2455 Hilgard Ave. Berkeley, CA 94709

# **Chris Powers**

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EDUCATION Aug. 2015-May 2019

University of California, Berkeley

EECS undergraduate (GPA: 3.838)

Courses (Completed and In Progress):

The Structure & Interpretation of Computer Programs

**Data Structures** 

Machine Structures

Designing Information Devices & Systems I and II

Microelectronic Devices and Circuits

Discrete Math and Probability Theory

Introduction to Artificial Intelligence

Efficient Algorithms and Intractable Problems

Productive Use of the Unix Environment
Linear Algebra and Differential Equations

Multivariable Calculus

Physics for Scientists and Engineers

**EXPERIENCE** June. 2016-Present

#### **Student Researcher**

Work in UC Berkeley Automation Lab under Professor Ken Goldberg Imaging work

- Implemented and modified computer vision algorithms
- Developed perception library for robotic learning systems
- Developed binary masks that adapt to background
- Synthetically multiplied training data
- Created a script that detects any objects singulated a certain distance from a pile in under 0.5 seconds
- Created collision checker for robotic gripper

Machine Learning Work

- Trained YuMi robot through demonstrations to pick up objects (e.g. silverware, rope)
- Manually designed convolutional layer to detect rope endpoints
- Tested different neural network structures on Tesla K40 GPU

Experience working in large collaborative programming environment

- Improved coding style, workflow, organization, and version control usage
- Preparing code for open source release

Machine Structures Fall 2016

Used OpenMP and SSE intrinsics to parallelize an image-processing program for 5x speedup

## **Designing Information Devices & Systems II**

Spring 2016

Built mobile robot and programmed it to recognize and respond to voice commands

Sep. 2011-May 2015

### **VEX/FRC Robotics**

Mechanic, programmer then VEX sub-team leader for Team 254

Created autonomous programs using sensory feedback and PID control

Won VEX Excellence Award (2013), FRC World Championship (2014)

### **SKILLS**

**Programming**: Java, Python, C, Swift, Objective C, Scheme, Robot C, MIPS, Javascript, SQL **Other Software**: Tensorflow, OpenCV, Apache Spark, SSF Intrinsics, OpenMP, NumPy