- Code Coverage:

- Most important classes in the program:
    1. UserAccManager. The user account manager is one of the most important classes in this program, because it manipulates the data that are stored in UserAccounts, which includes, the username and password, game saves for each user depending on different games, as well as the number of undos each user chooses to have. This class provides methods that can access and update those information, and those methods have usages in a lot of activities, such as, LoginActivity, GameCenterActivity…...