

# Christopher Clark

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## EDUCATION

### **University of Delaware**

*College of Engineering*

*Bachelor of Science*

Major: *Computer Science w/ concentration in User Interface*, Minor: *Cognitive Science*

Dean's List: Spring 2020

Relevant Coursework: Typography, Research Methods, Data Mining, Software Engineering, Algorithms, System Programming, Data Structures, Discrete Mathematics, Statistical Methods, Calculus, Physics, Machine Organization, Assembly Language, Logic in Coding, Automata Theory

Newark, DE

June 2022

## SKILLS

- Operating Systems: Windows, MAC, Unix
- Languages: HTML, CSS, React, Python, C, C++, Java, R
- Software: Sketch, Figma, Eclipse, Unity, Visual Studio, MS Office, Adobe Photoshop, Adobe Illustrator

## EXPERIENCE

### **Frontier Scientific**

*Junior Software Engineer*

*Present*

Newark, DE

*Sept 2021 -*

- Collaborated with a team of senior software engineers from Frontier Scientific to help their customers use their interfaces more efficiently
- Helped plan sprints weekly using JIRA
- Created a flexible table using React to import and export cell data
- Provided the team with monthly presentations of our progress

### **Pat's Pizza**

*Delivery Driver*

Hockessin, DE

Nov 2020 - Present

- Deliver food to houses within a 10 mile radius of the store
- Manage delivery efficiency
- Communicate customer complaints and feedback to management
- Verify inventory
- Assist in closing the store

### **Black Rocket**

*Assistant Instructor*

Wilmington, DE

June 2020 - Aug 2020

- Taught students from across the United States on Zoom from 8-13 years old how to code, problem solve, cooperate and create games
- Assisted lead instructors in planning and designing lesson plans
- Developed example games for kids to work off of

## ACTIVITIES

### **Track and Field Club**

*Athlete*

Newark, DE

Sep 2019 - Present

- Organize practices and team functions
- Participate in team events and competitions