Christopher M. Lind

<u>chrislindino@gmail.com</u> - (816) 507-2611 <u>https://github.com/ChrissLind</u>

SKILLS & INTERESTS

- Programming Languages: C, Python, Bash, SQL, JavaScript
- Tools: Git, Vim, Emacs, Vagrant, Linux, Valgrind, Nginx, MySQL, Firebase
- Skills: Problem Solving/troubleshooting, self-development, team player, leader, communication
- Learning: AWS, Go

EDUCATION

Holberton School San Juan, Puerto Rico Software Engineer - Foundations

January 2022 - November 2022

- Graduated (11/4/2022) from a 9-month program focusing on the foundations of computer science and software engineering, with tracks covering low-level programming & algorithms, high-level programming & databases, web development and networking.
- Relevant Projects: Not So Simple Shell, AirBnB Clone, printf and codePocket

• Final Score: 99/100

New Mexico High School Diploma April 2016

WORK EXPERIENCE

UPS, United Postal Service

Haslet, Texas

Tender Supervisor/Flow Control Management September 2018 - July 2020

- Lead a team of 5-6 people to monitor conveyor belts that are moving packages, resolve any issues with belts or packages. Work as a team to resolve any issues in an efficient way.
- Train Employees on how to safely work with the conveyor belts and monitor safe work methods, how to identify and and manage hazardous materials and their package labels.
- Monitor flow of the entire building via cameras, supervise the running/stopping of conveyor belts from the control room. Identifying and troubleshooting potential issues before they become hazardous or cause breakage.
- Make a detailed list of all trailers unloaded each night and assign various types of trailers to proper areas to manage efficient flow of packages.

HaloRiver, eCommerce/Advertising agency

Rio Rancho, New Mexico

Accounting data entry/analysis March 2016 - January 2018

- Made weekly, monthly and yearly sales reports
- · Used simple formulas in Excel Spreadsheet to expedite data entry

PROJECTS

_codePocket

https://github.com/ChrissLind/CodePocket

Mobile code interpreter - pull's code from select GitHub Repository to display and run. October 2022

- Portfolio Project (Final) for Holberton. We (Team of 3 students) were tasked with creating a MVP over a month period.
- Back end consisted of JavaScript, Axios for GitHub API calls and Firebase for hosting, real time database, and GitHub user authentication. Front end using CSS and React.
- Able to run & edit your code in real time on your phone.

Not So Simple Shell

https://github.com/ChrissLind/simple_shell

A linux shell replica built in C

 Designed and developed a linux shell with system calls, no memory leaks, and can handle input from multiple commands.

Sorting algorithms & Big O

https://github.com/ChrissLind/sorting_algorithms

Using sorting algorithms and evaluating the time complexity of an algorithm.

- Four different sorting algorithms: Bubble sort, Insertion sort, Selection sort, Quick sort.
- Big O notation, and how to evaluate the time complexity of an algorithm.
- How to select the best sorting algorithm for a given input.
- What is a stable sorting algorithm?