

```

1 using System;
2 using System.Collections;
3 using System.Collections.Generic;
4 using System.Linq;
5 using System.Text;
6 using System.Threading.Tasks;
7
8 namespace PhonebookAssignment
9 {
10     class Program
11     {
12         static void Main(string[] args)
13         {
14             Dictionary<double, Person> phoneBook = new Dictionary<double, Person>
15             ();
16             do
17             {
18                 Console.Write("Please enter a number from the selection bellow:
19                 \n" +
20                 "1)Add new Number\n"+
21                 "2)Search by First Name\n" +
22                 "3)Search by Last Name\n" +
23                 "4)Search by City\n"+
24                 "5)Delete by First Name\n"+
25                 "6)Sort the list by contact's first name\n"+
26                 "7)Exit\n");
27             try {
28                 switch (Convert.ToInt32(Console.ReadLine()))
29                 {
30                     case 1:
31                     {
32                         Console.WriteLine("Enter Phone Number then
33                         information to add a person");
34                         do
35                         {
36                             try
37                             {
38                                 double phoneNumber = Convert.ToDouble
39                                 (Console.ReadLine());
40                                 phoneBook.Add(phoneNumber, MakePerson
41                                 (phoneNumber));
42                                 Console.WriteLine("Added");
43                             }
44                             catch { Console.WriteLine("Something went
45                             wrong please try again"); }
46
47                             Console.WriteLine("Please enter another phone
48                             number or stop to stop");
49                             } while (Console.ReadLine() != "stop");
50                             Console.WriteLine();
51                             break;

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46         }
47         case 2:
48         {
49             Console.WriteLine("Who would you like to find: ");
50             string nameToFind = Console.ReadLine();
51             foreach (Person person in phoneBook.Values)
52             {
53                 if (person.firstName.Equals(nameToFind))
54                 {
55                     DisplayPerson(person);
56                 }
57             }
58             break;
59         }
60     }
61     case 3:
62     {
63         Console.WriteLine("Who would you like to find: ");
64         string lastNameToFind = Console.ReadLine();
65         foreach (Person person in phoneBook.Values)
66         {
67             if (person.lastName.Equals(lastNameToFind))
68             {
69                 DisplayPerson(person);
70             }
71         }
72         break;
73     }
74     case 4:
75     {
76         Console.WriteLine("Which City do you want to search for: ");
77         string cityToFind = Console.ReadLine();
78         foreach (Person person in phoneBook.Values)
79         {
80             if (person.address.city.Equals(cityToFind))
81             {
82                 DisplayPerson(person);
83             }
84         }
85         break;
86     }
87     case 5:
88     {
89         Console.WriteLine("Who would you like to delete: ");
90         string nameToFind = Console.ReadLine();
91         Dictionary<double, Person> tempHastable =
92         phoneBook;
93         foreach (Person person in phoneBook.Values)
94         {
95             if (person.firstName.Equals(nameToFind))
96             {
```

```
126         tempHastable.Remove(person.phoneNumber);
127     }
128 }
129 }
130 phoneBook = tempHastable;
131 break;
132 }
133 case 6:
134 {
135     var orderedPhoneBookByFirstName =
136     phoneBook.OrderBy(b => b.Value.firstName).Select(b=>b.Value);
137     foreach (Person person in
138     orderedPhoneBookByFirstName)
139     {
140         DisplayPerson(person);
141     }
142     break;
143 }
144 case 7:
145     Environment.Exit(0);
146     break;
147 default:
148     Console.WriteLine("Invalid input. please try again.
149     \n");
150     break;
151 }
152 }
153 catch { Console.WriteLine("Something went wrong please try
154     again."); }
155 } while (true);
156 }
157
158 public static Person MakePerson(double phoneNumber)
159 {
160     Person person = new Person();
161     person.phoneNumber = phoneNumber;
162     Console.Write("First Name: ");
163     person.firstName = Console.ReadLine();
164     Console.Write("Last Name: ");
165     person.lastName = Console.ReadLine();
166     Console.WriteLine("Address:");
167     Console.Write("Street: ");
168     person.address.street = Console.ReadLine();
169     Console.Write("City: ");
170     person.address.city = Console.ReadLine();
171     Console.Write("Zip Code: ");
172     person.address.zipCode = Console.ReadLine();
173
174     return person;
175 }
```

```
144     }
145
146     public static void DisplayPerson(Person person)
147     {
148         Console.WriteLine("Phone Number: " + person.phoneNumber);
149         Console.WriteLine("First Name: "+person.firstName);
150         Console.WriteLine("Last Name: "+person.lastName);
151         Console.WriteLine("Address:");
152         Console.WriteLine("Street: "+person.address.street);
153         Console.WriteLine("City: "+person.address.city);
154         Console.WriteLine("Zip Code: "+person.address.zipCode);
155     }
156 }
157
158 class Person
159 {
160     public Address address= new Address();
161     public string firstName, lastName;
162     public double phoneNumber;
163 }
164
165 class Address
166 {
167     public string street;
168     public string city;
169     public string zipCode;
170 }
171 }
172
```