

Christos Karamolegkos

INFORMATICS AND TELECOMMUNICATIONS ENGINEER

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Birth date: 24 May 1996



Short Note

My name is Christos Karamolegkos and I am an aspiring Software Engineer and Web Developer, studying at the University of Western Macedonia. I was born in Athens, Greece and I have been living in the country ever since. I speak natively Greek and English as a second language. My passion is problem solving and designing solutions. I am a hard worker, very eager to learn new things and expand my capabilities every day, using always the most updated tools and information provided.

Education



University of Western Macedonia

2014 – Now

DEPT. OF INFORMATICS AND TELECOMMUNICATIONS ENGINEERING

- Currently studying to acquire my diploma.



ECESCON 8

03 – 05/04/2015

NATIONAL CONFERENCE OF STUDENTS OF ELECTRICAL AND COMPUTER ENGINEERING

- Participation in the conference.

Skills

Diagnose / Repair
Systems Administration
Programming
Web development
Operational Systems
Miscellaneous
Languages

Software and hardware problem identifying and solving.
Unix, NGINX, TLS, SSH, VMware/Virtualbox, Ansible - DevOps
C/C++, Java, Python, \LaTeX
HTML/CSS, Bootstrap, Javascript, JQuery, Ajax, PHP, SQL
Windows, Linux, Android
Office, Algorithmic Design, Project Organizing, Driving License (B)
Greek (native), English (C2)

Experience



GFOSS

July 2019 – Now

JUNIOR SysADMIN

- Internship as Junior SysAdmin.

Freelancer

2018 – Now

PROGRAMMER

- Undertaking software development projects from individuals and organizations

PRIVATE TUTOR

- Tutoring University classes like C/C++, Java, Web development, SQL, Artificial Intelligence, Algorithm Design and Software Technology

Voluntary Activities



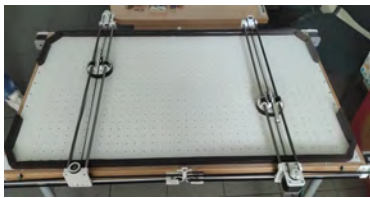
Centre of Social Welfare, Region of Central Macedonia

2018 – Now

SOFTWARE DEVELOPER

- Core developer of a web application that monitors therapeutic procedures on treated inmates.
- More details can be found on *diavgeia*.

Portfolio



Air Hockey Robot

Oct. 2018 – Feb. 2019

PROJECT AT THE UNIVERSITY OF WESTERN MACEDONIA

- Implementation of a joystick-controlled Air Hockey Robot.
- Developed in Arduino, using the AccelStepper and Bounce2 libraries.



Android 3D Hologram Assistant

Aug. – Oct. 2018

PROJECT AT THE UNIVERSITY OF WESTERN MACEDONIA

- Implementation in Android Studio, using Java.

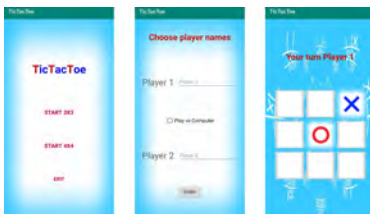


Simple Car Game

Dec. 2017 – Feb. 2018

PROJECT AT THE UNIVERSITY OF WESTERN MACEDONIA

- Implementation C, using OpenGL glut32.



TicTacToe Offline

Nov. 2018 – Dec. 2018

PROJECT AT THE UNIVERSITY OF WESTERN MACEDONIA

- Developed in Android Studio, using Java.