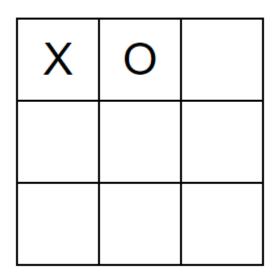
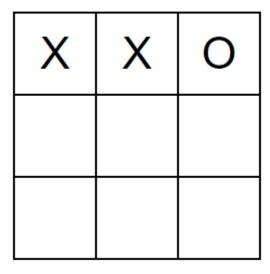
## **Bugs**

 1st bug is that when I click on the O, it will override and will be replaced with an X instead. This shouldn't happen in regular tic tac toe whenever the other user puts their answer on the sheet. It should stay committed once entered.

Tic Tac JS

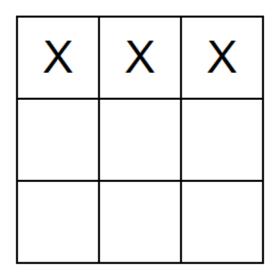


Tic Tac JS



- 2nd bug is that when correctly putting the X on rows, whether it be horizontal, vertical, or from bottom left, mid to upper left corner (vice versa). It will still mark it as a "lost" and not a win.

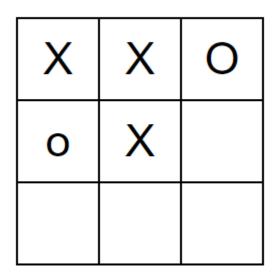
## X lost



- 3rd bug When clicking on the O, there will appear another O. However, the O is going from big to small. It doesn't stay

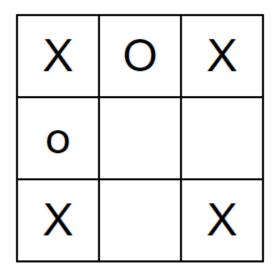
consistent with the big O and it will just make the O smaller.

## Tic Tac JS



- 4th bug is that the opponent only files in 2 or 3 O's and that's it. While I can still enter as many X's as I want into the game.

Tic Tac JS



Tic Tac JS

X	0	0
0		Χ
Χ		Χ