

Assignment Baseball

1. Write an MPI program that simulates a baseball game. Exactly 9 processors must be used, 1 for the pitcher, 1 for the batter, and 7 outfielders.
The program must keep track of scores for both the home and away team, keep track of strikes, switch after three outs, and increment through innings. There are 9 innings in a baseball game.
2. Write up a concise report in LaTeX that describes your implementation, and includes your code.
3. Turn in a .pdf of your report via canvas in a .zip file that includes your source code.
4. After the due date review two other people's submissions.