# Christina Bose Paguirigan

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k https://chrispag.herokuapp.com/

# Education

# BA Information Technology, York University

01/2019 - 06/2022 | Toronto, ON

# **Projects**

# Portfolio Site 🗷

03/2022

- Created a responsive website that showcases my projects and skills
- Made using ReactJS, deployed using Heroku

#### Spacestagram 🛮

01/2022

Live 🖸

- Used React S to fetch data from NASA's APOD API and displayed the resulting images and dates as social media posts
- Allows users to filter posts by date, and like and unlike posts

# Moodscape ☑

02/2022 - present

- Currently developing a web app using the Unsplash API and React to help users easily create moodboards (collages)
- Users can search for images to add to their moodboard
- Chosen images are added to an array that is passed to the moodboard component, and there images can be moved around to the user's liking

# Work Experience

# Warehouse Associate, Well.ca

05/2021 - present | Guelph, ON

- Communicated with warehouse team members to ensure correctness of orders
- Practiced good attention to detail to accurately pick and pack order items
- Maintained a consistent picking and packing pace of 200+ items per hour

#### Dishwasher, Eggcetra

08/2018 - 12/2018 | Guelph, ON

- Prioritized tasks and communicated with kitchen staff to ensure restaurant equipment and dishware was available for customer demands
- Adopted additional roles during busy times such as assisting in food prep and other duties requested by kitchen staff

# **Technical Skills**

#### **Experienced**

HTML, CSS (SASS, Bootstrap), JavaScript (ReactJS)

#### **Familiar With**

Python, jQuery, AJAX, PHP, Java, REST APIs

# Coursework

# Web Technologies

- Explored front-end and back-end development
- Created and designed dynamic web pages using HTML, CSS, JavaScript (vanilla JS and JQuery), PHP, **AJAX**

# **Designing User Interfaces**

- Designed and developed ecommerce website as a team using HTML, CSS, JavaScript
- · Developed low and high fidelity prototypes using Figma
- · Researched the qualities of a good UI and important design principles for achieving those qualities

# **Object Oriented Programming**

- Explored topics such as inheritance, polymorphism, interfaces and events
- Developed programs using Java