UNIVERSITY OF THE
WITWATERSRAND,
JOHANNESBURG

Software Design Project	: Snake Game Viewer
Meeting Tittle	: Every Other Day Scrum
Group Name	: Runtime Terror
Venue	: Discord
Time	: 10h30
Date	: 03 June 2021

1 Attendees

- Christopher Walley

- Daniel Christodoulou

- Jatin Makkan

- Makoko Campbell Manape

- Nkosiyaphila Mogale

- Revash Govender

- Siyabonga Coka

- Talha Minhas

2 Discussion/Engagements

- We spoke about adding the animated logo to the main viewer page

- We are very close to the end goal for the project, its mainly just small fixes and improvements that need to be made.

- The biggest thing at the moment is just ensuring that we keep up with documentation and code coverage as we go along.

- Talha has been working on the animated logo.

- Campbell has been working on integrating the statistics

- Jatin has moved the division selector to the right hand side, and created a canvas for the scoreboard on the left.

- Christopher has been working on fixing small issues with the API communication that were discovered when we swapped over.

- Revash has been working on adding the multiplication counter to the top left of the viewer.

3 Conslusion

We were just working on the final touches of the project and trying to be consistent with the work that we have been doing.