

# CHRISTENER LEIGH

## ABOUT ME

I am a junior full-stack web developer. I recently joined the tech world through the School of Code bootcamp, where I have not only sharpened my skills in both front-end and back-end development, but also enhancing my capabilities in planning, teamwork, and problem-solving. This experience included working on projects such as '[Bootcamp Kitchen](#)' and a dashboard developed in a 4-week sprint '[Intern](#)'. I am eager to find opportunities that allow me to combine my customer service background, scientific insights, and new coding knowledge to develop future projects.

## CODING EXPERIENCE

**Web developer, 09/2023 to present**  
School of Code, Online

- [Bootcamp Kitchen](#)

**Brief Description:** "Bootcamp Kitchen" focused on encouraging healthy eating among bootcamp participants. It involved stages of ideation, design, and implementation, creating a web-based tool for dietary planning.

**Technologies Used:** The project utilized HTML, CSS, JavaScript, and Bootstrap for frontend development. Express and ElephantSQL was used for backend data management, with Playwright and Vitest for testing.

**Role and Contributions:** As part of the team, I worked on all stages. My key contributions included implementing CRUD operations in the backend and writing tests for our app.

**Challenges and Solutions:** The main challenge was connecting the frontend with the backend.

**Outcomes:** The project successfully developed a user-friendly platform for food planning, positively influencing the dietary habits of participants.

- [Portfolio](#)

**Brief Description:** My portfolio is a personal webpage showcasing my coding skills and projects.

**Technologies & Tools Used:** The frontend was developed using HTML, CSS, Tailwind, and JavaScript. The backend was built with Node.js, Playwright, and Nodemailer as a dependency.

**Role and Contributions:** This was a solo project.

**Challenges and Solutions:** A key challenge was getting my backend to deploy on Vercel, this was resolved by deploying it on Render.

**Outcomes:** The project successfully showcases some of my work. It is fully responsive, adapting to screen sizes exceeding 5000px. Additionally, it features a dark/light theme toggle and allows users to get in touch with me via a contact form, which is delivered to my email

- [Intern](#)

**Brief Description:** "Intern" is a tool designed to assist coaches in tracking attendance and engagement of bootcamp participants. It involved ideation, design, and implementation, aimed at creating an efficient web-based attendance tracking system.

**Technologies Used:** The project was created using Next.js, Tailwind, and Chart.js for frontend, alongside PostgreSQL / Supabase and Node.js for backend. Testing was conducted using Playwright and Jest.

**Role and Contributions:** My contribution spanned all stages for both front-end and back-end. Tasks included handling JWT's for token refreshing, creating Zoom poll endpoints for all APIs and Webhook's, handling CRUD functions (GET & POST), end-end testing, and bringing the HI-FI to life.

## CONTACT ME



✉ [christenerleigh7070@gmail.com](mailto:christenerleigh7070@gmail.com)

☎ 07511753554

in [Christener19](#)

👤 [Christener19](#)

## TECH SKILLS

- HTML - Intermediate
- Tailwind - Intermediate
- CSS - Intermediate
- TypeScript - Beginner
- JavaScript - Intermediate
- Next.js - Beginner
- React - Beginner
- Node.js - Intermediate
- Supabase - Intermediate
- SQL - Intermediate
- Playwright - Intermediate
- Jest - Beginner
- Vercel - Intermediate
- GitHub - Intermediate
- Figma - Intermediate
- Git - Intermediate

## SOFT SKILLS

- Effective communication
- Time management
- Attention to detail
- Problem solving
- Self-Awareness
- Self-motivated
- Accountability
- Adaptability
- Leadership
- Respectful

**Challenges and Solutions:** A key challenge was adapting to unfamiliar programming languages.

**Outcomes:** The project provides a streamlined platform for attendance tracking, reducing the manual labour coaches faced.

- **Extra projects:** Outside of the School Of Code, I created a Rock, Paper, Scissors game, and a replica of the YouTube homepage to practice my HTML, CSS, and JavaScript skills. I have also created a quiz using API fetching and implemented a register/login authentication which uses a POST function to check the details.

## WORK HISTORY

### Assistant Manager, 06/2021 to 10/2021

**Eskimoo Milkshake Bar**, Grimsby, Lincolnshire

- Led team to deliver excellent customer service and efficient job performance.
- Managed opening/closing duties and acted as lead cashier.
- Addressed and resolved customer complaints to ensure satisfaction.
- Supervised retail inventory.

### Supervisor, 04/2015 to 09/2018

**Young's**, Grimsby, Lincolnshire

- Oversaw production line and team training.
- Ensured the work environment was safe for my colleagues.
- Implemented disciplinary measures as necessary.
- Identified issues and offered solutions.
- Allocated schedules based on customer demand.

## EDUCATION

### Full-Stack Development- Sept 2023 to Jan 2024

**School of Code** – Remote online

HTML, CSS, Tailwind, JS, TypeScript, React, Next.js, SQL, Node.js, Jest, Playwright, Git, GitHub, Figma

### Zoology BSc- 2020 to 2023

**University of Lincoln** – Lincoln

Some of the modules where: Research Methods, Data skills and Analysis.

**Achieved:** 2:1.

### Level 3 Diploma Science Access to Higher Education - 2019 to 2020

**Grimsby Institute** - Grimsby

Biology and Science.

**Achieved:** 39 credits at distinction and 6 merits.

- Teamwork
- Empathy

## INTERESTS

- Foreign Languages
- Puzzles
- Yoga

## CERTIFICATIONS

- Responsive Web Design  
freeCodeCamp
- Microsoft Office certificate