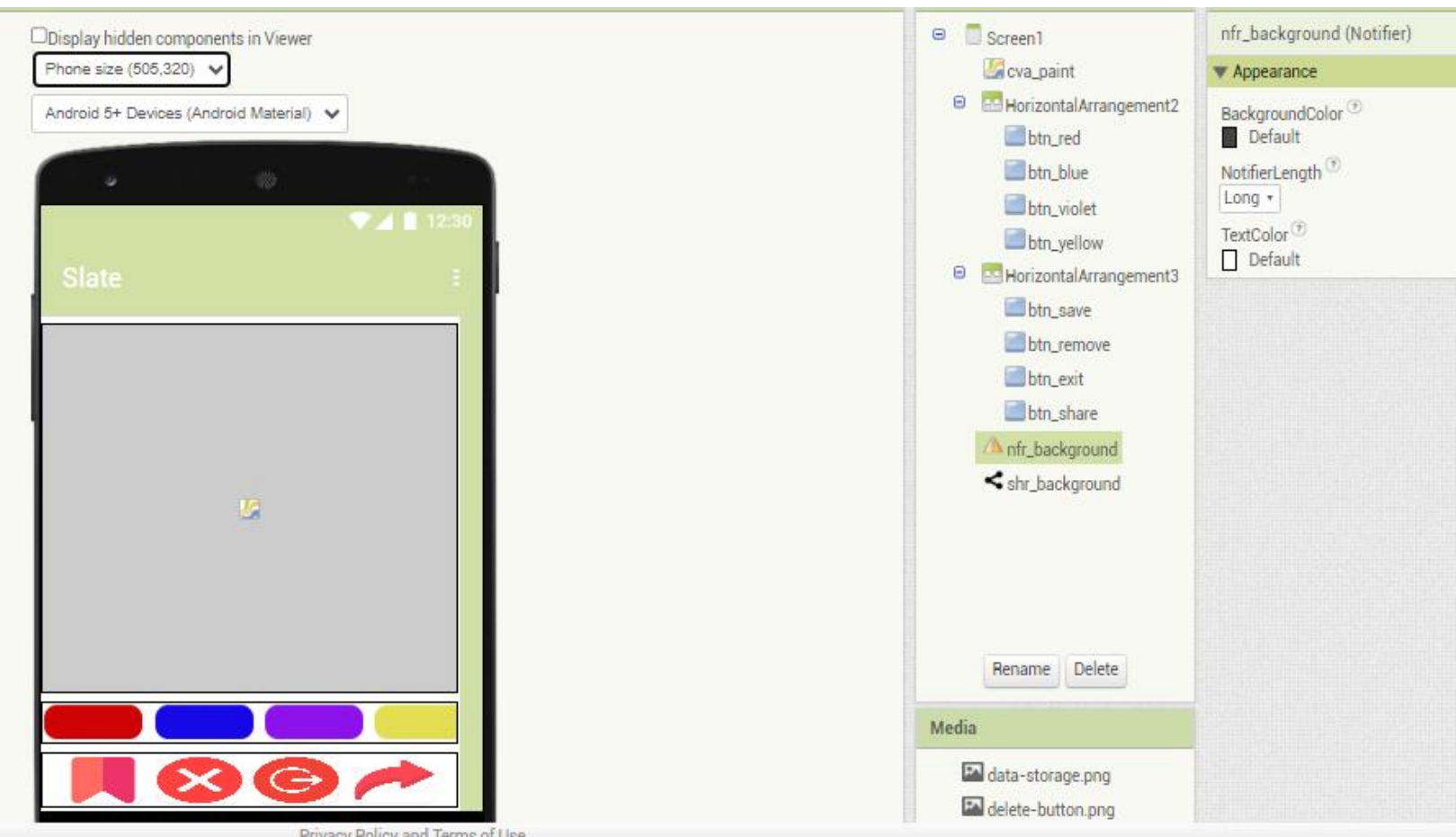


## Ejercicio en App Inventor

### Designer



## Blocks

initialize global `archivo` to `" paint.jpg "`

when `cva_paint` .Dragged  
startX startY prevX prevY currentX currentY draggedAnySprite  
do call `cva_paint` .DrawLine  
x1 get prevX  
y1 get prevY  
x2 get currentX  
y2 get currentY



when `btn_save` .Click  
do call `nfr_background` .ShowPasswordDialog  
message " Write the name file "  
title " Saved file "  
cancelable true

when `nfr_background` .AfterTextInput  
response  
do set global `archivo` to call `cva_paint` .SaveAs  
fileName get response



when `btn_exit` .Click  
do close application

when `btn_remove` .Click  
do call `cva_paint` .Clear

when `btn_share` .Click  
do call `shr_background` .ShareFile  
file get global `archivo`

when `btn_red` .Click  
do set `cva_paint` .PaintColor to

when `btn_blue` .Click  
do set `cva_paint` .PaintColor to

when `btn_violet` .Click  
do set `cva_paint` .PaintColor to

when `btn_yellow` .Click  
do set `cva_paint` .PaintColor to