UNIVERSITY OF THE
WITWATERSRAND,
JOHANNESBURG

Software Design Project	: Snake Game Viewer
Meeting Tittle	: Every Other Day Scrum
Group Name	: Runtime Terror
Venue	: Discord
Time	: 08h30
Date	: 19 April 2021

1 Attendees

- Christopher Walley

- Daniel Christodoulou

- Jatin Makkan

- Nkosiyaphila Mogale

- Revash Govender

- Sibabalwe Zingitwa

- Siyabonga Coka

- Talha Minhas

2 Discussion/Engagements

- Discussed API that was received from Steve and its implementation into the front-end viewer as well as altering the fake server to properly mimic the API calls.

- Discussed what was needed for the UI on the front page.

- Discussed how the rewinding and caching functionality is going to work, as well as the scope for how much needs to be cached.

- Multiple branches have been made for separate parts of the program - will be merged nearer to the end of the sprint.

3   Conslusion

Most of the team is busy with other work at the moment, but work will pick up later on in the week.