

COSC 4332 Computer Graphics

Assignment 2: Snake Game

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Started: 23 February 2020

Due: 26 February 2020 11:59pm

This is a program that will display a 500 x 500 window and allow an individual to play the game 'Snake'. It will also draw the grid seen on the black window, draw the snake, draw food, randomly place food, take user input, increase speed, and initialize gameover when the snake touches its body or the barrier.

