DoorDirection.java

```
1 package clueGame;
 public enum DoorDirection
4 {
5
    UP('U'), DOWN('D'), LEFT('L'), RIGHT('R'), NONE('N');
6
     private char direction;
7
        DoorDirection(char direction) {
8
             this.direction = direction;
9
10
        }
11
12 }
13
```

localhost:4649/?mode=clike