Billy’s 3D Billiards

Controls:

F1-F6: Resets the Table with a predetermined amount of balls.

1-4: Changes Camera modes

Arrow keys: in some cameras it will change the focus of the camera to a different ball

WASD: Used in fps camera to move

Mouse: Used to look around in fps camera

Mouse click and drag: Shoots the cue ball

What it’ll do

Billy’s 3d Billiards is a physics simulation game. You can have fun and just shoot the cue around the table by clicking and dragging, then releasing the mouse.

Commits:

Milestone 1: https://github.com/ChrisTrantas/Billys3DBillards/commit/c6d9bb843f2e3d60ecf8df2f5235bf0bb869c04e

Milestone 2: https://github.com/ChrisTrantas/Billys3DBillards/commit/c891c0f21388095bdb6251284722414c6b26b9d8

Milestone 3: <https://github.com/ChrisTrantas/Billys3DBillards/commit/9f28dc919783920c0c5a551b4ca6e060626dcbe9>

Milestone 4: https://github.com/ChrisTrantas/Billys3DBillards/commit/d4d5260002dd04fcf00aa7d26aa4abedb4c5540e