



UNIVERSITY OF THE
WITWATERSRAND,
JOHANNESBURG

Software Design Project : Snake Game Viewer
Meeting Tittle : Every Other Day Scrum
Group Name : Runtime Terror
Venue : Discord
Time : 08h30
Date : 10 May 2021

1 Attendees

- Christopher Walley
- Daniel Christodoulou
- Jatin Makkan
- Makoko Campbell Manape
- Nkosiyaphila Mogale
- Revash Govender
- Sibabalwe Zingitwa
- Siyabonga Coka
- Talha Minhas

2 Discussion/Engagements

Before sprint 2 retrospective:

- Discussed using Postman as a mock API implementation until the server is finally working.
- Need some clarification from Steve as to which statistics he would like to see on the analytics page.

- Sibabalwe was assigned to handle all documentation from now. onwards
- We agreed to change our time of the meeting from 08h30 to 10h30. If someone cannot make it then, they can report before the meeting if possible.
- Jatin reminded us that user stories should be in the format as given in the lecture notes.
- Sibabalwe added that every user story needs an acceptance test case, that will be needed as well.

3 Conclusion

The meeting was to basically touch up on the last few things that were hanging before the retrospective meeting.