# Schema documentation for xml-screen-1.1.xsd

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# Namespace: ""

## **Schemas**

## Main schema xml-screen-1.1.xsd

Namespace	No namespace
Properties	attribute form default: unqualified
	element form default: qualified

## **Elements**

## Element widgets

Namespace	No namespace
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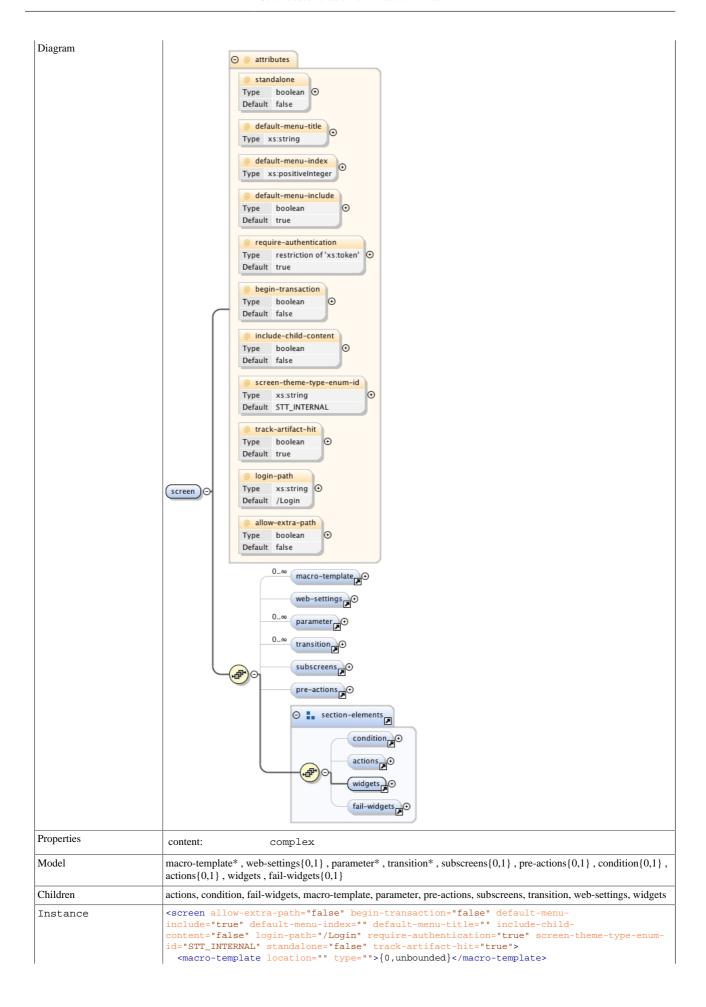
Diagram	widgets ○ 0  AllWidgets  Abstract true  Abstract true  O  W ##any	
Properties	content: complex	
Used by	Element Group section-elements	
Model	AllWidgets   StandaloneFields   ANY element from ANY namespace	
Children	AllWidgets, StandaloneFields	
Instance	<widgets></widgets>	

# **Element** fail-widgets

Namespace	No namespace		
Diagram	fail-widgets  O  AllWidgets Abstract true  StandaloneFields Abstract true  O  W ##any		
Properties	content: complex		
Used by	Element Group section-elements		
Model	AllWidgets   StandaloneFields   ANY element from ANY namespace		
Children	AllWidgets, StandaloneFields		
Instance	<fail-widgets></fail-widgets>		

## Element screen

Namespace	No namespace
Annotations	The screen is the basic unit of a user interface defines how data, logic, and visual elements fit together.  Screen filenames should be camel-cased and start with an upper-case letter (whereas transitions should start with a lower-case letter).



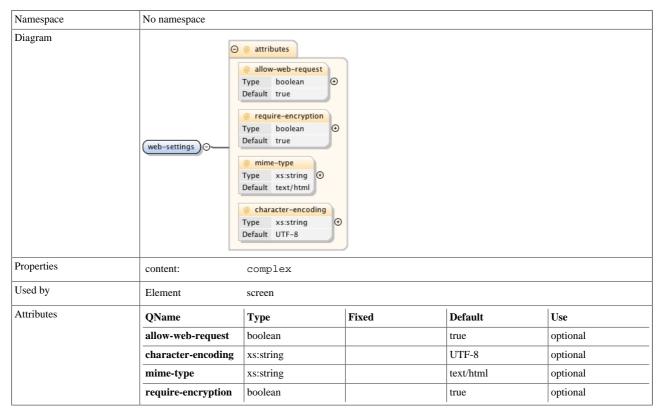
	html" require-enc: <pre></pre>	row web request- ryption="true">{0,1 ="" name="" value=' nod="any" name="">{ ault-item="">{0,1}< ,1}	<pre>}{0,unbound 0,unbounded}</pre>	ed} 	mrine cype- text/	
Attributes	QName	Type	Fixed	Default	Use	
	allow-extra-path	boolean		false	optional	
		If set to true arbitrary path follow this screen's path is allowed.  Default is false and an exception will be thrown if there is extra path that does not match a subscreen, a transition, or content below the screen.				
	begin-transaction	boolean		false	optional	
		Begin a transaction for the screen render if there is not one already in place.  Most screens don't need this, but it is useful for greater data consistency in certain cases.				
	default-menu- include	boolean		true	optional	
		Set this to false subscreens menu it is in. If true parent's subscre	the parent's be included in the			
	default-menu-index	xs:positiveInteger			optional	
	default-menu-title	xs:string			optional	
	include-child- content	boolean		false	optional	
		False by default, meaning that child content is sent to the cl they are and nothing else with it. If true then the child content is included in this screen were a subscreen.				
	login-path	xs:string		/Login	optional	
		If specified will be used as the login screen path for this screen and any subscreens, otherwise defaults to "/Login".				
	require- authentication	restriction of xs:token		true	optional	
	screen-theme-type- enum-id	xs:string		STT_INTERNA	L optional	
	standalone	boolean		false	optional	
		If set to true this screen will be rendered without rendering any parent screens. It can still be referred to as a subscreen of its parent, but when rendered the pare will not run, the rendering will start at this screen. Any non-standalone children will still be treated as normal subscreens.				
	track-artifact-hit	boolean		true	optional	
				t or ArtifactHitBin nt or transitions un	data will be kept for der the screen.	

## Element macro-template

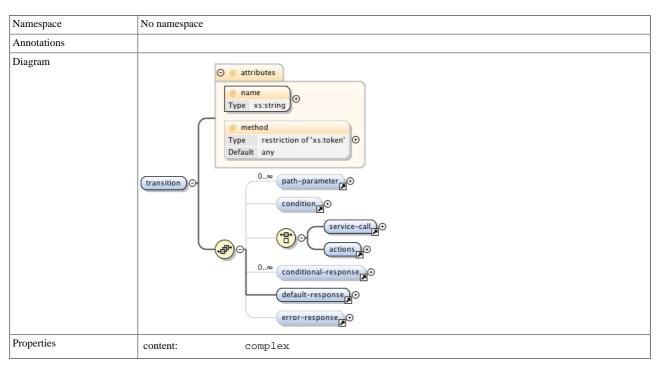
Namespace	No namespace			
Annotations	A location here will override the settings in the moqui-conf.screen-facade.screen-text-output, but will be overridden by a value set with the ScreenRender.macroTemplate() method.			
Diagram	© @ attributes  @ type Type xs:string  @ location Type xs:string  Type xs:string			
Properties	content: complex			

Used by	Element	screen			
Attributes	QName	Туре	Fixed	Default	Use
	location	xs:string			required
	type	xs:string			required
		Can be anything. I xml, and csv.	Default supported	values include: tex	kt, html, xsl-fo,

#### Element web-settings



#### Element transition



Used by	Element	screen			
Model	path-parameter* , response{0,1}	$path-parameter *, condition \{0,1\} \ , (service-call \mid actions) \ , conditional-response *, default-response \ , error-response \{0,1\}$			
Children	actions, condition	actions, condition, conditional-response, default-response, error-response, path-parameter, service-call			
Instance	<pre><transition method="any" name=""></transition></pre>				
Attributes	QName	Туре	Fixed	Default	Use
	method	restriction of xs:token		any	optional
	name	xs:string			required
letter (who and subscree The transiti when going screen withi as the URL		letter (whereas and subscreens-it The transition na when going to an	screen filenamem names start me is used in other sapplication. e the	with a upper-cas link and other el The transition n	with an lower-case e letter). ements in place of URLs ame will appear briefly

## Element path-parameter

Namespace	No namespace				
Diagram	(path-parameter)	attributes  a name Type xs:string			
Properties	content:	complex			
Used by	Element	transition			
Attributes	QName	Туре	Fixed	Default	Use
	name	xs:string			required

# ${\bf Element}\; {\tt conditional-response}$

Namespace	No namespace		
Diagram	Conditional-response ○ attributes  Conditional-response ○ condition ○ 0  parameter ○ 0  parameter ○ 0		
Properties	content: complex		
Used by	Element transition		
Model	condition{0,1}, parameter*		
Children	condition, parameter		
Instance	<pre><conditional-response parameter-map="" parameters="false" save-="" save-current-screen="false" type="url" url="" url-type="screen-path">         <condition>{0,1}</condition>         <parameter from="" name="" value="">{0,unbounded}</parameter>         </conditional-response></pre>		

Attributes	QName	Type	Fixed	Default	Use		
	parameter-map	xs:string			optional		
	save-current-screen	boolean		false	optional		
		Save the current screen's path and parameters for future use, general with the screen-last type of response.					
	save-parameters	boolean		false	optional		
		Save the current parameters (and request attributes) before doing a redirect so that the screen rendered after the redirect renders in a context similar to the original request to the transition.					
	type	restriction of xs:token		url	optional		
	url	xs:string			optional		
		type is "screen-pathe value here is (or transition).  You can use "." to the parent screen screen path. The get to the parent parent screen (the lift the screen-path the root screen is to the current screen screen in the current screen is to the current screen in the root screen is to the current screen in the root screen in the current screen is to the current screen in the root screen in the current screen in the	ath" which means a path from the cu orepresent the cu n on the runtime "" can be used mu t screen of the e grand-parent scree in type url starts w instead of relative reen. s "plain" then this	with a "/" it will	ne desired screen  "" to represent  n as "/" to  be relative to		
	url-type	restriction of xs:token		screen-path	optional		

# Element default-response

Namespace	No namespace						
Diagram	default-response O	② attributes  ③ attlist.response  parameter  parameter  parameter  parameter  parameter					
Properties	content:	complex					
Used by	Element	transition					
Model	parameter*	parameter*					
Children	parameter	parameter					
Instance	parameters="false' <pre><pre><pre>cparameter from=</pre></pre></pre>	<pre><default-response parameter-map="" parameters="false" save-="" save-current-screen="false" type="url" url="" url-type="screen-path"></default-response></pre>					
Attributes	QName	Туре	Fixed	Default	Use		
	parameter-map	xs:string			optional		
	save-current-screen	boolean		false	optional		
			screen's path and ast type of respon		ure use, generally		
	save-parameters	boolean		false	optional		
		Save the current parameters (and request attributes) before doing a redirect so that the screen rendered after the redirect renders in a context similar to the original request to the transition.					
	type	restriction of xs:token		url	optional		
	url	xs:string			optional		
		The URL to follow type is "screen-party		d on the url-type.	The default url-		

QName	Type	Fixed	Default	Use		
	the value here is a path from the current screen to the desired screen (or transition).  You can use "." to represent the current screen, and "" to represent the parent screen on the runtime screen path. The "" can be used multiple times, such as "/" to get to the parent screen of the					
	parent screen (the grand-parent screen).  If the screen-path type url starts with a "/" it will be relative to the root screen instead of relative to the current screen.  If the url-type is "plain" then this can be any valid URL (relative on					
url-type	restriction of xs:token	absolute).	screen-path	optional		

## Element error-response

Namespace	No namespace						
Diagram	error-response) 🔾	o attributes					
Properties	content:	complex					
Used by	Element	transition					
Model	parameter*						
Children	parameter						
Instance	parameters="false"	<pre><error-response parameter-map="" parameters="false" save-="" save-current-screen="false" type="url" url="" url-type="screen-path"></error-response></pre>					
Attributes	QName	Type	Fixed	Default	Use		
	parameter-map	xs:string			optional		
	save-current-screen	boolean		false	optional		
		with the screen-l	screen's path and ast type of respon	parameters for fut	ure use, generally		
	save-parameters	boolean		false	optional		
			the screen rendere to the original	quest attributes) : d after the redire	_		
	type	restriction of xs:token		url	optional		
	url	xs:string			optional		
		The URL to follow in response, based on the url-type. The default url-type is "screen-path" which means the value here is a path from the current screen to the desired screen (or transition).  You can use "." to represent the current screen, and "" to represent the parent screen on the runtime screen path. The "" can be used multiple times, such as "/" to get to the parent screen of the parent screen (the grand-parent screen).  If the screen-path type url starts with a "/" it will be relative to					
	and to a	the root screen instead of relative to the current screen.  If the url-type is "plain" then this can be any valid URL (relative on current server or absolute).					
	url-type	restriction of xs:token		screen-path	optional		

## Element subscreens

Namespace	No namespace	No namespace						
Annotations	Declare subscree "screen path" u access this scre screen path and next screen path If there is no a subscreen-item.	sed to en. The parent the element will b dditional elemen	screen (this scre	subscreen of this	erent element in the			
	There are three	_	screens to a scre	en:				
	by directory str	ucture: create as	a directory in th		he parent screen is			
	to .xml, title=screen.def filename for			files in that direc	etory (name=filename up			
	<ol> <li>for including application:</li> <li>subscreens-item</li> <li>for adding so existing application</li> </ol>	subscreen) 2. for including screens that are part of another application, or shared and not in any application: subscreens-item elements below the screen -> subscreens element (this element) 3. for adding screens, removing screens, or changing order and title of screens to an existing application: a record in the moqui.screen.SubscreensItem entity						
	active subscree Those are includ elements, or th	There are two visual elements (widgets) that come from the subscreens, a menu and the active subscreen.  Those are included with the widgets using the "subscreens-menu" and "subscreens-active" elements, or the "subscreens-panel" element.						
Diagram	subscreens	@ default-item Type xs:string  0∞ condition	onal-default <b>p</b> ⊙ eens-item <b>p</b> ⊕					
Properties	content:	complex						
Used by	Element	screen						
Model	conditional-default*	, subscreens-item*						
Children	conditional-default,	subscreens-item						
Instance	<pre><conditional-d <subscreens-it<="" pre=""></conditional-d></pre>	<pre><subscreens default-item="">   <conditional-default condition="" item="">{0,unbounded}</conditional-default>   <subscreens-item disable-when="" location="" menu-include="true" menu-index="" menu-title="" name="">{0,unbounded}</subscreens-item>   </subscreens></pre>						
Attributes	QName	Type	Fixed	Default	Use			
	default-item	xs:string			optional			
		on this scre	een so we abscreen-item to a		n then screen-path ends			

## Element conditional-default

Namespace	No namespace
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Diagram	conditional-default 0-	© @ attributes  @ condition Type xs:string  @ item Type xs:string  ⊕					
Properties	content:	complex					
Used by	Element	subscreens					
Attributes	QName	Type	Fixed	Default	Use		
	condition	xs:string			required		
		Groovy condition expression (evaluates to a boolean) used to determine if the specified subscreens item is the one to use by default instead of the on specified in the subscreens.@default-item attribute.					
	item	xs:string			required		
		The subscreens ite	The subscreens item to make the default.				

## Element subscreens-item

Namespace	No namespace						
Annotations	located in ano application, and to be shared, or is in a different control of the	or is in a different type of location than the parent screen.  One subscreens-item is active at a time, meaning that screen is shown and the tab/etc for that screen is					
Diagram	subscreens-item )	o attributes  o name Type xs:string  o location Type xs:string  o menu-title Type xs:string  o menu-index Type xs:positiveIntege  o menu-include Type boolean Default true  o disable-when Type xs:positiveIntege	·				
Properties	content:	complex					
Used by	Element	subscreens					
Attributes	QName	Туре	Fixed	Default	Use		
	disable-when	xs:positiveInteger			optional		
		item is availabl	This condition is run the subscreens menu is rendered to see if the item is available (otherwise the button/link/etc is disabled).				
	location	xs:string			optional		
		from a file, htt	Subscreen location can include various prefixes to support including from a file, http, component, or a content repository.				
			If empty defaults to the value of the name attribute under the current screen (in the directory				

QName	Type	Fixed	Default	Use			
	with the same name as the current screen), and can be a screen or content.						
menu-include	boolean true optional						
menu-index	xs:positiveInteger			optional			
	at this index (1-based).  If empty this item will be added to the end of the list (after the directory load, before the entity load).						
menu-title	xs:string			optional			
name	xs:string			required			
	The name of the subscreens item for use in the screen path. The screen path element following the one for the parent screen of the item will match on this name.  Subscreen Item names should be camel-cased and start with a upper-case letter (just like screen filenames start with a upper-case letter).						

# Element pre-actions

Namespace	No namespace
Annotations	These actions run before any of the screens (this screen or any parent screens) are rendered, allowing you to set parameters used by parent screens or other general reasons.
Diagram	CallOperations Abstract true  EnvOperations Abstract true  EntityMiscOperations Abstract true  EntityFindOperations Abstract true  EntityValueOperations Abstract true  EntityListOperations Abstract true  ControlOperations Abstract true  IfBasicOperations Abstract true  IfOtherOperations Abstract true  OtherOperations Abstract true
Properties	content: complex
Used by	Element screen
Model	CallOperations   EnvOperations   EntityMiscOperations   EntityFindOperations   EntityValueOperations   EntityListOperations   ControlOperations   IfBasicOperations   IfOtherOperations   OtherOperations   ANY element from ANY namespace
Children	CallOperations, ControlOperations, EntityFindOperations, EntityListOperations, EntityMiscOperations, EntityValueOperations, EnvOperations, IfBasicOperations, IfOtherOperations, OtherOperations
Instance	<pre><pre-actions>   <calloperations>{1,1}</calloperations></pre-actions></pre>

```
<EnvOperations>{1,1}</EnvOperations>
<EntityMiscOperations>{1,1}</EntityMiscOperations>
<EntityFindOperations>{1,1}</EntityFindOperations>
<EntityValueOperations>{1,1}</EntityValueOperations>
<EntityValueOperations>{1,1}</EntityListOperations>
<EntityListOperations>{1,1}</EntityListOperations>
<ControlOperations>{1,1}</ControlOperations>
<IfBasicOperations>{1,1}</IfBasicOperations>
<IfOtherOperations>{1,1}</IfOtherOperations>
<OtherOperations>{1,1}</otherOperations>
```

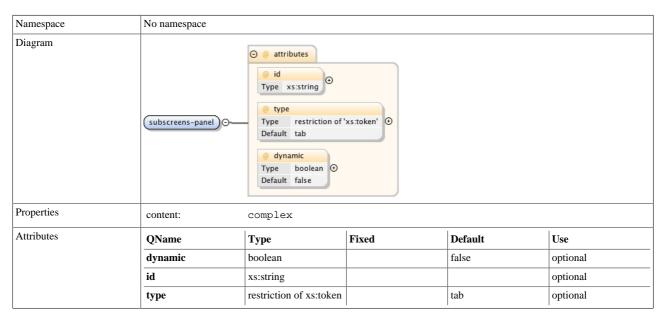
#### Element subscreens-menu

Namespace	No namespace				
Diagram	subscreens-menu O-	id Type xs:string			
Properties	content:	complex			
Attributes	QName	Туре	Fixed	Default	Use
	id	xs:string			optional

#### Element subscreens-active

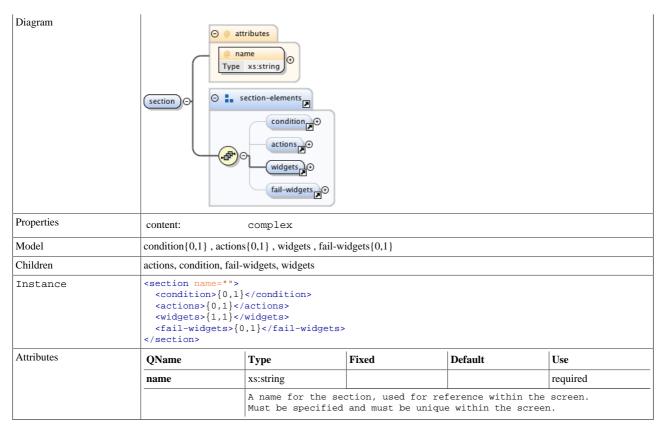
Namespace	No namespace				
Diagram	subscreens-active 9	id Type xs:string			
Properties	content:	complex			
Attributes	QName	Туре	Fixed	Default	Use
	id	xs:string			optional

## Element subscreens-panel

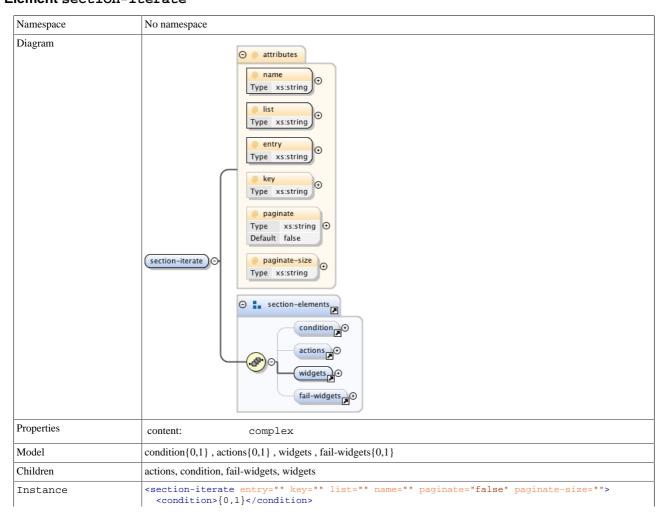


## Element section

Namespace	No namespace
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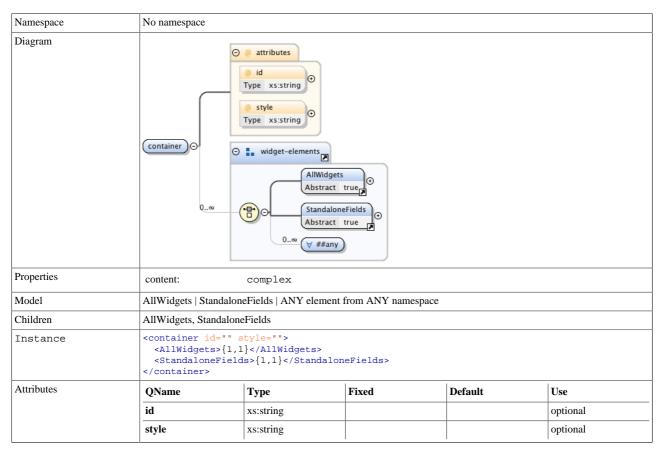


## Element section-iterate



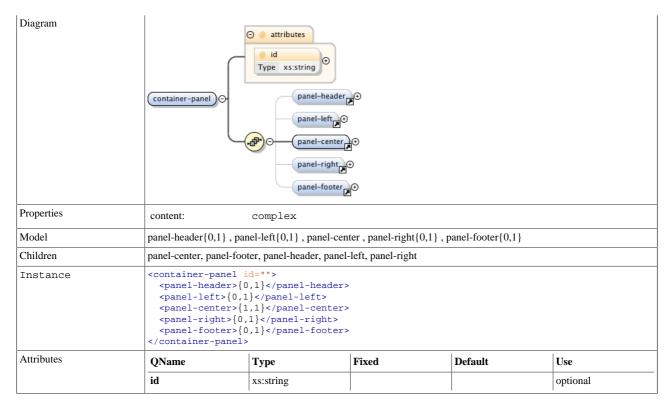
	<widgets>{1, <fail-widget< th=""><th colspan="3"><actions>{0,1}</actions> <widgets>{1,1}</widgets> <fail-widgets>{0,1}</fail-widgets> </th></fail-widget<></widgets>	<actions>{0,1}</actions> <widgets>{1,1}</widgets> <fail-widgets>{0,1}</fail-widgets>				
Attributes	QName	Туре	Fixed	Default	Use	
	entry	xs:string			required	
		The name of the f through the list	ield that will con	tain each entry as	we iterate	
	key	xs:string			optional	
		this refers to,	If list points to a Map or List of MapEntry the key will be put where this refers to, the value where the entry attribute refers to.			
	list	xs:string			required	
		The name of the f	The name of the field that contains the list to iterate over.			
	name	xs:string			required	
		A name for the se	A name for the section, used for external reference within the screen.			
	paginate	xs:string		false	optional	
		Indicate if this	Indicate if this section is paginated or not, false by default.			
	paginate-size	xs:string			optional	

## **Element** container

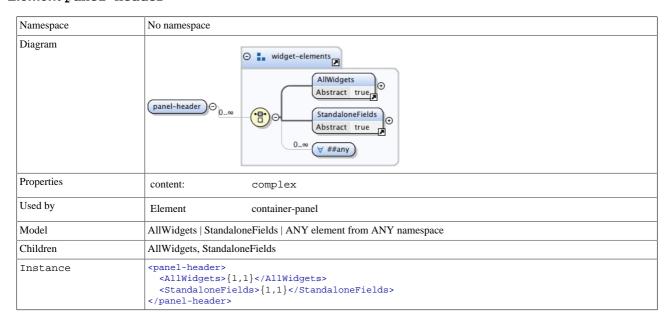


#### Element container-panel

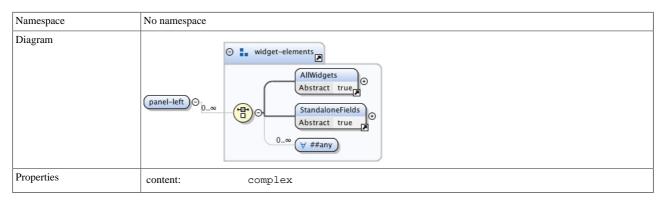
Namespace	No namespace
Annotations	This panel can have up to five areas: header, left, center, right, footer. Only the center area is required.  This can be re-used within the different areas as well, usually just the center area but could be used to split up even the header and footer.  If there is an id for the outer container, and each area will have an automatic id as well (with a suffix of: _header, _left, _center, _right, _footer).



#### Element panel-header



## Element panel-left

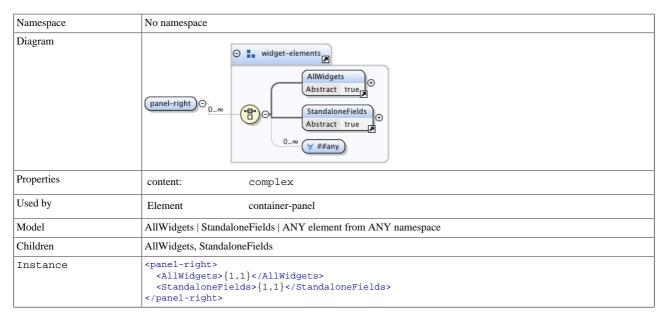


Used by	Element container-panel
Model	AllWidgets   StandaloneFields   ANY element from ANY namespace
Children	AllWidgets, StandaloneFields
Instance	<pre><panel-left>   <allwidgets>{1,1}</allwidgets>   <standalonefields>{1,1}</standalonefields> </panel-left></pre>

## Element panel-center

Namespace	No namespace		
Diagram	Panel-center ○ 0  AllWidgets Abstract true  O  StandaloneFields Abstract true  O  ##any		
Properties	content: complex		
Used by	Element container-panel		
Model	AllWidgets   StandaloneFields   ANY element from ANY namespace		
Children	AllWidgets, StandaloneFields		
Instance	<pre><panel-center>    <allwidgets>{1,1}</allwidgets>    <standalonefields>{1,1}</standalonefields> </panel-center></pre>		

## Element panel-right



#### Element panel-footer

Namespace	No namespace	
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Diagram	Panel-footer ○ 0  AllWidgets  Abstract true  StandaloneFields  Abstract true  0  W ##any		
Properties	content: complex		
Used by	Element container-panel		
Model	AllWidgets   StandaloneFields   ANY element from ANY namespace		
Children	AllWidgets, StandaloneFields		
Instance	<pre><panel-footer>     <allwidgets>{1,1}</allwidgets>     <standalonefields>{1,1}</standalonefields> </panel-footer></pre>		

## Element container-dialog

Namespace	No namespace	No namespace			
Annotations	button is clic	The contents start out hidden with only a button with the button-text on it. When the button is clicked on a dialog opens to show the contents.			
Diagram	<b>Container-dialog ⊙</b>	button-text Type xs:string  width Type xs:string Default 600  height Type xs:string Default 600  □ height Type xs:string Default 600	<b>○</b>		
Properties	content:	complex			
Model		aloneFields   ANY elemen	t from ANY names	pace	
Children	AllWidgets, Standa				
Instance	<allwidgets> <standalonefi< td=""><td colspan="4"><pre><container-dialog button-text="" height="600" id="" width="600">     <allwidgets>{1,1}</allwidgets>     <standalonefields>{1,1}</standalonefields> </container-dialog></pre></td></standalonefi<></allwidgets>	<pre><container-dialog button-text="" height="600" id="" width="600">     <allwidgets>{1,1}</allwidgets>     <standalonefields>{1,1}</standalonefields> </container-dialog></pre>			
Attributes	QName	Туре	Fixed	Default	Use
	button-text	xs:string			required
	height	xs:string		600	optional
	id	xs:string			required
	width	xs:string		600	optional

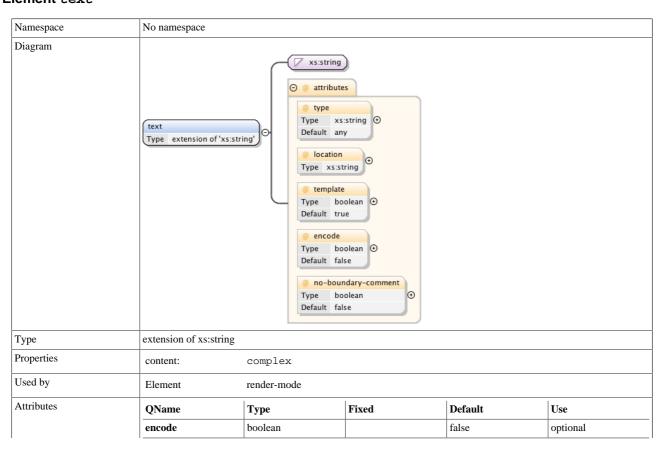
## Element include-screen

Namespace	No namespace	No namespace			
Diagram	(include-screen) ⊙	attributes  location Type xs:string  share-scope Type boolean Default false  o attributes  type xs:string  o boolean Default false			
Properties	content:	complex			
Attributes	QName	Туре	Fixed	Default	Use
	location	xs:string			required
	share-scope	boolean		false	optional

#### Element render-mode

Namespace	No namespace
Diagram	render-mode ○ 1∞ text Type extension of 'xs:string' →
Properties	content: complex
Model	text
Children	text
Instance	<pre><render-mode>   <text comment="false" encode="false" location="" no-boundary-="" template="true" type="any">{1,1}</text> </render-mode></pre>

## Element text



QName	Туре	Fixed	Default	Use
	If true text will be encoded so that it does not interfere with markup of the target output.  Templates ignore this setting and are never encoded.  For example, if output is HTML then data presented will be HTML encoded so that all  HTML-specific characters are escaped.			
location	xs:string			optional
	Template location can include various prefixes to support including from a file, http, component, or a content repository.			
no-boundary- comment				
	Don't ever put boundary comments before this (for opening ?xml tag, etc).			
template	boolean true optional			
	Interpret the text at the location as an FTL template?  Defaults to true, set to false if you want the text included literally.			
type	xs:string		any	optional
	Can be anything. Default supported values include: text, cwiki, html, xsl-fo, xml, and csv.  A value of "any" will cause it to be used if no other element matches the current output type.			

## **Element** GwtWidgets

Namespace	No namespace	
Diagram	GwtWidgets Abstract true	
Properties	abstract:	true
Used by	Element	gwt

## Element gwt

Namespace	No namespace
Diagram	gwt ⊙ 0∞ GwtWidgets Abstract true
Properties	content: complex
Model	GwtWidgets*
Children	GwtWidgets
Instance	<gwt> <gwtwidgets>{0,unbounded}</gwtwidgets> </gwt>

# Element SwingWidgets

Namespace	No namespace	
Diagram	SwingWidgets Abstract true	
Properties	abstract:	true
Used by	Element	swing

## Element swing

Namespace	No namespace
Diagram	Swing O 0 SwingWidgets Abstract true

Properties	content: complex
Model	SwingWidgets*
Children	SwingWidgets
Instance	<pre><swing>   <swingwidgets>{0,unbounded}</swingwidgets> </swing></pre>