

Trainer Leveling						Pokémon Leveling				
	Pokévlvs	Prof			Max		XP	Prof		
Level	Required	Bonus	Features	Pokéslots	SR	Level	Required	Bonus	Features	STAB
1st	0	+2	Starter Pokémon, Specialization	3	2	1st	0	+2		+0
2nd	3	+2	Trainer Path	3	2	2nd	200	+2	New Move	+0
3rd	6	+2	Control Upgrade	3	5	3rd	800	+2	STAB Increase	+1
4th	9	+2	Ability Score Improvement	3	5	4th	2,000	+2	Ability Score Improvement	+1
5th	12	+3	Trainer Path Feature, Pokéslot	4	5	5th	6,000	+3	Proficiency/Damage Increase	+1
6th	20	+3	Control Upgrade	4	8	6th	12,000	+3	New Move	+1
7th	24	+3	Specialization	4	8	7th	20,000	+3	STAB Increase	+2
8th	28	+3	Ability Score Improvement, Control Upgrade	4	10	8th	30,000	+3	Ability Score Improvement	+2
9th	32	+4	Trainer Path Feature	4	10	9th	44,000	+4	Proficiency Increase	+2
10th	36	+4	Trainer's Resolve, Pokéslot	5	10	10th	62,000	+4	New Move/Damage Increase	+2
11th	50	+4	Control Upgrade	5	12	11th	82,000	+4	STAB Increase	+3
12th	55	+4	Ability Score Improvement	5	12	12th	104,000	+4	Ability Score Improvement	+3
13th	60	+5	Pokémon Tracker	5	12	13th	128,000	+5	Proficiency Increase	+3
14th	65	+5	Control Upgrade	5	14	14th	158,000	+5	New Move	+3
15th	70	+5	Trainer Path Feature, Pokéslot	6	14	15th	194,000	+5	STAB Increase	+4
16th	90	+5	Ability Score Improvement	6	14	16th	234,000	+5	Ability Score Improvement	+4
17th	96	+6	Control Upgrade	6	15	17th	278,000	+6	Proficiency/Damage Increase	+4
18th	102	+6	Specialization	6	15	18th	326,000	+6	New Move	+4
19th	108	+6	Ability Score Improvement	6	15	19th	382,000	+6	STAB Increase	+5
20th	114	+6	Master Trainer	6	15	20th	450,000	+6	Ability Score Improvement	+5