

Christopher M. Lind

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<https://github.com/ChrissLind>

SKILLS & INTERESTS

- **Programming Languages:** C, Python, Bash, SQL, JavaScript
- **Tools:** Git, Vim, Emacs, Vagrant, Linux, Valgrind, Nginx, MySQL, Firebase
- **Skills:** Problem Solving/troubleshooting, self-development, team player, leader, communication
- **Learning:** AWS, Node.js, GPT-4

EDUCATION

Holberton School San Juan, Puerto Rico
Software Engineer - Foundations

January 2022 - November 2022

- Graduated (11/4/2022) from a 9-month program focusing on the foundations of computer science and software engineering, with tracks covering low-level programming & algorithms, high-level programming & databases, web development and networking.
- Relevant Projects: Not So Simple Shell, AirBnB Clone, printf and my groups final project “_codePocket”
- Final Score: 98/100

New Mexico High School Equivalency Diploma April 2016

WORK EXPERIENCE

UPS, United Postal Service

Haslet, Texas

Tender Supervisor/Flow Control Management September 2018 - July 2020

- Lead/train a team of 5-6 employee's to monitor package flow and maintain conveyor belts.
- Make a detailed list of all trailers unloaded each night and assign trailers to proper areas to manage flow.

HaloRiver, eCommerce/Advertising agency

Rio Rancho, New Mexico

Accounting data entry/analysis March 2016 - January 2018

- Made weekly, monthly and yearly sales reports
- Used simple formulas in Excel Spreadsheet to expedite data entry

PROJECTS

_codePocket

<https://github.com/ChrissLind/CodePocket>

Mobile code interpreter - pull's code from select GitHub Repository to display and run.

October 2022

- Portfolio Project (Final) for Holberton. We (Team of 3 students) were tasked with creating a MVP over a month period.
- Back end consisted of JavaScript, Axios for GitHub API calls and Firebase for hosting, real time database, and GitHub user authentication. Front end using CSS and React.
- Able to run & edit your code in real time on your phone.

Not So Simple Shell

https://github.com/ChrissLind/simple_shell

A linux shell replica built in C

- Designed and developed a linux shell with system calls, no memory leaks, and can handle input from multiple commands.

Sorting algorithms & Big O

https://github.com/ChrissLind/sorting_algorithms

Using sorting algorithms and evaluating the time complexity of an algorithm.

- Four different sorting algorithms: Bubble sort, Insertion sort, Selection sort, Quick sort.
- Big O notation, and how to evaluate the time complexity of an algorithm.
- How to select the best sorting algorithm for a given input.
- What is a stable sorting algorithm?