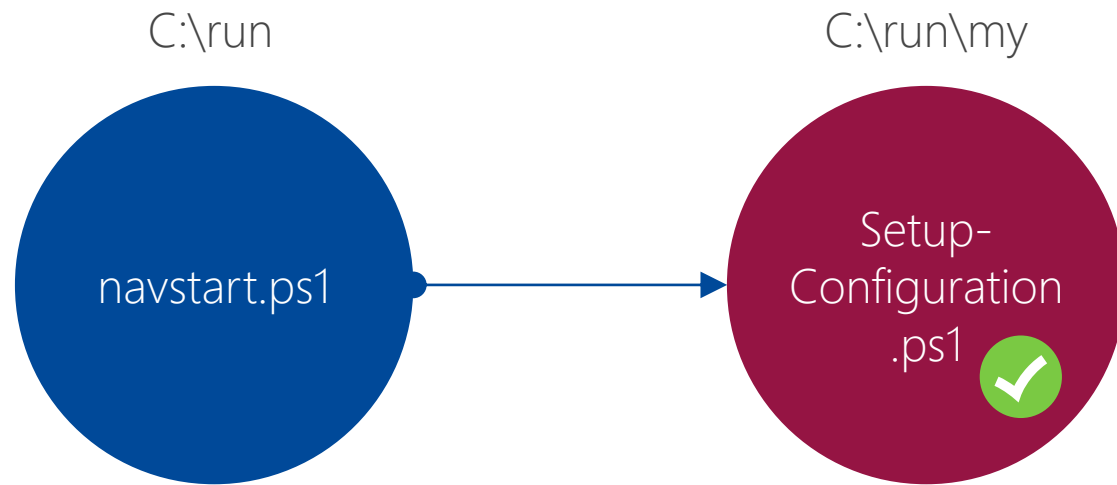
SCRIPT OVERWRITING



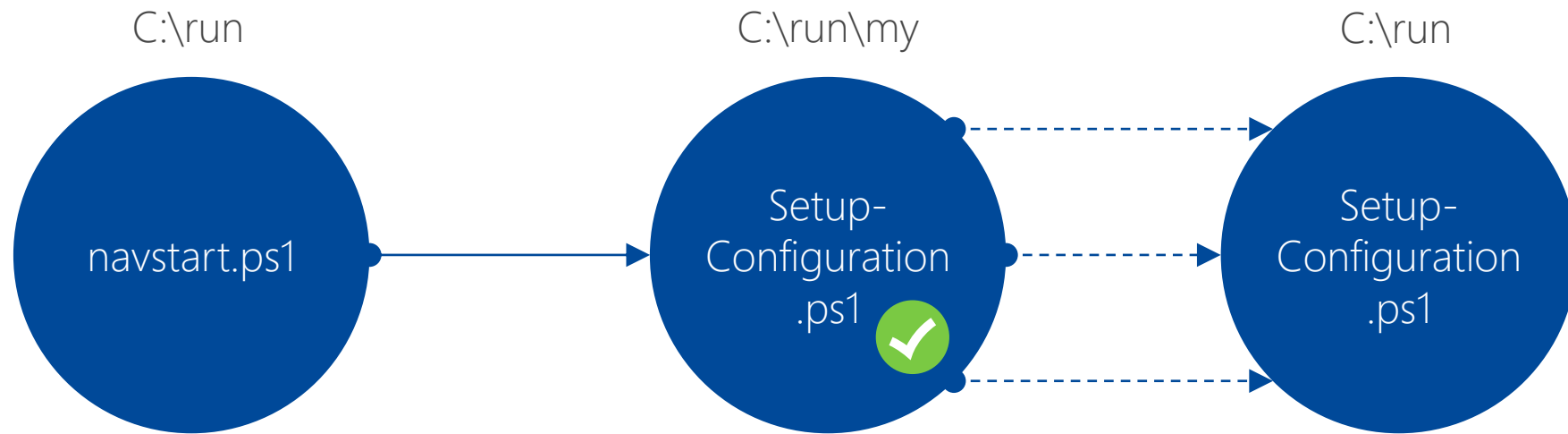
SCRIPT OVERWRITING



SCRIPT OVERWRITING



SCRIPT OVERWRITING



LAB 10: SCRIPT OVERWRITING

- Activating the API was a **two-step** process in BC 13: Enable the setting **ApiServicesEnabled** in the NST config and run Codeunit 5465. This can be achieved on startup using the already familiar **customNavSettings** env variable and then **overwriting AdditionalSetup.ps1** to run the Codeunit
- Validate this by calling the API
- **Goal:** See how the mechanism works



LAB 11: SPECIAL FILE HANDLING IN THE BC IMAGES

- Docker cp and bind mounts (including c:\run\my) work as expected
- Folder c:\run\Add-Ins is special: If you bind mount a folder with DLLs there, they automatically get distributed to the right places
- Script download using the folder parameter:
 - Environment param „folders“ triggers file download and puts them inside the container, e.g. -e folders="c:\temp=https://files.cosmoconsult.com/devlicense.flf" → No need to have it locally on the container host
 - Can be used for public scripts e.g. on GitHub or any other type of file
 - Example is the same as before: activating the API endpoint by calling a codeunit
- Goal: See how you download files and put them in your container on startup



LAB 12: CUSTOM IMAGES

- Almost **everything** can be changed **on the fly**, not too many scenarios where a custom image is strictly **necessary**
- Still can be **nice** for some cases, e.g.
 - Do **time consuming** tasks like e.g. installing additional PS modules
 - Add your own .bak and .dlls to have a „**version image**“
 - Make sure **custom scripts** are **never changing**
- Example: Create an image with activated API as seen through a very simple Dockerfile
- **Goal**: See how you can easily create an image on top of the standard images



LAB 13: NAVCONTAINERHELPER

- Collection of **helper Cmdlets and Scripts** to ease container usage mainly for NAV / BC development and devops
- Also the base for Freddy's **CI/CD scripts** and aka.ms/getbc and others
- No "magic", but extensive set of **common use cases** like
 - New-NAVContainer, Replace-NavServerContainer
 - Convert-ModifiedObjectsToAI
 - Compile-AppInNavContainer, Compile-ObjectsInNavContainer
 - Install-NavContainerApp, Publish-NavContainerApp
 - New-LetsEncryptCertificate, Renew-LetsEncryptCertificate
 - Convert-AlcOutputToAzureDevOps, ...



LAB 13: NAVCONTAINERHELPER

- Install with `install-module navcontainerhelper -force`
- Example 1: Run your first container
- Example 2: Compile an extension in a container
- Example 3: Publish the extension to a container
- **Goal:** Get an introduction into the usage of navcontainerhelper



LINKS TO KNOW AND PEOPLE TO FOLLOW

- <https://freddysblog.com/> and [@freddydk](#)
- <https://github.com/Microsoft/nav-docker/>
- <https://github.com/Microsoft/navcontainerhelper>
- "Using Docker and the ContainerHelper to convert your C/AL solution to an AL solution" by Freddy Kristiansen and Nicola Kukrika, Thursday 16-17:30h, room 5
- More advanced networking options and multi-container scenarios: "Make the most out of Business Central on Docker" by myself, Friday 11-12:30, room 9





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THANK YOU

FOR TAKING PART

AND NOW IT'S UP TO YOU...

