

Myles Borins

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www.github.com/mylesborins

Experience

Google Cloud Platform

Senior Developer Advocate

Developer Advocate

Collaborator on Node.js project primarily focused on governance, stability, release management, and standards work at TC39. International public speaker. Work closely with various product and engineering teams to ensure our cloud offering will be desirable to developers and follow industry best practices.

New York City, New York

April 2018 - Present

January 2017 - March 2018

IBM

Node.js Collaborator

Full time collaborator on the Node.js project and member of the Core Technical Committee. Specific work includes release management for LTS, writing tooling for smoke testing, maintaining ecosystem stability, and general maintainership for the Node.js project. Responsibilities include the building and signing of LTS releases for Node.js, currently the most actively downloaded and used versions of the platform. Involvement in a number of Node.js working groups including LTS, Build, HTTP, and Security.

San Francisco, California

October 2015 - January 2017

Famo.us

Head of Open Source

Responsible for managing the front line of the Famo.us community. The position was part Product Management, part Developer Relations, part Software Engineering, and a whole bunch of empathy. Responsible for implementing the companies open source workflow for release management, tooling, and governance. In collaboration with the jQuery Foundation organized jQuerySF in the Spring of 2015, a sold out single track conference with over 1000 attendees.

San Francisco, California

April 2014 - September 2015

Open Source

OpenJS Foundation

Board Member, Platinum Director

Board Member, Community Director

May 2019 - Present

March 2019 - May 2019

Node.js Foundation

Technical Steering Committee Director

September 2017 - March 2019

ECMA International

Executive Committee Member

TC39 Delegate

Dec 2018 - Present

January 2017 - Present

Education

Stanford University

MA/MST, Masters of Music Science and Technology

Two year masters program at the *Center for Computer Research in Music and Acoustics*. Studies included human computer interaction design, digital signal processing, systems design, computer music composition, and site-based installation art.

Recipient of the Denning Family Fellowship in Fine Arts

Stanford, California

September 2012 - April 2014

OCAD University

BFA, Integrated Media with minor in Digital Media Studies

Graduated on the Dean's honor list. Studies primarily focused on interactive audio/visual site-based installation art. Other course work included physical computing, computer science, media theory, cultural rhetoric, and rapid-prototyping / manufacturing.

Recipient of the OCAD University Medal for Integrated Media

Toronto, Ontario

September 2009 - June 2012