UNIVERSITY OF THE
WITWATERSRAND,
JOHANNESBURG

Software Design Project : Snake Game Viewer

Meeting Tittle : Environment Setup

Group Name : Runtime Terror

Venue : Discord

Time : 14h00

Date : 29 March 2021

1 Apologies

- Sibabalwe Zingitwa

2 Attendees

- Reikert Holder (*Tutor*)

- Campbell Manape

- Christopher Walley

- Daniel Christodoulou

- Revash Govender

- Nkosiyaphila Mogale

3 Discussions/Engagements

Reikert took us through the environment setup. This was done step-by-step. After being interrupted by load-shedding, he communicated with the team about technicalities he faced unexpectedly. He then created a video which he recorded for us to watch later, accompanied by a document with a list of instructions to follow for the setup which all can be found *here*.

Group members need to create *Coveralls* and *Travis CI* accounts that will be integrated with our *GitHub* repository. We are going to use *JavaScript* and *HTML* because they are fundamental to web development, so group members need to start learning the languages.

4   Conclusion

The first Scrum meeting with the client, Steve, is set to take place at 11h30 on the 30th of March 2021, to discuss basic requirements and API.