



UNIVERSITY OF THE
WITWATERSRAND,
JOHANNESBURG

Software Design Project : Snake Game Viewer
Meeting Title : Every Other Day Scrum
Group Name : Runtime Terror
Venue : Discord
Time : 10h30
Date : 31 May 2021

1 Attendees

- Christopher Walley
- Daniel Christodoulou
- Jatin Makkan
- Nkosiyaphila Mogale
- Revash Govender
- Siyabonga Coka
- Talha Minhas

2 Discussion/Engagements

- Eyes were added to the snakes and a detailed apple image was implemented. Adding details to the snake heads and tails does not seem to be feasible at this time, as although we know the positions of the snakes heads and tails, we do not know their orientation. We would also need $8 \times n$ images to describe the different snakes heads and tails in each orientation, due to their different coloring.
- Discussed graphing of statistics, and how we would be able to obtain the analytics information from the API.

- Discussed requesting more information from client on how we could use the API to fetch statistical information.
- A concern was raised on how to write user stories for additions that are not user-focused.

3 Conclusion