

# Christopher M. Lind

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<https://github.com/ChrissLind>

## SKILLS & INTERESTS

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- **Programming Languages:** C, Python, Bash, SQL, JavaScript
- **Tools:** Git, Vim, Emacs, Vagrant, Linux, Valgrind, Nginx, MySQL, Firebase
- **Skills:** Problem Solving/troubleshooting, self-development, team player, leader, communication
- **Learning:** AWS, Go

## EDUCATION

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**Holberton School** San Juan, Puerto Rico  
*Software Engineer - Foundations*

January 2022 - November 2022

- Graduated (11/4/2022) from a 9-month program focusing on the foundations of computer science and software engineering, with tracks covering low-level programming & algorithms, high-level programming & databases, web development and networking.
- Relevant Projects: Not So Simple Shell, AirBnB Clone, printf and \_codePocket
- Final Score: 98/100

**New Mexico High School Equivalency Diploma** April 2016

## WORK EXPERIENCE

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**UPS, United Postal Service**

Haslet, Texas

*Tender Supervisor/Flow Control Management* September 2018 - July 2020

- Lead a team of 5-6 people to monitor conveyor belts that are moving packages, resolve any issues with belts or packages. Work as a team to resolve any issues in an efficient way.
- Train Employees on how to safely work with the conveyor belts and monitor safe work methods, how to identify and manage hazardous materials and their package labels.
- Monitor flow of the entire building via cameras, supervise the running/stopping of conveyor belts from the control room. Identifying and troubleshooting potential issues before they become hazardous or cause breakage.
- Make a detailed list of all trailers unloaded each night and assign various types of trailers to proper areas to manage efficient flow of packages.

**HaloRiver, eCommerce/Advertising agency**

Rio Rancho, New Mexico

*Accounting data entry/analysis* March 2016 - January 2018

- Made weekly, monthly and yearly sales reports
- Used simple formulas in Excel Spreadsheet to expedite data entry

## PROJECTS

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### **\_codePocket**

<https://github.com/ChrissLind/CodePocket>

*Mobile code interpreter - pull's code from select GitHub Repository to display and run.*

October 2022

- Portfolio Project (Final) for Holberton. We (Team of 3 students) were tasked with creating a MVP over a month period.
- Back end consisted of JavaScript, Axios for GitHub API calls and Firebase for hosting, real time database, and GitHub user authentication. Front end using CSS and React.
- Able to run & edit your code in real time on your phone.

### **Not So Simple Shell**

[https://github.com/ChrissLind/simple\\_shell](https://github.com/ChrissLind/simple_shell)

*A linux shell replica built in C*

- Designed and developed a linux shell with system calls, no memory leaks, and can handle input from multiple commands.

### **Sorting algorithms & Big O**

[https://github.com/ChrissLind/sorting\\_algorithms](https://github.com/ChrissLind/sorting_algorithms)

*Using sorting algorithms and evaluating the time complexity of an algorithm.*

- Four different sorting algorithms: Bubble sort, Insertion sort, Selection sort, Quick sort.
- Big O notation, and how to evaluate the time complexity of an algorithm.
- How to select the best sorting algorithm for a given input.
- What is a stable sorting algorithm?