



UNIVERSITY OF THE  
WITWATERSRAND,  
JOHANNESBURG

**Software Design Project** : Snake Game Viewer  
**Meeting Tittle** : Every Other Day Scrum  
**Group Name** : Runtime Terror  
**Venue** : Discord  
**Time** : 10h30  
**Date** : 21 May 2021

## 1 Attendees

- Christopher Walley
- Daniel Christodoulou
- Jatin Makkan
- Makoko Campbell Manape
- Nkosiyaphila Mogale
- Revash Govender
- Siyabonga Coka

## 2 Discussion/Engagements

- Talha communicated that that they have completed research and planning for the statistics page, and the design of the UI will be finalized and implemented during the weekend.
- We received communication from Steve on 20/05/2021 about the server and statistics. Server is not up yet, however he will notify us when it is running. In terms of the statistics page, the API should be able to provide the majority of the statistics that we need, so a DB may not be needed. Discussed stats were; number of kills, maximum length of all time, average length per game.

- Jatin will communicate with Talha to see how he can assist with getting the statistics page up and running, then we will be able to add interaction to all the extra UI navigation buttons.

### **3 Conclusion**

With some of the stuff awaiting the server to be up and running, we are doing the best to have everything configured without the server.