

COMONADS

COMONIDS IN THE CATEGORY OF ENDOFUNCTIONS

WHAT'S THE PROBLEM?

OUTLINE

1. Session 1

1. Overview of Comonads
2. Streams
3. *BREAK*

1. Session 2

1. Store

GET THE SRC

GITHUB.COM/CHRISPENNER/COMONADS-BY-EXAMPLE

```
git clone git@github.com:ChrisPenner/comonads-by-example  
cd comonads-by-example  
stack build
```



MONADS

A close-up photograph of a burrito filled with beans, cheese, and vegetables, resting on a wooden surface.

CO-MONADS

A close-up photograph of a white plate filled with several tacos. The tacos are made with yellow corn tortillas and are filled with ground beef, shredded cheese, diced tomatoes, and lettuce. Some of the tacos have a slice of red onion on top. The plate is sitting on a light-colored wooden surface.

MONADS INTRODUCE EFFECTS

`putStrLn :: String -> IO ()`

readFile :: FilePath -> IO String

words :: String -> [String]

EFFECT CONSTRUCTION

find :: ($a \rightarrow \text{Bool}$) $\rightarrow [a] \rightarrow \text{Maybe String}$

EFFECTS *
ADD A CONTEXT
TO AN ELEMENT
 $a \rightarrow m \ b$

*A.K.A CO-ALGEBRAS

WHAT ABOUT COEFFECTS?

DUHALS
FLIP ALL THE THINGS

COFFECTS

a

->

m

b

a

<- w

w

b

COFFECTS

a -> m b
w a -> b

COFFEE'S *
ARE QUERIES
OVER A STRUCTURE

*A.K.A ALGEBRAS

length :: [a] -> Int

head : [a] -> a

QUERY CONSTRUCTION

elem :: a -> ([a] -> Bool)

`fst` :: $(a, b) \rightarrow a$
`snd` :: $(a, b) \rightarrow b$

sum :: Tree Int ->

MONADS LET US COMPOSE EFFECTS

MONADS
ARE A CONTEXT
WHERE WE CAN INTRODUCE EFFECTS

COMMONADS
ARE A CONTEXT
WHERE WE CAN RUN QUERIES

CONFUSING?
LET'S ADD SOME CONTEXT

LET'S LOOK AT A SPECIFIC CONTEXT

```
data Stream a = a :> Stream a
```

```
data Stream a = a :> Stream a  
deriving (Functor, Foldable)
```

:> IS AN INFIX DATA CONSTRUCTOR

HELPERS

```
fromList :: [a] -> Stream a
fromList xs = go (cycle xs)
where
    go (a:rest) = a :> go rest
```

```
countStream :: Stream Int
countStream = fromList [0..]
λ> 0 :> 1 :> 2 :> 3 :> 4 :> ...
```

LET'S WRITE SOME

QUERIES

A.K.A. COEFFECTS**

** A.K.A. ALGEBRAS

`ix :: Int -> Stream a -> a`

```
ix :: Int -> Stream a -> a
ix n _ | n < 0 = error "whoops"
ix 0 (a :> _) = a
ix n (_ :> rest) = ix (n - 1) rest
```

```
λ> countStream
```

```
0 :> 1 :> 2 :> 3 :> 4 :> ...
```

```
λ> ix 0 countStream
```

```
0
```

```
λ> ix 2 countStream
```

```
2
```

```
λ> ix 1337 countStream
```

```
1337
```



You can ask me anything you want,
ask me anything.

SO WHAT??

NOW WE WANT TO WRITE DROP!

dropS :: Int -> Stream a -> Stream a

DESIRED BEHAVIOUR

```
λ> countStream  
0 :> 1 :> 2 :> 3 :> 4 :> ...
```

```
λ> dropS 1 countStream  
1 :> 2 :> 3 :> 4 :> 5 :> ...
```

```
λ> dropS 2 countStream  
2 :> 3 :> 4 :> 5 :> 6 :> ...
```

Stream a -> Stream b
IS A
MUTATION

OTHER MUTATIONS

`gaussianBlur :: Image Pixel -> Image Pixel`

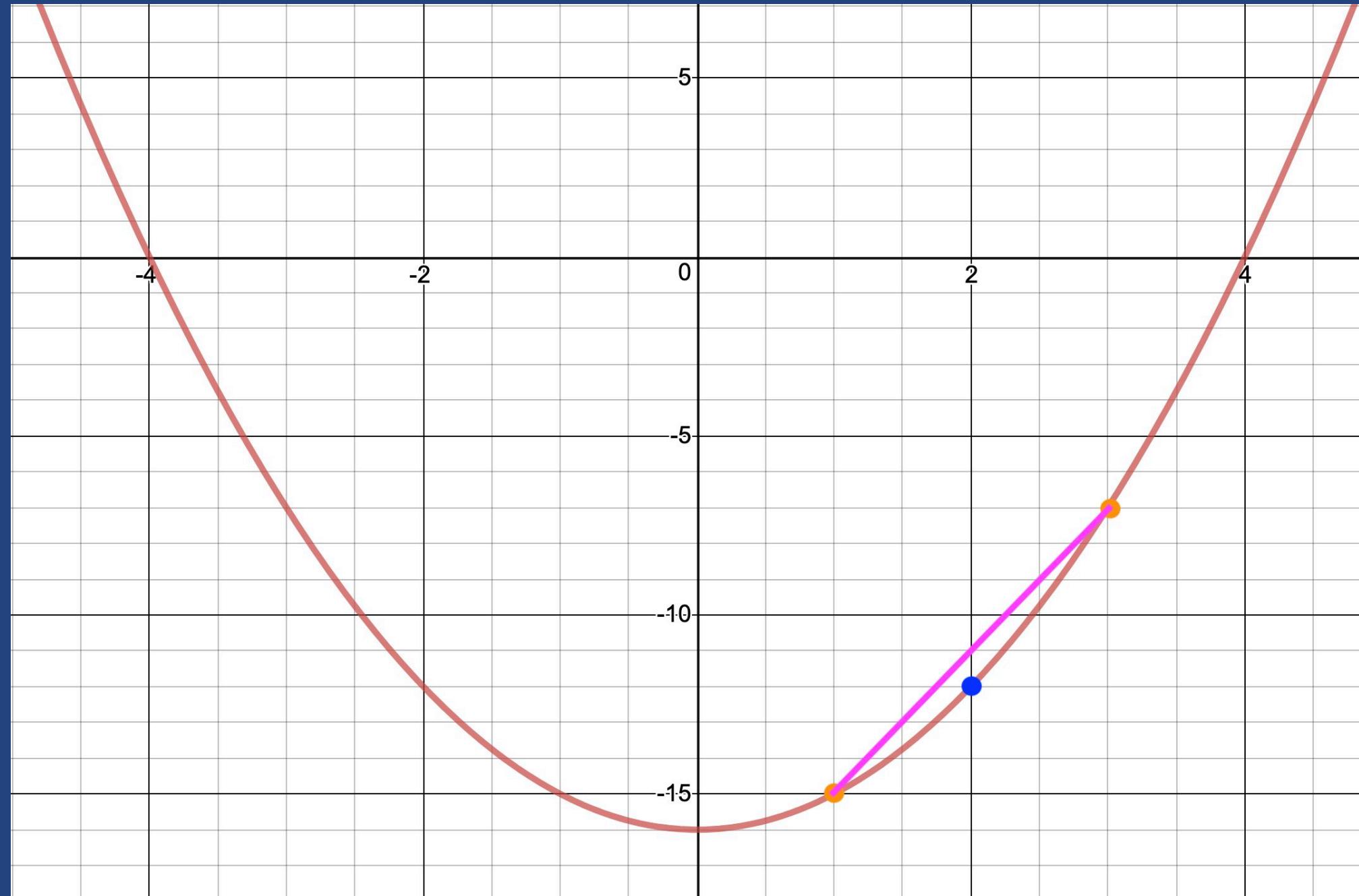
`followPath :: [e] -> Graph e v -> Graph e v`

`scanl1 :: (a -> a -> a) -> [a] -> [a]`

`popHeap_ :: Heap Int -> Heap Int`

	A	B	C	D
1	Item	Unit price	Quantity	Cost
2	Bananas	€1.00	7	€7.00
3	Apples	€0.75	5	€3.75
4	Red Bull	€2.00	9	€18.00
5				
6		Tax		0.15
7		Total		€28.75
8		Total with Tax		€33.06

deleteColumn :: SpreadSheet a -> SpreadSheet a



derivative :: (Double -> Double) -> (Double -> Double)

ALSO

- > SOLVE HILL CLIMBING PROBLEMS
- > COMPUTE ROOTS USING NEWTON'S METHOD
 - > COMPUTE DEPENDENCY TREES
- > CRUSH THE CODING INTERVIEW (RAINWATER PROBLEM)

WHERE WERE WE?

have:

```
λ> ix 2 countStream  
2
```

want:

```
λ> dropS 2 countStream  
2 :> 3 :> 4 :> 5 :> 6 :> ...
```

SIMILAR??

`ix :: Int -> Stream a -> a`

`dropS :: Int -> Stream a -> Stream a`

CAN WE TURN A
QUERY
INTO A
MUTATION?

BACK TO THE MONAD



join :: m (m a) -> m

`join :: m (m a) -> m`

`cojoin?? :: w a -> w (w a)`

WTH
IS
COJOIN?

duplicate :: w a -> w (w a)

WUT?

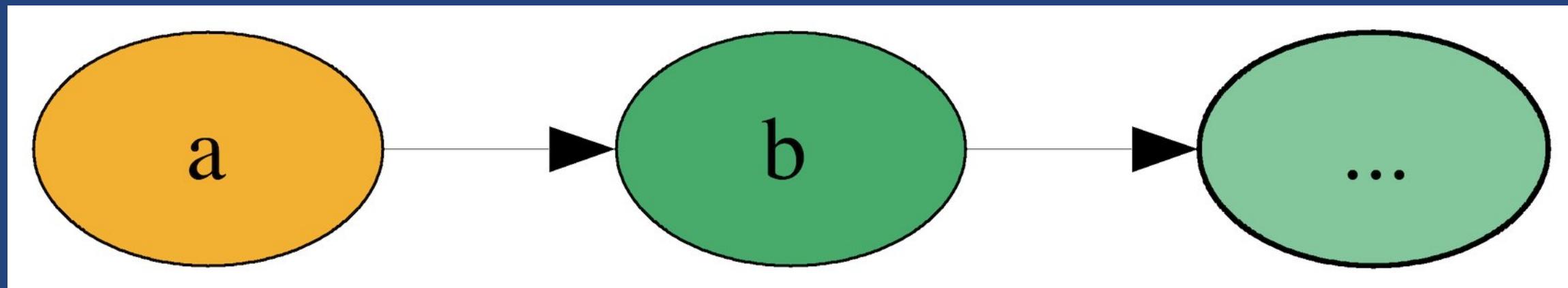
DUPLICATE
NESTS YOUR STRUCTURE
WHILE MAINTAINING
CONTEXT

*WE'LL TALK ABOUT LAWS LATER

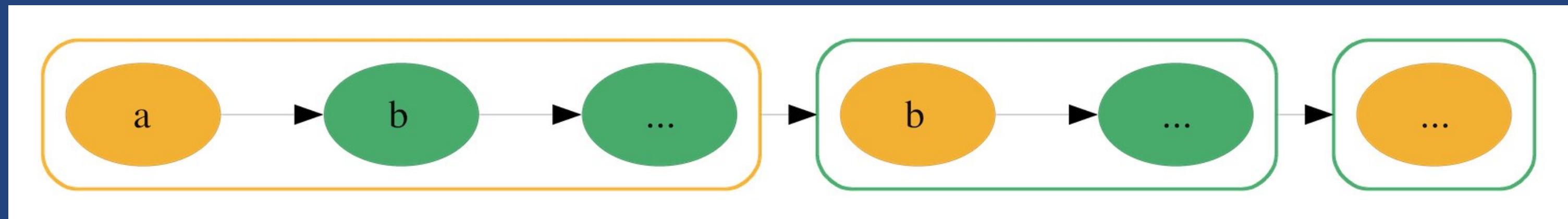
THE CONTEXT OF A STREAM
IS ITS
POSITION

`duplicate :: Stream a -> Stream (Stream a)`

stream



duplicate stream



```
λ> countStream
```

```
1 :> 2 :> 3 :> 4 :> 5 :> ...
```

```
λ> duplicate countStream
```

```
(1 :> 2 :> 3 :> ...) -- The original stream  
:> (2 :> 3 :> 4 :> ...) -- The stream viewed from the second element  
:> (3 :> 4 :> 5 :> ...) -- The stream viewed from the third element  
:> ... -- Continue ad nauseam...
```

DUPLICATE
SHOWS US ALL POSSIBLE
VIEWS
OF A STRUCTURE

EACH VIEW
APPEARS IN A
SLOT
ACCORDING TO SOME INTUITION

* AND SOME LAWS WHICH I PROMISE WE'LL TALK ABOUT REAL SOON

THINK ABOUT EACH SLOT

```
λ> countStream  
1 :> 2 :> 3 :> 4 :> 5 :> ...
```

```
λ> duplicate countStream  
  (1 :> 2 :> 3 :> ...) -- The original stream  
:> (2 :> 3 :> 4 :> ...) -- The stream viewed from the second element  
:> (3 :> 4 :> 5 :> ...) -- The stream viewed from the third element  
:> ... -- Continue ad nauseam...
```



SERIOUSLY NOW,
IF YOU HAVE ANY QUESTIONS.

**IX FOCUSES A
SLOT
WITHIN THE STRUCTURE**

**DUPLICATE
FILLS EACH
SLOT
WITH A COPY OF THE STREAM
VIEWED FROM THAT POSITION**

SO IF DUPLICATING GETS US ALL THE VIEWS
AND
IX CAN SELECT ONE OF THOSE VIEWS

T H P N . . .

ix

+

duplicate

=

dropS

```
λ> duplicate countStream
  (1 :> 2 :> 3 :> ...) -- The original stream
:> (2 :> 3 :> 4 :> ...) -- The stream viewed from the second element
:> (3 :> 4 :> 5 :> ...) -- The stream viewed from the third element
:> ... -- Continue ad nauseam...
```

```
λ> ix 2 (duplicate countStream)
2 :> 3 :> 4 :> 5 :> 6 :> ...
```

```
λ> ix 42 (duplicate countStream)
42 :> 43 :> 44 :> 45 :> 46 :> ...
```

**DUPPLICATE
HELPS US LIFT A
QUERY
INTO A
MUTATION**

dropS

```
dropS :: Int -> Stream a -> Stream a  
dropS n s = ix n (duplicate s)
```

ERROR HANDLING IS FOR NERDS 😎

COOL COOL COOL
QUESTIONS?



A close-up photograph of a man with light brown hair and a beard, wearing dark sunglasses and a light-colored suit jacket over a white shirt. He is looking directly at the camera with a serious expression. In the background, a computer monitor displays some code or data. Overlaid on the image is large, bold text.

CAN WE GO
BACK?

CAN WE TURN A
MUTATION
INTO A
QUERY?

CAN WE USE THIS:

dropS :: Int -> Stream a -> Stream a

TO IMPLEMENT THIS:

ix :: Int -> Stream a -> a
??

```
dropS :: Int -> Stream a -> Stream a  
ix    :: Int -> Stream a -> a
```

```
λ> dropS 1 countStream  
1 :> 2 :> 3 :> 4 :> 5 :> ...  
^
```

```
λ> dropS 2 countStream  
2 :> 3 :> 4 :> 5 :> 6 :> ...  
^
```

```
λ> ix 1 countStream  
1
```

```
λ> ix 2 countStream  
2
```

`ix n s = ix 0 (dropS n s)`

* BUT INFINITE LOOPS MAKE ME SAD 😢



IS SPECIAL

IT
EXTRACTS
THE
FOCUSED SLOT

`extract :: Stream a -> a`

#EZ-PZ 🍋 SQUEEZY

```
extract :: Stream a -> a  
extract (a :> _) = a
```

extract ≡ ix 0

EXTRACT IS THE NULL/NO-OP QUERY

*LAWS ARE SERIOUSLY COMING UP I SWEAR

```
ix n s = extract (dropS n s)
```



LAWS



**THE ORIGINAL VIEW OF THE STRUCTURE
MUST BE STORED IN FOCUSED SLOT
WHEN DUPLICATING**

extract (duplicate w) == w

THE FOCUSED SLOT OF EACH VIEW
MUST MATCH THE SLOT IT'S STORED IN

AFTER DUPLICATING

extract <\$> duplicate w == w

duplicate (duplicate w)

====

duplicate <\$> duplicate w

COMONADS

```
class Functor w => Comonad w where
    extract    :: w a -> a
    duplicate  :: w a -> w (w a)
    extend     :: (w a -> b) -> w a -> w b
{-# MINIMAL extract, (duplicate | extend) #-}
```

* EXTEND LIFTS FROM A QUERY TO A MUTATION

COMONADS
ARE
STRUCTURES
OR
SPACES

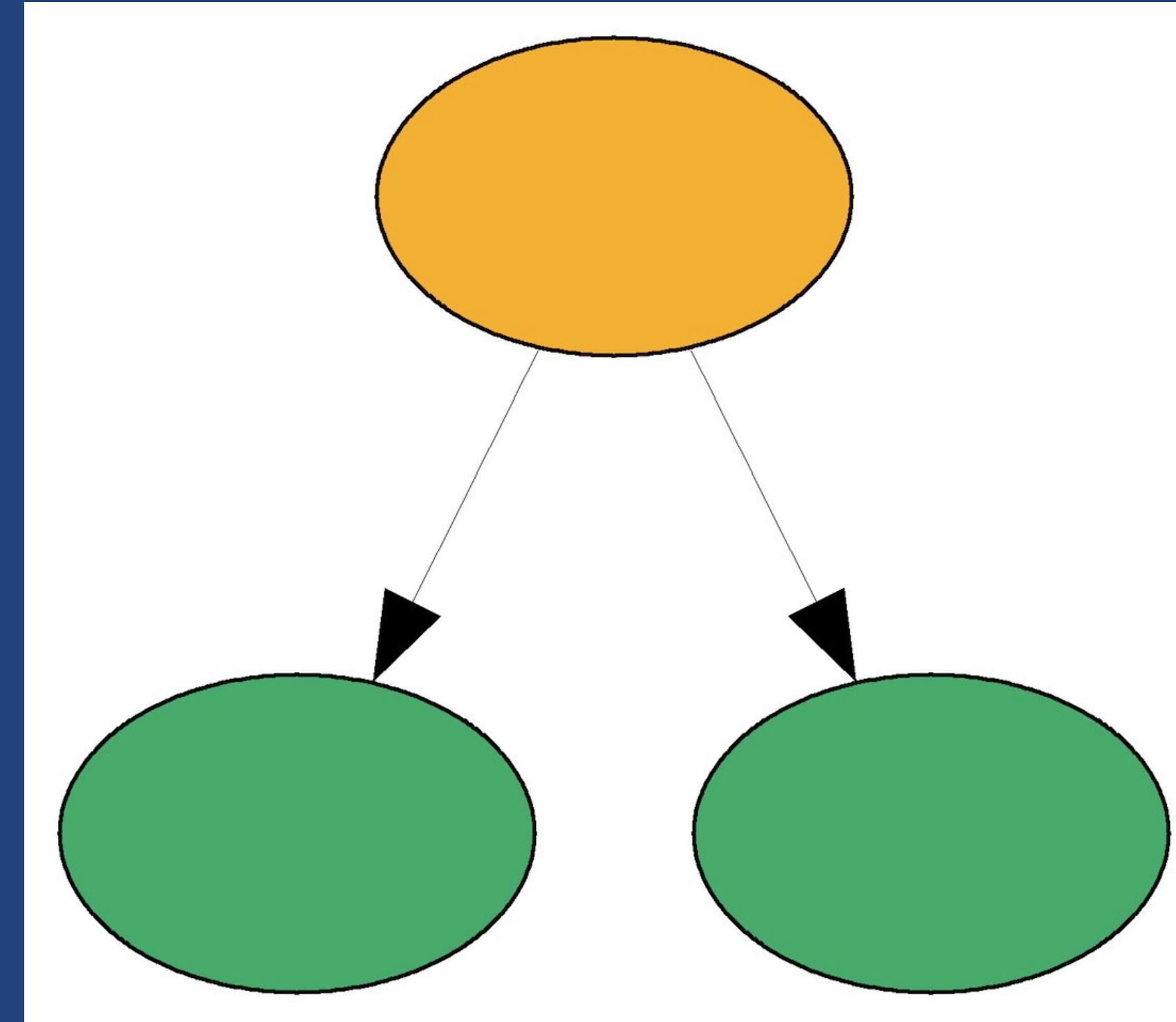
THAT WE CAN
VIEW
FROM DIFFERENT
FOCUSES

THE VIEW CAN BE INCOMPLETE

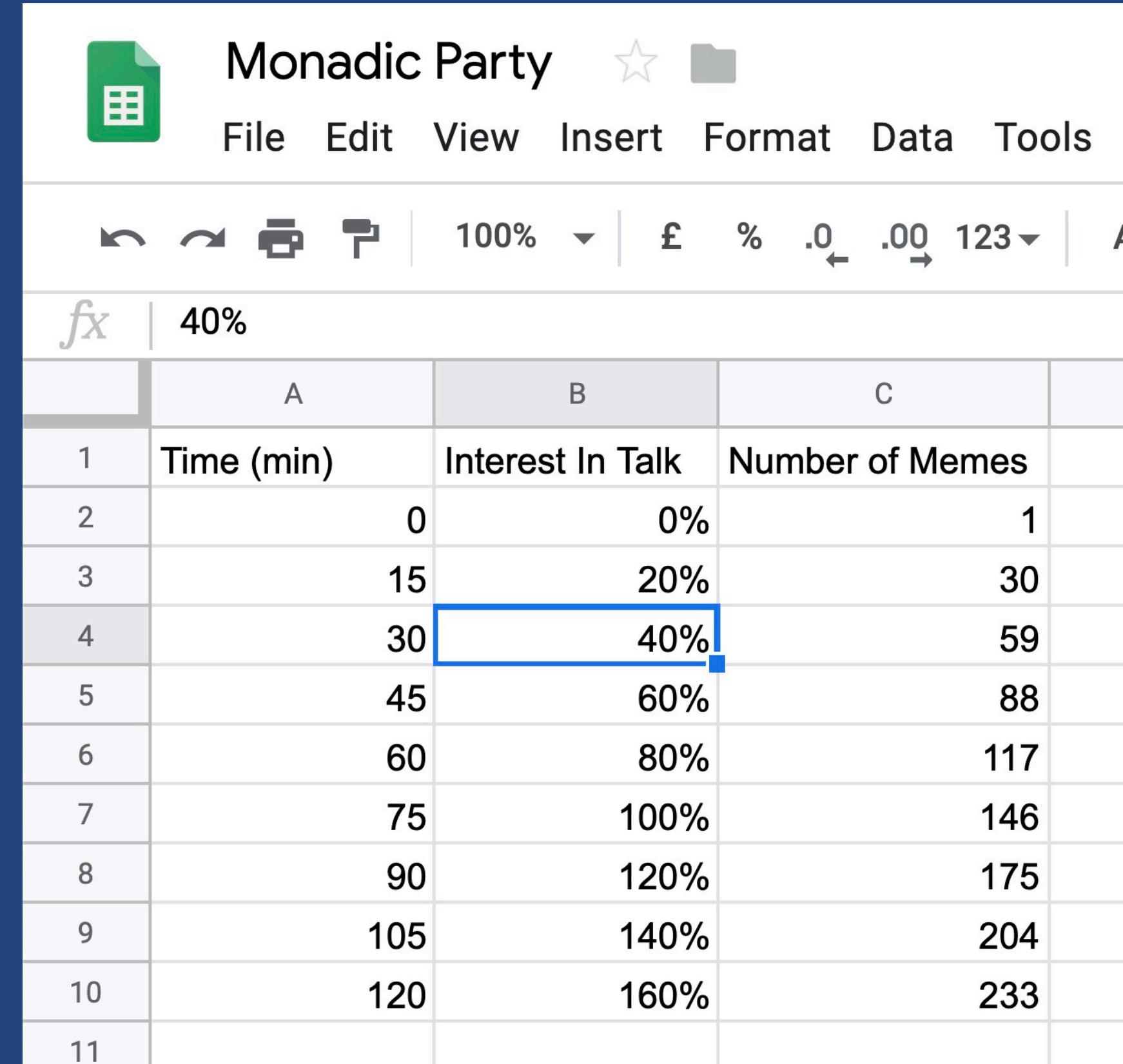
*SOME ELEMENTS MAY BE MISSING FROM SOME VIEWS

TREES

NODES ARE THE SLOTS
VIEWS ARE SUBTREES
EXTRACT THE SUBTREE'S ROOT

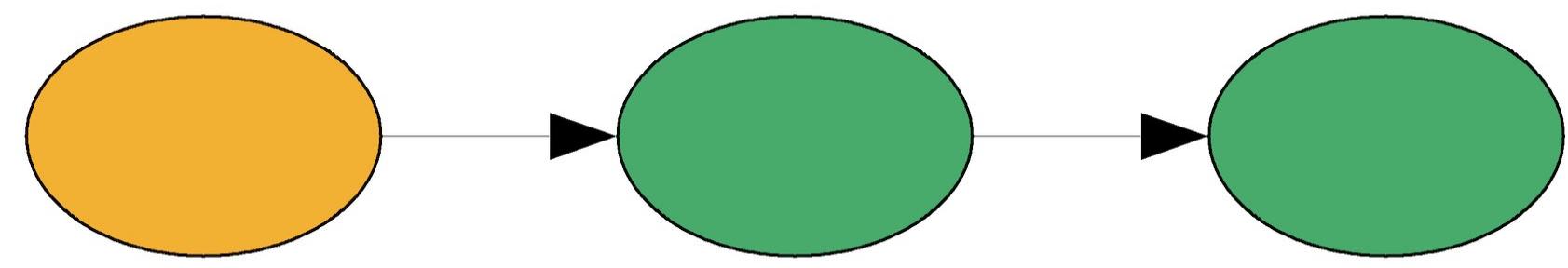


**SPREADSHEETS
CELLS ARE THE SLOTS
VIEWS ARE RELATIVE
EXTRACT THE FOCUSED CELL**



	A	B	C
1	Time (min)	Interest In Talk	Number of Memes
2	0	0%	1
3	15	20%	30
4	30	40%	59
5	45	60%	88
6	60	80%	117
7	75	100%	146
8	90	120%	175
9	105	140%	204
10	120	160%	233
11			

NON-EMPTY LISTS
ELEMENTS ARE THE SLOTS
VIEWS ARE LIST TAILS
EXTRACT THE HEAD OF THE LIST

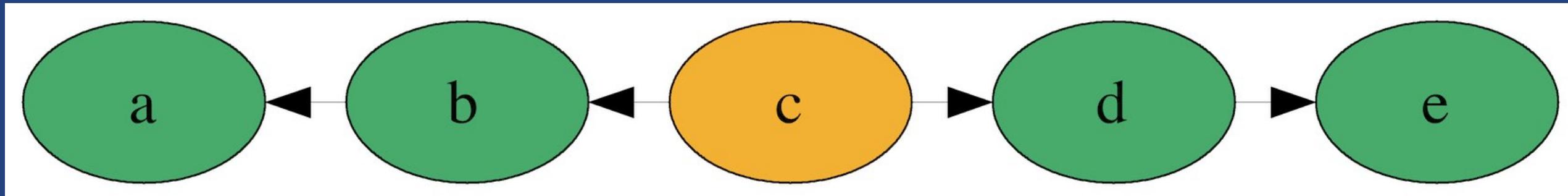


ZIPPERS

ELEMENTS ARE THE SLOTS

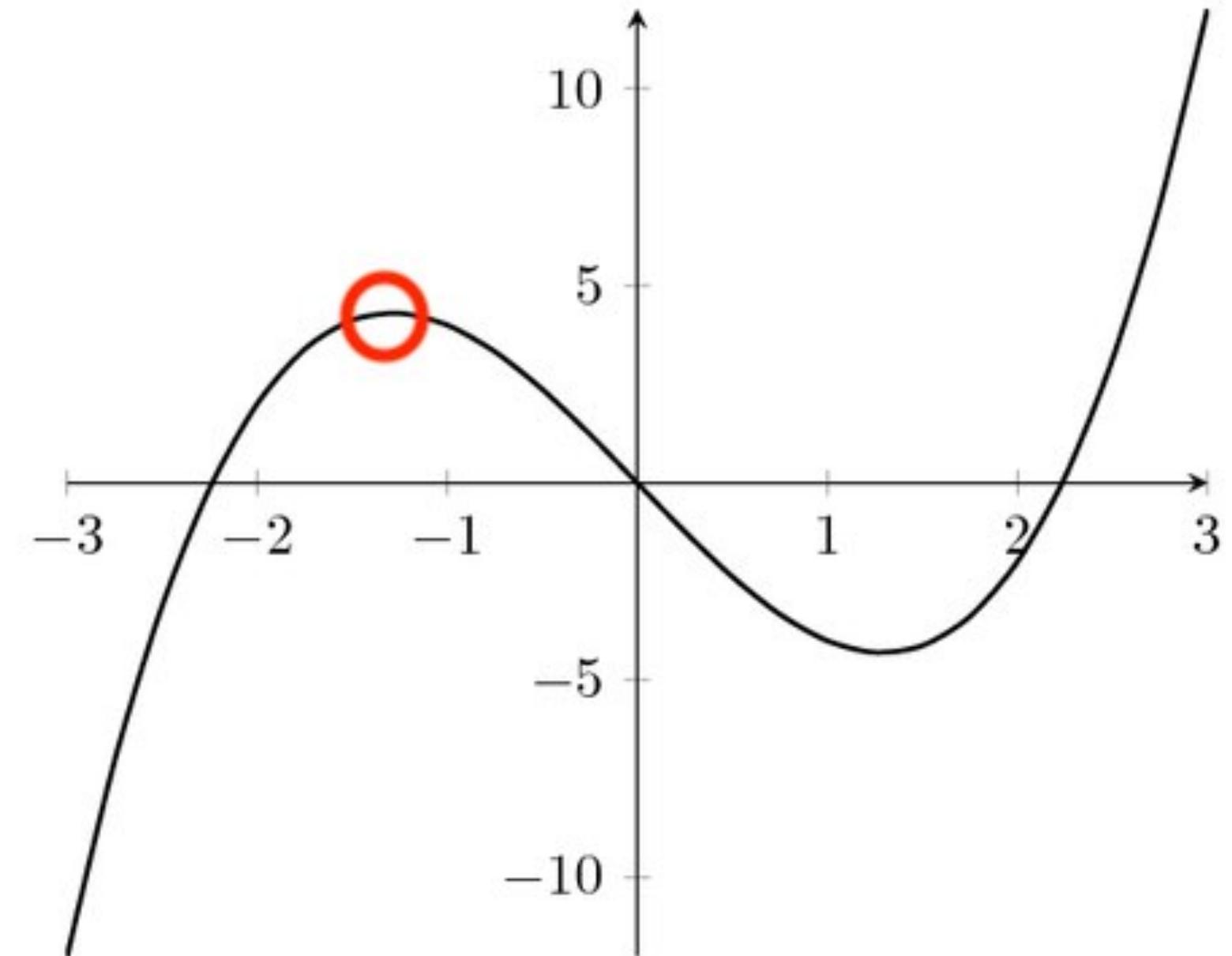
VIEWS ARE DOUBLY LINKED LISTS

EXTRACT THE FOCUS OF THE DOUBLY LINKED LIST



FUNCTIONS

*WHEN PAIRED WITH AN X-VALUE
X-AXIS POSITIONS ARE THE **SLOTS**
VIEWS ARE RELATIVE TO YOUR X
EXTRACT THE Y AT YOUR X



NOT

comonads



CAN'T ALWAYS EXTRACT

FUNCTIONS

*WHEN NOT PAIRED WITH AN X-VALUE

WHICH Y DO WE EXTRACT?

CAN'T GET VALUES OUT



MAYBE / EITHER
CAN'T ALWAYS EXTRACT

QUIZ ME

IS IT A COMONAD??

LET'S
LIFT
ANOTHER
QUERY

`takeS :: Int -> Stream a -> [a]`

A RELATIVE QUERY WHICH TAKES THE NEXT N SLOTS FROM THE CURRENT VIEW

`takesS :: Int -> Stream a -> [a]`

```
takeS :: Int -> Stream a -> [a]
takeS n input = take n (toList input)
```

```
λ> countStream
0 :> 1 :> 2 :> 3 :> 4 :> ...
```

```
λ> takeS 3 countStream
[0,1,2]
```

EXTEND
LIFTS
QUERIES
INTO
MUTATIONS



EXTEND
RUNS A QUERY
OVER EACH SLOT'S VIEW

```
λ> countStream  
0 :> 1 :> 2 :> 3 :> 4 :> ...
```

```
λ> takeS 3 countStream  
[0,1,2]
```

```
λ> extend (takeS 3) countStream  
[0,1,2]  
:> [1,2,3]  
:> [2,3,4]  
:> [3,4,5]  
:> [4,5,6]  
:> ...
```

CHALLENGE

COMPUTE A ROLLING AVERAGE OVER A STREAM OF INTEGERS

```
rollingAvg :: Int          -- Window Size  
      -> Stream Int        -- Input Stream  
      -> Stream Double     -- Stream of averages
```

E.G. rollingAvg 2

```
λ> evens  
0 :> 2 :> 4 :> 6 :> ...
```

```
λ> rollingAvg 2 evens  
(0 + 2) / 2 :> (2 + 4) / 2 :> (4 + 6) / 2 :> ...  
-- reduces to  
1 :> 3 :> 5 :> 7 :> ...
```

THE TYPE TELLS US

```
rollingAvg :: Int          -- Window Size  
    -> Stream Int          -- Input Stream  
    -> Stream Double        -- Stream of averages
```

IT'S A MUTATION

BUILT

MUTATIONS ARE HARD

WHY AVERAGE EVERY SLOT
WHEN WE CAN JUST LIFT A
QUERY?

QUERY VERSION

```
windowedAvg :: Int -> Stream Int -> Double  
windowedAvg windowSize = avg . takeS windowSize  
where
```

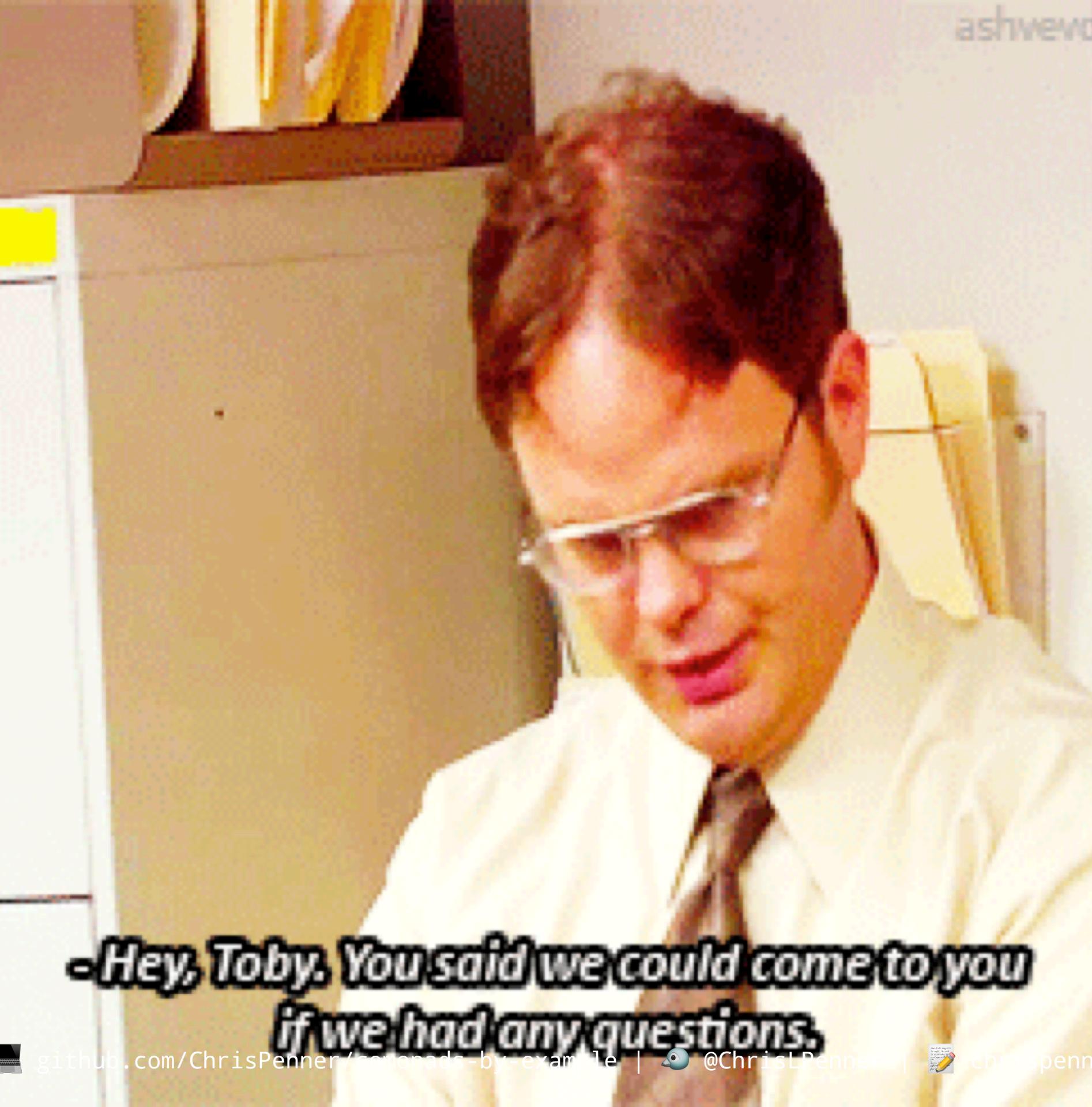
```
avg :: [Int] -> Double  
avg xs =  
    fromIntegral (sum xs)  
    / fromIntegral (length xs)
```

windowedAvg :: Int -> Stream Int -> Double

rollingAvg :: Int -> Stream Int -> Stream Double

A ROLLING AVERAGE
IS JUST A
WINDOWED AVERAGE
AT EVERY VIEW

```
λ> countStream  
0 :> 1 :> 2 :> 3 :> 4 :> ...  
  
λ> extend (windowedAvg 2) countStream  
0.5 :> 1.5 :> 2.5 :> 3.5 :> 4.5 :> ...  
  
λ> extend (windowedAvg 3) countStream  
1.0 :> 2.0 :> 3.0 :> 4.0 :> 5.0 :> ...
```



**- Hey, Toby. You said we could come to you
if we had any questions.**

CHALLENGE: IMPLEMENT COMONAD FOR STREAM

```
data Stream a = a :> Stream a  
deriving (Functor, Foldable)
```

```
instance Comonad Stream where
```

```
extract :: Stream a -> a
```

```
duplicate :: Stream a -> Stream (Stream a)
```

```
extend :: (Stream a -> b) -> Stream a -> Stream b
```

```
instance Comonad Stream where
```

```
extract :: Stream a -> a
```

```
extract (a :> _) = a
```

```
duplicate :: Stream a -> Stream (Stream a)
```

```
duplicate s @_ :> rest) = s :> duplicate rest
```

```
extend :: (Stream a -> b) -> Stream a -> Stream b
```

```
extend f s @_ :> rest) = f s :> extend f rest
```

```
-- OR
```

```
extend f s = f <$> duplicate s
```