Chris Meyer

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EXPERIENCE

2U:

Working as a full stack developer to create web application tools to assist online university students and faculty in their course work.

***Software Engineer II** (Aug 2021 – Current)*
- Developed real-time drawing tools for documents, videos and sound files in React and Express
- Wrote a custom collision detection system for drawings within an SVG layer
- Facilitated deployments to staging, QA and production using Jenkins and Kubernetes
- Worked alongside BAs to ensure developed features met business standards in a timely fashion
- Used Datadog to track down and help identify the source of production incidents
- Mentored, code reviewed, and paired with junior team members

Applied Medical:

Worked as a full stack developer with doctors to provide a learning management system to facilitate residency programs and deliver course content that helps train doctors for surgeries.

***Software Engineer III** (June 2021 – Current)*
- Advise and coordinate with multiple teams in handling user requirements
- Supervised junior team member and assisted with goal-setting and career development

***Software Engineer II** (Oct 2020 – June 2021)*
- Helped implemented project CI/CD pipeline utilizing Gitlab runners
- Spearheaded refactoring of backend testing suite
- Create, deploy and manage staging and production container instances

***Software Engineer I** (Nov 2019 – Oct 2020)*
- Worked alongside clinical development team to meet business goals
- Worked with UI/UX team in designing and creating robust custom features in Vue and Spring Boot
- Setup database versioning control tool Flyway for SQL migration scripts

General Atomics – Aeronautical Systems:

Worked on providing mission essential documents and creating OS hardening tools for the command and control centers of the MQ-9 predator drone.

***Cyber Security Engineering Intern** (June 2018 - August 2018)*
- Created Bash shell scripts for automatically hardening RedHat and Windows 10 operating systems
- Designed procedures and scripts for vetting systems for vulnerabilities with Nessus

PROJECTS

SpotifyQL:

A GraphQL intermediary layer of the Spotify API.
- Created a GraphQL schema and resolvers that fully map all of Spotify's APIs to a single endpoint
- Facilitated Spotify's client credential authorization flow to allow for smooth authorization
- Built out an automated continuous integration testing suite using Mocha, Chai and CircleCI
- Setup versioned continuous deliver system with docker hub and Jenkins

EDUCATION

California State University, Long Beach

Bachelor of Science in Computer Science

SKILLS

Languages:

JavaScript, Typescript, Java, NodeJS, and SQL

Frameworks:

React, Express, Spring, Vue

Other Technologies:

Docker, Kubernetes, CircleCI, GraphQL, Cypress, Mocha/Chai, Linux, Bash, Git, MongoDB, GitLab CI/CD, Socket.IO